

S-BAT EVENT RULES

★ SUNDAY SKIRMISHER EVENTS ★



Regimental leaders are expected to enforce these rules among their own members.



Please bring up any feedback and issues with the event on Discord after the event, rather than the in-game chat.



Designated admins have the final say on any rules questions.

1

SIGN-UPS

Sign-ups will be allowed up to **20 minutes** before the event starts, to allow the admin(s) to sort balance. Updates will be allowed and encouraged after closing of signups.

2

WAIT FOR LIVE

Do not leave spawn until **LIVE** has been called.

3

NO TEAMKILLING

Intentional **TK's** after **LIVE** will result in a **slay** for the offender.

4

MINIMUM UNIT SIZE

If a unit falls below **two (2)** men, they must immediately either **charge** the closest enemy or join a friendly group.

5

IN CHARGE

Once one member of a unit is engaged in **melee**, everyone in that group is considered to be in **charge**.

6

NO FIRING IN CHARGE (FIC)

Firing in Charge (**FIC**) will result in a **slay** for the offender and a **revive** will be given to the victim(s) of the rule break.