

# Nova

(February 2026)

(Directed by Lee Isaac Chung)

Rated PG-13

## PLOT

*I need to make it clear upfront that I don't know that much about comics Nova. I tried to do research (mostly Marvel Wiki), but that didn't give me a great grasp on Nova's personality. This movie might not be super comic accurate, but I think it functions well as a movie, and my choices for how these characters are portrayed directly serve the themes and messages, so I do think it's ultimately for the best.*

### Act One

The song 'Smooth' by Santana plays over the Marvel Studios logo. We open on Jesse Alexander, fully suited up in his black Nova uniform. He's listening to the song in his helmet. He seems to be walking around an alien cave system. It's unclear what he's doing: maybe he's investigating, maybe he's escaping, maybe he's meeting someone. He wanders around before being grabbed by a mysterious figure.



We cut to Earth, with a big title card that says 'EARTH'. Sam Alexander is in a disciplinary meeting with the Dean of his college. We get the idea that Sam is a troublemaker with a punk streak: he's been skipping classes, attending protests, etc. He nearly gets expelled, but manages to hang on with just a warning.

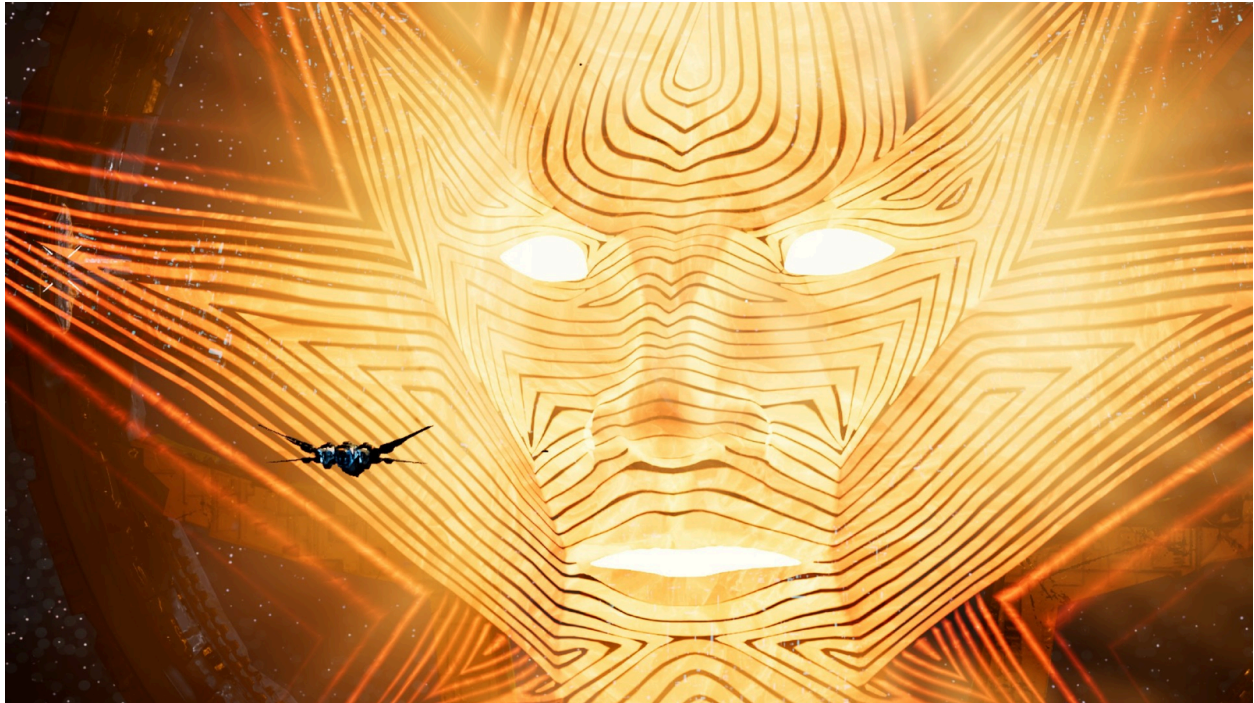
We follow him as he packs a bag in his dorm. He's heading home for the weekend. We get a quick montage of his journey, ending with him at the front door of his childhood. We meet his mother, Eva Alexander, and his younger sister Kaelynn. He seems to have a good relationship with both of them, but the elephant in the room is his absent father. It's established that he hasn't been around for a while, and neither Sam nor Kaelynn know why. Eva defends him, but Sam resents him.

