

Last updated: June 6, 2025, for the Troubled Skies patch

WARNING: Potentially outdated and inaccurate as Soulris no longer plays Blade and Soul as of March 14, 2024.

This guide was created by Soulris (soulour on Discord). I alone am responsible for any errors and deficiencies.

Introduction

This guide provides general information about various topics of *Blade and Soul Live*. The guide is frequently updated. Most of the information in this guide was gathered through personal experience and conversation with experienced players.

Due to the length of this guide, it has been split up into multiple sections. This section covers general advice and gearing meta.

- Basic Gameplay: [☰ BnS Player Guide-Basic Gameplay](#) Covers Basic Gameplay Mechanics, Class Selection, Martial Tome/Skill Book, Experience and Hongmoon Points, Simple Mode, and Breaker
- Game and Gear Systems: [☰ BnS Player Guide-Game and Gear Systems](#) Covers Compound/Runes (Shift+P), Soul Shield Fusion and Reinforcement, Unity, Splendor/Unity Stones, Gems, Crafting, and Insignias.
- Glossary: [☰ BnS Player Guide-Glossary](#) Contains a list of common terms and abbreviations used by the game and community.

New Player Advice

- Complete all quests that are yellow (story, ends after Act 12, Chapter 10) and purple (training). Do this before reading the rest of this guide.
- World chat allows you to talk with players from both factions and between overworld and cross-server.
- Use copper/silver/gold to unlock inventory and vault rows early. Later rows will need Dragon Trade Pouches (provided by Soul Boost)
- Upon reaching level 60, claim items from Soul Boost (under the minimap).
- Claim and allocate your skill points. Five skill points are acquired upon reaching level 60, and are claimed in the Achievement menu (U) from the level 60 achievement (under Character->Activities). You also will claim skill points from Achievements in the Skills category through the same menu.
- Upon getting Hongmoon Points from Hongmoon levels, put them all into Offense to start. They can be redistributed at any time out of combat.
- Complete the “Legacy of the Hongmoon Clan” purple quest when you reach level 60 Hongmoon Level 7.

Post-Story Advice

- Complete Soul Boost targets. Soul Boost is under the minimap.
 - If a gear reward is better than you have, equip it
 - If it's an evolution stone, use it on the corresponding item (click on the gear item->Evolve Tab->click on the Evolution Stone, it fully pays for the upgrade cost)
 - Open all chests
 - Use all charms
 - “Hongmoon Power Potential” accessories go in the square slots of Compound (Shift+P). Soul Boost etching stones go in the round slots of Compound. (see [BnS Player Guide-Game and Gear Systems](#) , Compound section)
 - Splendor Stones go into Ctrl+H, second tab. (see [BnS Player Guide-Game and Gear Systems](#) , Splendor Stones section)
 - Store everything else in the vault. Save your psyches especially, they will be used on better accessories (Vesper/Combustion)
- Equipment is upgraded by clicking on the equipment piece->Manage Equipment->Evolve tab.
- Only upgrade equipment using Soul Boost Evolution Stones until you have finished the Soul Boost for a given gear slot.
- Old, duplicate, and “Hongmoon Power Potential” accessories can be sacrificed into the Shift+P: Compound system. Do not sacrifice any accessory you are currently using.
- Gear automatically adapts to your spec. Mystic Badge and Soul Badge choices are irrelevant; pick your favourite colour.
- Complete as many one-shot quest letters as you can. (excluding PvP/red quests) This will give you a general overview of the game, unlock some dungeons, and complete a number of Story Exploration Journal targets.
- Exploration Journal targets (Ctrl+U) provide easy stats to all characters on an account early on. If you are having trouble running dungeons, focus on these targets.
- If you are not accepted into parties, make your own. Announce your party in World/Faction/Region Chat. You can apply to other players by right-clicking on their name->”Apply to Party”.
- When retrieving items from mail, if the items are stacked, right-click the item’s icon at the bottom-right of the mail window to retrieve the items.
- Enlightened Jewels/Elements are purchased from the shop tab of Vault NPCs.
- Dragon Express is accessed from the bottom of your inventory, fourth icon from the right. You can trade in Solar Energy and event currency here. Unity Tokens are exchanged at the Unity Store accessed from the Unity Window (Ctrl+H).
- Darkweald is accessed via the F8 key, left-most option.

