

IFWL.NET

RULES AND REGULATIONS



VALID: **July 13th** THRU THE END OF **SEASON 3**

PREFACE

THIS HAND-BOOK CONTAINS THE OFFICIAL RULES AND REGULATIONS FOR THE IFWL LEAGUE. THIS GUIDE IS PROVIDED AS A REFERENCE; TO GIVE THE DRIVER A CONCISE AND EASY TO USE MANUAL, LAID OUT IN A SIMPLE FORMAT, TO EASILY REFERENCE IFWL RULES AND REGULATIONS. THIS HAND-BOOK IS MEANT TO APPLY TO ALL SERIES/EVENTS GOVERNED BY IFWL.NET. GENERAL RULES AND REGULATIONS, AS WELL AS ANY SPECIFIC RULES AND REGULATIONS PERTAINING TO A SPECIFIC SERIES/EVENT, ARE BROKEN INTO SECTIONS AND LISTED BELOW IN THE TABLE OF CONTENTS. THIS GUIDE IS ALSO INTENDED TO WORK IN UNISON WITH ANY RULES/REGS POSTED ON THE DISCORD SERVER. AS WITH ANY PROTOTYPE/ WORK IN PROGRESS, IFWL MAY CHANGE THE RULES AND REGULATIONS, AS NECESSARY, AT ANY POINT OF TIME DURING ANY RACING SERIES THAT IT HOSTS.

FROM ALL OF US, THANK-YOU FOR YOUR PARTICIPATION AND SUPPORT.

Key changes for season 3

- Console comms / coverage for the first week (of the 10 total weeks of season 3) is unavailable due to holiday leave.

- Console and PC run 99% "the same" - the only difference is console run 60 mins opposed to 20 in the monday funday with a difference in start times too.

- Season 3 see's IFWL introduce LMU as our first full seasons offerings - alongside a 1 and done £100 prize pot race series. Both on simgrid.

- Season 3 will see a full implementation of the stewards TLS system.

- Work on discord security protocol will be heightened for season 3. This may mean limited or restricted access from time to time.

- season 3 has a full "no discord, no race" DQ system in operation. IF you leave the IFWL discord- you get your DQ and damage your simgrid rating - IFWL is for committed players.

TABLE OF CONTENTS

FIRST A NOTE REGARDING RULES AND REGULATIONS COMPLIANCE

	SECTION I – GENERAL RULES AND REGULATIONS
1.	MEMBERSHIP AND BASIC ENTRY REQUIREMENTS
2.	ATTENDANCE AND PARTICIPATION
-	(INITIAL DRIVER ASSESSMENT AND PLACEMENT PROCEDURE)

3.	RACE TIMES AND LEAGUE TIME-LINES
4.	RACE SPECIFIC REGULATIONS
5.	RACING RULES FOR ALL DRIVERS
6.	STEWARDING AND APPEALS
7.	BROADCASTING AND MEDIA
8.	DRIVER INITIAL PLACEMENT
-	(DRIVER PROMOTION AND RELEGATION GUIDELINES)

	SECTION II – SIM SPECIFIC REGULATIONS AND KEYBINDINGS
1.	ASSETTO CORSA COMPETIZIONE [ACC]
2.	RACEROOM [removed in season 3]
3.	LMU [added for season 3]
4.	FUTURE SERIES
5.	FUTURE SERIES

	SECTION III – APPENDICES AND TABLES
1.	GLOSSARY OF TERMS AND DEFINITIONS
2.	IFWL RACE SERVERS - SPECIFIC INFORMATION
3.	IFWL CONTACT AND SUPPORT INFORMATION

	SECTION IV – ADDENDUMS AND ERRATA
1.	RULES AND REGULATIONS UPDATES

DRIVER COMPLIANCE WITH IFWL RULES AND REGULATIONS

DRIVERS THAT COMPLETE THE PROCESS OF REGISTERING FOR ENTRY INTO THE IFWL AND ARE ASSESSED FOR PLACEMENT WITHIN THE IFWL, ARE AGREEING TO FOLLOW AND OBEY THE RULES & REGULATIONS ADMINISTERED BY THE IFWL RACING SERIES STAFF AND STEWARDS. THE DRIVER, BY REGISTERING AND BEING ASSESSED BY THE IFWL, AGREES TO ABIDE BY AND FOLLOW ANY AND ALL FINAL DECISIONS RENDERED BY THE IFWL STEWARDS AND THE IFWL STAFF.

