Camera Scenes happen DURING worktime
The Cameras have to be hacked before hand.
The popup of “Rival Affection Increased” is the hint
That a Rival and a Girl are in the same location.
Otherwise, there is no Scene

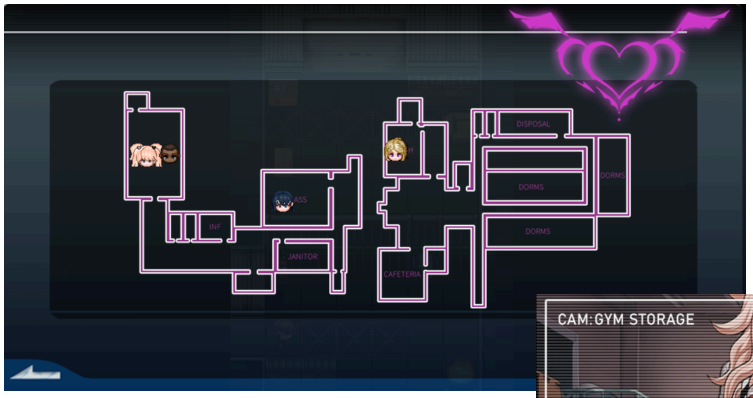


If you want to know in which location the girls and Rival are DURING worktime, craft the workmap upgrade. To craft, click the HACK word in the laptop interface





The Workmapupgrade shows you the locations just like this after selecting your work for the day. If you have a camera installed in the GymStorage, you can now peek on the Rival and Stacy, (KitchenCam and BathCam do NOT have special Hscenes yet)





Day Routine

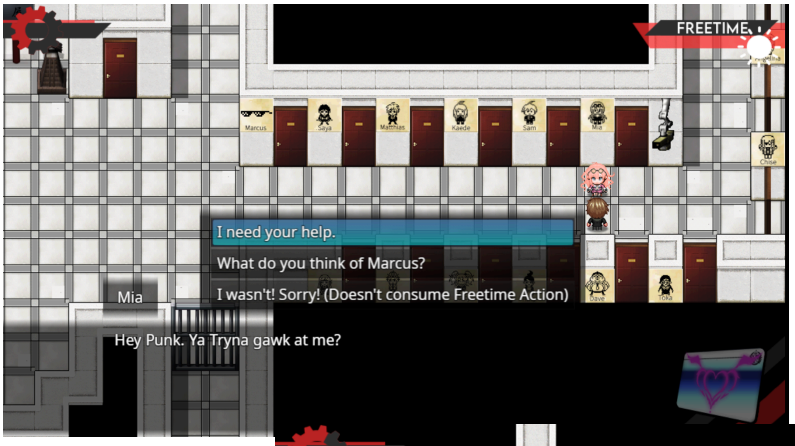
If there is no special Event, you'll start the day with **Worktime,** during it there is the possibility of Camera Hscenes, Infirmary Hscene (if you chose cleaning floor1 that day), and Bath Hscene (if you chose to clean the Bath that day)

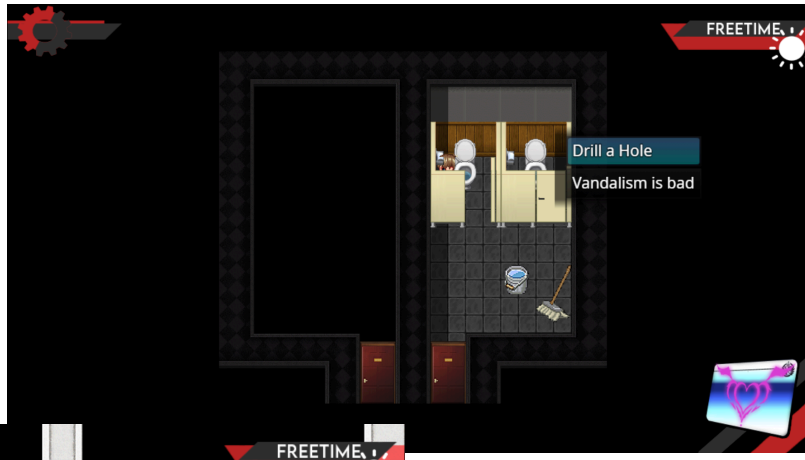
After you will enter the **Freetime**, during which you have **3 Freetime Actions**, they can be spend to talk to others, or collect materials. During Freetime, there is a possibility that the Rival approaches one of the girls, in this case they will either be in the Janitor Room, Toilets on Floor1, or Toilets in the Dorms (The Toilet Scenes are NOT in the public Version)

After you will enter the **Nighttime,** during which after day 4, you will be able to explore the School at night. This is not expanded yet, but will serve for later plot progressions and Hscenes.

