School Idol Festival All Stars FAQs

A bit of notice

Since the doc is left outdated for over a year or so now, I will have to make a massive overhaul to the FAQs to better suit for the newest content released to the game! You may see massive changes or inconsistent answer, but it should be up to par to what will happen for the next few days so this document may better serve you for future versions of the game!

General Questions

What is SIFAS?

SIFAS, or Love Live! School Idol Festival All Stars to name the full name, is a game developed by KLab Games with Sunrise and Bushiroad helping out on various aspects of the game. It is set to be a "Rhythm RPG" game, focusing on improving your members as its core aspect, utilizing a skill tree system and various RPG elements to train and improve the members. It was initially announced during Tokyo Games Show 2017 with a release window of Summer 2018 but it was pushed back for a Fall 2019 release, finally releasing on September 26, 2019. The Global version was released 5 months later on February 25, 2020, and the upcoming Simplified Chinese version is slated to be released by August 2021.

What languages are available to use for the game?

For system languages, it will be available in the following:
- Japanese version: Japanese
- Global version: English, Thai, Korean, Traditional Chinese
- Simplified Chinese version: Simplified Chinese

For character dialogues, all 3 versions will utilize the original Japanese voices.

Is there a content gap in SIFAS like in SIF?

For Global's release, it was initially put at a 5-month gap behind the Japanese version. KLab changed course for both games however, and SIFAS Global is now in an accelerated schedule to completely sync up with the Japanese version. Both the playerbase and the devs expect both versions to sync up by the end of July 2021. For the Simplified Chinese version, it may be placed on an almost 2-year gap behind the Japanese version but it is uncertain as of writing.

What is the difference between SIF and SIFAS?

While the main drawing point for both games is that you can play Love Live songs as you please and collect cards of your favorite member, the similarities end there. SIFAS is aimed to be more statistical in nature. You can't go and plop in with an underleveled team on the highest song difficulty available and expect to clear it without dying. Your progression is tied to how strong your cards are.

Cards, Teams, and Gacha

What's the game's gacha rates?

For the main rates, the distribution is as follows:
- R = 85%
- SR = 10%
- UR = 5%

As for the rate-up, the devs have given a fixed rate-up of 0.5% for each featured UR and 1% for each featured SR.

What are "Shiny Quartz"?

Those are used to spark for URs you can't get! You get 10 every 10-pull or 1 every solo pull. You'll need 250 Crystals for a UR (12500 Loveca Stars worth), and lasts for the entire duration of a gacha banner. Once the banner's out, those unused Crystals are then converted to Shards which you can use for materials such as Macarons, Notebooks, etc. In other games, it closely resembles Granblue Fantasy's Spark System.

How do I exchange my Quartz?

From the Home Screen, tap on the Shop button on the bottom. From there, tap on the Item Exchange button, scroll for the Shiny Quartz Exchange banner, and select what card you want to exchange from there.

What is this All Stars Banner?

If you failed to grab the UR you want during their rate-up, don't fret. New cards will be permanently added to the general card pool every 3 months! If say you missed the UR Kanan during the "Exciting Adventure through Downtown" Event Gacha, you can get a chance to get her again through this banner by the end of November! The banner will change the Quartz it uses to spark every month and the sparkable characters will be the ones newly added. So again, if you lucked out of that UR Kanan, you have only until the end of December to spark her from that banner. None is known at this time if they're adding the Event Cards in this banner.

How do I set up a Live Team?

From the Home Screen, tap on the スクールアイドル button on the bottom row of buttons and tap on the ライブ編成 button. From there, you can tap an idol portrait and swap it with another idol. But for more flexibility, there's 2 pink buttons at the bottom: 自動編成 and 一括編成. When you select 自動編成, you have the options of (from left to right): Auto, Auto with Parameters, and Remove Accessories from Team. When you select 一括編成, you can manually pick the idols to go for your team. To pick idols one-by-one, you can set it to 個別 on the right panel. To pick a group of idols to be in a team, set it to 一括 to do that.