ALL MEMBERS (INCLUDING STAFF) OF IFWL ARE REMINDED THAT IFWL OPERATES AUTOMATION WITHIN BACKEND CODE – THIS RUNS BETWEEN SIMGRID / DISCORD / IFWL.NET / IFWL PC APP / IFWL TICKET SYSTEM.

THE IFWL PC APP TRACKS YOUR OFFENCES AND STEWARDS WILL FOLLOW GUIDELINES – IF YOU BREACH THE RULES AND REGS REPEATEDLY – THE SYSTEM WILL FLAG YOUR BEHAVIOR AND YOU WILL BE REMOVED FROM IFWL / BANNED FROM THE SEASON – PLEASE ADHERE TO ALL IFWL RULES AND REGS.

IFWL REMINDS ALL DRIVERS – IF YOUR DRIVING IS SEVERE ENOUGH TO BREACH SIMGRIDS TERMS OF SERVICE – IFWL WILL APPROACH SIMGRID WITH ALL INFORMATION AND OFFICIALLY REPORT BEHAVIOR THAT FALLS BELOW THE STANDARDS EXPECTED (SUCH AS INTENTIONAL RAMMING / RACE OBSTRUCTION / RED MIST INCIDENTS)

IFWL NOW HAVE A FINAL 2 EXCLUSION ON ALL MAIN RACE SERIES – THIS MEANS NO NEW REGISTRATIONS/SIGNUPS TO EXISTING EVENTS FOR SEASON 1 WILL BE ALLOWED IN THE FINAL 2 RACES – THIS KEEPS THE FIELD CLEAN TO "COMMITTED DRIVERS" OF THE SEASON.

ALWAYS REMEMBER; BE SAFE, FOLLOW THE RULES, OBEY THE STEWARDS, AND MOST OF ALL HAVE FUN.

