

**14. Table of technical violations and disciplinary punishments.**

| № | Violation                                                                                      | Fines and disciplinary sanctions                                                                                                                                                                               |
|---|------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 | Failure to comply with the License Agreement and abide by Tanki Online's Game Rules            | — Possible disqualification of the player or the entire team                                                                                                                                                   |
| 2 | Being ten minutes late without prior notice                                                    | — Warning for each occurrence<br><br>— 25% fine off the crystal reward in case the violating team wins the match<br><br>— in case of already having two warnings deduction of points from the tournament table |
| 3 | 15 minutes late for the match                                                                  | — Technical defeat                                                                                                                                                                                             |
| 4 | Using weapons, hulls or paints disallowed in the chosen format (using prohibited game content) | — Technical defeat                                                                                                                                                                                             |
| 5 |                                                                                                | — Warning for the team<br>— In case the team wins, 25% fine on                                                                                                                                                 |

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|    | <p>Disrespectful behaviour/actions towards opponent before the battle starts</p> <p>Not complying to rule 5.4</p>                                         | <p>their prize</p> <p>— Technical defeat for that round</p>                                                     |
| 6  | <p>Playing with a bad or slow Internet connection (lagging player); failure to make a timely replacement when requested by the competition or referee</p> | <p>— Warning for the team</p> <p>— In case the team wins, 25% fine on their prize</p> <p>— Technical defeat</p> |
| 7  | <p>Participation by a single player in more than one team at a time, including alternate accounts;</p>                                                    | <p>— Disqualification of the player</p> <p>— Sanction on the team by referee's discretion</p>                   |
| 8  | <p>Unlawful substitutions during a match</p>                                                                                                              | <p>— Warning</p> <p>— In case the team wins, 50% fine on their prize</p> <p>— Technical defeat</p>              |
| 9  | <p>Letting an unregistered player play</p>                                                                                                                | <p>— Technical defeat</p>                                                                                       |
| 10 | <p>Any attempt to rig the game or use loopholes in the Regulations</p>                                                                                    | <p>— A fine of 10% on the whole crystal prize</p> <p>— Disqualification of the team</p>                         |
| 11 | <p>Having two technical forfeits throughout a single stage</p>                                                                                            | <p>— Disqualification of the team without a reward</p>                                                          |

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| 12 | 5 warnings in the tournament                                                                                               | — disqualification of the team without a reward                                                                                     |
| 13 | Sharing of accounts with other players                                                                                     | — Disqualification of the team without a reward<br>— Lifetime block of the player's account                                         |
| 14 | Any derogatory actions regarding the good names of players, teams, the tournament, the referees and the project as a whole | — From warning to disqualification of team members to a long time suspension (Depends on the severity, on the referee's discretion) |
| 15 | Using 3rd party software                                                                                                   | — Disqualification of the team without a reward<br>— Lifetime block of the player's account                                         |
| 16 | Any attempts to deceive the referee (false screenshots, logs, submitting incorrect scores and other)                       | — From warning to disqualification of team members to a long time suspension (Depends on the severity, on the referee's discretion) |
| 17 | Misbehavior, insulting players or the organizers in official communications channels or on public forums                   | — Warning<br>— A fine of 10% on the whole crystal prize                                                                             |

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|    |                                                                                             | — For repetitive violators, disqualification                                                                                                                                                                                                                              |
| 18 | Violation of the generally accepted rules of conduct                                        | — A fine of 10% on the whole crystal prize<br>— Disqualification of the team                                                                                                                                                                                              |
| 19 | Sending reports using programme «eSports Checker» was not enabled during the official match | Sending reports was not enabled by player(s) of one team - Technical defeat in round/match; Sending reports was not enabled by player(s) of both teams - replay of round/match, in case of same violation during replay - Technical defeat in round/match for both teams. |
| 20 | The «eSports Checker» programme was enabled with violations of its user manual              | — Warning of a player/a clan;<br>— Technical loss in the round.                                                                                                                                                                                                           |

Disqualification — Removed from the tournament without a reward.

\*Violations of other rules will be dealt with at the referee's discretion.

\*\*In case of mitigating or worsening circumstances, sanctions can be changed.

\*\*\*Rules can be changed by the organizers without personal notice. The changed rules will be published.

Tournament organisers reserve the right to either issue one or multiple disciplinary measures at their own will, or to limit the punishment to a warning.

While choosing a sanction, previous violations and the type of violation will be taken in account, as well as previous violations of the same rules

As it is not always possible to precisely determine a particular violation of the given Rules, the final decision is always made by the Organising Committee of the tournament. The organisers are not responsible for any direct or consequential loss by the players, teams or third parties, which occurred as a result of disciplinary measures or penalties, as well as any loss, caused as a result of the team's or player's participation in the tournament.