

# *Chasing Adventure (PbtA): The Coveted Wheel*

## What Is This?

A short play-by-post campaign of [Chasing Adventure](#) (PbtA), hosted in a Discord server. The GM is new to *Chasing Adventure*, but not to PbtA. The [Artificer, Monk, and Monster playtest playbooks](#) will be used when they are released on 1 November.

If you are reading this document, please be sure to include the word “domerangle” anywhere in your application form. This is a password of sorts. If you do not include the word “domerangle,” your application will be discarded.

I will not ghost on this game. Please do not ghost on this game yourself.

Please see [this document](#) for setting details.

## Superheroics

PC and NPC statistics are interpreted in a superheroic light. The PCs start off as superheroic figures, for example.

- **Stat +3:** Moderately superhuman raw aptitude by real-world standards
- **Stat +2:** Slightly superhuman raw aptitude by real-world standards
- **Stat +1:** Peak human raw aptitude by real-world standards
- **Stat +0:** Near-peak human raw aptitude by real-world standards
- **Stat –1:** Exceptional raw aptitude by real-world standards

## Armor, Weapons, Implements, Shields

- Any given armor (whether from a playbook, a purchase, or looting) takes the form of a self-adjusting armlet that produces a silent, imperceptible, arcanotechnological force field. Heavier force fields are capital-C Clumsy.
- Any given weapon, implement, or shield (whether from a playbook, a purchase, or looting) takes the form of a self-adjusting armlet. Each is programmed to arcanotechnologically generate a hardlight weapon, implement, or shield of a specific type. Hardlight weapons and implements can be effortlessly, reflexively swapped between lethal and nonlethal mode.
- Each of these armlets is powered by arcanotechnological imbuelements alone. No additional electrical power sources are necessary.

## Opening Adventure: The Burning Dogs Situation is Insane

It is the beginning of the last month of 99 AFU. The year is about to become 100 AFU, a full century after the founding of UNISOL, the Universal Solar League.

The first month of the year marks the vernal equinox in the Earthborn Lotus, the imperial heartland supercontinent of the southern hemisphere of the Beakfish Ball or the Languid Turtle. The World Guardian Authority substantially invests in the start-of-year **Lantern Rite** celebration as a cultural touchstone to unite the empire. The central ceremony is streamed from the First Seahome Tower, concurrent with every other Lantern Rite in every other city across the system.

Unfortunately, it is the beginning of the last month of 99 AFU, and yet bureaucratic mishaps and mismanagement have resulted in insufficient preparations having been made for the super-important Lantern Rite in the First Seahome Tower in just a month. The celebration of 100 AFU, a hundred years of membership in UNISOL, could very well be ruined!

Five other members of the multitalented Twenty Officials of the Thunderbolt have been called in to salvage the situation. But those are **not** the PCs here, oh, no. The PCs have been called in to address an entirely different situation unfolding in the First Seahome Tower.

Fear grips the heart of every dog owner in the capital arcology of the Authority. Since yesterday morning, hundreds of canines have spontaneously combusted, leaving nothing but ashes in a split second. Seahome coursing sighthounds, Stubborn Serenity yodeling dogs, Guarded hairless dogs, Sky Clime butterfly-eared dogs: no breed has been spared.

This morning, the Jyotisha Nubigena has called in a handful of the Vigintiviri Vajrasya, requesting their aid in this crisis. Can they work quickly enough to prevent hundreds more from being put to the pyre?

In order to succeed at this adventure:

- At least one PC should be able to communicate with dogs (e.g. Druid’s At One With The World).
- At least one PC should be able to sense magic (e.g. Artificer’s Omnisense Goggles).