How do I set up a Training Camp Team?

From the Home Screen, tap on the スクールアイドル button on the bottom row of buttons and tap on the 合宿編成 button. From there, you can tap an idol icon and swap it with another idol. But for more flexibility, there's the 一括編成 button which also has the same functionality as the one in the Live Team set up. To pick idols one-by-one, you can set it to 個別 on the right panel. To pick a group of idols to be in a team, set it to 一括 to do that.

Can I run duplicates of a card in a team?

No. Dupes are instead automatically used to Limit-Break the card once and unlock more nodes in that card's skill tree. Getting more than 5 will give you a School Idol Radiance to Limit-Break any card instead!

Where can I get School Idol Radiance?

Again, you can get them from Gacha. If you have a card that is at max Limit-Break and you scouted a duplicate of that card, you'll get School Idol Shine Crystals instead. The amount per rarity will be as follows:
- R: x1
- SR: x5
- UR: x25

Otherwise, the other sources you can use to get them are from Events and Goals.

What are these new Card Attributes?

- Pink = Smile
- Green = Pure
- Blue = Cool
- Red = Active
- Yellow = Natural
- Purple = Elegant

What are these secondary Skill Icons on the card icon?

- Vo = Voltage (basically your scorer cards, You get more Score/Voltage at the expense of faster stamina drain)
- Sp = Special (charges the SP meter [the button with icons of 3 idols on the bottom-center of a Live], but reduces Skill Activations)
- Gd = Guard (lessens the stamina drain from tapping notes at the expense of slower SP charge
- Sk = Skill (increases the Skill Activations, but lessens Voltage output)

What do these Inspiration Skills do? Where do I get those for my card? Do I have to gacha a lot or?

Inspiration Skills are passive skills you can get for your card. Whenever you place your idols to Training Camp, a chance of getting a Light Bulb can occur to any one of them. After the training, you're presented with a screen telling you that a new Inspiration Skill is possible for your card of choice. You can accept or deny it, and you can have up to 4 Inspiration Skills per card (3 slots for non-Fes UR cards, 4 for Fes UR cards)

Cool, what kinds of Inspiration Skills are available out there?

Check out this list made by u/kachx: https://www.kachagain.com/sifas/inspiskills.php

I don't know what these Card Skill Icons mean...

Check out this list made by /u/Pilation:
https://www.reddit.com/r/SchoolIdolFestival/comments/d9eod8/sif_all_stars_faqs_and_general_questions_thread/f1mrbrx/

Alright, I want to upgrade my cards' stats and Skill Tree. Where do I go?

From the Home Screen, tap on the スクールアイドル button on the bottom row of buttons and tap on the 特訓 button. Tap the card you want to upgrade and you should be in the card's upgrade screen. On your right, it's your card's Skill Tree. On the panel on the left, you can Level your card (レベルアップ button) or Limit-Break (限界突破 button) it. You can also view your card's skills and its levels from there.

Where can I get materials for the Skill Tree?

Play the songs and events, clear Goals, increase your Bond Level to an Idol, and send Idols to Training Camp

Rhythm Game

Do I tap exactly on the judgement circle to tap on the notes?

No, you can tap anywhere to tap the notes

WTF?! Why am I losing health even when I'm tapping on time?

That's the game's intended mechanic. You lose health as you progress through the live by tapping on the notes. They explicitly said that this game is more RPG than Rhythm, so there's more emphasis on making improvements to card stats, better teams, and Live strategies to combat the losing health while scoring better Voltage

What are these arrows in Lives for???

You use them to switch the subunit used for the Sp skill. Switching can help you maintain stamina, score more Voltage, or just generally switch the Skill in the SP meter if needed. You get a tiny bonus if you switch subunits

What are these pink areas in my song progression bar?

Those are Appeal Chances, where you accomplish a goal and you get a score boost once you accomplish them! Here's a list of the Appeal Chance goals you can get per song: https://kachagain.com/sifas/ac.php

Can I Auto-Play songs?