SECTION I

1. MEMBERSHIP AND BASIC SERIES ENTRY REQUIREMENTS

A	DRIVERS MUST REMAIN IN THE OFFICIAL IFWL DISCORD SERVER THROUGH-OUT THE ENTIRETY OF THE ACTIVE SEASON. LEAVING OR UNREGISTERING THE DRIVER'S PROFILE FROM THE IFWL DISCORD SERVER WILL RESULT IN REMOVAL OF THE DRIVER FROM ALL ACTIVE SIMGRID EVENTS THEY ARE REGISTERED TO, THIS WILL HAVE A NEGATIVE IMPACT ON DRIVERS ATTENDANCE AND SIMGRID RATING.
B	IMPORTANT: THE DRIVERS DISCORD PROFILE NAME AND NUMBER MUST MATCH EXACTLY TO THE INFORMATION PROVIDED TO IFWL.NET AND SIMGRID. ANY ERRORS OR DEVIATION IN THE INFORMATION PROVIDED TO IFWL AND SIMGRID WILL RESULT IN DRIVER DISQUALIFICATION. IN THE SIMPLEST EXPLANATION – YOUR DRIVER NUMBER ON SIMGRID AND IFWL.NET WEBSITE/DISCORD MUST MATCH – FAILING TO HAVE THIS SYNC'D WILL RESULT IN REMOVAL FROM THE RACE SERIES YOU HAVE SIGNED UP FOR.
C	<i>A PATREON SUBSCRIPTION IS REQUIRED FOR ENTRY INTO AN PRIZE POOLS CREATED BY THE IFWL. THE IFWL IS NOT A "PAY-TO WIN" RACING SERIES - A PATREON SUBSCRIPTION DOES NOT IN ANY WAY INFLUENCE A DRIVERS SERIES SIGN UP OPTIONS OR EFFECT IN ANYWAY THE DRIVER PLACEMENT ASSESSMENT PROCESS.</i>
D	ALL REQUIRED DLC PACKS MUST BE OWNED AS SPECIFIED IN THE SERIES SEASON ANNOUNCEMENT LISTED ON SIMGRID, BEFORE A DRIVER CAN BEGIN PARTICIPATING IN THE SELECTED SERIES. DRIVERS ARE REMINDED THERE ARE NO DROP ROUNDS – FAILING TO ATTEND A RACE DUE TO MISSING DLC OR A DISLIKE TO THE TRACK WILL RESULT IN POINT PENALTIES.
E	DRIVER SIGN-UP FOR AN IFWL HOSTED RACING SERIES MUST BE COMPLETED PRIOR TO 1.5 HOURS BEFORE RACE START. DUE THE THE AMOUNT OF RACES WE RUN THAT ARE ENFORCED BY ENTRY LIST – THIS IS DONE TO GIVE IFWL ADMIN AND STAFF ENOUGH TIME TO HAVE THE SERVERS CORRECT AND MINIMIZE DOWNTIME.

2. ATTENDANCE AND PARTICIPATION

A	CONSISTENT PARTICIPATION IS A REQUIREMENT OF ALL DRIVERS IN THE IFWL RACING SERIES. SIMGRID DOES PROVIDE THE OPTION TO WITHDRAW FROM A RACE BEFORE THE EVENT BEGINS. REPEATED NO-SHOWS, RAGE QUITTING, OR IDLING IN THE PADDOCK WILL RESULT IN IMMEDIATE DISQUALIFICATION FROM THE RACE.
----------	--

B	<u>BREAK-DOWN FOR ASSIGNING PENALTY POINTS FOR UN-ANNOUNCED RACING NO-SHOWS:</u> <u>ACC EVENTS</u> • SEASON 3 Console Monday Fun Day 1 penalty points per missed race. (max points of 8 allowed before DQ) • SEASON 3 Console PRO AM 5 penalty points per missed race. (max points of 10 allowed before DQ) • SEASON 3 Beginners Console 5 penalty points per missed race. (max points of 15 allowed before DQ) • IFWL.NET SEASON 3 PC MONDAY FUNDAY 1 penalty points per missed race. (max points of 8 allowed before DQ) • IFWL.NET SEASON 3 PC PRO AM SERIES 5 penalty points per missed race. (max points of 10 allowed before DQ) • IFWL.NET SEASON 3 PC BEGINNER SERIES 5 penalty points per missed race. (max points of 15 allowed before DQ) <u>LMU</u> • SEASON 3 LMP2 & LMGT3 MULTICLASS PC - 5 penalty points per missed race. (max points of 10 allowed before DQ) • SEASON 3 2 hours of Le Mans! £100 prize pot! NONE ALLOWED
----------	--

	<u>BREAK-DOWN OF TOTAL ‘INFORMED’ WITHDRAWALS ALLOWED BEFORE DRIVER REMOVAL FROM SERIES:</u> <u>ACC EVENTS</u> • SEASON 3 Console Monday Fun Day 3 allowed • SEASON 3 Console PRO AM 2 allowed • SEASON 3 Beginners Console 2 allowed • IFWL.NET SEASON 3 PC MONDAY FUNDAY 3 allowed • IFWL.NET SEASON 3 PC PRO AM SERIES 2 allowed • IFWL.NET SEASON 3 PC BEGINNER SERIES 2 allowed <u>LMU</u> • SEASON 3 LMP2 & LMGT3 MULTICLASS PC - 2 allowed • SEASON 3 2 hours of Le Mans! £100 prize pot! NONE ALLOWED
C	MINIMUM ATTENDANCE EXPECTATIONS: BEGINNER - 20% OF SERIES RACES / PRO – 20% OF SERIES RACES
D	IFWL CURRENTLY HAS A RULE IN PLACE THAT ALLOWS DRIVERS TO SUBMIT A TICKET IN ORDER TO BE ABLE TO CLEAR THE “MISSED RACE” PENALTY POINTS FROM SIMGRID – EVIDENCE MUST BE SUPPLIED WHEN THE TICKET IS SUBMITTED .

