

FOOTAGE CREDIT FOR “VIDEO GAME MUSIC SAMPLE” VIDEO

Preface: The following list contains videos corresponding to samples that either were not included or appear in a different order in the final video. I considered editing the list to better reflect the final order, but ultimately thought it'd be a little interesting to keep the list as it was. Why? Mostly to help show just how videos and ideas can change during the actual editing process.

That's enough preamble, though! Here's the full list of footage credits:

- **Sonic Adventure 1 (Red Hot Volcano):** Blue Stigma
- **Super Mario 64 (Stage Select):** Blue Stigma
- **The Legend of Zelda: Ocarina of Time (Fire Temple):** Blue Stigma
- **The Legend of Zelda: Majora's Mask (Final Hours):** Blue Stigma
- **Spyro the Dragon (Stone Hills):** Longplay Archive
 - ▶ Longplay of Spyro the Dragon
- **Yakuza 2 (any random battle):** GoggleBoxFairy
 - ▶ Yakuza 2 | The Dragon of Kansai
- **Rance5D: Aidan Readstuff**
 - ▶ Let's Play Rance 5D Part 2: Foxes and Sadist
- **Capcom vs SNK 2 (New York stage):** Blue Stigma
- **Capcom Fighting Jam (New York stage):** Long 'n' Play
 - ▶ Capcom Fighting Evolution (PlayStation 2) 【Longplay】
- **Marvel vs Capcom 2 (Swamp stage):** Jornada Gamer
 - ▶ Marvel VS. Capcom 2: New Age of Heroes [Dreamcast]
- **Marvel vs Capcom 2 (Airship stage):** Jornada Gamer
 - ▶ Marvel VS. Capcom 2: New Age of Heroes [Dreamcast]

- **Capcom vs SNK 2 (London stage):** Blue Stigma
- **Capcom vs SNK 1 (credits):** Long 'n' Play
 - ▶ [Capcom vs. SNK: Millennium Fight 2000 \(Arcade\) 【Longplay】](#)
- **Jet Set Radio (final boss):** LongplayArchive
 - ▶ [Longplay of Jet Grind Radio/Jet Set Radio](#)
- **Ollie King (any stage):** T2hanz (IvanStankov)
 - ▶ [Ollie King Sega Chihiro](#)
- **Sonic Rush (final boss):** Longplay Archive
 - ▶ <https://www.youtube.com/watch?v=mm3-hB4mGb4&t=13635s>
- **Xenogears (any boss fight):** Blue Stigma
- **Command & Conquer Renegade:** DarkShadowRage
 - ▶ [Command & Conquer: Renegade - Installation Sequence](#)
- **C&C Red Alert 2: Yuri's Revenge:** HDW - Hard Difficulty Walkthroughs
 - ▶ [C&C Yuri's Revenge - Allied Campaign on Hard - No Commentary With Cutsenes...](#)
- **Deathsmiles (Stage 1):** Blue Stigma
- **Xenoblade Chronicles (Riki introduction cutscene):** Blue Stigma
- **Shin Megami Tensei IV (Ashura-Kai Authorized Shop):** Silent Longplays
 - ▶ <https://youtu.be/CdoWIZ-1qUw?si=Mc1vy9YEtUgqZHoS&t=390>
(SCRAPPED in interest of time)
- **Danganronpa: Ultra Despair Girls (Wonderful Dead):** justonegamr
 - ▶ [Danganronpa Another Episode: Ultra Despair Girls - Chapter 1 Playthrough Part 2 ...](#)
- **Xenoblade Chronicles X (walking around NLA):** Blue Stigma
- **Sonic Free Riders (Metropolis Speedway):** Sonic Overtime
 - ▶ [Sonic Free Riders Remaster! \(No Kinect - All Stages\)](#)
- **Daytona USA (Beginner Course):** AL82 Retrogaming Longplays
 - ▶ [Daytona USA Longplay \(Arcade\) \[4K\]](#)
- **The House of the Dead (Stage 2):** LongnPlay
 - ▶ [The House of the Dead \(Arcade\) 【Longplay】](#)