Later on, while Eva and Kaelynn are out grocery shopping or something, Sam hears a crash in the back garden. He heads outside to check it out and finds what the audience recognises as a Nova helmet, the same as the one worn by Jesse in the opening. He picks it up but doesn't put it on, though he is tempted. When his mom and sister get back in, he shows his mom. She clearly recognises but doesn't reveal this. She just tells Sam not to put it on.

That is, of course, the easiest way to guarantee he puts the helmet on. That night, he sneaks out and puts the helmet on his head. As soon as he does, he rockets up into the air. The helmet flies him into space, opening up a jump point that takes him to Xandar. Before he lands, he blacks out.

Here, we get our first flashback. It's relatively recent, no more than 2 years ago. Sam is in the passenger seat of his dad's car. Jesse is driving, listening to his music: 'Lonely Boy' by the Black Keys. Sam pokes fun at his Dad Rock tastes and Jesse laughs, though there is an underlying current of tension and general awkwardness. Their relationship has always been tainted by Jesse being absent for long stretches of time.

Sam wakes up in some sort of abstract null space. The void is suddenly lit up as the Xandarian Worldmind appears in front of him. It welcomes Sam to Xandar, calling him the newest recruit to the Nova Corps. The Worldmind explains the basic details of the Nova Corps as a galactic police force (the Worldmind specifically calling them '**Peace Keepers**'), also acting as a reminder for the audience. It gives a brief history of the Corps, with the most important bit being after 2018. Thanos decimated the Corps in search of the Power Stone, but thanks to the actions of Nova Prime, the Corps was able to rebuild to its former glory. It also introduces the concept of the Supernova: this is what Jesse was and why his suit was black, and it's what Sam will become. A Supernova is just a stronger Nova, basically.



Sam then meets Nova Prime: Richard Rider. He's the only other human on the Corps, especially now that Jesse's gone. He's been built up by the Worldmind as this fearless leader, the ultimate Nova. Sam's a little disappointed: Richard's very closed off, and doesn't talk much. He assigns Sam to train with Corpsman Malik Tarcel. Sam asks why Richard isn't training him, since they're both human and he's supposed to be the best. Richard doesn't even respond.

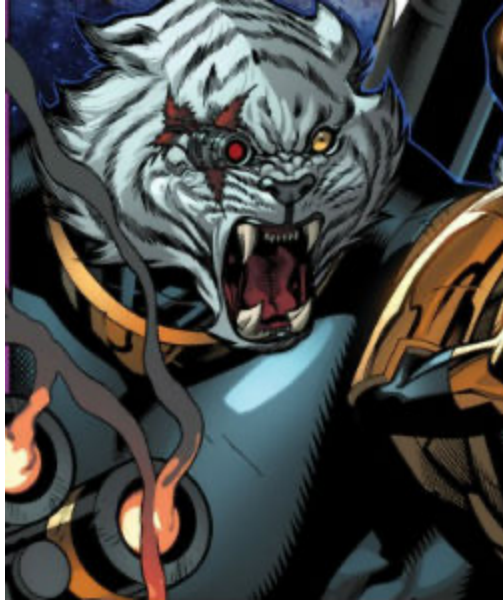
Sam begins his training with Malik. Malik is a Shi'ar, and he's kind of an uppity dick. Sam doesn't really take his advice seriously, but he does start to get a grasp on his Nova powers. After training, Malik shows Sam the lounge room or whatever it would be called. Off-duty, Malik is somehow even more of a dick. Through him watching local news on a holo-something, we are introduced to major figures in the Shi'ar Empire: current Majestor D'ken Neramani and the Shi'ar's greatest warrior Kallark aka Gladiator. Malik brags about being high up in Shi'ar culture. Sam zones out, but overhears different Corpsmen discussing an upcoming mission to find Titus, a deserter who used to be partnered with Jesse.

We cut to another flashback, though this time it's not Sam: it's Richard. We don't get anything concrete yet, just Xandar in ruins and the pained cries of Rhomann Dey. Richard is woken up from his dream by a knock on his door. Sam stands outside. He asks to join the mission to find Titus. Richard tells him he isn't ready yet, and he's way too emotionally invested in the mission to be effective. Sam leaves, deciding that he's going to sneak onto the mission anyway.

