

ONLINE CHECK-IN INSTRUCTIONS

- All teams will complete the REQUIRED online check-in. There will be no on-site/game day check-ins.
- Please fill out the following google form and upload your documents, **NO LATER than THURS, JULY 3.**
 - [CHECK-IN FORM](#)
- Requirements:
 - Tournament Photo Roster (In-State)
 - Player Cards and Team Roster (Out-of-State)
 - Guest Player Form: For ALL guest (borrowed) players, you must have a Specialty Player Action Form signed by Parent/Guardian and Loaning Coach on the form. The form can be found at the UYSA Resource Center [here](#).
 - It is required that you have TWO or more coaches on the roster for each team when you check-in the team. Any team playing without a rostered coach present will forfeit the game.
- **Utah teams:**
 - Official Tournament roster: created in the UYSA/Affinity system. Generate a Tournament/Travel Roster with photos, jersey numbers and coaches associated with the team, including guest players. Find detailed instructions [here](#).
 - UYSA player cards for any tournament only players
 - Guest Player Forms for all guest players
 - * Tournament Name: United Champions Cup
 - * Soccer Federation: UYSA
 - * Event Start Date: 7/10/2025
 - * Event End Date: 7/12/2025
 - * City, State, Postal Code: Salt Lake City, Utah 84114
 - * Tournament Director: Paal Tveit
 - * Director Phone: (801) 432-0768
 - * Director Email: tournament.director.ucc@gmail.com
- **Out Of State Teams:**
 - Official team roster: approved/certified roster from your state/national association that lists every player, with jersey numbers, and a current photo player card for every player (including guests) and for every coach on the roster. Team manager should be on the roster as well but a player card is not required. Please scan multiple cards to an 8.5"X11" sheet of paper and upload them to the google doc. Coach/Team Manager cards can be scanned separately.
 - Photo Player Cards
 - Guest Player Forms for all guest players, including photo player cards for each guest player.
- Multi-Rostering of Players is not allowed. If a player is found to have played on more than one team, all the games the player participated in will be forfeited. **Players can only register with ONE team in the tournament. If a player is multi-rostered for season play, and both of their teams are playing in the tournament, they will have to choose what team they will play on. They cannot play on both teams.**
- The tournament staff will review all documents and let you know if there are any questions.
- Once your check-in documents are verified and approved, it will be **EMAILED back to you for you to print**. Each team must print 5 copies of their official, approved roster.

- Printed paper rosters (and player cards for out-of-state teams) will be required at each game. NO ELECTRONIC ROSTERS ON PHONES, ETC. WILL BE ACCEPTED.
- Medical Release forms must be signed and available to Medical Staff for all players while on the field. Not required at Check-In.

ROSTERS ARE FINAL AT ONLINE CHECK-IN!!! No Exceptions. DUE JULY 3rd!