3. RACE/SESSION TIMES AND DETAILS

ALL RACE START TIMES LISTED IN (GMT OR BST DEPENDING ON TIME OF YEAR) – SIMGRID WILL ADJUST THE SERIES LISTED START TIME PER DRIVER PROFILE TIMEZONE

PC START TIMES:

Beginner Series 18:30 HRS UK (BST/GMT)

Pro Am Series 18:30 HRS UK (BST/GMT)

Monday series 20:00 HRS UK (BST/GMT)

CONSOLE START TIMES:

Beginner Series : 18:30 HRS UK (BST/GMT)

Pro Am Series : 18:30 HRS UK (BST/GMT)

Monday Series : 18:30 HRS UK (BST/GMT)

A

ASSETTO CORSO COMPETIZIONE SESSION LENGTH DETAILS:

- Season 3 pc / console "BEGINNERS SERIES" **P60 Q20 R60**
- Season 3 PC / Console "PRO AM SERIES" **P60 Q20 R60**
- Season 3 PC/Console " MONDAY FUNDAY SERIES" **P20(CONSOLE P60) Q10 R30**

B

LMU EVENTS

SEASON 3 | LMP2 & LMGT3 MULTICLASS | PC - 19:30 start time **P:20mins Q: 20 mins R: 60 mins**

SEASON 3 | 2 hours of Le Mans! £100 prize pot! 19:30 start time **P:25mins Q: 20 mins R: 120 mins**

4. SIM AND SERIES SPECIFIC REGULATIONS

PC BEGINNER SERIES	RACE START TIME: SESSION FORMAT: PIT-STOP REQUIREMENTS: GLOBAL RACE SETTINGS: CAR CHANGES: LIVE STEWARDS: COMMENTARY/BROAD CAST:	1830 HRS UK (BST/GMT) PRACTICE – 60M QUALIFYING – 20M / RACE LENGTH – 60 MINUTES Refer to simgrid Refer to simgrid ALL DRIVING ASSISTS ARE OPTIONAL Refer to simgrid CHANGES ARE ALLOWED NO LIVE STEWARDING - POST RACE ONLY NO BROADCASTING IN BEGINNER SERIES
PC PRO-AM SERIES	RACE START TIME: SESSION FORMAT: PIT-STOP REQUIREMENTS: GLOBAL RACE SETTINGS: CAR CHANGES: LIVE STEWARDS: COMMENTARY/BROAD CAST:	1830 HRS UK (BST/GMT) PRACTICE – 60M QUALIFYING – 20M / RACE LENGTH – 60 MINUTES Refer to simgrid Refer to simgrid Refer to simgrid ALL DRIVING ASSISTS ARE OPTIONAL DRIVERS ARE <i>NOT ALLOWED</i> TO CHANGE CARS NO LIVE STEWARDING COMMENTARY PROVIDED ON IFWL TWITCH
MONDAY FUNDAY	RACE START TIME: SESSION FORMAT: PIT-STOP REQUIREMENTS: GLOBAL RACE SETTINGS: CAR CHANGES: LIVE STEWARDS: COMMENTARY/BRO ADCAST: SERIES NOTES:	1930 HRS UK (BST/GMT) PRACTICE – 20M QUALIFYING – 10M RACE LENGTH – 30 Refer to simgrid Refer to simgrid Refer to simgrid NO POST RACE TICKET SYSTEM <i>Car changes allowed</i> <i>No live stewarding</i> <i>No comms</i> <i>This is a fun turn up and race series.</i>
LMU LMP2 & LMG3 MULTICLASS	Race start time: Session format : Car changes:	<u>P:20mins Q: 20 mins R: 60 mins</u> Refer to simgrid <u>Not allowed.</u>

