

Eccard

Human Rogue (Knife Master) 2

N Medium Humanoid (Human)

Init +4 **Senses:** Perception +6

Speed 30, **Languages:** Germanic (Northern), Latin

Height: 5'6" **Weight:** 115 lbs **Hair:** Black **Eyes:** Brown **Age:** 16

Defense

Defense 14 **FF** 10 (Dex +4) **DR:** 4/armor

HP 17 (2d8+4)

Fort +2 **Ref** +7 **Will** +1; **Evasion**

Offense

Melee: family seax +5 (1d6+3 19-20/x2) or dagger +5 (1d4+3 19-20/x2)

Ranged dagger +5 (1d4+3 19-20/x2)

BAB 1 **CMB** 5 **CMD** 16

Abilities: **Str** 14, **Dex** 18, **Con** 14, **Int** 13, **Wis** 12, **Cha** 10

SQ: Favored Class: Rogue (Skills), Skilled

SA: Sneak Stab (+1d8 daggers/+1d4 others)

Traits: River Rat, River Fighter, Heirloom Weapon (+1 AoO with family seax)

Feats: Combat Expertise, Improved Feint, Agile Maneuvers

Rogue Talents: Finesse Rogue

Skills: Acrobatics +9, Appraise +6, Bluff +4, Climb +6, Diplomacy +4, Disable Device +9, Disguise +4, Escape Artist +8, Intimidate +4, Knowledge (Local) +6, Perception +6, Sense Motive +5, Sleight of Hand +9, Stealth +9, Swim +5 (ACP:

Combat Gear:

Gear: family seax, dagger, chain shirt, backpack, thief's tools, rations, flint & steel, torches, lantern, lamp-oil, waterskin, stolen uniform & helmet, priest's garments, holy symbol

Coin:

Carrying Capacity: **Light** 58lbs **Medium** 116bs **Heavy** 175lbs **Lift** 350lbs **Drag** 875lbs

Weight Carried: ~45lbs