## Act Two

Sam charisma checks his way onto the Titus mission. He gives Malik a spiel about how good he is as a trainer that he feels confident enough to join them. Malik eats this up and lets him join. They travel to a snow planet, the name isn't important. Because Titus has white fur, he blends in with his surroundings, turning this scene into a Predator-style slaughter. Titus is a big beast, a cyborg and has Nova powers, so he outmatches the entire Nova squadron easily. When Sam tries to fight him, he gets knocked out almost immediately.





Here, we get our next Sam flashback. Sam is awake in the middle of the night, listening to his parents' hushed argument. Jesse has revealed that he's going to be absent more often, as what he's working on is becoming increasingly more important. Eva understands that he has an important job, but wishes he was around more, especially since she worries about him. Jesse promises that he will always come home.

Sam wakes up in a medical bay. Richard is waiting for him to wake up. He's immensely disappointed that Sam disobeyed his orders. Sam asks why he even cares, since he clearly doesn't care enough to actually train him. Richard doesn't answer, but does tell him that Malik won't be training him anymore: he's found some trainers that might be more Sam's speed.

When Sam recovers, he is introduced to the Guardians of the Galaxy: Rocket Raccoon, Groot, Adam Warlock, Cosmo, Phyla-Vell and Kraglin. Sam is vaguely aware of them: the people of Earth know that a raccoon and tree were involved with the Battle of Earth, but not who they were or that they were a team. The Guardians also reveal that they knew Jesse, and worked with him on occasion.

Sam's first training session begins. Rocket hands Sam an old iPod and lets him choose the music. It's Jesse's old iPod: he brought it with him on a mission with the Guardians and left it with them, since they love music. Even if Sam thinks his Dad's music is lame, he still hits shuffle.

'50 Ways to Say Goodbye' by Train comes on as Sam spars with Phyla-Vell. Phyla has similar powers to the Nova, so it makes sense. Sam is humbled pretty quickly, but over the course of a montage set to the song, Sam improves with his powers, refining the use of them in battle. He upgrades to sparring against Adam, who is more powerful, and ends the montage holding his own against him.

Now that Sam is fully trained, he has permission to go on actual missions. He's assigned to a Nova Squadron, led by Malik, that will act as backup bodyguards for the Majestor of the Shi'ar Empire during a parade on the planet Tryl'sart. Tryl'sart is home to the Mephitisoids, and has been under Shi'ar control for centuries. The narrative is that the Shi'ar took the savage Mephitisoids and gave them culture, improving their society. It's here Sam meets Majestor D'ken and Gladiator for the first time in person.



In the middle of D'ken giving a speech, Titus attacks, alongside a small army. The Nova Corps spring into action, alongside Gladiator. Here, we get a taste of Gladiator's immense strength as well as his immense confidence as he mows down Titus' forces. Sam tries to take on Titus directly, but gets floored again. Titus takes him captive as he fades from consciousness once more.





Sam wakes up in a familiar location: the alien cave system we opened the movie in, where Jesse disappeared. Titus is waiting for him to wake up. Sam immediately panics, but Titus tells him to calm down: he doesn't want to hurt him.

Sam: **"Then why do you keep hurting me?"**

Titus: **"You always strike first. If I wanted you dead, you would be. I've just been wanting to get you alone."**

Sam: **"OK, creep."**

Titus: **"We need to talk about your father."**

Sam: **"The man you killed?"**

Titus: **"I did not kill him. Your father was my partner."**

He explains that he and Jesse were asked to investigate a potential terrorist organisation on Tryl'sart. Turns out, it was just an uprising, born from the Shi'ar oppressing and basically genociding the Mephitisoids in order to maintain their rule. Jesse and Titus decided to join them in secret. We return to the first scene of the film, recontextualising it as Titus explains: Jesse was actually providing a distraction, after the rebellion had been found. He was grabbed by Gladiator. The two fight for a bit, before Titus comes in to assist him. They both fight Gladiator: Gladiator is very cocky, bragging about taking on two Nova Corpsmen, showing that he does respect them. Neither of them are able to do much to Gladiator: he's too powerful. He knocks Jesse back into the wall. He slumps over, but is still alive. Gladiator focuses on Titus as a new figure enters: Majestor D'ken himself. D'ken was the one who killed Jesse, stabbing him through the back with a sword. Witnessing this causes Gladiator's confidence to waver enough for Titus to knock him out with a strike that a minute ago wouldn't have done anything, allowing Titus to escape.