	Broadcasting:	<u>Yes - On IFWL Twitch</u>
placeholder	RACE START TIME: SESSION FORMAT: PIT-STOP REQUIREMENTS: GLOBAL RACE SETTINGS: CAR CHANGES: LIVE STEWARDS: COMMENTARY/BROA DCAS	

placeholder	RACE START TIME: SESSION FORMAT: PIT-STOP REQUIREMENTS: GLOBAL RACE SETTINGS: CAR CHANGES: LIVE STEWARDS: COMMENTARY/BRO ADCAST: SERIES NOTES:	
-------------	---	--

5. RACING RULES FOR ALL DRIVERS	
A	RESPECT ALL STAFF, STEWARDS, AND DRIVERS
B	NO DANGEROUS BEHAVIOR (<i>RAMMING, BRAKE-CHECKING, DIVE-BOMBING, BLOCKING, PUNTING, ETC...</i>)
C	OVERTAKING - THE OVERTAKING DRIVER IS RESPONSIBLE FOR EXECUTING A SAFE PASSING MOVE
D	DEFENSIVE DRIVING - ONE MOVE ALLOWED, MUST BE PERFORMED PRIOR TO BRAKING
E	WHEN IN A SPIN HOLD THE BRAKES / WHEN REJOINING, ANY UN-SAFE RE-ENTRY ONTO THE TRACK WILL BE PENALIZED

F	DRIVING IN THE WRONG DIRECTION IN RELATION TO THE RACE WILL LEAD TO AN INSTANT DISQUALIFICATION
G	ALL LAPPED DRIVERS MUST YIELD UNDER BLUE FLAGS / LAPPED DRIVERS MAY UN-LAP THEMSELVES IF FASTER BUT CANNOT DEFEND
H	ALL VEHICLES MUST COMPLY WITH IFWL BoP – E.G. ACC USES LOW FUEL MOTOSPORT FOR BoP SETTINGS

6. STEWARDS, TICKETS, AND APPEALS

A	THE INCIDENT TICKET SUBMISSION WINDOW BEGINS IMMEDIATELY AFTER THE RACE COMPLETES AND EXTENDS UNTIL 24 HOURS AFTER THE RACE COMPLETED.
B	THE APPEALS SUBMISSION WINDOW BEGINS IMMEDIATELY AFTER THE INCIDENT TICKET SUBMISSION WINDOW CLOSES AND LASTS FOR 24 HOURS.
C	THE STEWARDS FINAL DECISION PROCESS WILL BE CONCLUDED AND POSTED WITHIN 24 HOURS OF THE CLOSE OF THE APPEALS SUBMISSION WINDOW.
D	THE TOTAL “TICKET, APPEAL, DECISION’ PROCESS IS EXPECTED TO CONCLUDE 72 HOURS AFTER RACE COMPLETED.

E	IT IS THE RESPONSIBILITY OF ALL REPORTING DRIVERS TO SAVE ANY AND ALL REPLAYS AND STREAMS THAT CAN PROVIDE EVIDENCE TO THE CLAIM MADE ON THE INCIDENT TICKET.
F	STEWARDS FINAL DECISIONS MAY HAVE THE TIME FRAME NECESSARY FOR THE JUDGEMENT TO BE POSTED EXTENDED DUE TO TICKET VOLUME OR OTHER MITIGATING CIRCUMSTANCES.

