This document is a list and description of Profit's **direct employees and business connections**. The employees may be involved in one or more specific ventures or agencies, such as the Bank, or they may simply be considered an employee of Profit himself and engage in various matters furthering the dogma of "profit for all, profit for Profit."

All employees receive benefits such as housing in Gold, free specialized healthcare, insurance, and more. There are countless opportunities for basic positions, and considering the benefits, many in Gold apply to be hired.

Not everyone in Gold is an employee of Profit. Many independent ventures exist, and individuals in Gold may seek positions there or pursue their own start-ups. That said, they still must contribute to the economy of Gold, which may take the form of taxes or contribution of materials, products, or services for "profit for all, profit for Profit."

If they wish, employees of Profit can **wear a mask** inspired by Profit. There is an artistic department that employees can send an order for a custom mask to; they are generally completed and delivered within an hour. An employee can order one custom mask for free for every year that passes in Ideation. There are also "default" mask designs that can be purchased in Gold, with the price discounted for employees.



Profit arrived in the Main Continuity in **1805**. From around **1810** onwards, Profit began recruiting Associates, though the earlier ones had less formally defined roles than those recruited later. Gold was officially established in **1830**, with many Associates part of its establishment as a nation.

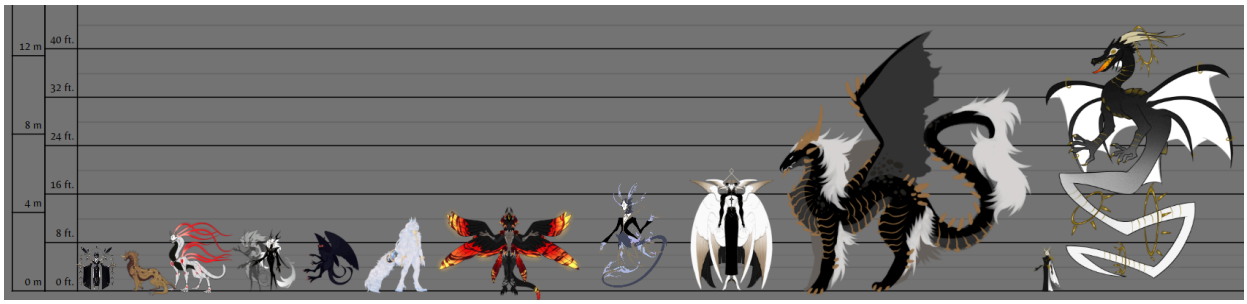
Navigation

- **Employees:** Basic information about some of Profit's employees, including Associates, Assistants, and general employees.
- **Business Connections:** Independent organizations and individuals that Profit or his ventures have long-term business connections with.

Timeline

- **1805:** Profit arrived in Main Continuity
- **1810:** Profit began recruiting Associates; Terael joined
- **1820:** Icebreaker joined Profit

- **1825:** Sylvern joined Profit
- **1830:** Gold officially established
- **1845:** Propheitoreum became an Associate
- **1850:** Dreg became an Associate
- **1860:** Hasu became an Associate and Icebreaker became her Assistant
- **1870:** Azhu became an Associate
- **1905:** Vexar became an Associate
- **1969:** Charon became an Assistant
- **2004:** Phoenix became an Assistant
- **2012:** Mirth became an Associate
- **2020:** Wyre became an Assistant
- **2023:** Honkito and Elegant became Assistants
- **2100s:** present day



Gold Height Chart

Associates

High-ranking employees who directly answer to Profit. They receive greater authority, liberty in decision-making, resources, and enhanced abilities related to their role in Profit's ventures. These enhancements are tied to performance conditions and limitations:

- Associates must share a percentage of all gains with Profit.
- They cannot act against Profit's interests.
- Their abilities cannot be used for unauthorized ventures.
- The magic enforces compliance, with abilities failing or backfiring if terms are violated.

