

TENTATIVE AGENDA

8:30 – 9:00	Welcome & Opening Discussion
9:00 – 9:30	Sharing Time - What did you learn last summer?
9:30 – 9:45	Dates for the Year
9:45 – 10:00	Break
10:00 – 11:15	Computational Thinking
11:30 – 12:45	Lunch
12:45 – 1:00	Sandbox
1:00 – 2:00	Computational Thinking Part 2
2:00 – 2:45	Exploration, Lesson Planning, and Idea Sharing
2:45 – 3:00	Conclusion & Evaluation

WORKSHOP TOPICS

1) [Sharing Padlet](#)

- [DLCS Companion Site](#)
- [New DLCS](#)

2) Computational Thinking

- [Building a Foundation for Computational Thinking](#)
 - [Lesson Plan](#) - From Code.org
 - [Activity](#)
 - [Code.org Courses](#) - You can use the entire course or just parts.
- [Oh Drone! Suddenly You're Free to Fly](#) - Authentic Use of Computational Thinking
- More Computational Thinking Resources
 - [CS Unplugged](#)
 - [Code.org Unplugged](#)
 - [Computational Thinking for Educators](#)
 - [Exploring Computational Thinking](#)
 - [CS First Clubs](#)
- Do you know of other resources? How could you apply this to your library?