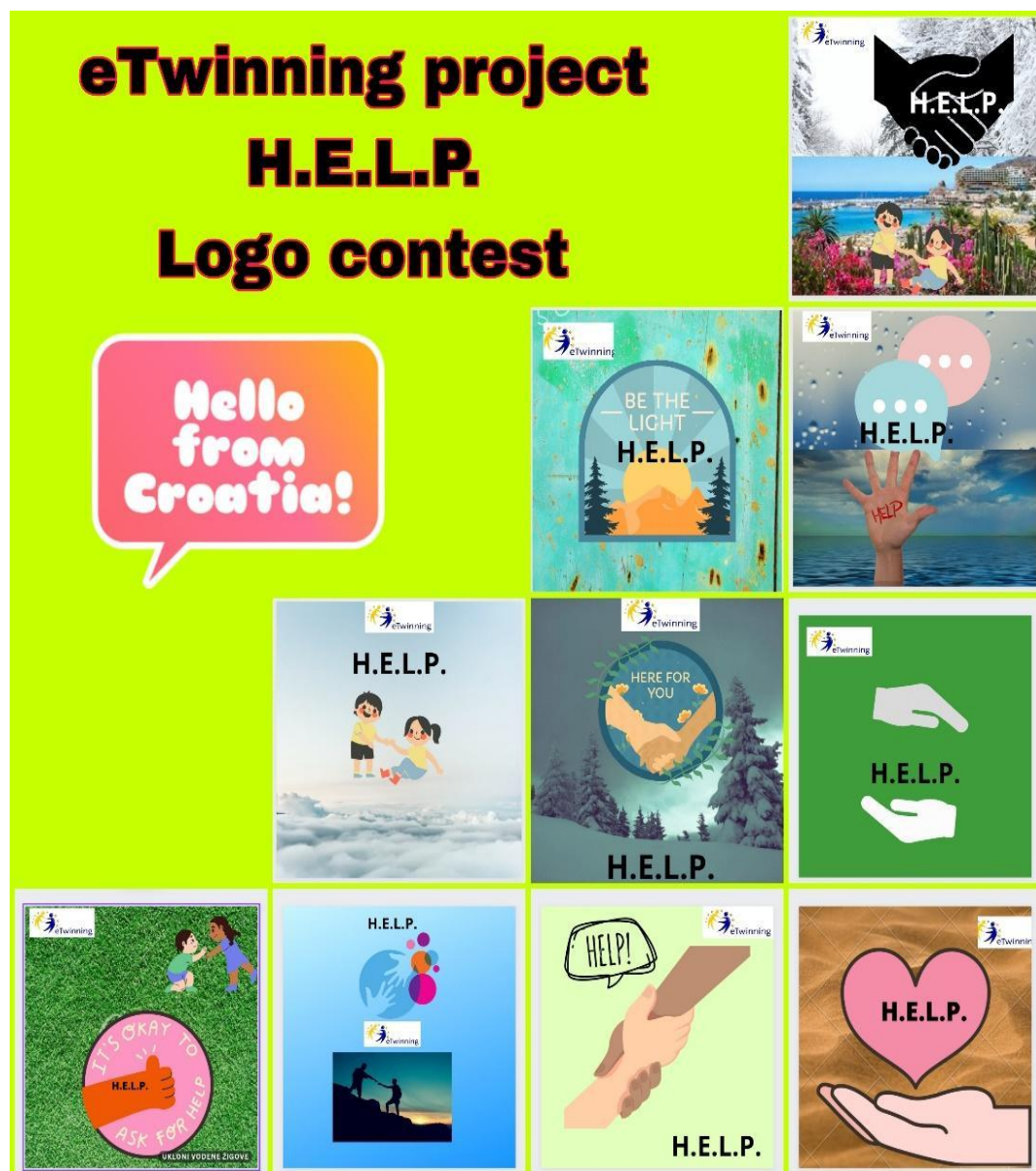


eTwinning H.E.L.P.

