

zDragon Quest Monsters – Terry's Wonderland 3D Information Collection

FOREWORD

Hey guys, it's Ryushin. This is a little collection of information I found to be useful and would like to share with the community. I hope it will serve useful for some people and a big thank you to Team Terry who made this possible. Please feel free to use and share this as you see fit, and thanks to anyone who provided additional data I didn't get myself. Grammar checking by Chris.

Links:

Google Drive with usefull images / notepad files etc: [monsters](#)

Terry's Wonderland 3DS website (Japanese):
<http://terry-3ds.net/>

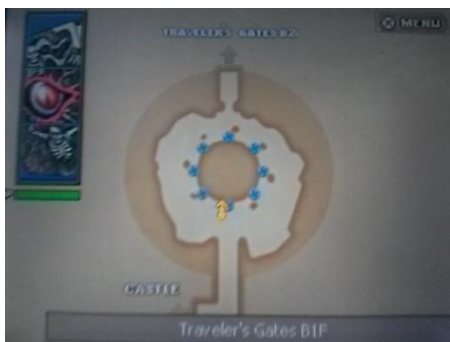
Monster Names in Japanese and English:
http://www.woodus.com/den/resources/monster_wiki.php

GBATemp Thread with English translation of Terry's Wonderland:
<https://gbatemp.net/threads/translation-dragon-quest-monsters-terrys-wonderland-3d.431204/>

Woodus DQM1:
<http://www.woodus.com/den/games/dqm13ds/>

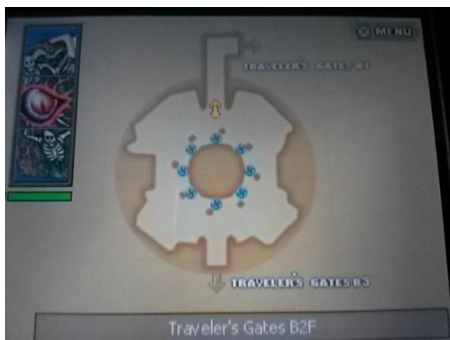
TRAVELER'S GATES

Travelers Gates B1F/B2F



From bottom middle clockwise:

**Departure Gate
Longing Gate
Fondness Gate
Calming Gate
Anger Gate
Disorientation Gate
Courage Gate
Protection Gate**



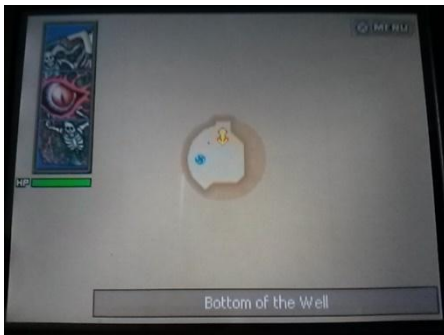
From bottom middle clockwise:

**Strength Gate
Joy Gate
Ruins Gate
Labyrinth Gate
Reflection Gate
Judgement Gate
Smiles Gate
Sky Gate**

These are the Main Gates that get unlocked automatically as you progress the main story and complete the different ranks in the Battle Arena.



Bazaar Grounds Grill – Hesitation Gate
 Probably the first optional gate you can unlock by having a monster with the Flame Breath skill in your team (most Dragon Family Monsters). An easy monster (which is also suggested) would be a Small Fry.

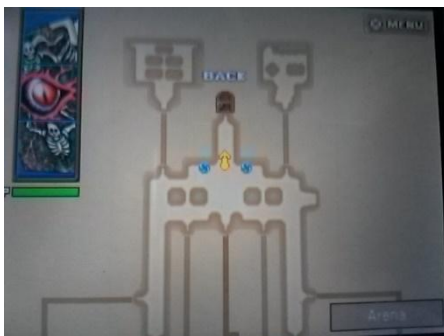


Town Square Well (Bottom of the well) – Illusion Gate
 An optional gate that is available a little later in the game, the scientific researcher will ask you for a monster with the Bang? skill and his cauldron will change to the gate.



Monster Farm (Outside) – Giant Gate
 If you advance in the main game this gate will become available without doing anything else. It has high level monsters so it is suggested to go there later on.

0000

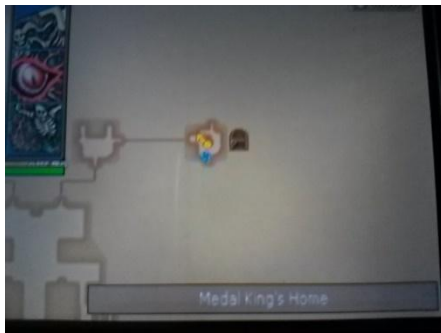


Battle Arena – Truth Gate (left) Plot Gate (right)

In this room there is a giant hand who wants to play a game of rock, paper, scissors. You need to beat the giant hand to gain access to the Queen's Chamber. After progressing further into the story, you unlock a room near the Starry Shrine where you can play against his brother, who unlocks the left gate after being

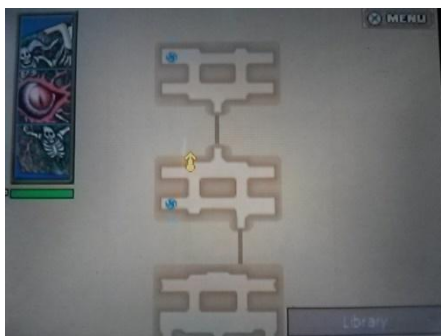
beaten.

