

Installing Cactus canyon Continued

Get the installation files from here

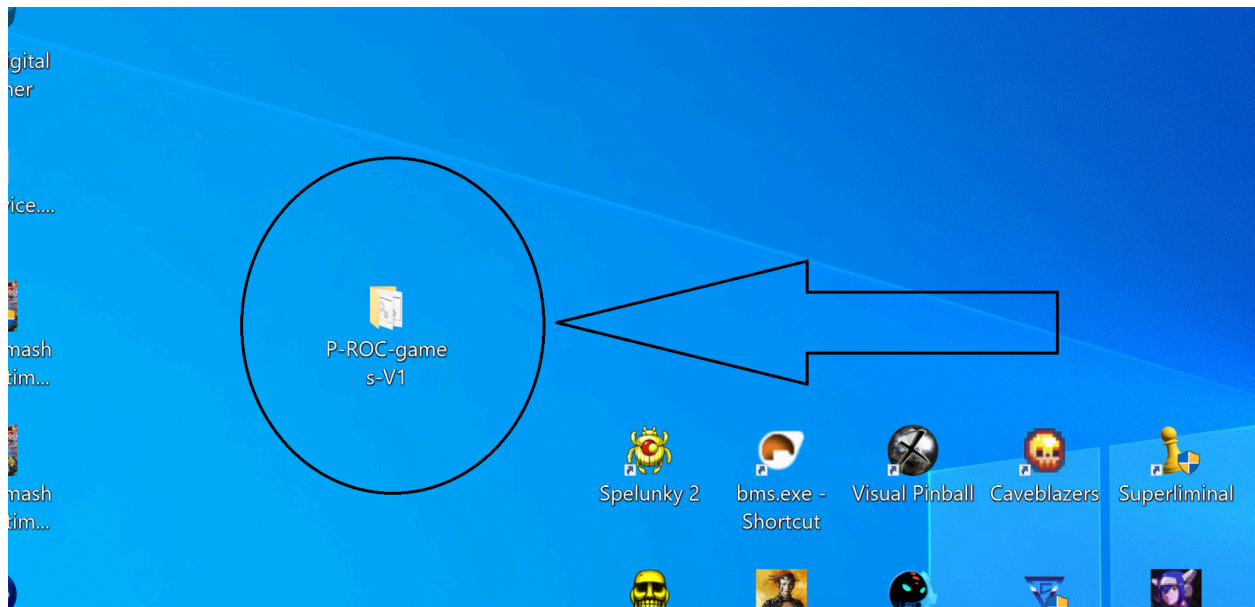
https://montetoncab.fr/leslipdejoane/Pincab/Logiciels_MTC/P-ROC-games-V1.zip

Mirror:

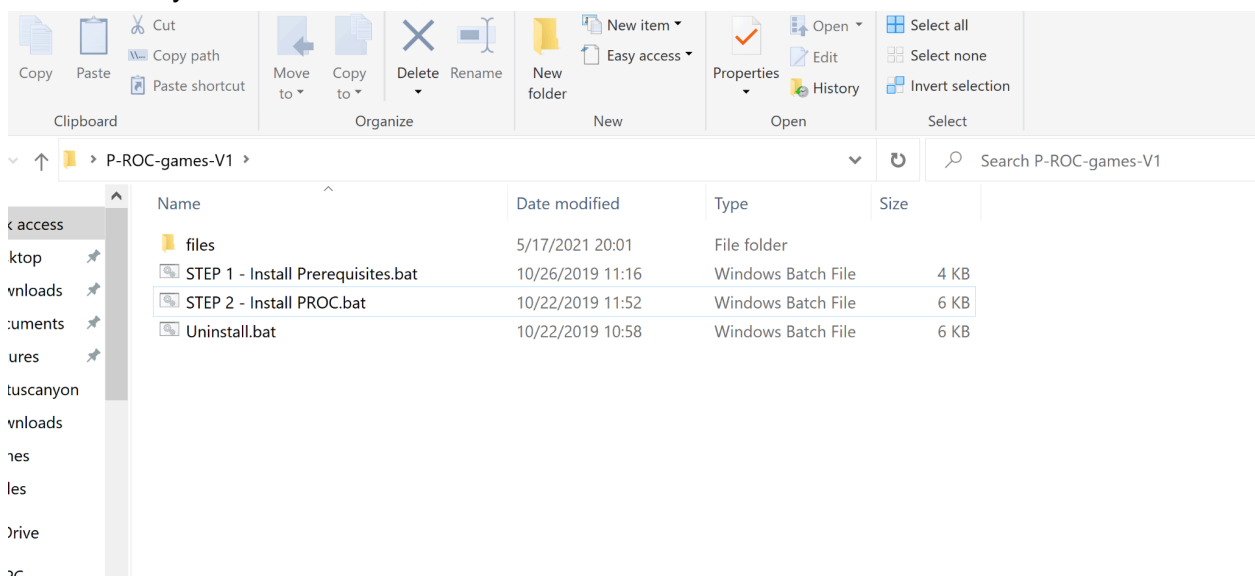
<https://mega.nz/file/9wkS0JyA#L6rTNBxGuTjmcO0YzXFHEgdbhX07urdHHM-JLuYvs0s>

