

quasi carmen

a solo journal literary game

[1] Find or write a poem or song.

A stanza is a volume. A verse is a chapter.

[2] Speak or sing the words or lyrics.

A beat is a scene. A rhyme is a trope.

[3] Make an outline of the story.

A noun is a symbol. A verb is a parable.

[4] Form the story as a poem.

A paragraph is a stanza. A sentence is a verse.

[5] Go to [1] and start again.

A loop is a draft. A novel is a dream.

