

Discount links valid until Oct 19, 2025

Data Science & Python

[Hands-On Calculus with Python for Data Science & ML - \\$9.99 NEW](#)

Master calculus for data science and ML with hands-on coding in SymPy, NumPy, and Matplotlib.

[Python Foundations for Data Science \(24 hrs\) - \\$9.99](#)

Master Python essentials and dive deep into data structures, NumPy, Pandas, Matplotlib, and PyTorch. Perfect for beginners and professionals starting their data science journey.

[Shiny and Interactive Data Science \(4 hrs\) - \\$9.99](#)

Learn to build and deploy interactive dashboards with Shiny, using Pandas, Seaborn, and PyTorch. A practical, hands-on approach to data storytelling.

[Linear Algebra: A Problem-Based Approach \(24 hrs\) – \\$9.99](#)

Master core linear algebra concepts through interactive, problem-driven lessons.

Other random courses.

Mathematics

[Hands-On Calculus with Python for Data Science & ML - \\$9.99 NEW](#)

[Linear Algebra: A Problem-Based Approach \(24 hrs\) – \\$9.99](#)

Master core linear algebra concepts through interactive, problem-driven lessons.

[**A Rapid Introduction to Calculus \(8 hrs\) – \\$9.99**](#)

Fast-paced and practical, with a built-in precalculus review to get you started.

[**Differential Equations: A Problem-Based Approach \(4 hrs\) – \\$9.99**](#)

Build a deep, intuitive understanding of ODEs through real-world problem solving and step-by-step strategies.

Android Development & Jetpack Compose

[**Vibing with Base44 to Jetpack Compose: Android Development - \\$9.99**](#)

Learn Android development from no-code mockups in Base44 to fully functional apps with Kotlin, Jetpack Compose, and Room. Perfect for beginners and hobbyists, with regular updates.

iOS Development & SwiftUI

[**From Vibing with Base44 to Swift: iOS Development Made Simple \(8 hrs.\) - \\$9.99 NEW**](#)

Start with Base44 mockups, then transition to SwiftUI and SwiftData. Build a Todo App while gaining hands-on experience with programming, UI design, state management, and data handling.

[**SpriteKit Essentials for iOS Game Development \(7 hrs.\) \\$9.99 NEW**](#)

Learn iOS game development with SpriteKit! Build 2D games step by step using physics, animations, collisions, shaders, and SKActions. Create a complete snake game with sound effects, particle systems, and polished gameplay.

[**Mastering SwiftData & SwiftUI for iOS Development \(16 hrs\) - \\$9.99**](#)

Learn SwiftData from scratch, including iCloud sync, undo/redo, filtering, image storage, and building tools like a Mesh Gradient Editor with drag-and-drop.

[**SwiftUI iOS Animations: Transform Code into Motion \(12 hrs\) - \\$9.99**](#)

From basic to advanced animations, including custom Bézier curves and Metal integration. Includes access to our Discord community.

[**SwiftUI & Metal: Elevating Apps with Shader Techniques \(8 hrs\) - \\$9.99**](#)

Build stunning visual effects for iOS apps using SwiftUI and Metal shaders. Great for all skill levels.

[**An Algorithmic Approach to Swift Programming \(18 hrs\) - \\$9.99**](#)

Sharpen your problem-solving with Swift, unit testing, and intuitive interface design.

[**Deep Dive Swift / SwiftUI Programming \(93 hrs\) - \\$9.99**](#)

The most comprehensive iOS course, from Swift basics to advanced SwiftUI, with hands-on projects for every level.