



GENERAL SEASON RULESET

Welcome to the third season of the Scottish Esports League.
We hope it will be as enjoyable and action-packed as previous seasons!

Except where cross-play exists, it is assumed that all games are based on PC.

INDIVIDUAL RULESETS

In addition to the rules we define generally in this document, you can find the game-specific rulesets below:

Rainbow 6 Siege: <https://docs.google.com/document/d/16ezuTYxe15Uh4x-MbiVdFaBYPjXKPUJ0iHwV7K9jR6M/edit?usp=sharing>

Rocket League: https://docs.google.com/document/d/19yayntemKfL_Y9B-6M7qXmw0rnMnK2l4F9qNG5DFVvG0/edit?usp=sharing

CS:GO: https://docs.google.com/document/d/1UJjrMMsJg91Y5NV2xYoPpmyOL_qrC0HHiiyeno8gnSb4/edit?usp=sharing

SCHEDULE

January						
Su	M	Tu	W	Th	F	Sa
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

February						
Su	M	Tu	W	Th	F	Sa
ANNOUNCEMENT					1	
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
SIGNUP PERIOD						

March						
Su	M	Tu	W	Th	F	Sa
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				
SPRING SPLIT						

April						
Su	M	Tu	W	Th	F	Sa
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30		
SPRING / SIGNUP						

May						
Su	M	Tu	W	Th	F	Sa
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31	SUMMER SPLIT					

June						
Su	M	Tu	W	Th	F	Sa
	1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30				
SUMMER SPLIT						

July						
Su	M	Tu	W	Th	F	Sa
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	
FINALS						

August						
Su	M	Tu	W	Th	F	Sa
						1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					

Signups for the **Spring split** will be open from the start of February, the season formally beginning March 7th and ending April 12th. The **Summer Split** shall begin on May 2nd and run until June 17th.

Each game may treat these splits slightly differently, however it is intended that a number of teams will qualify from each of the two splits.

Finals will be held early July, 10-12th. Quarter/semi-finals on Friday/Saturday, finals on Sunday.

Some games may include extra qualifiers between splits and the finals.

SIGN-UPS

Age restrictions apply per-game.

The number of non-UK (and Ireland) players is defined per-game; ~~however all participants that qualify are expected to be able to attend the LAN in Scotland during July 2020. ESS will not be paying for travel and accommodation~~ finals have been moved to being a part of BIG Fest Online, instead of a LAN event due to COVID-19.

The sign-up period for the **Spring Split** is the entire of **February 2020**.

The sign-up period for the **Summer Split** is the entire of **April 2020**.

Each game has a maximum cap on teams entering and player numbers per team.

Refer to your game's specific rule-set for more details.

FORMAT

Some games may still have their format in development, as it depends on the number of sign-ups and we wish to make each one as competitive and manageable as possible.

Refer to your game's specific rule-set for more details.

OVERALL RULES

1. These rules may be amended at any time, and decisions made by the league administrators may differ to the rules outlined in this document if it is deemed prudent on a case-by-case basis
2. Players must use their registered names, and must not include profanity or anything inappropriate (which includes sponsors of alcohol/tobacco/gambling etc)
3. All forms of cheating are forbidden, including ghosting
4. Teams are expected to play on a night selected by the tournament administrator every week - this is the rule, however exceptions may be made under special circumstances
5. All players must join our Discord - <https://discord.me/esportssco> - and be online there before/during your matches, in case of any issues.

6. Before a set, the team captains are expected to use Smash.gg to communicate with the opposing team for that week 15 minutes before the game is due to begin
7. Players will use Smash.gg to generate the lobby details as instructed.
8. Game must be started within 10 minutes of the given start time, administrative-deemed exceptions withstanding. For series bigger than best of 1, each 10 minute period a team is late, one game series point shall be awarded to the opposing team
9. If the match is chosen to be streamed, the teams must wait until the tournament administrator has declared that the match may begin, through the Smash.gg lobby chat
10. Players may not stream their own viewports if the match is being streamed live by Esports Scotland. Matches that are not being covered by ESS may be streamed by players, at their own risk
11. All protests about the match must be made between a single game's end and 10 minutes following game end - not during the game itself.
12. Simple fair play rules apply - chat deemed to be inciting violence, racist or deemed otherwise inappropriate by the tournament admin may result in sanctions
13. Sanctions may include warnings, round loss, map loss, match loss, disqualification of a player or team, or a ban of a player or team
14. Teams must always play to the highest level to be reasonably expected; match fixing in any form is forbidden and will be punished.
15. Scores are to be reported back into Smash.gg by the team captains
16. Teams should not use recognised brand names or trademarks not under their control as part of their names

Rule-sets specific to each game have been linked to at the top of this document.

UPDATE HISTORY

If any updates are made to this rule-set, they shall be documented below.

Date	Change
14/05/2020	Updated to mention BIG Fest Online
07/02/2020	16 - teams must not use brand names as part of team names, unless it belongs to them of course.
14:46	Added note under 'signups', that the number of non-UK players is defined per-game, however all participants that qualify are expected to be able to attend the LAN in Scotland during July 2020.
14:06	Added note, that except where cross-play exists, it is assumed that all games are based on PC.
13:30	Age restriction info added to 'signups'
01/02/2020	Initial creation.