2D STUDIO Art 1 (0101300)

UNIT TWO

2nd Nine Weeks

Course Description:

Students experiment with the media and techniques used to create a variety of two dimensional (2-D) artworks through the development of skills in drawing, painting, printmaking, collage, and/or design. Students practice, sketch, and manipulate the structural elements of art to improve mark making and/or the organizational principles of design in a composition from observation, research, and/or imagination. Through the critique process, students evaluate and respond to their own work and that of their peers. This course incorporates hands-on activities and consumption of art materials.

The following table has been created as a <u>suggested</u> format for Brevard County art teachers. The mediums, projects, techniques, artists/cultures and standards are flexible and fluid but the major concepts (bolded), such as Elements and Principles, Critical method, Art Periods and Learning Goals should remain consistent to the terms for ease of transition for our students. (Some aspects should carry over into consecutive terms such as elements, principles, critique, etc.)

Essential Questions:

How can art styles reflect the time and place in which they were created?

How can we identify art movements throughout history?

Why can there be more than one way to interpret an artwork?

How does art expand and enhance our thinking?

	Content	Vocabulary	Processes/Techniques	Connections
?	Composition	Aerial perspective	Continue development of	Grid system for perspective
?	Perspective	(atmospheric), depth, 1-2 point perspective, foreshortening, background,	drawing skills through observational studies	(Albrect Durer, Leonardo da Vinci)
?	Observational	middle ground, foreground.	(outdoors, interiors, still life, etc.)	Aerial perspective (Sisley,
	Studies	Overlapping, picture plane,	Investigate various	Turner, Leonardo)
?	Printmaking media and techniques	Linear perspective, Vanishing point and lines, Eye level, Horizon line, Converging lines composition, rule of thirds, Golden ratio. Color schemes and	printmaking processes. Example projects, media, techniques: 1-point perspective scene or lettering, 2-point building or city. Grid drawing, woodcut,	Wood cuts (Japanese wood cuts Mt. Fuji Art of Ukiyo-e prints, MC Escher,Albrect Durer)
?	Characteristics of color			Monoprints.com (explanation of process and examples)
?	Critical Method	characteristics, grid, craftsmanship,	linocut, monotype, intaglio, lithography, etching, silkscreen	Alcorngallery.com (Examples
?	Creative Process	plagiarism, appropriation, copyright, Period, Style.	printing, collography.	of relief printmaking)
?	Art History		Color wheels made on the	
?	Plagiarism		computer. Digital Editing of artwork	
	(Art Forgery, copyright)			

	?	Create a sketchbook, portfolio collection and/or art journal	
Assessment: Refer to BPS/teacher rubric and/or use teacher created formative and summative assessments			