Prototype Drill

You get the Prototype Drill by talking to Mia and completing a Quest for it. You'll need to talk to Kaede and get her to take a Sauna, Take her Underwear and bring it to Mia. You will then need to Craft it





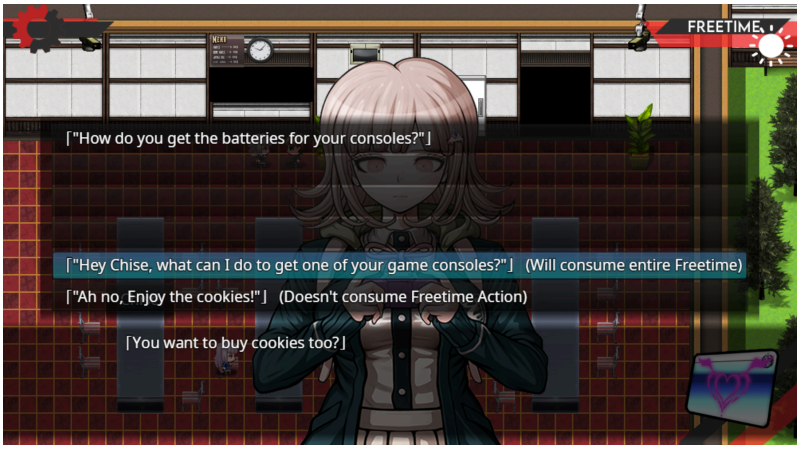


Prototype Saw

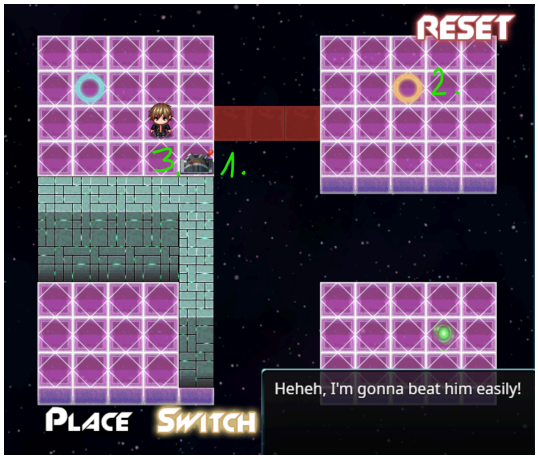
Talk to Mia and select “I need your help", then select “Prototype Saw” to start the Quest



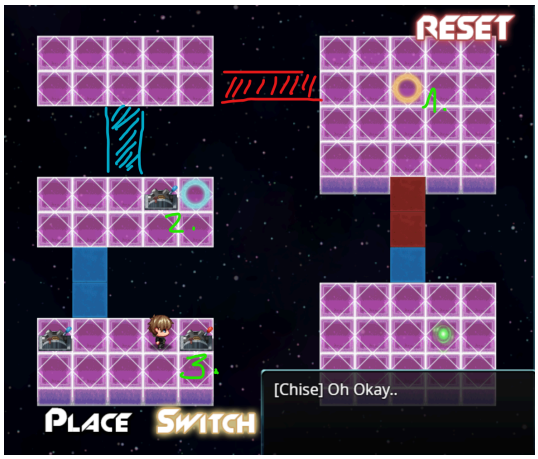
Talk to Chise in the Cafeteria and select the following dialogue. At the end you’ll get Chise’s game console which you will need to give Mia by selecting the same dialogue choices. You can then craft the Prototype Saw



Prototype Saw Puzzles:



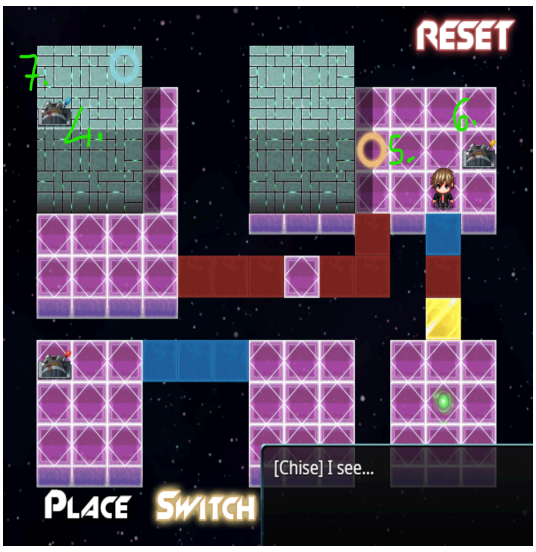
Place The Orange portal first to get out of the Cage. Then Switch the Red Lever and Place the Orange portal at location 2. The Switch the Red Lever again and use the Portals to finis the Level



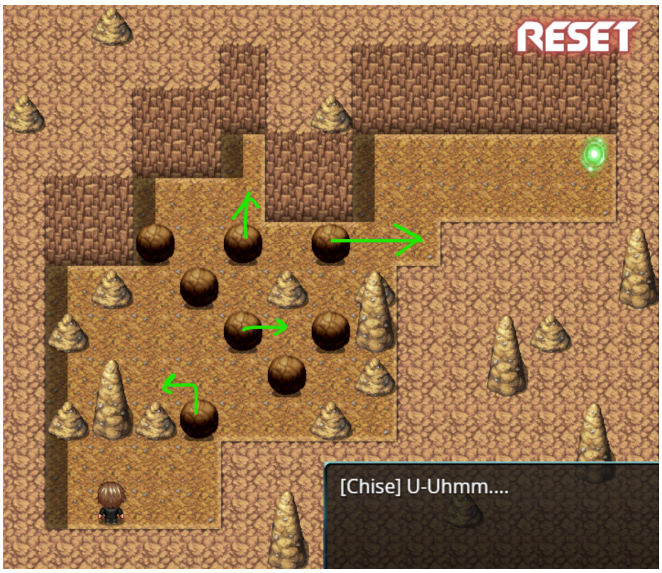
Use the Portals at the beginning and place the Orange portal at location 1. Then Switch the Blue Lever, Then switch the Red Lever. Use the Portals to finish the Puzzle

