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Access Granted.

Welcome back, **[USERNAME]**!

What would you like to view?

-Summary

-The Heroes

-The Villains

-The Rogues

Glossary:

Good: A mindset to under one's abilities to better the society they live in, protecting and aiding the citizens of said society is a common trait.

Heroes: Enhanced individuals who fall under "Good".

Bad: A mindset to use one's abilities to benefit themselves and hurts a society in the process, they may or may not purposely harm innocent people.

Villains: Enhanced individuals who fall under "Bad"

Neutral: A difficult mindset, a balance between good and bad, one may not work to keep society safe every day but they may not stand by and watch it crumble.

Rogues: Enhanced individuals who fall under "Neutral"

Summary

Over the past few years individuals with “enhancements” have been appearing. Fortunately many of them appear to uphold society's views on morals, being “helpful” and working with the law enforcement, despite the illegal nature of such actions. Citizens have taken to referring to this individuals as “heroes” and looking to them for aid more than the human police of our city.

Unfortunately just as many Enhanced have taken to using their abilities for their own gain, harming innocent people in the process. Banks are robbed, precious artifacts and weapons are stolen, and people are killed. The heroic Enhanced tend to stand up to the cruel ones leading to battles in the streets. Property is damaged and people can lose their lives in these scenarios. Emergency protocols have been placed in case of a superhuman battle for ordinary citizens to find shelter.

Rogue Enhanced individuals are a difficult bunch to explain, they are not supporters of good. They use their abilities for their own gains, however according to newly recorded data they rarely harm people on purpose. Each rouge, or neutral, keep to themselves and do not often interact with other Enhanced for reasons regarding their abilities. Friendly relationships may occur between a rogue and one of another alignment but aside from the occasional incident, they rarely work together. This behavior varies between individuals, so our data cannot be considered fact.

Organizations:

Enhanced individuals of Good and Evil characteristics have been known to fall into organizations made of other liked minded enhanced. A cohesive group of heroes can keep a city safe for years while a cohesive group of villains can make a city fall in a single night. There are no documented rouge groups so no one really knows what they would be up to.