Voditelj: Iris Zorić

1. AKTIVNOST 1: IZBOR LOGA

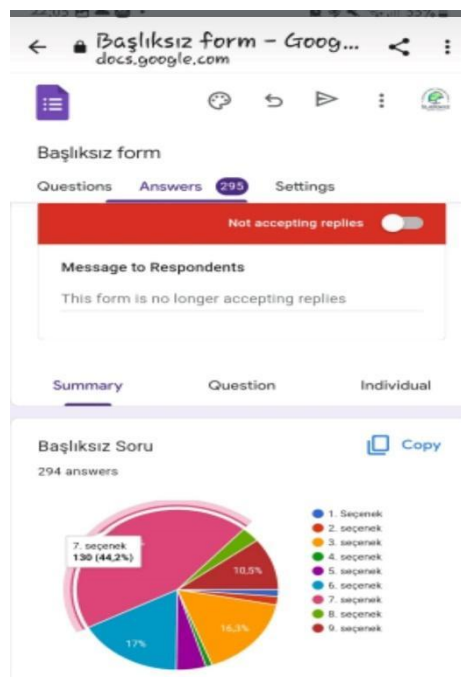
Radovi naših učenika



Pobjednik našeg natječaja bio je ovaj logo.



U konačnom izboru loga pobijedio je češki logo koji je izabran za logo našeg projekta.



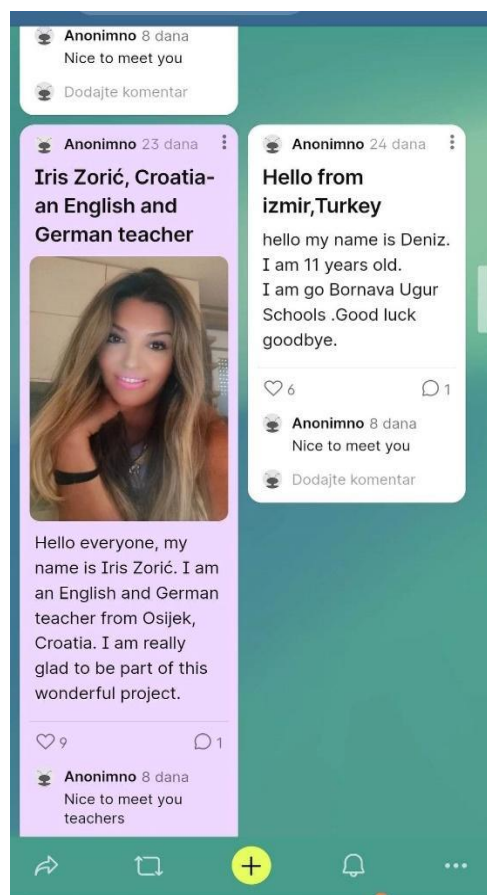
AKTIVNOST 2- PADLET GDJE JE VAŠA ŠKOLA NA KARTI?

[Where is your school? \(padlet.com\)](https://padlet.com/komurk)



AKTIVNOST 3- PREDSTAVLJANJE UČENIKA I UČITELJA NA PADLETU

- [eTwinning H.E.L.P project students' space \(padlet.com\)](https://www.padlet.com/)