Propheitoreum | Gulurium

Owner: Void_Gremlin

Pronouns: they/he
Role: All-Rounder, Outreach, Analyst
Year Joined: 1845

Propheitoreum is a subordinate of Profit, and one of his treasured Associates. Propheitoreum is devoted to the mantra of Gold, "profit for all, profit for Profit," and Profit appreciates their talents and efforts in maximizing returns, as well as their outreach in recommending others to Profit's businesses. As part of their business relationship, Profit may engage in physical relations with Propheitoreum, sometimes as reward, and sometimes as punishment. However, Profit does not allow it to be the primary focus of their dynamic—after all, profit is what matters the most.

Hasu | Aetexon

Pronouns: she/he/they
Role: Administration, Finance
Year Joined: 1860

Formerly an Aetexon used in Aeterax to manage administrative and finance duties, now an Associate of Profit, with a distaste for dishonesty and an unusual taste in organization. She joined Gold in 1860, becoming an Associate just five years later.

Hasu finds a strange satisfaction in organization: keeping records, tracking changes, making spreadsheets and other organized data files, and more. Sometimes, when she finishes her immediate work with plenty of time to spare, she will simply admire her files as if they were some dragon's hoard of gold. The few friends she has may be subjected to Hasu showing the ways she's optimized her workflow and made her files elegant, beautiful, and efficient.

Vexar | Xulap

Pronouns: any
Role: Outreach, Desire Fulfillment
Year Joined: 1905

A Xulap who is infatuated by desires—specifically, those of others. They enjoy seeking out those with unfulfilled desires and offering opportunities to fulfill them, though they do have their fun in seeing how far beings are willing to go to achieve their desires. When Vexar finds an interesting desire in an individual, they may simply make an offer at that moment, which may be for the sake of profit or for Vexar's own amusement. However, when they find an interesting desire that is more widespread, they will meet with appropriate individuals and authorities and/or set up means to capitalize on that opportunity, generating profit while fulfilling those desires.

Mirth | Kackle

Pronouns: it/any
Role: Entertainment Ventures
Year Joined: 2012

Mirth can be considered a bit of an oddball to polite company. It rarely sits still, often skittering around to climb up walls, ceilings, and anything that they think looks fun to climb. They find many things amusing, and are quite easy to send into a fit of boisterous laughter.

Mirth has a variety of skills and interests, including dancing, singing, acting, producing, engineering (for sets, amusement park attractions, etc.), and simple entertainment on the streets. They have created several entertainment ventures across Gold, Ideation, and other places, including entertainment media and amusement parks, but also frequently travel to perform and entertain on their own.

Azhu | Gulurium

Owner: Void_Gremlin

Pronouns: she/they
Role: Analyst
Year Joined: 1870

Azhu is a Purpurite Gulurium Ward who works for Profit as an Associate. She works alongside Propheitoreum to ensure every single avenue of potential failure is patched with failsafes to ensure success, even if the possibility has an extremely low chance of failure.

There was a point in time when she worked alone, but failed to meet requirements and wound up dropping a few sets of important numbers. This caused her to hide in her apartment, but she knew she would be found... and she was. Profit was disappointed, and the Propheitoreum was there to watch the punishment. Since then, she works alongside Propheitoreum to prevent any more mistakes and accidents from happening.

Unlike Propheitoreum, who stands at a whopping 10 and a half feet, Azhu is only 7 and a quarter feet tall to the top of her head. Her lower half is also not akin to a dragon, instead having what is a subspecies to griffins known as "keythongs". Her talons and spikes are all adorned with gold against the deep purple gemstone skin, and she normally keeps them trimmed to only a few inches to prevent any accidents in the office. Her usual attire is a button up vest with a coat, foot gear for her clawed front legs, and a similar sash that's tucked under her tail like Propheitoreum. Azhu also wears jewelry on her horns and body, personal items from her younger years of being worshipped as a deity.

Dreg | Wyrm

Owner: Void_Gremlin

Pronouns: she/any
Role: Administration, Mentorship
Year Joined: 1850

Dreg is an ancient wyrm who works for Profit, usually taking care of mountains of paperwork and mentoring new employees who are taking the intro course of Gold. She accompanies a lot of the tours as well, often providing information on the intro course and helping interested individuals enroll. Dreg is not often in an office setting – she mostly stays outside of Gold's buildings and is often seen walking around.