NOTE: In the post-game (after you've won the Starry Night competition) you can challenge him a last time to unlock the gate on the right.



Medal King's House – Wanderer's Gate

This gate can be unlocked from the beginning of the game, provided you have 100 Mini Medals. These can be found throughout the game in chests, pots or when you defeat scouts in battle. When you reach the required amount of medals, speak to the metal slime inside the house and she will unlock the gate for you.



Library – Far Gate / Sleep Gate

The first door of the library will unlock when you befriend 100 monsters (either through the meanwate where you can pay 10k to enter and get the chance to encounter any monster you have befriended already).



Starry Arena – down/left clockwise:

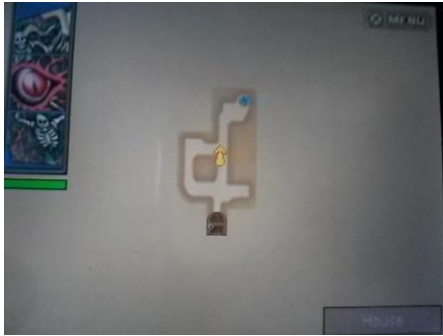
Gaia Gate
Sea Gate
Gale Gate
Storm Gate
Flame Gate (next room)
Confinement Gate

These gates are from after you have completed the main quest. You will get access and need to finish them to complete the post-game. The Confinement Gate is unique because it is located at the end of the Flame Gate (?). After completing the post-game, the Hope Gate will be unlocked near this location. At the end of the Hope Gate you will find the Training Ground which is an area that you can encounter Metal King Slimes along other strong metal monsters to quickly build up your team's levels.



Old Town House – Grudge Gate

This will automatically become available in the post-game. It is located inside the new house in the alley directly above the Town Square.



House near Starry Shrine – Sealed Gate

This becomes available post-game. To unlock it, you have to talk to the old man protecting the entrance to it. He wants you to help his granddaughter. Talk to her outside and she will ask you if you know her name. Go back inside the house you need to read the book just left of you. After reading this book fully, talk to the girl again. She will go inside and convince her

grandfather to let you pass. There is however a catch, he wants to see a rare monster known as the “Gem Slime”. Once you have it in your party, go back and talk to him and he will let you go through the gate. A recipe for the Gem Slime is below, although if you have 150 medals you can get him from the Medal King.



ENEMY SCOUT FORMATIONS

(This will be filled up as i find more Formations. also yes you CAN Scout them)

Baramos + Baramos Zombie

Mortamor's Right Hand + GenoDrak + Mortamor's Left Hand

Orochi + Tyrannosaurus Wrecks

King Sanguini + Gripevine

Liquid Metal King Slime + Diamond Slime

Gorehamm-Hogg + Hootingham-Gore + Goredsy-Purris + Wight Knight

Diemon + Rapthorne + Don Mole + Megadolon

QUEEN'S REQUESTS

(Ask old man next to her for advice where to get Monsters)

- 1. Wing Slime - Seed of Wisdom (MP+)**
- 2. Leafy Larrykin - Seed of Happiness (LV+1)**
- 3. Full Front Slime Family - Yggdrasil Leaf (Resurrection)**
- 4. Boring Bug - Male Scepter**
- 5. Swordgon - Lucky Stick (ATK+35 Stronger when low HP)**
- 6. Monster Rank +25 - Female Scepter**
- 7. Defense Boost II - Metal Ticket**
- 8. Herbman - Bestie Bite (Best Meat)**
- 9. Togus Maximus - Zombiesblight (ATK+67 Effective against Undead)**
- 10. Monster Rank +50 - Warrior's Scroll (learn the Warrior Skill)**

Post Game Requests

- 1. Chewlips - Twisted Medal (learn Tornado)**
- 2. Knight Abhorrent - Gigantic Smash Book (learn Giant Killer)**
- 3. King Sanguini - Metal Crusher Medal (learn Metal Hunter)**
- 4. 4 Purple Slime Ninja Front (Gift Monster) -**

MEDAL KING REWARDS

- 5. Aha Spear (ATK+12 Chance to Inflict Aha)**
- 10. Acorn Baby (Rank E)**
- 15. Metal Claws (ATK+15 High HIT% against Metal Monsters)**
- 20. Metal Slime (Rank D)**
- 30. Obsidian Sword (ATK+48 High HIT% against Metal Monsters)**
- 40. Liquid Metal Slime (Rank B)**
- 50. Miracle Sword (ATK+77 Restores some of the Wielder's HP)**
- 75. WhipBird (Rank A) (Crusader Skill Set)**
- 100. Metal King Sword (ATK+102 High HIT% against Metal Monsters)**
- 150. Gem Slime (RANK S)**
- 200. Hypernova Sword (ATK+150 Sometimes lowers Enemy DEF)**
- 250. Liquid Metal King Slime (Rank SS)**

After getting the last reward, you can trade 10 Mini Medals for a Random Egg,

ROCK,PAPER,SCISSORS

**Rock,Paper,Scissors Game 1 (Unlocks Queens room):
Rock,Paper,Rock,Scissors,Rock**

**Rock,Paper,Scissors Game 2 (After the Tree grows. near Starry Shrine, unlocks
Truth gate):
Paper,Paper,Scissors,Rock,Paper**

**Rock,Paper,Scissors Game 3 (After you beat Starry Night. Unlocks Plot Gate):
Paper,Rock,Scissors,Rock,Paper**