Yes, but you need to play the song once to be able to Auto-Play it.

How about Skipping?

You can skip, once you completed all 3 Song Missions for that song (and you have Skip Tickets to use the feature).

Wow, Skip doesn't count for missions... 😒😒

Yeah, it doesn't count for the Center Missions. You CAN progress missions from Skipping if what you're after is the Song Clear Missions.

Accessories

How do I get those?

Most of the time, you can get Accessories by playing through songs. Easy difficulty will give you a possibility of R Accessories (sliver), Normal might give SR Accessories (gold), and Hard might give UR Accessories (rainbow). Other sources can come from Serial Codes (although be advised that current Promo Accessories are weak) and Event Goals (recent addition, although replaced with Materials in more recent events)

It seems I can level up my Accessories. How do I do that?

From the Home Screen, tap on the アクセサリー button and then on the 合成 button. From there, tap on the accessory you want to level and select your items there. You can use either other accessories or special Accessory Stickers to upgrade

How about Limit Breaking? I see that I can do that as well.

Same procedure as Leveling but a bit different. Once you've selected the Accessory up want to Limit-Break, select the duplicate to use as your Limit-Break material and tap the pink bottom button to go through the process. Alternatively, tap the white bottom button to use Limit Break materials instead to Limit Break the accessory.

How do I get more of that Limit Break material for Accessories?

Other than in Events, you can grab more of these guys by disassembling Accessories The amount you can get per rarity are as following:
- R (silver): x1
- SR (gold): x5
- UR (rainbow): x25

Be wary that as you disassemble an Accessory, you'll be getting the material for the attribute of the Accessory you're disassembling so double-check if you're disassembling the Accessory with the correct attribute you want to get.

How do I disassemble my Accessories?

From the Home Screen, tap on the アクセサリー button and then on the 合成 button. From there, tap on the accessories you want to disassemble and tap OK if you're done. Tap OK again to confirm and you've disassembled them!

Alright, I've known how to get their stats up and running. How do I equip them?

From the Home Screen, tap on the スクールアイドル button on the bottom row of buttons and tap on the ライブ編成 button. From there, tap on the green 作戦・アクセサリー編集 button and equip your Accessories from there. You can also arrange your subunit from there.

Songs and Story

I'm new. Why is the button leading to (Free) Live locked?

The game requires you to progress through All Stars Main Story Chapter 1 to unlock it. Go through it and you should be able to access it by then.

Hmm, there's a lot of locked songs in Free Live. How do I unlock them?

Progress through the All Stars Main story to unlock more songs. You can check the requirements by checking their entries in the Free Live roster.

Are there Daily Songs in the game?

Yes. You can access them by tapping on ライブ > 日替わり from the Home Screen. If you're in the 通常 roster instead, don't fret! Just tap the カテゴリー button on the left side of the screen to switch immediately to the Daily Songs

That's weird, I can't play more of the Daily Songs. Is there a limit on how many times you can play?

Yes, there's a limit. The limit is up to 5 times a day per song.

I wanna access a member's Kizuna and Side Stories. Where can I access them?

From the Home Screen, tap the エピソード button on the bottom-right set of buttons and tap 一覧 to select from a list of Idols or お気に入り to go striaght to your partner Idol's profile page. Once selected an Idol (or tapped お気に入り), tap either the キズナエピソード button for the Kizuna Episodes (bottom left blue button) or サイドエピソード button for the Side Episodes (bottom left pink button).

Some of the Kizuna Stories are locked. How do I unlock more of them?

Play Lives with them in your team. Playing a Live either manually, automatically, or skipping with net her Kizuna Points at the end of the Lives. Other sources is by tapping her from the Home Screen (if you have her partnered). You can get up to 100 Kizuna Points by tapping her daily (each tap is 20 Kizuna Points for a cap of 5 taps daily).

How about Side Stories? How do I unlock them?

Progress through the story's associated Card Skill Tree to unlock it. There's 2 you can get from a Card, which requires you to unlock the Story and Idolization nodes to get.