As for paperwork, Dreg manages the various reports, graphs, and reviews all of it. She'll send them back after looking at them, whether they need revisions or the numbers are accepted, and often shares the files with other Associates for second opinions.

Terael | Demonic Angel

Pronouns: he/any
Role: Legal Affairs
Year Joined: 1810

One of Profit's earliest Associates in the Main Continuity. Terael is primarily involved with handling legal affairs, particularly with governments and other independent entities. Though Associates generally have the authority to make magical contracts of their own, Terael is often involved in checking wording and looking for potential loopholes in their work, and is generally called upon for contracts with larger and/or less trustworthy entities. He will also often help write up contracts for other employees to use, including pre-made contracts that can be adjusted in minor ways before usage.

Sylvern | Collective

Pronouns: they/we
Role: Dimensional Representative, All-Rounder
Year Joined: 1825

Sylvern is a Collective consisting of the Proto Syrel and the Passenger Vyrn. In their role as an Associate, they act as Profit's representative in the Passengers universe, leading all sorts of ventures and taking part in the Council of Interdimensional Affairs. Many of their activities mirror Profit's own, simply on a smaller scale.

Assistants

Assistants are employees who are directly supervised by an Associate.

Honkito | Nadire

Owner: Void_Gremlin

Supervisor: Propheitoreum
Role: Analyst
Year Joined: 2023

Pronouns: they/them

Personality wise, Honkito is quiet. Not reserved, just doesn't talk. They do perceive the body language of others though, and usually use that to figure out how to converse. Their main form of communication is with gestures, whether with their hands or just their movements. Honkito is kind to others though and typically follows Elegant around. They are not seen by themselves. They may also accompany Azhu when Elegant is off in other dimensions/outside Gold.

Honkito mostly stays in Gold, working with Azhu to make sure all the numbers are correct. (She did mess it up That One Time.)

Elegant | Nadire

Owner: Void_Gremlin

Supervisor: Propheitoreum
Role: Outreach
Year Joined: 2023

Pronouns: they/them

Personality wise, Elegant is chatty. Or, tries to be. They make noises, whether intentional or not, but it's an easy way to gauge their mood. Another way would be to see what color their face symbol is. In addition, their screen is more emotive compared to Honkito – from glitching to "blue screening". They are the one to talk between the two.

They often travel with Propheitoreum, opening portals to other dimensions. If other employees need it, they may also portals for them.

Discussion 12/7/25

Wyre | Canid Demon

Owner: Void_Gremlin

Supervisor: Mirth
Role: All-Rounder
Year Joined: 2020

Pronouns: he/him

Wyre is friendly and social, especially aiming to please Mirth. He has illusion magic and trick magic, which can be quite helpful with Mirth's ventures. He is also quite flirtatious with anyone as long as they are comfortable with it.

Wyre came into Ideation as he ran away from his original dimension. He eventually discovers and falls in love with Gold, where there is endless potential. One day, as he's using his magic in Gold, Mirth sees him and claps excitedly, expressing that his magic is "so cool" and they'd love to offer "new opportunities" for him. Wyre matches Mirth's energy, touched that someone finally sees value in his magic. Before long, he became an official employee of Mirth, helping with Mirth's various ventures and performances.

Charon | Aphex

Owner: Void_Gremlin

Supervisor: Vexar
Role: Emotional Support
Year Joined: 1969

Pronouns: any

An employee of Profit who goes around the building with the job of offering emotional support… for the most part, being a "professional pet," going around to get cuddles and pets. Charon cannot speak, but they can make noise like purrs, soft chitters, and sometimes rub their wing feathers to produce soft noises. They are very sweet and never push themselves on others if someone doesn't wish to be bothered.

Whenever Vexar comes by, they often aggressively and affectionately ruffles Charon's fluff, asking if they've been a good pet.

PH03N1X-4 (Phoenix/Pho) | Nadire

Owner: Void_Gremlin

Supervisor: Hasu
Role: Archivist, Secretary
Year Joined: 2004

Pronouns: any

Phoenix is a Nadire who has been reset four times due to becoming rogue and/or hostile. At one point, he was sold to someone in Gold who wanted a supercomputer, but was let go after he didn't cooperate. Elegant and Honkito recognized him and suggested he enroll in the Gold introductory courses; as part of that, he was offered a comprehensive firewall as part of healthcare benefits, preventing him from going rogue again. As of current, Phoenix has not been reset since.