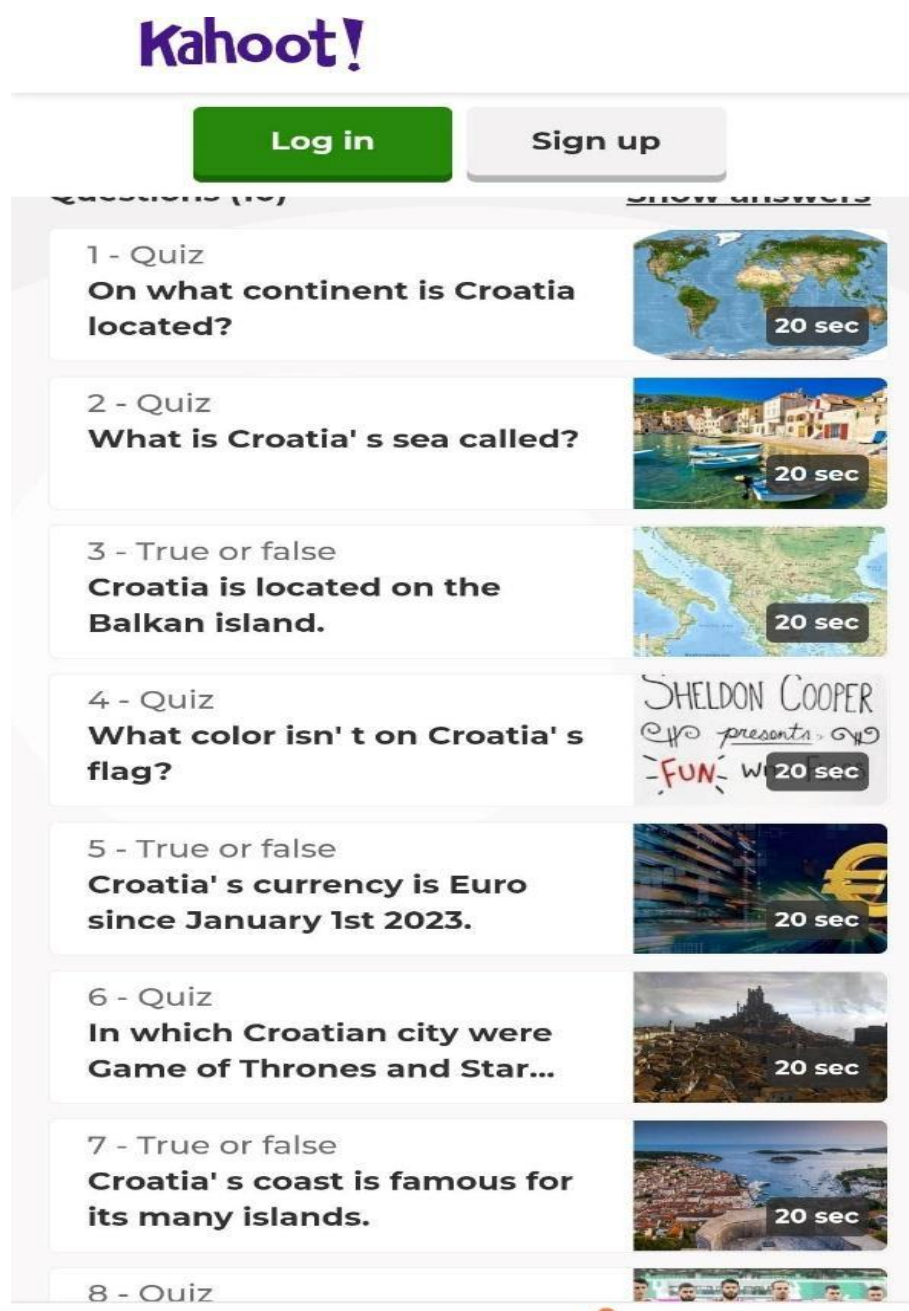


AKTIVNOST 4- 1. SASTANAK ŠKOLA PARTNERA U PROJEKTU

Dogovorili smo aktivnosti koje učenici moraju napraviti: prezentaciju ili video škole te kviz o svojoj zemlji. Također smo se dogovorili organizirati sastanak s učenicima koji će reći svoje prijedloge o tome kome bi voljeli pomagati tijekom projekta jer se cijeli projekt bazira na pomaganju.