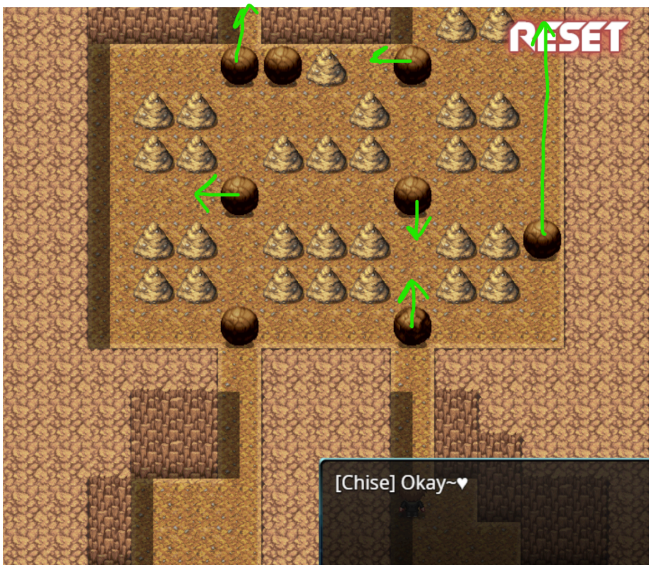


Switch The Blue lever. Then Place the Orange Portal at location 2. Switch the Red Lever

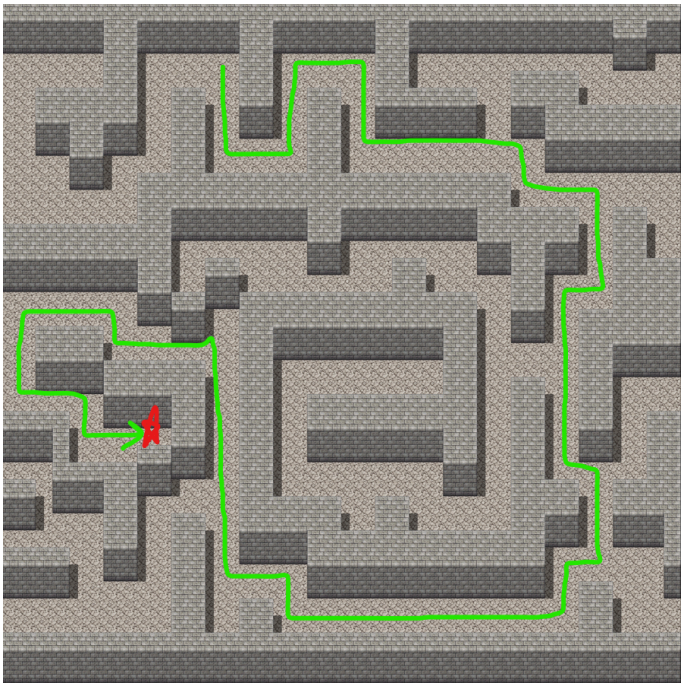


Use the portals to switch the Blue Lever. Then Place the orange Portal at location 5. Switch the Gold Lever. Then Use the Portals to switch the Blue Lever and finish the Puzzle





Move the Boulders in the directions of the Arrows



Electric Jammer

Talk to Miu after you've unlocked the 2nd Floor, choose "Engineerring Room".
Miu will now work at Night in the Engineering Room, you'll be able to peek in the Engineering Room if you've installed a Camera in it. After the Camera shows an Error Screen, go to the Engineering Room and talk to Marcus and Miu, she'll give you the Jammer there.

Seika Scenes (30)

Camera Scenes (6):
Saya has to be in the Classroom with the Rival during **Worktime**
Classroom: <10 Affection, Not H
>10 Affection
>30 Affection
Saya has to be in the Gym with the Rival during **Worktime**
GymStorage: <10 Affection, Not H
>10 Affection
>30 Affection

Freetime Scenes (5)
Saya has to be in the Janitor Room with the Rival during **Freetime**
Janitor Room: <10 Affection, Not H
>10 Affection
>30 Affection

Saya has to be in the Floor 1 Toilets with the Rival during **Freetime**
Floor 1 Toilets: >30 Affection

Saya has to be in the Dorm Toilets with the Rival during **Freetime** AND you need to have the Prototype Drill and Drill a hole into the Wall.
Dorm Toilets: >30 Affection

Bath Scenes (2)
Saya has to be in the Bath with the Rival during **Worktime** AND have >10 Affection AND you need to have chosen Bath cleaning as Work
Bath: >10 Affection
>30 Affection

Infirmary Scenes (1)
Saya has to be in the Infirmary with the Rival during **Worktime** AND >10 Affection AND you need to have chosen Floor 1 cleaning as Work AND it has to be Day 5+

Kitchen Scenes (1)
You need to have chosen Kitchenhelp as your Work AND it has to be Day 5+, There will be a random Chance that the customers will be Saya and the Rival

Library Scenes (1)
You need to work in the Library at Freetime, you need to have Atua's Eye from Angie
Library: >30 Affection

Story Scenes (2)
On the **Second** Night (The Day where the Komaru video gets shown) peek into her Room at Night.