These files **must** also be on C:

If you are uncertain, just put the files on your desktop.



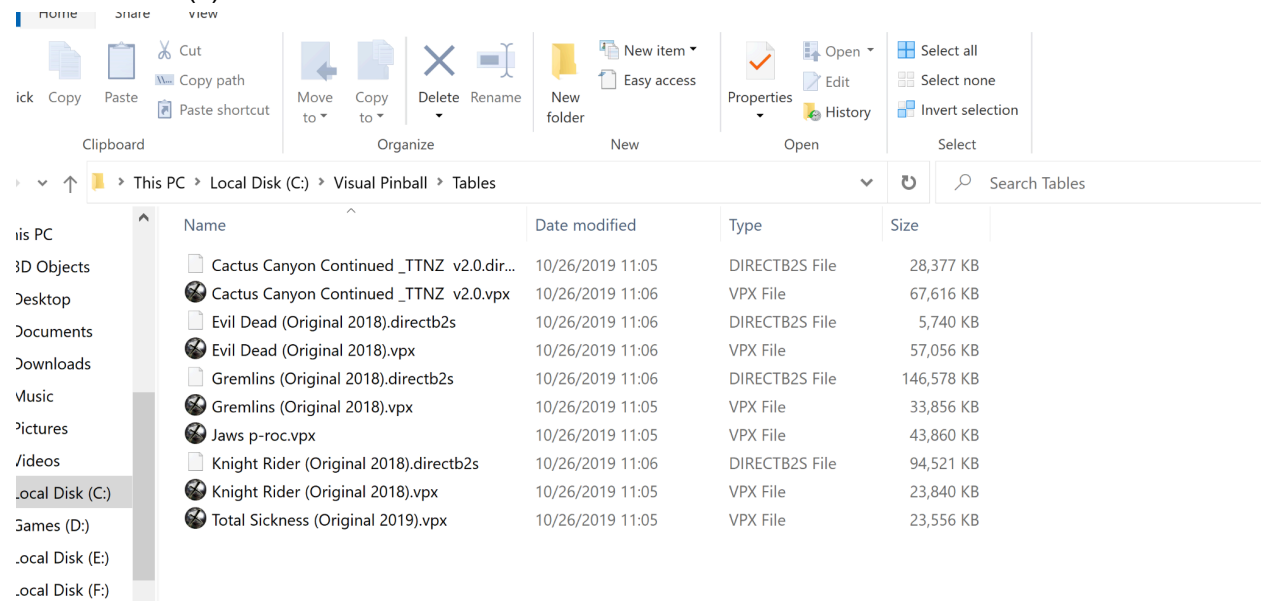
In this folder you find these files, run them in order.



This will put all the files in the places they need to be.

Cactus canyon continued and other tables will be placed in C:\Visual Pinball\Tables along with directb2s files.

Run the table(s) from here.