Idols

How do I set an Idol as my Home Screen Partner?

From the Home Screen, tap the button with an icon of a person with circular arrows on the left column of buttons. From there, select the idol your want to partner up and tap OK to change.

How can I change the costume my Idols wear in a Live?

There are 2 ways to do it.

From the Home Screen:
Tap on the スクールアイドル button on the bottom row of buttons and tap on the ライブ編成 button. From there, select the team you would be using and the tap the 変更 button at the bottom of the idol's portrait and stats to change the costume.

From the Team Selection Screen before a Live:
Select the team you would be using and then tap the 変更 button at the bottom of the idol's portrait and stats to change the costume.

Be wary that if you're running duplicate idols in a team, the model priority would be from the center going left-right (essentially 5-4-6-3-7-2-8-1-9). If you want to see your idol with the costume you want her to wear, set her before the duplicate to avoid it being replaced with a model of the original member in that position.

Can I change the costume my partnered Idol wears in the Home Screen?

Yes, you can change what they wear in the Home Screen by going to their profile page. To get there from the Home Screen, tap the エピソード button on the bottom-right set of buttons and tap お気に入り to go striaght to your partner Idol's profile page. From there, tap the きせかえ button (bottom-right blue button) and select the costume you want her to wear. You can also change the Homescreen background and filter the list to include locked costumes by the buttons on the top-right.

I heard you can get more voice lines for my partnered Idol to say in the Home Screen! How do I get them?

Go through her Kizuna Story, unlock the ボイス nodes in any of her card's Skill Trees, and rank through her Kizuna Levels to get more voicelines! To see the requirements to unlock them (and to hear them individually), go to her profile (which is done the same as above for the costume change) and tap on the ボイス button this time (bottom-left yellow button) to see the list of her voice lines and the requirements to unlock them

SIF and SIFID Linking

How to create a SIFID?

https://www.reddit.com/r/SchoolIdolFestival/comments/6xx53m/information_jp_how_register_for_sif_id/

How to link your SIF JP game data from SIF ID to SIFAS?

From your home screen, tap the Hamburger button on the top-left corner, and tap the データ連携 button. Tap on the SIF ID option and link your account from there. Once done, go back and tap the Hamburger button. Tap on the スクフェスID実績 button. Reap your rewards from SIF there!

Is linking a single SIFID account for both SIF EN/WW and JP interfere with SIFAS JP?

No. SIFAS JP will only look for your game data in SIF JP. Same will be done on SIFAS EN for SIF EN

Can I link my SIF JP account to a SIFAS JP account, unlink it, and link another SIFAS JP account to get the rewards on both SIFAS JP accounts?

No. There's a system checking if the SIF JP account was linked once to avoid abuse of the integration goal rewards.

Other Related Questions

When does the Training Camp attempts refresh?

Every 12am and 12pm JST

I get a "**An unauthorized program has been detected. Please close all programs and try again**" message. What do?

The game's Android Root Checker has been triggered. Either unroot the Android system or mask it

My game keeps crashing! What do?

1. Check if you're installing an APK that has a smaller size. The APK should have 57MB as its total compiled size (the APK is split into 4 pieces). Install via [QooApp](https://apps.qoo-app.com/en/app/880) or follow [@imZehel's guide on manual installation of the split APKs](https://twitter.com/imZehel/status/1176791766357274624?s=20)
2. Check if you can run the game in the first place. The assumed system requirements are as follows
     * Android 5+/iOS 11+
     * 2GBs of RAM
     * Minimum of 2GBs needed from your internal storage
     * OpenGL ES 3.0-supported GPU
3. Check the game files' integrity. [/u/Zuntenshi advises to download all game files to correct the crashing in-game](https://www.reddit.com/r/SchoolIdolFestival/comments/d9eod8/sif_all_stars_faqs_and_general_questions_thread/f1gtlr4/). Refer to the guides above on how to navigate on the Menu Screen and the System Menu!