On the **Fifth** Day, Duokuma forces you to play a Strip Rock Paper Scissors game
Player Scenes (1)
If you have enough Affection with Seika. You'll be able to spend your freetime with Seika:
Freetime Event 1, >10 Affection

If you lose the First Trial, Seika will be confined. There will be a scene Every every Night in the Cell and a Camera Scene every Worktime (You have to install the Camera). Additionally there will be a Freetime Scene on Day 5 of the Confinement (Day 16)

Katie Scenes (21)

Paid Version Only

Camera Scenes (6):
Kaede has to be in the Classroom with the Rival during **Worktime**
Classroom: <10 Affection, Not H
>10 Affection
>30 Affection
Kaede has to be in the Gym with the Rival during **Worktime**
GymStorage: <10 Affection, Not H
>10 Affection
>30 Affection

Freetime Scenes (5)
Kaede has to be in the Janitor Room with the Rival during **Freetime**
Janitor Room: <10 Affection, Not H
>10 Affection
>30 Affection

Kaede has to be in the Floor 1 Toilets with the Rival during **Freetime**
Floor 1 Toilets: >30 Affection

Kaede has to be in the Dorm Toilets with the Rival during **Freetime** AND you need to have the Prototype Drill and Drill a hole into the Wall.
Dorm Toilets: >30 Affection

Bath Scenes (2)
Kaede has to be in the Bath with the Rival during **Worktime** AND have >10 Affection AND you need to have chosen Bath cleaning as Work
Bath: >10 Affection
>30 Affection

Infirmary Scenes (1)
Kaede has to be in the Infirmary with the Rival during **Worktime** AND >10 Affection AND you need to have chosen Floor 1 cleaning as Work AND it has to be Day 5+

Kitchen Scenes (1)
You need to have chosen Kitchenhelp as your Work AND it has to be Day 5+, There will be a random Chance that the customers will be Kaede and the Rival

Library Scenes (1)
You need to work in the Library at Freetime, you need to have Atua's Eye from Angie
Library: >30 Affection

Story Scenes (3)
On the **Fourth** Day, After your Conversation with ChiroGPT, During the Night Investigation, you can peek into the Rivals Room

On the **Fifth** Day, Duokuma forces you to play a Strip Rock Paper Scissors game
On the **Eighth** Day, Duokuma forces you to play a Scavenger Hunt with Kaede and the Rival

Quest Scenes (1)
If you Accept the Prototype Drill Quest from Mia, you will be able to talk to Kaede and select the Sauna dialogue Option. During the Quest, you will need to peek into the Sauna.

Player Scenes (1)
If you have enough Affection with Katie. You'll be able to spend your freetime with Katie:
Freetime Event 1, >10 Affection

Touka Scenes (18)

Paid Version Only

Camera Scenes (6):
Toka has to be in the Classroom with the Rival during **Worktime**
Classroom: <10 Affection, Not H
>10 Affection
>30 Affection
Toka has to be in the Gym with the Rival during **Worktime**
GymStorage: <10 Affection, Not H
>10 Affection
>30 Affection

Freetime Scenes (5)
Toka has to be in the Janitor Room with the Rival during **Freetime**
Janitor Room: <10 Affection, Not H
>10 Affection
>30 Affection

Toka has to be in the Floor 1 Toilets with the Rival during **Freetime**
Floor 1 Toilets: >30 Affection

Toka has to be in the Dorm Toilets with the Rival during **Freetime** AND you need to have the Prototype Drill and Drill a hole into the Wall.
Dorm Toilets: >30 Affection

Bath Scenes (2)
Toka has to be in the Bath with the Rival during **Worktime** AND have >10 Affection AND you need to have chosen Bath cleaning as Work
Bath: >10 Affection
>30 Affection

Infirmary Scenes (1)
Toka has to be in the Infirmary with the Rival during **Worktime** AND >10 Affection AND you need to have chosen Floor 1 cleaning as Work AND it has to be Day 5+

Kitchen Scenes (1)
You need to have chosen Kitchenhelp as your Work AND it has to be Day 5+, There will be a random Chance that the customers will be Toka and the Rival

Library Scenes (1)
You need to work in the Library at Freetime, you need to have Atua's Eye from Angie
Library: >30 Affection

Story Scenes (1)
On the **Third** Day, During **Freetime**, you will be able to peek into the Infirmary

Player Scenes (1)
If you have enough Affection with Touka. You'll be able to spend your freetime with Touka:
Freetime Event 1, >10 Affection

Stacy Scenes (18)