Sam is stunned. Titus leaves him alone to process. Sam ultimately concludes that this is definitely a worthy cause to fight for. If his dad was willing to die for it, then who is he to differ? He rejoins Titus, and meets the rest of the rebels. Morrow, Qubit and Fraktur mostly act as comic relief: Morrow is a Mephitisoid, and is a cocky jock type; Qubit is a Manufactured Harmonite, a very straight-forward and logical robot; and Fraktur is a Makluan, a big, burly, angry dragon man. He also meets the rebellion's leader: Lilandra Neramani, the younger sister of D'ken.



Sam returns to Xandar. He hopes to get Richard on his side, and by extension enlist the rest of the Nova Corps to the cause. Richard says he can't do anything though.

Sam: **"You're the Nova Prime. Aren't you the one guy who can?"**

Richard: **"That's a meaningless title. I don't have any power. Not really."**

Richard explains that the Worldmind holds all the power, but positions Richard as the 'Nova Prime', because it's easier and safer to make it look like a real person is in charge rather than an AI. The story of Richard being the sole survivor of Thanos' attack, rebuilding the Corps singlehandedly, worked well as a propaganda piece, and Richard was too preoccupied with coping with PTSD and Survivor's Guilt to push back.

It's here we get the full flashback to Xandar in 2018, told from Richard's perspective. He had to watch as Thanos and the Black Order wiped out his fellow Corpsman, his friends, while Ebony Maw delivered that stupid speech. He will never be able to forget Rhomann Dey's screams as he begged to see his wife and child before he was unceremoniously killed. Sure, Thanos technically killed only half of the overall population, but it was mostly Nova Corpsmen, because Thanos isn't stupid.

Richard also explains to Sam that the Worldmind would never condone the uprising on Tryl'sart. The Worldmind is just an AI, with no concept of morality: it only cares about peacekeeping. From its perspective, the Shi'ar are maintaining peace, and an uprising would be war. Sam is rightfully pissed by this: not at Richard (he's sympathetic, especially since he was Snapped so understands Thanos' impact) but at the system.

Sam storms out and gathers the attention of every Nova Corpsman around. He delivers a big speech, attempting to get them on his side to fight the Shi'ar. He talks about how what's happening in Tryl'sart **"isn't peace, it's just quiet"** and implores the rest of the Corps to help fight. He does not get the overwhelmingly positive response that he was expecting. A few people look almost swayed, but they mostly just look uncomfortable. Sam is shut down quickly, Malik arresting him for 'insubordination'.

As Sam sits in a holding cell, we get the final flashback. It's Sam at around 10 years old. He's watching his dad dancing, and, despite being at the age where he finds everything his dad does embarrassing, Sam dances with him. It's the last time he remembers purely having fun with his dad.

He's interrupted from his memory by a voice in his head: Cosmo's. The Guardians are here to break him out. We get a quick, fun scene of the jailbreak before Sam is freed. Rocket reveals that they knew about the revolution, but Jesse actively told them to stay out of it, since he wanted to keep it low-key and subtle so they don't draw the Shi'ar's attention. But the Guardians aren't working with Jesse anymore, they're working with Sam, and Sam could not give less of a shit about subtlety if he tried.

### **Act Three**

Sam and the Guardians meet up with the resistance on Tryl'sart. Sam, Lilandra, Titus and Rocket come up with a plan. Unfortunately, they realise that the Nova Corps are likely to actively fight on the Shi'ar's side rather than just passively stand aside now that they are a genuine threat to 'peace', so they conclude that the only way to end this is to fight. They plan to strike first.

On Chandilar, the capital of the Shi'ar Empire, D'ken is meeting with the Nova Corps. Malik is the representative, but D'ken is really talking to the Worldmind. The Worldmind pledges the Novas allegiance to the Shi'ar in these troubled times. Richard is conspicuously absent.

Sam leads the rebels and the Guardians into battle on Chandilar. Sam chose the soundtrack: 'Lonely Boy' by the Black Keys returning. The Nova Corps are already waiting for them. The fight begins: our heroes are vastly outnumbered, but the variety of powers (plus the strength of Phyla-Vell and Adam Warlock) help to even the playing field. None of them are going for kills.

They end up on the back foot when Gladiator joins the fight. He's just too strong, able to take all of them at once without needing the Nova Corps assistance: they become overkill. Things are looking dire when someone lands out of the sky: it's Richard. He doesn't say a word, just nods at Sam before taking on the legion of Nova Corpsmen by himself. Here, he proves why he's Nova Prime.

