

Qualifier Details

- 1. All players will play through a special pool comprised of 14 maps: 5 NoMods, 3 Hiddens, 3 HardRocks, and 3 DoubleTimes. There are no Tiebreakers for this stage.
- 2. Players are only allowed to play through the maps once.
- 3. The mappool must be played in order from top to bottom, NM1, NM2, NM3, NM4, NM5, HD1, HD2, HD3...etc. Players are not allowed to shuffle the order of playing during their lobbies or skip any maps during their run.
- 4. Only the Top 4 will advance into the Live AMG2023 Bracket Stages.

Mappool Details

- 1. The Semifinals and Finals mappool will be the same.
- The mappool will consist of a total of 6 NoMods, 4 Hiddens, 4 HardRocks, 4 DoubleTimes, and 1 Tiebreaker.
- 3. The Tiebreaker will be played under FreeMod conditions.

Picks and Bans Format

- 1. Each player will be required to !roll at the start of the matches.
- 2. Winner of roll will get first pick, second ban
- 3. Loser of roll will get second pick, first ban
- 4. Both players will ban 1 map each first, after that, both players will go on and play 4 maps (or pick 2 maps each). After that, both players will get to ban 1 more map each.