Camera Scenes (6):
Stacy has to be in the Classroom with the Rival during **Worktime**
Classroom: <10 Affection, Not H
>10 Affection
>30 Affection
Stacy has to be in the Gym with the Rival during **Worktime**
GymStorage: <10 Affection, Not H
>10 Affection
>30 Affection

Freetime Scenes (5)
Stacy has to be in the Janitor Room with the Rival during **Freetime**
Janitor Room: <10 Affection, Not H
>10 Affection
>30 Affection

Stacy has to be in the Floor 1 Toilets with the Rival during **Freetime**
Floor 1 Toilets: >30 Affection

Stacy has to be in the Dorm Toilets with the Rival during **Freetime** AND you need to have the Prototype Drill and Drill a hole into the Wall.
Dorm Toilets: >30 Affection

Bath Scenes (2)
Stacy has to be in the Bath with the Rival during **Worktime** AND have >10 Affection AND you need to have chosen Bath cleaning as Work
Bath: >10 Affection
>30 Affection

Infirmary Scenes (1)
Stacy has to be in the Infirmary with the Rival during **Worktime** AND >10 Affection AND you need to have chosen Floor 1 cleaning as Work AND it has to be Day5+

Kitchen Scenes (1)
You need to have chosen Kitchenhelp as your Work AND it has to be Day 5+, There will be a random Chance that the customers will be Stacy and the Rival

Library Scenes (1)
You need to work in the Library at Freetime, you need to have Atua's Eye from Angie
Library: >30 Affection

Story Scenes (1)
Before the **Prologue**, Before you investigate your Room, you will be able to peek into Stacys Room, After you investigated your Room, you will be able to peek into her Room again.

Player Scenes (1)
If you have enough Affection with Stacy. You'll be able to spend your freetime with Stacy:
Freetime Event 1, >10 Affection

Others (3)

Gallery Recollection of Komaru “Komarus Misery (Blessing)”
Gallery Recollection of Mukuro “Bait & Switch”
Saw Questline for Chise

Keiko Corruption:

If you don’t collect the different Notes and similar fast enough, Marcus will get to them first.

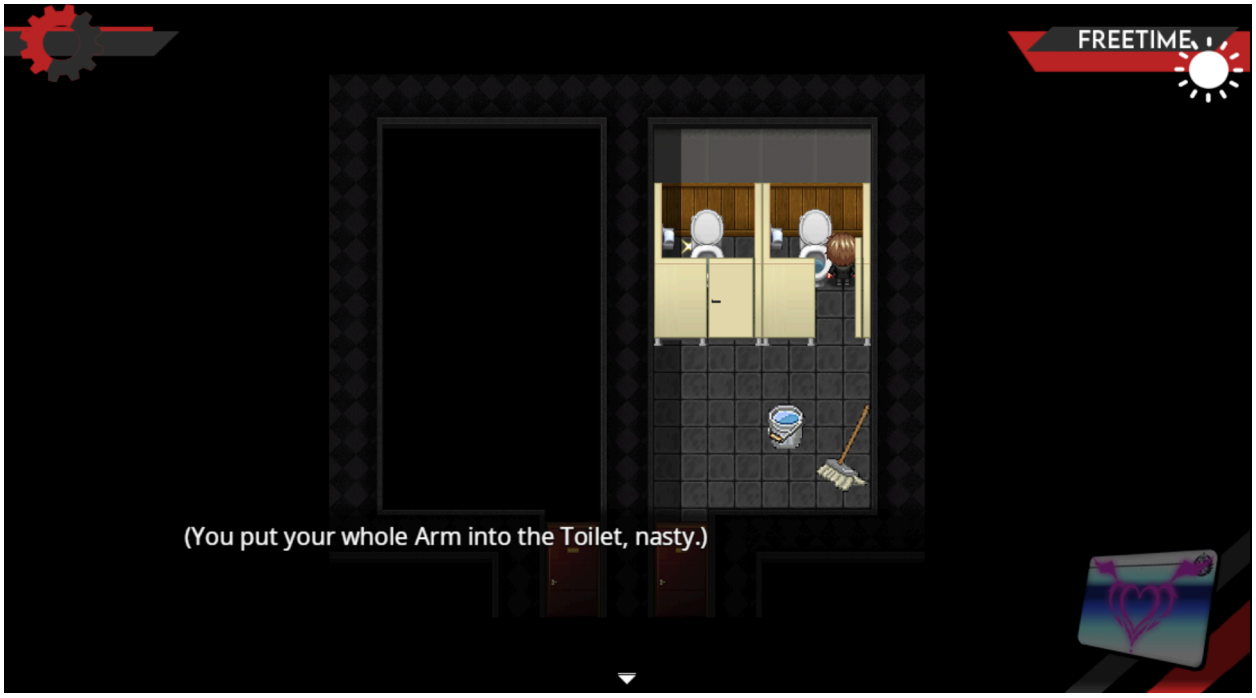
The following Scenes for Keiko will occur when:
Room 16 Note not collected before Night 6
Gym Note not collected before Night 9