 H.E.L.P.   										
I.E.L.P.										
List 4	Project registration		APPS	Meeting	Information about project					
	A	B	C	D	E	F	G	H	I	J
1	Title Use letters or numbers but not) < >									
2	H.E.L.P. (Helpful; Emphatic; with Love; in Peace)									
3										
4	Short description Type the description of your project, be clear and use keywords to help people to find you									
5	"H.E.L.P." is a year-round project aimed at helping. We want to help family members, children in the orphanage, seniors in the nursing home, sick children in the hospital. We want to bring joy, even if it's only through small acts. We will join with other schools in the European Schools' Pupils and Teachers' Cooperation and work together on our project. We will then share all our activities with each other, exchanging our knowledge and the joy of a job well done. Keywords: Project, help, support, encouragement, return to life, smile, joy, fun, shorten long time, family, school, children's home, retirement home, hospital, senior clubs, partnership, abroad, culture, tradition, foreign language, English, cooperation, learning, Internet.									
6										
7										
8										
9	AIMS Try to be specific, particularly in terms of competences and skills you hope your pupils will gain through this project. Refrain from stating too abstract concepts such as "European Dimension of education" or "Intercultural communication".									
10	"One of the most beautiful satisfactions in life is that whenever we sincerely try to help another, we help ourselves." Ralph Waldo Emerson, American philosopher, essayist and poet 1803 - 1882.									
11	The main goal of the project is to help. The abbreviations of our initial letters H.E.L.P. are HELPFUL; EMPATHIC; with LOVE; in PEACE. No matter which way we choose, we simply focus on helping. For example, we will teach family members how to use a tablet, interactive whiteboard, computer, mobile phone, we will invent games for them to play in apps. We'll help them learn about social networks, show them how they work and what their pros and cons are. Together with the pupils, we will show them how we have created a game for them and how we work in a safe online environment without infringing copyright. We will learn how to use new applications with the pupils, focusing on the implementation of digital tools to increase digital literacy and develop digital competences. Within social competences, our aim is to actively engage in helping even if only through small actions. For example, we will create gifts for the elderly, take them to them and spend some time with them in the company of, for example, board games. We would also like to help children in hospitals and orphanages. In the framework of communication competences we will develop the relationship pupils to a foreign language, the ability to communicate with others in English, to get to know each other, to get to know the culture and traditions of all participating countries. The aim of the project is not to do everything in the same way, but according to the possibilities of each school to discuss with the pupils what they could help with, how and to whom. We then want to share our results with each other. We will use the online tool Padlet and Instagram for this. We will also share all our activities on the school website, social media, school notice boards etc. The communication language will be English, Turkish, Slovak, Czech, etc., depending on which European school joins the project.									
12										
13	WORK PROCESS State how you intend to work with your partner schools and how responsibilities are shared. Give an approximate calendar of activities, state how frequently you will work with your partner; indicate how you intend to involve your pupils; if you intend to create teams of pupils of different schools, and other relevant information.									
14	We will create groups with a smaller number of students who will actively participate in the project. Pupils get to know their eTwinners, their teachers, the state, the city and the schools. Every month we will carry out a task that we will discuss and choose ourselves. We don't have to help only in the eTwinning lesson, but if the school joins in helping us, we will be happy to share and present this good news to the whole world. We will start during December 2022 with a logo, a country quiz, a school presentation, a teacher meeting, an initial assessment and a possible activity. Pupils will again be explained and shown how to work with a secure Internet environment and copyright. We will learn to work in new applications. Throughout the project, we will communicate with each other on a virtual bulletin board, which we will create in the online tool "Padlet". We will meet regularly in online chat (Chatroom, Twinspace) or online meetings (ZOOM). We will finish the project in May 2023.									
15										
16	EXPECTED RESULTS Indicate here if you are planning a final product such as a public Twinspace or other resources. You might envisage instead the improvement of a school practice, or new knowledge.									
17	Our final product will be an interactive e-book (each school will have its own), in which together with the eTwinners we will write down our successes and insert interesting photos from individual activities. We will share all outputs both in the publicly accessible Twinspace environment, the Padlet online tool, and on our project's Instagram. Each school will then share all the outputs on the school's website, social networks, school bulletin boards, etc. We hope that from the continuous evaluations we will learn important information that will be useful to us teachers.									
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AKTIVNOST 5 – IZRADA KVIZA O NAŠOJ ZEMLJI



- [A QUIZ ABOUT CROATIA- KAHOOT](#)
- [A QUIZ ABOUT CROATIA- WORDWALL](#)

Dobivena Oznaka kvalitete za projekt



Iris Zorić

OŠ Jagode Truhelke, Croatia

is awarded with the National Quality Label

for the project:

H.E.L.P.

02.10.2023