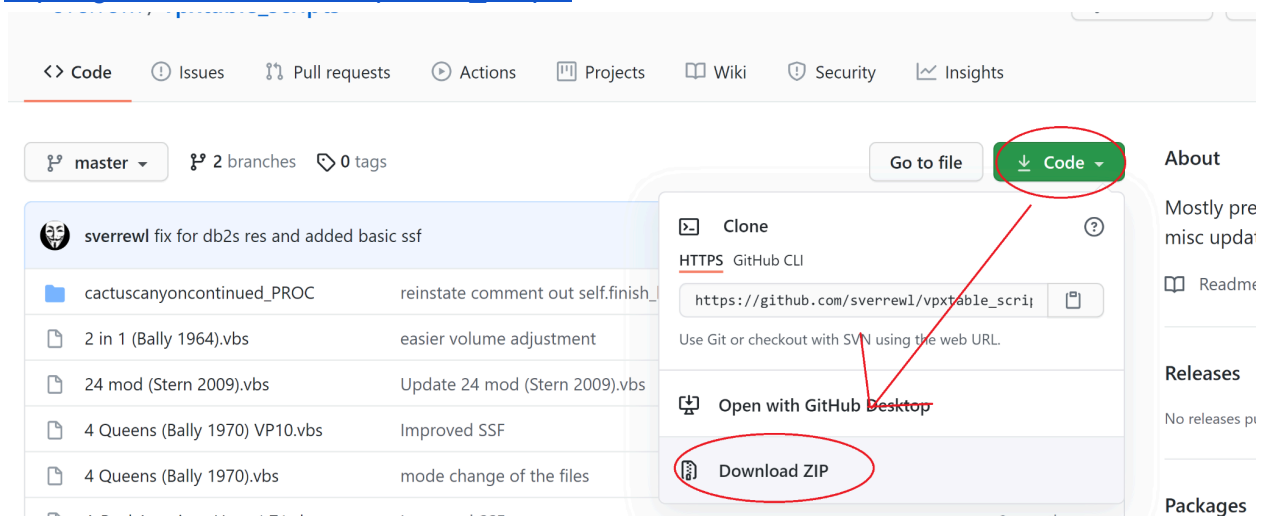


But wait, you are not done yet.

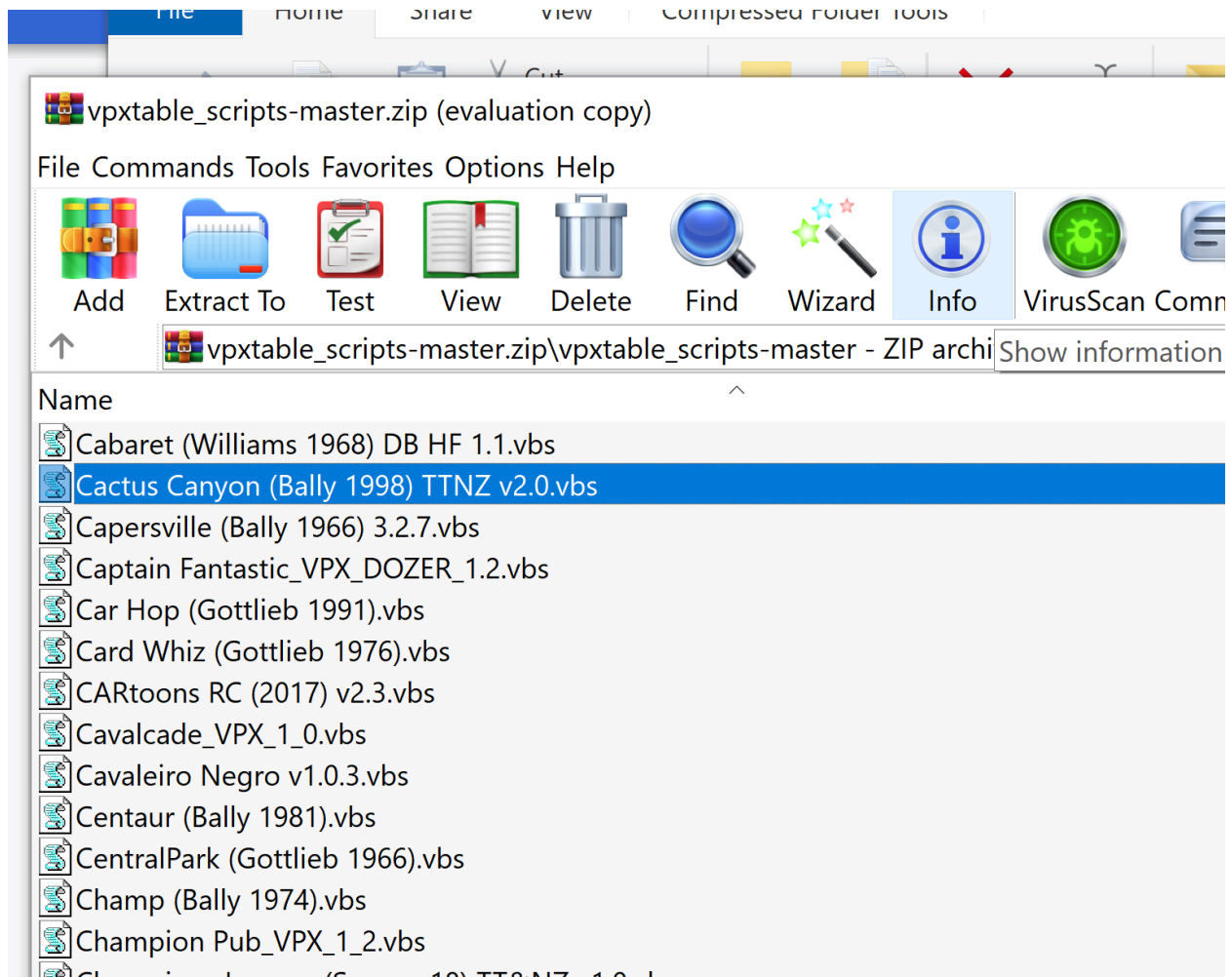
There are errors in the script. We need a separate vbs file