Materials

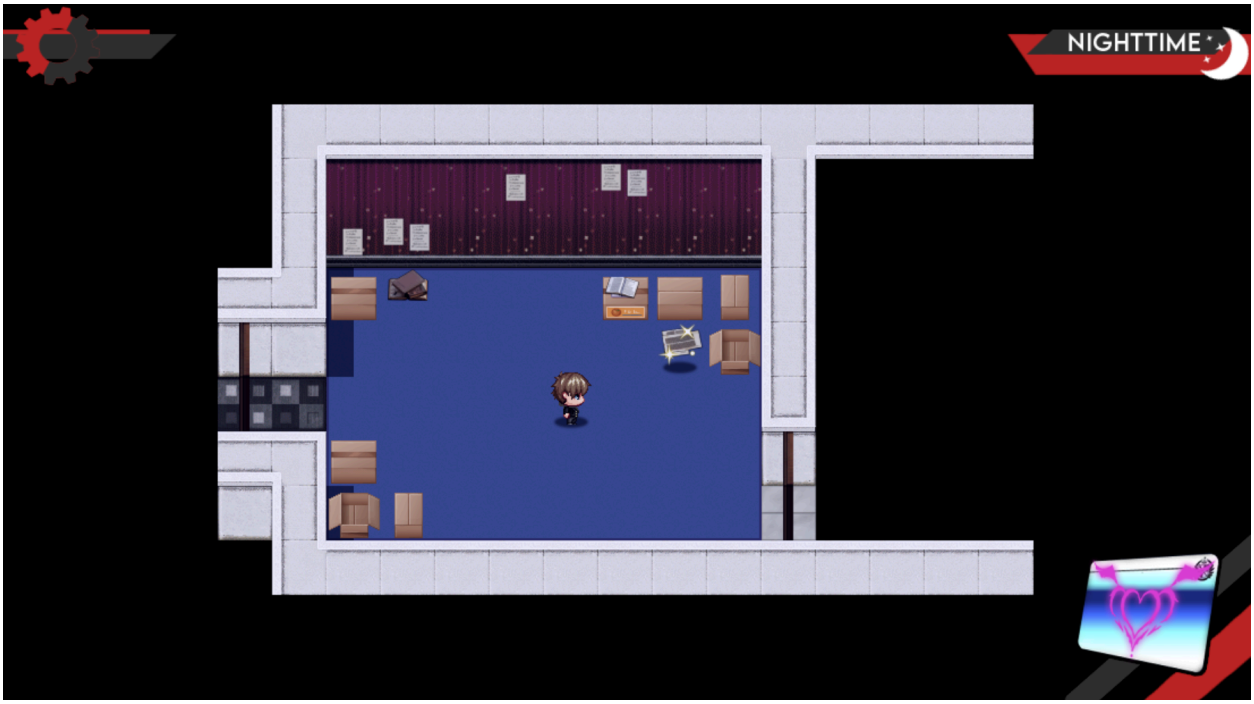
Kitchen -> Silverware | Recycling -> Iron/Copper Wires
Bath -> Cleaning Products | Gym -> Fabric Pieces
Floor1 Work -> Glass Piece | Sauna -> Wood Chunk
Piano -> Strings |
Toilet Mirrors -> Glass Pieces | Janitor Room Locker -> Tools
Printer in Classroom -> Paper | Bin in Classroom -> Lighter
Iron in Laundryroom/hairdryer in Bath -> Batteries
Open Washing Machines -> Underwear | Infirmary Locker -> Condoms

Night Investigation

Room 16 Key can be found in the Dorm Toilets.

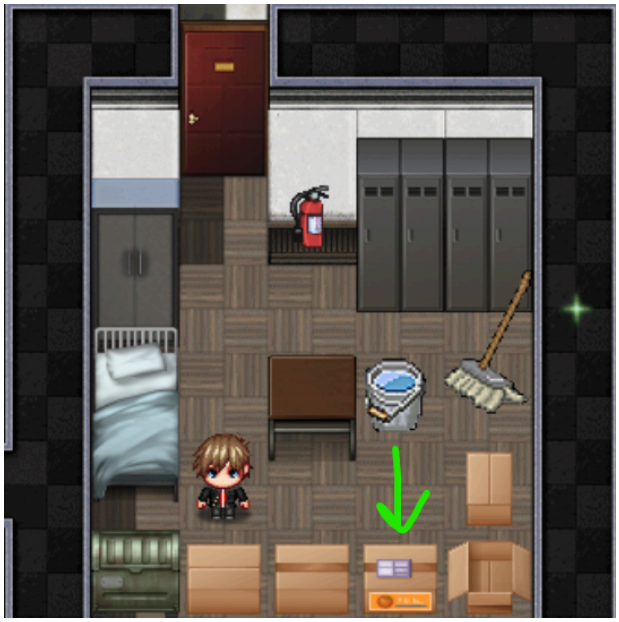


The Room 16 Note can be found in the Room above Bakugens Roo



Get Access to the Main Hall by hacking the Camera in the Classroom and the Camera at the Entrance to the Dorms