7. COMMENTARY, BROADCASTING, AND MEDIA INFORMATION

	OFFICIAL COMMENTATORS: “ZE LEXI” AND “D CROSSMAN” COMMENTARY AVAILABILITY : THE PC BEGINNER LEVEL SERIES WILL NOT HAVE LIVE COMMENTARY AVAILABLE (RESULTS ONLY) ALL PRO-AM races will have comms available. MEDIA PLATFORMS: YOUTUBE, TWITCH, TIKTOK HIGHLIGHTS, AND IFWL.NET ARCHIVES
--	--

8. DRIVER INITIAL PLACEMENT ASSESSMENT PROCESS	
A	DRIVERS NEW AND OLD CAN OPENLY SELF-ASSIGN THEMSELVES TO A BEGINNER / AM / PRO IN ALL SIMGRID RACES – BUT BE AWARE THAT IFWL ADMIN WILL MOVE DRIVERS WITHOUT NOTICE TO THE CORRECT CLASSIFICATION WITHIN IFWL SYSTEM. THIS PREVENTS PROS SLIPPING INTO AM OR BEGINNER, AND ALSO STOPS BEGINNERS JOINING PRO – SAVING ISSUES DOWN THE LINE.
B	IFWL RESERVES RIGHT TO REASSIGN/REMOVE DRIVERS FOR BALANCE.
C	ON SEASON COMMENCEMENT - ALL DRIVERS REVIEWED AFTER RACE 5. IF SELECTED, DRIVERS WILL EITHER BE MOVED UP OR DOWN TO CORRECT CATEGORIES – WITH A POINT AMENDMENT MADE WHERE NECESSARY.
D	FINALIZED STEPS FOR THE INITIAL ASSESSMENT PROCESS WILL GO HERE
E	FINALIZED STEPS FOR THE INITIAL ASSESSMENT PROCESS WILL GO HERE

9. DRIVER PROMOTION AND RELEGATION GUIDELINES	
A	FINALIZED STEPS FOR THE DPR PROCESS WILL GO HERE
B	FINALIZED STEPS FOR THE DPR PROCESS WILL GO HERE
C	FINALIZED STEPS FOR THE DPR PROCESS WILL GO HERE

D	FINALIZED STEPS FOR THE DPR PROCESS WILL GO HERE
E	FINALIZED STEPS FOR THE DPR PROCESS WILL GO HERE

SECTION II

SIM SPECIFIC REGULATIONS AND KEYBINDINGS

SECTION III

1. APPENDICES AND TABLES	
	TERMS / DEFINITIONS / ACRONYMS <u>DQ</u> DISQUALIFICATION <u>DNS</u> <u>D</u>ID <u>N</u>OT <u>S</u>TART <u>DNE</u> <u>D</u>ID <u>N</u>OT <u>E</u>INISH <u>BOP</u> <u>B</u>ALANCE OF <u>P</u>ERFORMANCE A COMPLETE LIST OF STEWARD CODES AND EXPLANATIONS CAN BE FOUND AT THE END OF THIS GUIDE
	<u>IFWL RACE</u> <u>S</u>ERVER <u>I</u>NFORMATION <u>SERVER PASSWORDS</u> • IFWLLMU • IFWLACC • IFWLACEVO

IFWL CONTACT AND SERVER INFORMATION

OFFICIAL WEBSITE [HTTP://IFWL.NET](http://ifwl.net)

DISCORD CONTACT THE LEAGUE ON OUR DISCORD SERVER
YOU CAN DIRECTLY JOIN THE DISCORD SERVER VIA IFWL.NET AND HIT JOIN US.

SIMGRID PLEASE VISIT THE IFWL SIMGRID PAGE FOR FURTHER
INFORMATION [HTTPS://WWW.THESIMGRID.COM/COMMUNITIES/IFWL](https://www.thesimgrid.com/communities/ifwl)

SECTION IV

1. ADDENDUMS AND ERRATTA

THE LAYOUT OF THE PREVIOUS SECTIONS WITH REGARDS TO THE SECTION #, AREA # AND LINE LETTER, HAVE BEEN LAID OUT TO MAKE MID-SEASON RULES AND REGULATION CHANGES EASIER TO NOTATE AND THEN OFFICIALLY ADD INTO THE RULES UPON SEASON COMPLETION.

