
PRODUCER CUP 2026



APPENDIX

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1.RULES

1.1 Who Can Enter?

We are open to solo producers and teams of up to 3 artists under a single name. You must not be banned from the MONOLYTH discord server or any social medias involving MONOLYTH. Judges are not allowed to participate.

1.2 Registration

Artists MUST register before the stated deadline for eligible entry to Round 1 (Qualifying Phase) of the competition. You must clearly state your artist name and a contact email to be eligible for entry.

1.3 Entry Limits

You may only submit 1 entry per round. There is a 5 hour window from submission deadline to resubmit, however there must be clear grounds for resubmission (such as corrupted file, audio issues, etc.). This will be reviewed case-by-case.

1.4 AI Usage

AI Usage in songs is strictly forbidden. We don't want AI entries.

1.5 Judging And Scoring

See the 'Judging' section for further detail on how to score entries. There must be NO bias shown based on anything outside of the original entry. If there are any concerns about this, please reach out to the MONOLYTH community team who will deal with each situation appropriately.

1.6 Samples, Copyright And IP

Allowed material: Original material or cleared samples. You are allowed to use samples freely if they do not represent a large portion of the song (enough to be deemed as unoriginal). If using a provided sample/remix pack, entrants must only use those samples for that round.

1.7 Conduct & Harassment

We organise most of this competition out of our community Discord server. There are grounds for disqualification based on poor conduct, harassment and inappropriate behaviour within the server and outwidth. We will investigate cases when they are brought to us.

1.8 Vote Fraud

In the event of rounds which include a public vote phase, we will be very diligent to ensure that these are conducted fairly and without manipulation. Any entrants caught manipulating votes will be banned indefinitely.

2.JUDGING

1.1 Judges

Our judges will consistent of:

- Industry Professionals
- Respected Artists
- MONOLYTH A&R Staff

All of which will be trusted and professional in their conduct of judging the competition. If there are any concerns over this, please consult a member of staff on our team.

1.2 Judgement Criteria

Area of Criteria	Decision	Status
Mixing	Marking based on how well balanced the overall mix of the track is, considering the overall loudness of each element, appropriate use of EQ, compression, and space	3 Marks
Mastering	Polishing a finished mix for commercial release. The goal is to ensure optimal playback quality.	1 Mark
Sound Design	Creativity is one of the most important parts of music production. Finding the mix of your own sound while taking existing learned technique is pivotal.	3 Marks
Style	These marks are awarded based on the timbre and tone of the sounds used in the track.	2 Marks
Creativity	Creativity is one of the most important parts of music production. Finding the mix of your own sound while taking existing learned technique is pivotal.	3 Marks
Songwriting	Ability to create a song which has melodies, functional chord progressions and flows well between sections.	3 Marks

3.ROUND DETAILS

1.1 Overview

Each round will have a 4 week period to be completed. The deadline must be posted clearly. If there is valid grounds for an extension, we will listen and deliberate between the community team.

QUALIFIERS (ROUND 1)

- The entry round for **all players.**
- This will include a basic task to **prove yourself** as a producer.
- Only **40** of the overall pool will progress **to the next round.**

GROUP STAGES (ROUND 2)

- All entries who progressed through the qualifiers will enter the **group stages.**
- The 40 artists will be **split randomly** into 8 groups of 5.
- They will then complete the task of the round and will **only compete against the other 4 artists** in their group.
- The **TOP 2** of each group will automatically qualify for the next round, the FINAL 20.

- The **THIRD PLACE** of each group will have an outside chance of qualifying.
- The third place of each group (8 artists overall) will be compared on points total and the **TOP 4** will qualify for the next round.

Here is an example group:

Rank	Artist Name	Points	Outcome
1.	**Artist A**	**23**	Progress to **FINAL 20**
2.	**Artist B**	**20**	Progress to **FINAL 20**
3.	Artist C	**14**	Potential Progress to **FINAL 20**
4.	Artist D	**8**	Eliminated
5.	Artist E	**4**	Eliminated

Here is an example third place scenario:

Rank	Artist Name	Points	Outcome
1.	**Group H 3rd Place Artist**	**24**	Progress to **FINAL 20**
2.	**Group C 3rd Place Artist**	**21**	Progress to **FINAL 20**
3.	**Group D 3rd Place Artist**	**18**	Progress to **FINAL 20**
4.	**Group G 3rd Place Artist**	**14**	Progress to **FINAL 20**
5.	Group F 3rd Place Artist	**13**	Eliminated
6.	Group A 3rd Place Artist	**10**	Eliminated
7.	Group B 3rd Place Artist	**4**	Eliminated
8.	Group E 3rd Place Artist	**3**	Eliminated

BATTLE ROYALE (ROUND 3)

- The entry round for **all qualifiers from the Group Stages.**
- This will be the most difficult round, only **20%** will progress.
- Only **4** of the overall pool will qualify **to the MONOLYTH SHOWDOWN FINAL.**

THE SHOWDOWN (FINAL)

- This is the **final round** of the tournament. Only **4 remain.**
- We will determine a winner from the remaining artists.
- Only **1** of these artists will be crowned champion of the MONOLYTH PRODUCER CHALLENGE 2026.

4.PRIZE DETAILS

1.1 Overview

The prizes include cash, opportunities to release and featuring on our spotify playlists. The listed below rounds correspond to the prizes given for exit at that stage in the competition.

QUALIFIERS (ROUND 1)

- They will receive a role as an appreciation for entering.

GROUP STAGES (ROUND 2)

- All entries who progressed through the qualifiers will receive a special **group stages** role.
- You will be given a song of your choice to feature on our Spotify MONOLYTH Family Playlist.
- Submit up to 3 demos to our ***INVITE ONLY*** submissions for MONOLYTH.
- **Free Download** of the entire MONOLYTH discography.

BATTLE ROYALE + SHOWDOWN (ROUND 3 + 4)

- All entries who progressed through the qualifiers will receive a special **FINAL 20** role.
- You will be given 2 songs of your choice to feature on our special Spotify MONOLYTH Selects playlist.
- Submit up to 3 demos to our ***INVITE ONLY*** submissions for MONOLYTH.
- **Free Download** of the entire MONOLYTH discography.
- **Monetary** Prizes:

Rank	Final Position	Points	Outcome
1.	**Champion**	**X**	Cash total of **£50**
2.	**Runner-Up**	**X**	Cash total of **£25**
3.	**Third Place**	**X**	Cash total of **£15**
4.	**Fourth Place**	**X**	Cash total of **£10**

5.DATES

1.1 Overview

Each round will have a 3 week period to be completed and 1 week period for judges to score results.

Round	Name	Start	Deadline	Result Decisions
1	**Registration**	June 29th	July 20th	
2	**QUALIFIERS**	June 29th	July 20th	**July 27th**
3	**GROUP STAGES**	July 27th	August 17th	**August 24th**
4	**BATTLE ROYALE**	August 24th	September 14th	**September 21st**
5	**SHOWDOWN**	September 21st	October 12th	**October 19th**