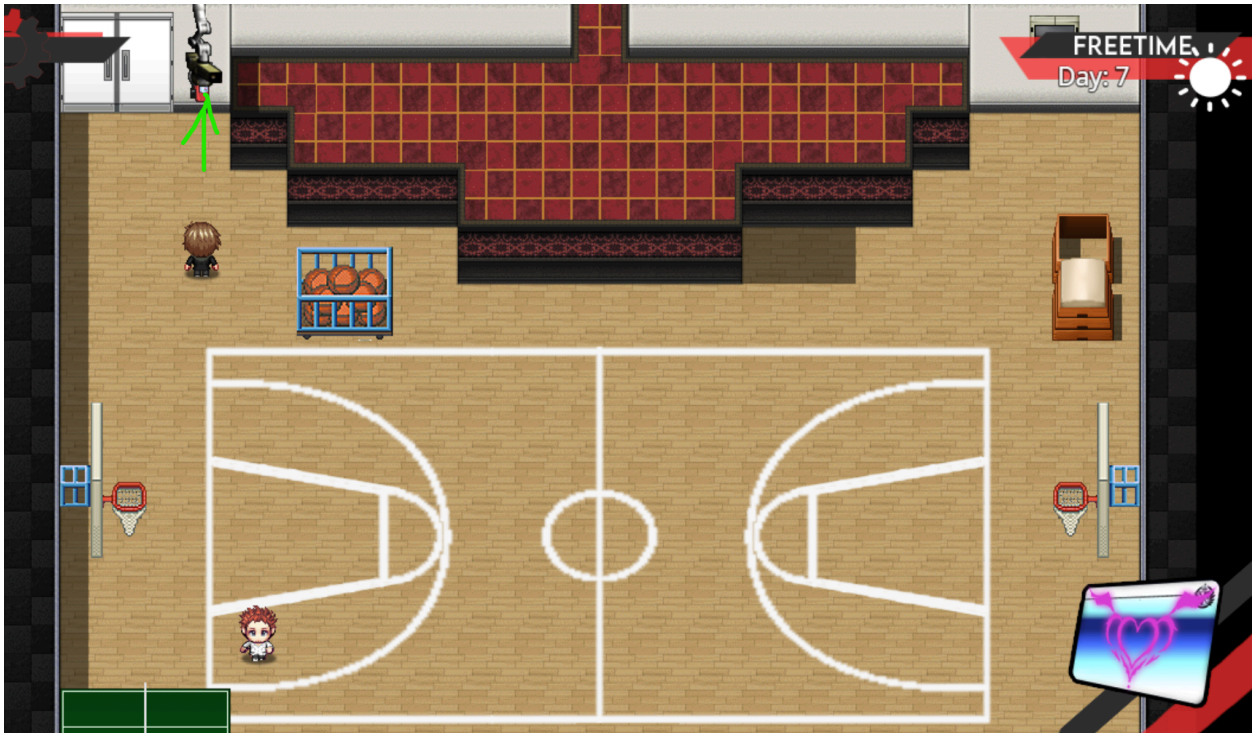






To Hack the Classroom Camera, Pick up the Cardboard box in the Janitor Room, and place it infront of the Black Closet

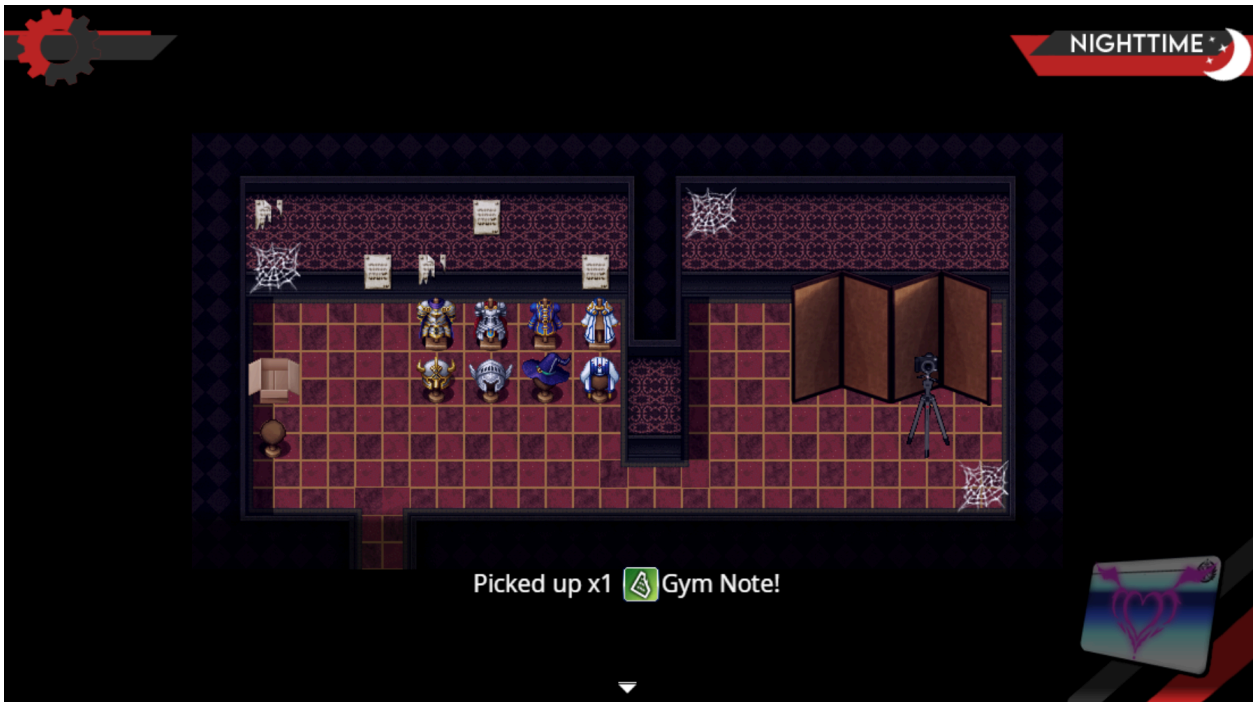
To Access the Gym at night, Hack this Camera