Personality wise, Phoenix is very opinionated… and hot headed. Although not loud, Phoenix is somewhat intimidating to other employees because of his somewhat rash behaviour and words. He isn't afraid to be blunt to others and will not hesitate to say what needs to be said. The rash behaviour is hardly directed to Hasu unless it's important or necessary – even then, it's professional and kinder compared to how he speaks to others.

Phoenix is capable of remembering past plans/projects, in addition to predicting future numbers for sales in finances—something that can be of help to Hasu when she is focusing on other matters. Sometimes, Phoenix will allow her to use his screen face to continue her work or other reasons.

Sometimes, Phoenix will carry around Hasu when she needs to get somewhere but is still busy focusing on her data. At some point, Hasu gave him the nickname of Pho (like the noodles). Sometimes, she calls Pho over to just look at her pretty graphs and spreadsheets. Pho also reminds her to take breaks and often brings sustenance to her when she forgets (since she can get cranky without it, even if she doesn't need it).

Icebreaker | Phantagrin

Owner: Void_Gremlin

Supervisor: Hasu
Role: Market Analysis
Year Joined: 1820

Pronouns: she/her

Icebreaker, also commonly known as Ice, is a Phantagrin who knew Profit in the past. When he reappeared in the Main Continuity, she found him again and offered her assistance to his cause – profit for all, profit for Profit. Ice was amused by where his future would go, and has since been around Profit and other employees for a long time, being among the first Assistants to truly climb up the ranks.

Although her supervisor is Hasu, Ice is somewhat shared with other Associates as well. She is cool, calm, and very collected, often hinting at things in an almost cryptic way to make someone pay attention to hidden details in reports or possibilities. She can see the future – much closer moments are easier to see rather than those far away, where there are many forks in the road full of potential. Icebreaker was also present when Azhu made her grave mistake, warning her originally before leaving to aid another Associate, since she wasn't being listened to. Ice enjoys working with Hasu most, but will assist others if they ask politely.

Nakirus | Dragon

Supervisor: Hasu
Role: Finance Management
Year Joined: 1840

Pronouns: they/he

A dragon originating from an Auris Mythic universe variant. In the medieval era, they once had a hoard of shining riches. Unfortunately, they had to abandon their hoard when humans came to hunt them. They hid amongst humanoid society in disguise for many years, learning how to accumulate riches in more subtle ways. Without anyone knowing, Nakirus became one of the wealthiest living creatures in that world.

One day, an Associate of Profit appeared and opened Nakirus's eyes to a whole new world of riches. They accepted the invitation to Gold and accepted a position as an employee of Profit. They were mostly there to accumulate even more wealth, but in time, Profit noticed Nakirus's

excellent financial sense and offered the position of Associate. Nakirus declined, preferring not to have such a prominent position, but was content with becoming an Assistant to Hasu. In that role, they became an excellent employee in the area of managing finances.

In personality, Nakirus is prideful and vain, but measured in how they express it. They also can get very excited about things that interest them, which includes shiny and sharp objects. To friends, they express their fondness in casual touches and melodramatically reluctant gifts of extravagance.

Employees

General employees of Profit, who may be supervised by an Assistant or other employee.

Owned by Void_Gremlin:

- **T0M0RR0W-6 | Nadire:** Resetted 6 times, but likes to help with shipment numbers
- **F0RG0TT3N | Nadire:** Assists Alagar'a
- **Alagar'a | Cursed Cyphon:** Healthcare, specifically for biomechanical/fully mechanical individuals
- **Crescent | Nadire:**
- **Lyra | Toto**:

Business Connections

Felix

Owner: SymeSynth

Felix provides invaluable market insight and risk analysis, while Profit offers financial stability and advisory expertise that allows Felix's ventures to flourish without completely ruining participants.

