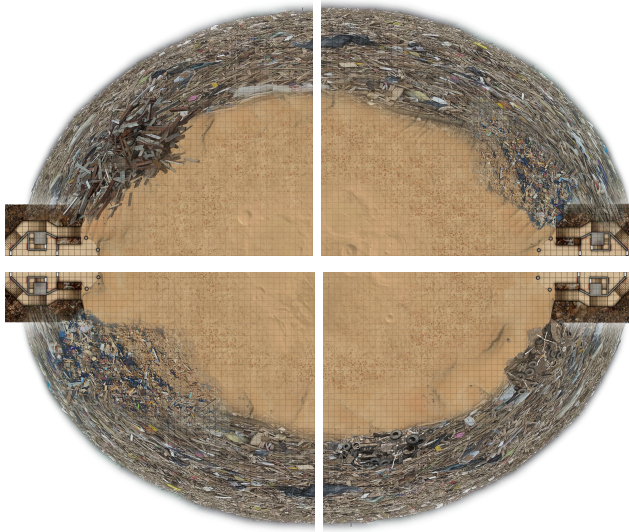


[Scrapmaster's Arena](#)



If you want to set this up in a program like Roll20, follow these steps;

1. Create a new page.
2. Set this page to 26.5x26.5 wide. This will translate in Roll20 to a 1855x1855 pixels of field.
3. Set the tile size to 13.25 tiles. This will create 4 tiles of exactly 927.5x927.5 pixels wide, which splits the map into four quadrants.
4. Now, import your images into the file. Then resize each image to exactly fill each four quadrants. This will sync the images on a pixel by pixel basis.
5. Hold Shift and Click each image and set it to 'create group'.
6. Go back into the page settings and change the tile size to 0.25. This means that it will consider 17.5pixels a single tile, which will split the page into 106 tiles by 106 tiles exactly. The grid lines will be perfectly aligned.
7. Right click the group and change it's layer to the map layer. You can also push the group around to make sure you have no wasted space.
8. Voila! You have a web-friendly map of Scrapwall that's exactly 400 feet from east to west!