

UPDATE 0.51

(The price of loyalty)

PART 1: CONTENT

Northcrest Marketplace

Apothecary:

- Yet another annoying customer (Req: All zones in NC unlocked, Ruben's tests completed)

Northcrest Training Ground

Alden:

- Conversation: Delivery (Req: Medicine not given to Ruben's customer)
- Quest: Unique demand (Req: Medicine given to Ruben's customer. Tea recipes learned)

Explore:

- Event: Everett/Gunnar meeting (Req: Mythshore visited, Orgram village visited, Day: Tue, Thu, Sat, Hour: 8:00-18:00)

Northcrest Outpost

Everett:

- Conversation: Lady Tess
- Conversation: Gunnar's questioning (Req: Everett/Gunnar meeting done, Cove Exploration with Scar done)
- Conversation: Doubts (Req: Jester's Capture done & Scar's Disappearance done)

Bandit's Camp

Entrance:

- Event: Capture (Req: Red Option in Gunnar's questioning)
- Small flavor text after the main event is resolved

Fishing Village

Scar:

- Conversation: Cove Exploration (Req: Cove talk with Scar done)
- Conversation: Northcrest Infiltration (Req: Exploring Cove with Scar done, Green option in Gunnar's questioning)

Entrance:

- Scar's disappearing (Req: Red option in Gunnar's questioning)

Murcad's Cove

Entrance:

- Event: Cove Exploration (Req: Cove exploration talk with Scar done)
- Event: Meeting Point (Req: Northcrest Infiltration talk with Scar done) – Make a save before proceeding with this one. It's very important!

Dungeon:

- Dungeon: Cove Lv. 2
- Companion: Scar
- New Enemy: Murcad Predator

Northcrest Infiltration

Part 1: Cove

- Some extra options with Tank

Part 2: Northcrest

- Three routes to follow (Two of them involves you having good relations with Ruben or Dulrig)

Part 3: Blakemore Residence

- Dungeon: Residence Lv. 1
- Dungeon: Residence Lv. 2
- A little special twist

Part 4: Leaving Northcrest

- Special Fight

PART 2: VISUAL/AUDIO ASPECTS

Narram's addition:

- Murcad Scout
- Murcad Defender
- Murcad Predator
- Victor

Civ's addition:

- Music: 'Lurking in the Darkness'
- Music: 'Sudden Shock'

PART 3: CHANGES AND BUG FIXES

Others:

- Moving around the dungeons takes time. One step takes one minute.
- Updated Relation Log characters this update:

0.51 Update Cover