- **Phantasy Star Online (Growl, from the Digital Haze):** Ezodagrom
 ▶ Phantasy Star Online: Gol Dragon - Ultimate
- **We Are Burning Rangers (any stage footage):** World of Longplays
 ▶ Saturn Longplay [149] Burning Rangers (US)
- **Street Fighter III: 3rd Strike (any footage):** Blue Stigma
- **R-Type LEO (intro to any stage):** AL82RetrogamingLongplays
 ▶ R-Type Leo Longplay (Arcade) [4K]
- **Bass Landing 2:** The VideoGames Museum
 ▶ PlayStation - Bass Landing 2 (2000) - [Intro]
- **Rhythm Thief (stage 2: Louvre Museum):** MrGamer1992
 ▶ Rhythm Thief & the Emperor's Treasure R02
- **Pump It Up!:** NEVSISTER
 ▶ [PUMP IT UP XX] X-Rave D20
(FOOTAGE UNUSED; PSG clip illustrated the sample's use more strongly)
- **Killer Instinct (Glacius footage):** C
 ▶ Killer Instinct | Arcade | Longplay | 2K 1440p 60FPS
- **Street Fighter III: 3rd Strike (Ibuki's Stage):** Blue Stigma
- **Sonic CD (Boss, Collision Chaos, Metal Sonic fight):** Blue Stigma
- **Sonic Heroes (Egg Emperor):** SGBLikesToPlay
 ▶ SGB Play: Sonic Heroes (Team Sonic) - Finale
- **The World Ends With You:** Blue Stigma
- **Thrillville:** retrogamer.mj48
 ▶ Thrillvile (NTSC) 4K Gameplay No Commentary PS2 PCXE2
- **Melty Blood (the PE-RI-CA stage):** Blue Stigma
- **Okage Shadow King (Escapeless Abyss):** 10min Gameplay
 ▶ Okage: Shadow King (PS2) - Playthrough / Longplay - (1080p, original console)
(SCRAPPED in interest of time)

- **Devil May Cry (Shadow fight):** BlackFox2240
[▶ Devil May Cry HD Remaster Full Game S-Rank Walkthrough \[All Blue Orbs/Secret...](#)
- **Wild Arms 4 (Clash, fourth battle position):** Longplay Archive
[▶ Longplay of Wild Arms 4 \(1/2\)](#)
- **Timesplitters 2 (Return to Planet X):** Vinesauce
[▶ \[Vinesauce\] Vinny - TimeSplitters 2 \(part 1\) + Art!](#)
(SCRAPPED because I didn't feel like stitching the sample back together myself)
- **Mario Hoops 3-on-3 (Character Select):** Blue Stigma
- **No More Heroes:** Blue Stigma
(SCRAPPED because I didn't want LL Cool J to sue me)
- **Killer7:** Blue Stigma
- **Bayonetta 1/2/3 (verse clear, any game):** Blue Stigma
- **Deltarune (intro):** Blue Stigma
- **Earthbound (Cave of the Past/Final Boss phase 2):** Blue Stigma + Tanetanian
[▶ EarthBound/MOTHER 2 - All Bosses](#)
- **Undertale (Amalgamate fights)** LaidesMan
[▶ \[Undertale\] All Amalgamates Battle/Encounters](#)
- **Silent Hill 1 (good ending scene):** Silent Hill Memories
[▶ Silent Hill - Good+ Ending \(Complete with Credits\)](#)
- **Hotline Miami 2 (any cutscene):** Blue Stigma
- **Shenmue 2:** jtornatore
[▶ How To: A Crate Moving Demo by Delin - Shenmue 2](#)
- **Lisa the Painful (Work Harder):** Qaladan
[▶ LISA the Painful RPG - Pain Mode Part 17!](#)
- **Pizza Tower (intro cutscene, stage 1 escape, The Noise fight):**
[▶ Pizza Tower \(**FULL GAME** 🤖\)](#)
- **Bomberman Hero (Redial):** Blue Stigma

- **1080 Snowboarding:** Blue Stigma
- **Street Fighter III: 3rd Strike (Akuma's stage):** Blue Stigma
(I got lazy and decided to use footage of Spongebob messatsu instead)
- **Metal Gear Solid 3 (Shagohod fight):** Shirrako
 - ▶ Metal Gear Solid 3 - Shagohod Boss Fight (4K 60FPS) Remastered
(SCRAPPED for time and in favor of Foregone Destruction)
- **Unreal Tournament (1999):** Blue Stigma
(this was a very late addition)
- **Sonic Unleashed (Holoska Day):** Anon7906
 - ▶ Sonic Unleashed (PS3) Holoska Cool Edge Daytime Stages
- **Yoshi's Woolly World (vs Snifberg the Unfeeling):** Blue Stigma
- **Super Smash Bros. Ultimate (Moray Towers):** Blue Stigma
- **Ultrakill (Cybergrind):** Blue Stigma
- **Super Adventure Island:** World of Longplays
 - ▶ SNES Longplay [009] Super Adventure Island (US)
- **Omori:** Grand Tickler
 - ▶ OMORI - Humphrey section
- **Sonic: After the Sequel:** Felipe Sonic Hacks
 - ▶ Sonic Before The Sequel Plus [Full Playthrough]
- **Street Fighter III: New Generation (Alex's Stage):** Blue Stigma
- **Action 52 (title screen):** Angry Video Game Nerd/Blue Stigma
 - ▶ Action 52 (NES) - Angry Video Game Nerd (AVGN)
(FOOTAGE UNUSED; no time to squeeze in the AVGN clip, own footage was used instead)
- **Super Monkey Ball 2 (Clock Tower):** Vinesauce
 - ▶ [Vinesauce] Vinny - Super Monkey Ball 2 (part 2) + Art!