Keiko will be at the Gym at night. With her help, you can get up on the Stage



Behind the Stage, you'll find a hidden Room. Place the Helmet/caps in this Order. The golden helmet can be found in the cardboard box. The Knight Helmet is placed on the floor. The Door will open. Behind the Japanese folding Wall you can find the Gym Note.



First Trial

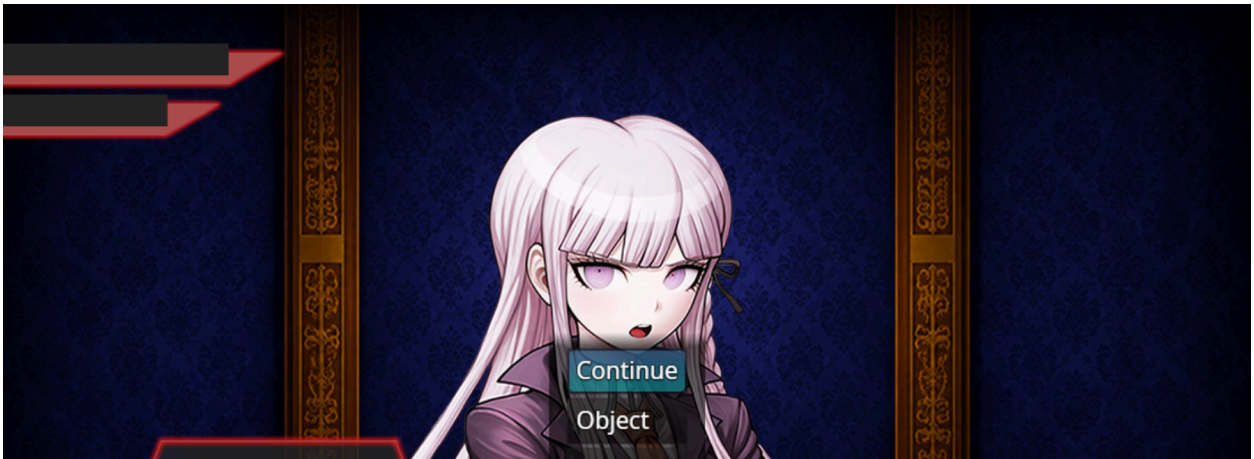
After discovering the Body, you will be tasked to collect all available Clues.





The Clues to be found are:
Keiko’s Testimony (Cafeteria)
Marcus’s Testimony (Dorms)
Toko’s Testimony (Dorms)
Miu’s Testimony (Dorms)
Note to Marcus (Miu)
Seika’s Testimony (Dorms)
Note to Luke (Recycling Room)
Plan to kill Leon (Luke’s Room)
Toolbox (Luke’s Room)
Broken Bathroom Door (Seika’s Room)
Soap (Seika’s Room)
Chipped Sink (Seika’s Room)

After Collecting all the Clues you will be able to proceed to the Trial.



In the Trial, you will have the option to either “Continue”, “Object” or “Repeat”

To win the Trial you will need to do following things:
Keiko: “Then we can conclude that the murder happened inside the Bathroom in Seika’s Room”
CONTINUE
Dave: “Then, this knife must be the Murder Weapon!
OBJECT
Select “Chipped Sink” AND “Bar of Soap”
Angelina: “since there aren’t any signs of struggles in the Bedroom… Then maybe Luke had a fight with the suspect, in which he ran away to the Bathroom and the Suspect followed him into the Bathroom?
OBJECT
Select “Broken Bathroom Door”
Keiko: “But how was the Suspect able to unscrew the Door hinge?”
Select “Toolbox”
Katie: “Then it is possible that Luke was the one visiting Seika with the intentions of.. Killing her and escaping the Game. Maybe it was because he tought she would be on the weaker side?”
OBJECT
Select “Note to Luke”
Matthias: “(There must be a Clue that shows why Luke might have visited Seika with ill Intentions!)”
Select “Plan to kill Luke”
Bakugen: “Then, who get the new Note?”
Select “Marcus”
Matthias: “(A person told me about coming across Seika and startling her, this person was…)
Select “Miu’s Testimony”
Sam: “Then what was the Note she actually wanted to give Marcus?”
Select “Note to Marcus”