07/07/2026 : Full update provided to document for season 3.

STEWARDS CODES EXPLAINED

THESE ARE THE RULES IFWL STEWARDS ABIDE BY AND ISSUE ON TICKETS – THESE ARE THE CODES YOU MUST KNOW, AND REFERENCE IF YOU WISH TO SUBMIT A TICKET ON ANOTHER DRIVER.

CODE	GR OUP	TITLE	DESCRIPTION	WHO	PENAL TY
RP1 MI	RP 1	UNSAFE TRACK REJOIN	DRIVER REJOINS TRACK DANGEROUSLY AND CAUSES ISSUE	REJOININ G DRIVER	0S

RP1 ST	RP 1	UNSAFE TRACK REJOIN	DRIVER REJOINS TRACK DANGEROUSLY AND CAUSES ISSUE	REJOININ G DRIVER	20S
RP1 SE	RP 1	UNSAFE TRACK REJOIN	DRIVER REJOINS TRACK DANGEROUSLY AND CAUSES ISSUE	REJOININ G DRIVER	45S
RP2 MI	RP 2	UNSAFE PIT EXIT – CROSSING PIT LINE	DRIVER EXITS PIT IN UNSAFE MANNER AND CAUSES COLLISION	EXITING DRIVER	5S
RP2 ST	RP 2	UNSAFE PIT EXIT – CROSSING PIT LINE	DRIVER EXITS PIT IN UNSAFE MANNER AND CAUSES COLLISION	EXITING DRIVER	20S
RP2 SE	RP 2	UNSAFE PIT EXIT – CROSSING PIT LINE	DRIVER EXITS PIT IN UNSAFE MANNER AND CAUSES COLLISION	EXITING DRIVER	45S
RP3 MI	RP 3	BLUE FLAG ABUSE / BLOCKING WHILE LAPPED	LAPPED DRIVER IMPEDES OR BLOCKS FASTER CARS	LAPPED DRIVER	5s
RP3 ST	RP 3	BLUE FLAG ABUSE / BLOCKING WHILE LAPPED	LAPPED DRIVER IMPEDES OR BLOCKS FASTER CARS	LAPPED DRIVER	20s
RP3 SE	RP 3	BLUE FLAG ABUSE / BLOCKING WHILE LAPPED	LAPPED DRIVER IMPEDES OR BLOCKS FASTER CARS	LAPPED DRIVER	45S

RP4 MI	RP 4	FORMATION LAP / START LINE INFRINGEMENT	OCCURS BEFORE RACE START ON FORMATION LAP BEFORE LIGHTS	DRIVER OUT OF POSITIO N	POST RACE TICK ET
-----------	---------	--	--	----------------------------------	----------------------------

CODE	GR OUP	TITLE	DESCRIPTION	WHO	PENAL TY
RP4 ST	RP 4	FORMATION LAP / START LINE INFRINGEMENT	OCCURS BEFORE RACE START ON FORMATION LAP BEFORE LIGHTS	DRIVER OUT OF POSITIO N	POST RACE TICK ET
RP4 SE	RP 4	FORMATION LAP / START LINE INFRINGEMENT	OCCURS BEFORE RACE START ON FORMATION LAP BEFORE LIGHTS	DRIVER OUT OF POSITIO N	30S
RP5 MI	RP 5	ILLEGAL OVERTAKE (OFF-TRACK OR GAINED ADVANTAGE)	DRIVER GAINS POSITION OFF-TRACK OR WITHOUT COMPLETING LEGAL PASS	OVERTA KING DRIVER	5s
RP5 ST	RP 5	ILLEGAL OVERTAKE (OFF-TRACK OR GAINED ADVANTAGE)	DRIVER GAINS POSITION OFF-TRACK OR WITHOUT COMPLETING LEGAL PASS	OVERTA KING DRIVER	20S
RP5 SE	RP 5	ILLEGAL OVERTAKE (OFF-TRACK OR GAINED ADVANTAGE)	DRIVER GAINS POSITION OFF-TRACK OR WITHOUT COMPLETING LEGAL PASS	OVERTA KING DRIVER	45s
RP6 MI	RP 6	LATE BLOCKING / MOVING	DRIVER DEFENDS WITH A LATE MOVE UNDER BRAKING	DEFEN DING DRIVER	5s