This leaves the rebels and the Guardians free to take on Gladiator without worrying about the Nova army. However, he's still too strong. Titus thinks back to beating him last time and has an epiphany: Gladiator isn't just a dick, his power is tied directly to his confidence. The Guardians immediately start relentlessly mocking him, while the rebels help shatter his faith in D'ken, making him realise that the cause he serves isn't just. With this, they are able to depower Gladiator and defeat him.

Sam fights D'ken, the man who killed his father, in a 1v1. D'ken is a skilled swordsman, making for an interesting mismatch of powers. Ultimately, Sam is triumphant, and as tempted as Sam is to kill him, he doesn't: he knows that D'ken has done much worse things to many more people. He leaves his fate up to the people he oppressed and genocided for so long.

In the aftermath, Lilandra takes the throne of the Shi'ar Empire. She vows to be better, to undo all the atrocities the D'ken perpetuated. Gladiator swears fealty to her, confident in the new leadership.

Meanwhile, Richard vows to take his role as the Nova Prime seriously. He will actually be the leader they need, instead of the cold, unfeeling Worldmind. His first order of business is allowing Sam to return home. Richard recognises that he probably isn't suited for the rigid, orderly nature of the Nova Corps. He does let him keep the helmet though.

Sam returns to Earth. He comes home to his mom and sister. His mom reveals that she knew about Jesse's life as a Nova, and assumed that that's what had happened to him too. Sam confirms that Jesse is dead. Eva already assumed the worst, and has mostly come to terms with it. However, Sam finally processes it: he didn't really have time before with all that was happening. He breaks down crying: he realises he doesn't remember the last time he told his dad that he loved him. The three of them have a kind of memorial, sharing their favourite memories.



The movie ends a little later. Sam suits up as Nova and flies out to fight for what's tight on Earth, as we cut to black.

## CAST

- Xolo Maridueña as Sam Alexander/Nova
- Steven Yeun as Richard Rider/Nova
- Keri Russell as Lilandra Neramani
- Glen Powell as Kallark/Gladiator
- Edgar Ramirez as Jesse Alexander
- Marisol Nichols as Eva Alexander
- YaYa Gosselin as Kaelynn Alexander
- Logan Lerman as Malik Tarcel
- Bradley Cooper as the voice of Rocket Raccoon
- Vin Diesel as the voice of Groot
- Will Poulter as Adam Warlock
- Maria Bakalova as the voice of Cosmo the Space Dog
- Kai Zen as Phyla-Vell
- Sean Gunn as Kraglin
- with Liam Neeson as the voice of Titus
- with Keanu Reeves as Majestor D'ken Neramani
- and Glenn Close as the voice of the Xandarian Worldmind
- Dante Basco as the voice of Morrow
- Scott Adsit as the voice of Qubit
- Travis Willingham as the voice of Fraktur
- John C. Riley as Rhomann Dey

In the only post-credits scene, we see Sam return to his dorm at college. He's welcomed back by one of his roommates: Kamala Khan.

## NOVA WILL RETURN

# Moon Knight (Season 2)

(March 2026)

(Created by Jeremy Slater)