Go here, you will have to download all of the scripts.

https://github.com/sverrewl/vpxtable_scripts



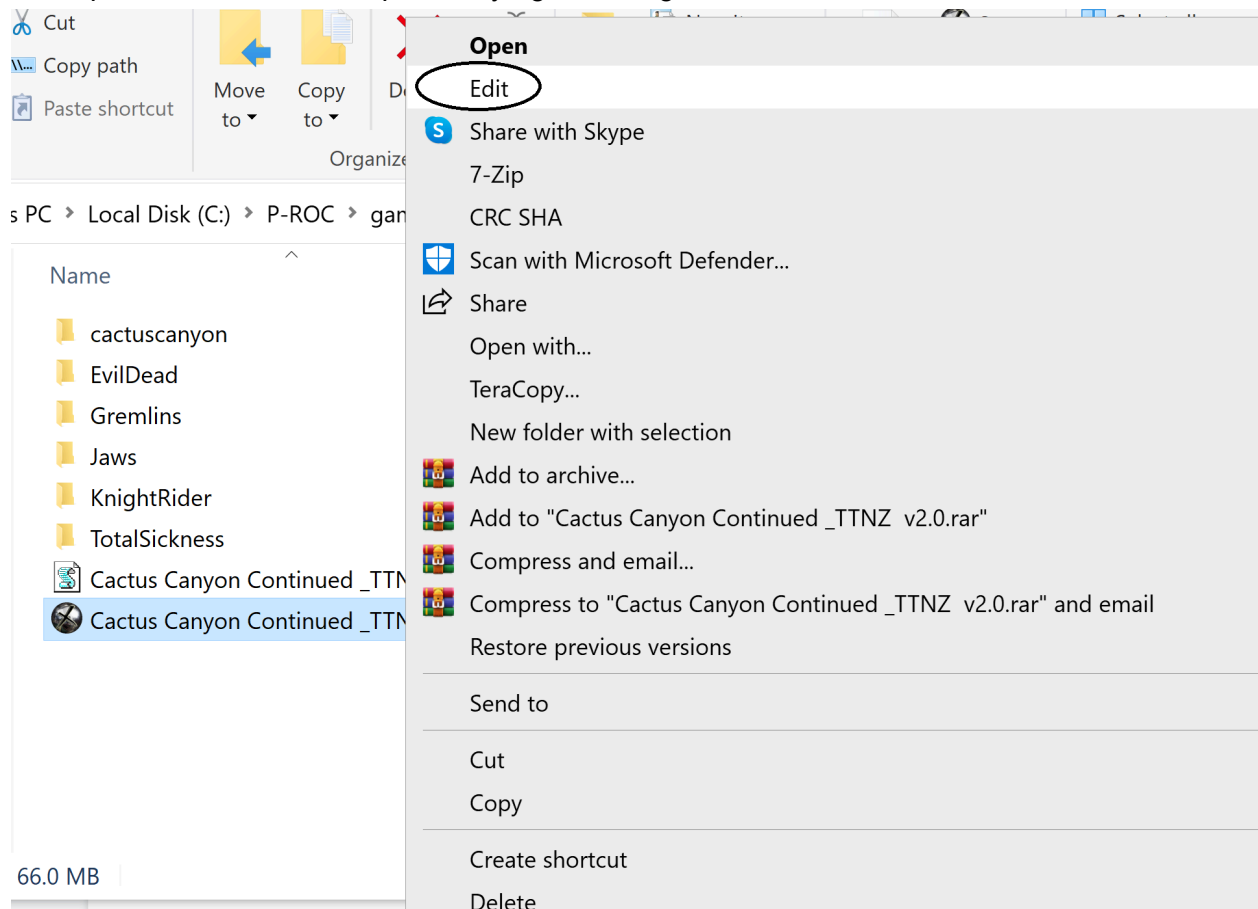
The vbs file in this zip will have the wrong name.