City of Mammon (Avarice)

Owner: CaeliGlori

By the time Avarice Actualized, their collaborations had cemented into a lasting partnership, with Profit establishing trade connections between Gold and the City of Mammon. Their collaboration includes regulated business zones within the City of Mammon, lucrative bounty systems, and cross-dimensional commerce that serves both Profit's drive for sustainable growth and Avarice's endless appetite for acquisition, creating a perpetual cycle of mutual benefit that neither would willingly abandon.

Pearl

Owner: SymeSynth

Pearl and Profit collaborate in various ventures, such as helping small business ventures achieve their most lofty dreams and offering a hand to individuals entrapped in MLM schemes—helping them truly "become their own boss." In general, Profit focuses more on the finances and economics, while Pearl often focuses on the dream, the vision, the desires.

Casino City ("Higher Being")

Owner: Void_Gremlin

- Profit is not aware of the Higher Being being the owner of the Abstraction. In addition, Profit would have to talk with the Council of Casino City to have any foothold within the City, while Associates are free to do business within the districts so long as they obey the rules. The higher being is not involved for the most part otherwise – they let the Council run things and only interfere if necessary.

Aceilium

For the most part, Aceilium is a "network connection" for Profit's ventures. In exchange for advertising Aceilium's services in Gold and various other places Profit's ventures have access

to, Aceilium will bring "interesting connections" to Profit and his Associates, which may then provide further opportunities for profit.

Theos

Somewhat regularly trades raw materials for refined alchemical products, which generally are difficult or impossible to replicate elsewhere. Typically, an employee (typically a high-ranking and/or competent one, such as an Associate or Assistant) is sent to negotiate the exact exchange, as Theos's "inventory" varies greatly and may include new materials that the employee must decide whether or not to trade for.

Eikaróss

Owner: SymeSynth

Eikaróss and Profit have maintained a business partnership since approximately 1810, making them one of Profit's longest-standing professional relationships. Eikaróss provides comprehensive services including secretarial work, financial management, logistics coordination, and strategic consultation. They also supply Attendants that Profit and his Associates can utilize for various business needs. In exchange, Profit provides monetary compensation, business knowledge, and resources that enable Eikaróss to expand their service business across dimensions. They often share notes and observations, collaboratively expanding into new markets.Together with Airune, they form a trio of business partners working to spread profit, service, and entertainment across the multiverse.

Airune

Owner: SymeSynth

Airune has been a business partner of Profit's since approximately 1900, introduced through Eikaróss as someone with expertise in mass media and entertainment. Airune provides invaluable assistance in franchising, marketing, brand development, and entertainment ventures—helping Profit establish and expand through newspapers, radio, television, internet platforms, and various media properties. She offers creative direction for products, packaging, presentation, and audience engagement, with her Entertainment domain making her particularly skilled at maximizing appeal and reach. In return, Profit offers resources, funding, market access, and collaboration on brands and products designed to satisfy diverse customer desires. Their partnership expanded significantly with the internet's emergence, with Airune helping establish early digital presence and entertainment platforms while Profit focused on fintech and digital commerce. They collaborate on ventures with adult themes, including product development, marketing, and studio facilities for content creators. Together with Eikaróss, they form a business trio working across dimensions to spread profit, service, and entertainment.

Glittering Aspirations Interdimensional Studios (GAIS)

Collaborative Venture

Participants: Profit, Airune, Eikaróss

Glittering Aspirations Interdimensional Studios, or GAIS, pronounced like "gays"—a name that amuses Airune greatly for its pun—is a collaborative entertainment and media venture operated by Profit, Airune, and Eikaróss. The studio focuses on creating, producing, and facilitating entertainment content across multiple formats and dimensions, from traditional media to digital platforms, focused particularly on adult content creation. GAIS operates production facilities, equipment rental services, and distribution networks, serving both in-house productions and independent creators who wish to use their services.

Airune handles creative direction, production quality, entertainment value, and audience targeting. Eikaróss manages logistics, services, facility operations, and client relations. Profit oversees finances, resource allocation, market access, and business development.

GAIS offers various services: production facilities and equipment for rent, distribution networks across dimensions, marketing and brand development, franchise development and management, and comprehensive post-production services. It is a significant player in interdimensional entertainment in certain circles, known for high production values, reliable service, and profitable ventures for all involved parties.