		UNDER BRAKING			
RP6 ST	RP 6	LATE BLOCKING / MOVING UNDER BRAKING	DRIVER DEFENDS WITH A LATE MOVE UNDER BRAKING	DEFENDING DRIVER	20s
RP6 SE	RP 6	LATE BLOCKING / MOVING UNDER BRAKING	DRIVER DEFENDS WITH A LATE MOVE UNDER BRAKING	DEFENDING DRIVER	45S
RP7 MI	RP 7	DIVEBOMB / OVERLY AMBITIOUS LUNGE	OVERTAKE ATTEMPT FROM TOO FAR BACK CAUSES CONTACT	OVERTAKING DRIVER	5s

CODE	GROUP	TITLE	DESCRIPTION	WHO	PENALTY
RP7 ST	RP 7	DIVEBOMB / OVERLY AMBITIOUS LUNGE	OVERTAKE ATTEMPT FROM TOO FAR BACK CAUSES CONTACT	OVERTAKING DRIVER	15s
RP7 SE	RP 7	DIVEBOMB / OVERLY AMBITIOUS LUNGE	OVERTAKE ATTEMPT FROM TOO FAR BACK CAUSES CONTACT	OVERTAKING DRIVER	45S
RP8 MI	RP 8	REAR-END COLLISION (BRAKING ZONE)	DRIVER HITS THE CAR IN FRONT UNDER BRAKING	DRIVER BEHIND	5s

RP8 ST	RP 8	REAR-END COLLISION (BRAKING ZONE)	DRIVER HITS THE CAR IN FRONT UNDER BRAKING	DRIVER BEHIND	20s
RP8 SE	RP 8	REAR-END COLLISION (BRAKING ZONE)	DRIVER HITS THE CAR IN FRONT UNDER BRAKING	DRIVER BEHIND	45S
RP9 Mi	RP 9	SQUEEZIN G OFF TRACK / NOT LEAVING ROOM	DRIVER FORCES ANOTHER CAR OFF TRACK OR FAILS TO LEAVE SPACE	DEFEN DING DRIVER	5s
RP9S T	RP 9	SQUEEZIN G OFF TRACK / NOT LEAVING ROOM	DRIVER FORCES ANOTHER CAR OFF TRACK OR FAILS TO LEAVE SPACE	DEFEN DING DRIVER	20s
RP9S E	RP 9	SQUEEZIN G OFF TRACK / NOT LEAVING ROOM	DRIVER FORCES ANOTHER CAR OFF TRACK OR FAILS TO LEAVE SPACE	DEFEN DING DRIVER	45S
RP10 Mi	RP 10	EXCESSIVE FLASHING	DRIVER TRIES TO IMPAIR VISION BY FLASHING LIGHTS	OVERTA KING DRIVER	15s
RP10 ST	RP 10	EXCESSIVE FLASHING	DRIVER TRIES TO IMPAIR VISION BY FLASHING LIGHTS	OVERTA KING DRIVER	15s
RP10 SE	RP 10	EXCESSIVE FLASHING	DRIVER TRIES TO IMPAIR VISION BY FLASHING LIGHTS	OVERTA KING	15s

				DRIVER	
--	--	--	--	--------	--