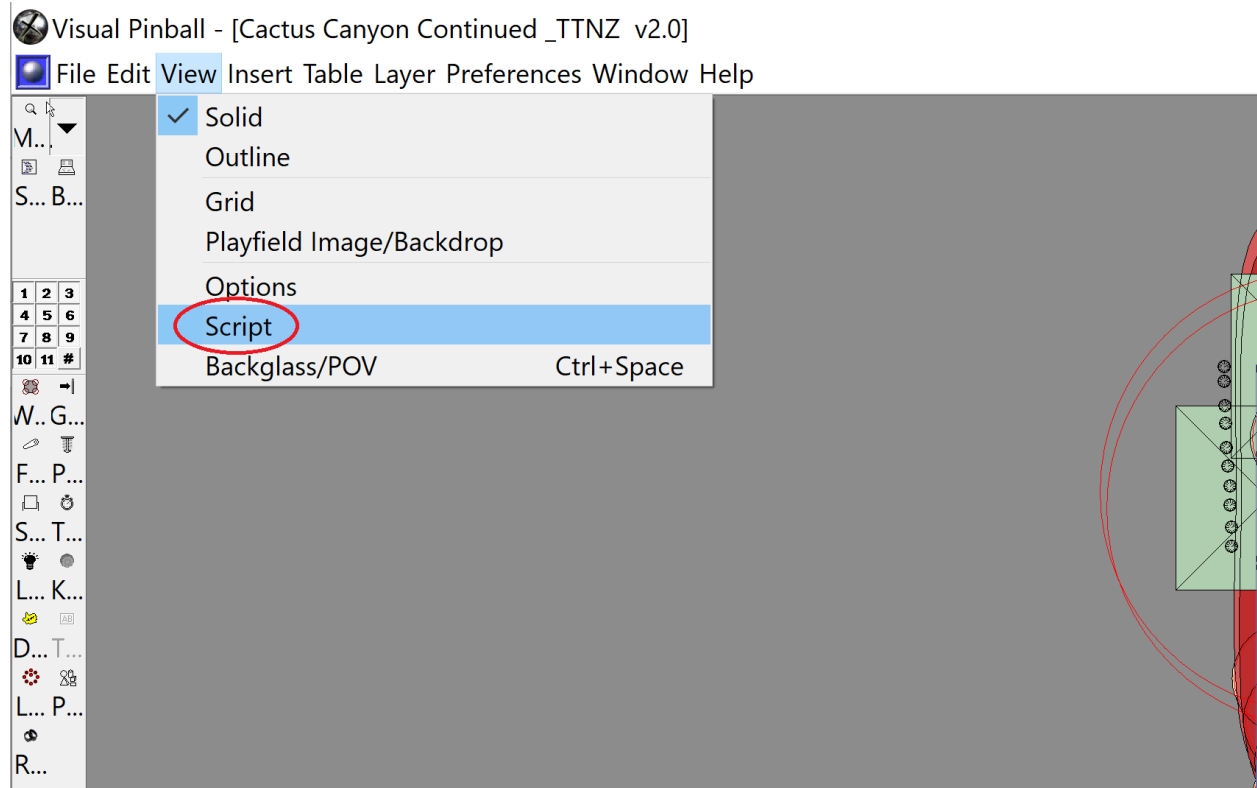
Place the vbs together with the tabel (vpx file) and rename the vbs file so it has the same name as the vpx file.

PC > Local Disk (C:) > P-ROC > games >					Search	
Name	Date modified	Type	Size			
cactuscanyon	5/17/2021 20:33	File folder				
EvilDead	10/22/2019 11:06	File folder				
Gremlins	10/22/2019 10:51	File folder				
Jaws	10/22/2019 10:51	File folder				
KnightRider	10/22/2019 10:51	File folder				
TotalSickness	5/18/2021 16:33	File folder				
Cactus Canyon Continued _TTNZ v2.0.vbs	5/17/2021 19:01	VBScript Script File	61 KB			
Cactus Canyon Continued _TTNZ v2.0.vpx	5/17/2021 18:56	VPX File	67,620 KB			

