

### Whetstone of Durability

(from "The Adventurer's Ordinance II")

This whetstone hardens the blade making it more durable and able to pierce armors. Using the below table, a permanent bonus to hit is granted. The bonus does not allow the weapon to hit creatures with resistance to non-magical weapons, however; this bonus is treated as a non-magical bonus and stacks with any magical bonuses to hit, up to a maximum of +5 to hit total. This Whetstone will work 1d20 times before it loses its magic.

<b>d4 Roll</b>	<b>Bonus</b>	<b>XP Value</b>	<b>GP Value</b>
1-3	+1	2,000	10,000
4	+2	4,000	20,000