

BLOOD BOWL™

Old World League

Overview

The Old World League is one of the new leagues that have cropped up in the months since the collapse of the NAF. Teams from all over the world compete to be crowned the Old World Champions. Who will win the prize in the inaugural season?



League Organisation

Depending on Numbers the league will be organized into Divisions of 8. The top 4 teams from each division will compete for the Old World Trophy. All other teams will play in a knockout tournament to be crowned champion of the Worlds Edge Cup. In the event of there only being one division the Old World trophy will be the only trophy played for.



League Rules

- Turn times will be 4 minutes long. This means you get 4 minutes for your turn.
- Once you have completed your move/Action with a player you need to turn it so it's facing towards your endzone to show that that player has completed his activation.
- Once you have completed an activation with a player and you have removed your hand away you cannot take the activation back. Where they end up is where they stay.
- The turn time in the tournament will be 4 minutes instead of 3.
- There will be 2 weeks between fixtures. This means you will have 2 weeks to play your game.

- At the start of each 2 week period you will all receive your fixtures. It is then up to you to arrange your matches.
- All results are to be relayed to me and I will create a league table for you all to peruse.
- I will also try to write a newsheet to keep everyone informed of the league.

The most important thing with this league is to have fun. Enjoy yourselves and lets see how this develops.