Now open the table in visual pinball by right clicking on it and chose edit



Go in to the script



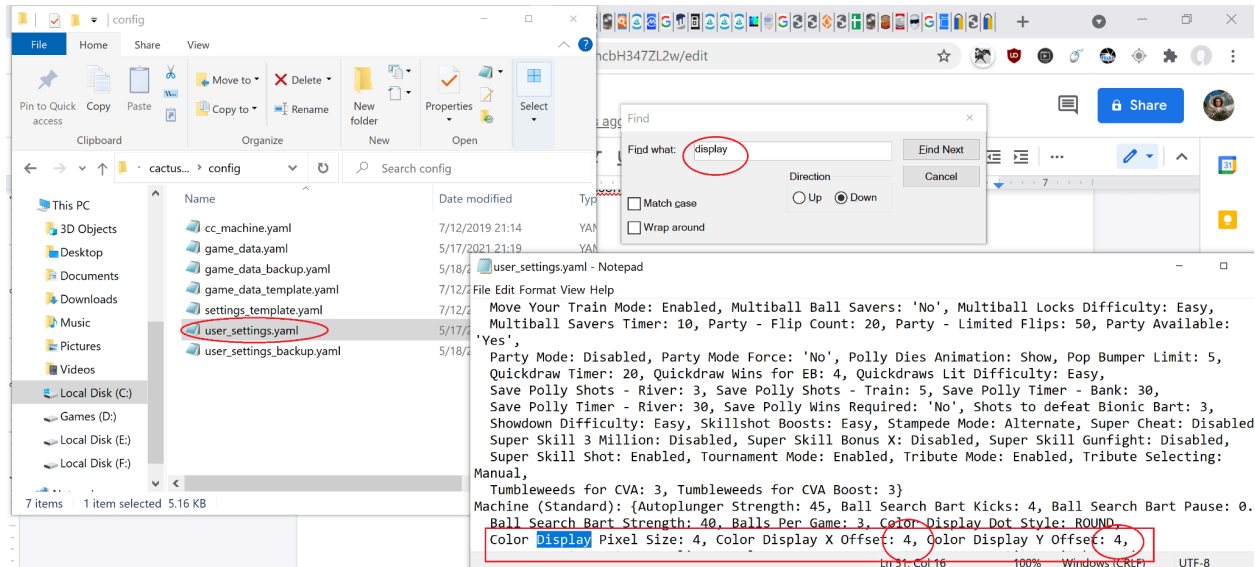
And edit this line, from 0 to 1

```
29 ' This table already has its own 7.1 "Positional Sound Playback Functions" routine
30 ' Changed UseSolenoids=1 to 2 for no-proc
31 ' No special SSF tweaks yet.
32 ' Support CCC, please see P-Roc updates in cactuscanyoncontinued_PROC folder
33 ' FastFlips 2.0 required for CCC drunk flips.
34
35 Option Explicit
36 Randomize
37
38 'optReset = 1 'Uncomment to reset to default options in case of error or keep all
39
40 Const PROC = 1
41
42 Const BallSize = 50
43 Const BallMass = 1.7
44
45 On Error Resume Next
46 ExecuteGlobal GetTextFile("controller.vbs")
47 If Err Then MsgBox "You need the controller.vbs in order to run this table, avail
48 On Error Goto 0
49
50 Dim DesktopMode:DesktopMode = Table1.ShowDT
51 Dim UseVPMDMD:UseVPMDMD = DesktopMode
52 Dim UseSolenoids
53
54 Const cGameName = "cc_13"
55 Const B2ScGameName = "Proc CC"
```

Now you can test to run the table, if you hear the sound of wind and see no dmd. You have succeeded. Now let's fix that dmd.

Go here:

C:\P-ROC\games\cactuscanyon\config



Open user_settings.yaml with notepad and find this line (Ctrl+f to search and press find next 2 times)

Color Display Pixel Size: 4, Color Display X Offset: 4, Color Display Y Offset: 4,

It's not all 4 when you open it, but change it so it looks like the line above. Hit Ctrl + S to save. Now it should all work.

There is also a youtube video that I did not make that explains all this and more things.

<https://www.youtube.com/watch?v=M3o-mCwln3w>

You can also newer version of the table but as of May 18 2021 there are some compatibility issues:

<https://vpuniverse.com/forums/topic/5036-new-vpx-alertcactus-canyon-bally-1998-vpw-mod/>

Read more about Cactus Canyon continued here:

https://soldmy.org/pin/cac/index.php/Main_Page?fbclid=IwAR07Aqi4nSaa_E0lrJ1D6ZfUBsJ7WasL5XOCbR6HShfkyclIEr-FYfhon6w