Post-Soul Boost

- Run the Demonsbane dungeons at least once a day to get fragments from the daily quest. These fragments can be traded for gear pieces.

- Know your resists and crowd control skills. Tanks direct boss attacks. Yellow attacks are blockable, red attacks must be resisted, purple attacks cannot be blocked or resisted.
- Study your spec's rotation, skill synergy, and buff management to optimize your damage output.
- Simple mode is viable, but not optimal. You will still need to study a class's rotation.
- Ctrl+J: Dungeon Guide mentions what each dungeon drops at a given difficulty.

Gearing Meta

The following is primarily for new players/characters.

- Weapon: Follow Soul Boost upgrades, then acquire and upgrade to Awaken Praetorian (Shrouded Ajanara), then Divine Dragon (Den of the Ancients).
- Accessories: Succession Vesper into->Combustion (Ashland Village Stage 2+)->Heaven's Surge (Aerodrome Stage 2+)
- Soul/Heart/Pet/Talisman: Follow Soul Boost upgrades, then proceed linearly.
- Soul Badge: Acquire Praetorian (Twilight Forest Stage 3+) and upgrade from scratch.
- Mystic Badge: Acquire Praetorian (Reeling Depths Stage 3+).
- Soul Shields: Praetorian (Ashland Village stage 3+)->Heaven Surge (Aerodrome 3+). [Stage 4+ drops pieces 6-8 for both sets] Roll Mystic (pieces 3478), Critical (all pieces), and Accuracy (pieces 24568).
- Soul Shield Fusion: Use Crit Damage % and debuff primers on best-in-slot (currently Praetorian) if possible, else Poharan Boss AP primers.
- Enchantment rolls: % Mystic>% Crit Damage>Boss/AP>Debuff Damage>Mystic>Critical Damage
- Compound/Runes (Shift+P): Page 1: Tenacity (from Soul Boost) into Boss AP/Mystic/Critical Damage. Page 2: Debuff Damage.
- Splendor Stones (Ctrl+H, second tab): Blue->Red->Yellow. Tier is more important than the stat roll until 4800 Splendor Points, then prioritise Boss AP rolls. Blue stones have higher random stat rolls.
- Gems: Use what Soul Boost gives you.
- Insignias (Ctrl+K): **Power Through/Dungeon Specific**, **Best Defense**, **Timebreaker**, **Twilight**, **Benediction**, **Blood for Blood/Dungeon Specific**
- Relics (Shift+U): Debuff Damage/Demonsbane Mystic set

Gearing Advice

- Succession if *immediately* possible without upgrades. Otherwise, upgrade the best in slot items from scratch. Do not upgrade the Soul Boost gear past what Soul Boost gives you until you're done Soul Boost progression for that particular item slot.

Post-Soul Boost Upgrades (listed in priority order):

- Combustion Accessories (Ashland Village Stage 2+)
- Heaven Surge Accessories [Ring, Earring, Gloves] (Aerodrome Stage 2+)
- Praetorian Soul Badge (Twilight Forest Stage 3+)
- Awakened Praetorian Weapon (Shrouded Ajanara)

- Praetorian Soul Shields (Ashland Village Stage 3+)
- Praetorian Amulet (Ashland Village Stage 3+)
- Praetorian Mystic Badge (Reeling Depths Stage 3+)
- Praetorian Glimmer Stone (Reeling Depths Stage 3+)
- Divine Dragon Weapon (Den of the Ancients, Ashland Village stage 3+)
- Praetorian Chi Armlet (Ashland Village Stage 4+)
- Heaven Surge Soul Badge (Aerodrome Stage 3+)
- Heaven Surge Soul Shields (Aerodrome Stage 4+)
- Heaven Surge Chi Armlet (Aerodrome Stage 4+)

Further Resources

- <https://discord.gg/2bQgFTvwM2> - Official Blade and Soul Discord server
-  Soulris' Blade Master Primer - Blade Master guide also written by Soulris