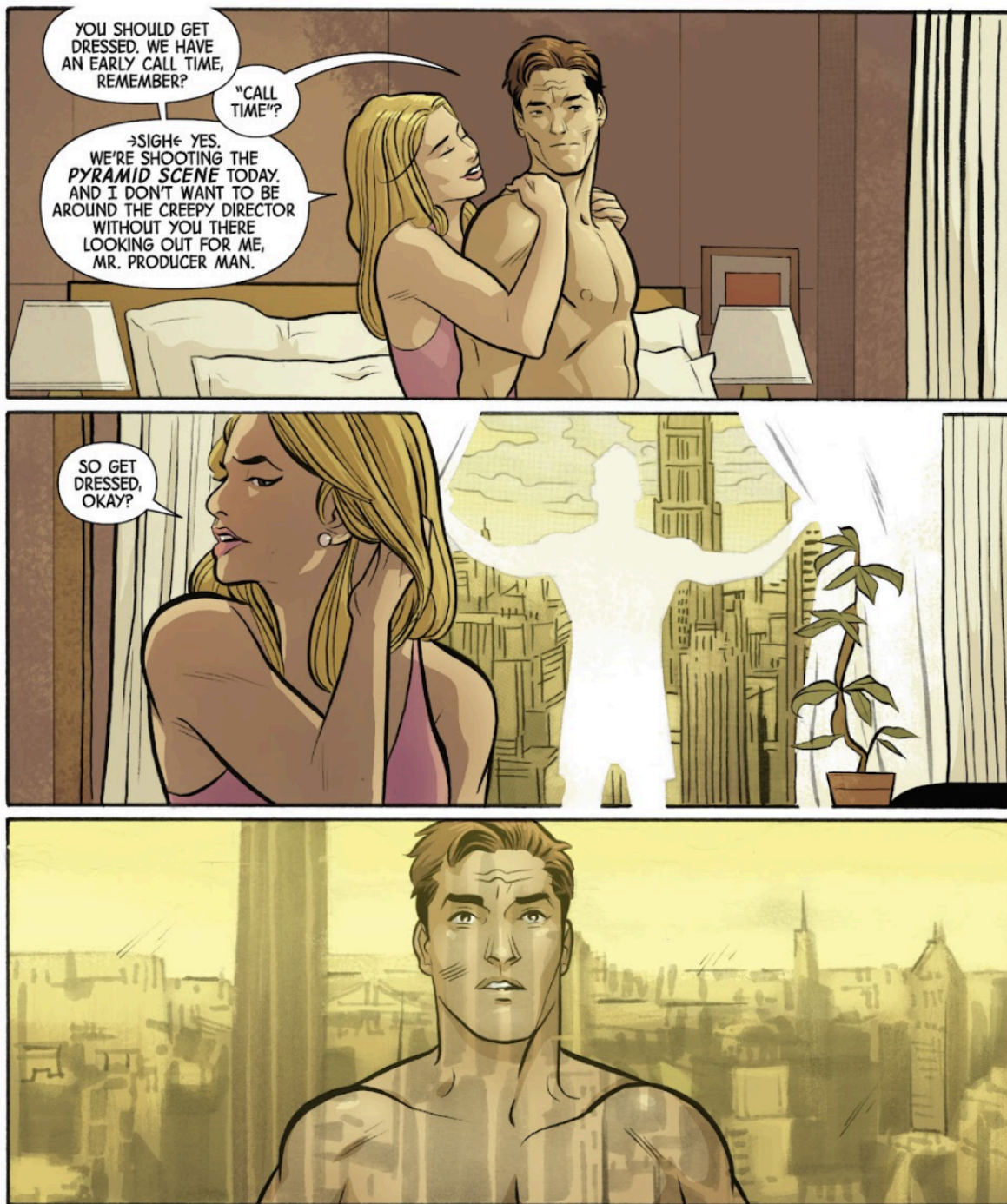
Rated TV-MA

## PLOT

*This write-up feels short, especially for a show. This is definitely a cop out, but I'm just going to say that it's because it's mostly action scenes (which I never write out fully anyway), especially since the first season lacked this. I'll also say that there are smaller character moments, reinforcing Marc and Layla's dynamics while also developing each of the alters distinct personalities and their dynamics with each other, that I'm skipping over because I can't think of them. I don't want to go too in-depth on writing Moon Knight as a character without a decent understanding of DID, since I feel it would be disrespectful.*

### Episode One: The Moon Knight Rises

Steven Grant wakes up in a huge bed in a penthouse suite he doesn't recognise. However, after a quick scan of the general decorum, it seems to be his: at the very least, if he had the money to afford a penthouse, he would decorate it like this. He then notices that there is a woman asleep in bed next to him that he doesn't recognise: a notification lighting up her phone on the bedside table reveals her name to be Marlene. When she wakes up, she kisses him and addresses him with a familiarity that suggests they are dating.



Turns out, Steven Grant is a high-ranking movie producer, making an adaptation of popular comic book character Moon Knight in a film titled 'The Moon Knight Rises'. Marlene is playing the main love interest, opposite Marc Spector (who isn't Oscar Isaac, instead played by Pedro Pascal), who is playing the titular Moon Knight aka Jake Lockley. The director is Doug Perlin (portrayed by a live action F. Murray Abraham).

Steven goes on a date with Marlene, trying his hardest to blend in. He gets lucky in that she does most of the talking. However, he gets momentary flashes where Layla takes her place, but it's only for less than a second at a time.

That night, Steven has a dream. He's Moon Knight again, but he's speaking Spanish for some reason. He's in the middle of a huge, one-take fight against a bunch of non-descript bad guys. All of a sudden, he hears 'Cut!'

And he's suddenly on set, watching that very scene get filmed for the movie. He's obviously very disoriented, so he excuses himself and heads home. In his penthouse, one of the many props he owns (a golden sarcophagus) starts shaking. This obviously freaks him out, so he goes to open it. We cut away before we can see what's inside.

Marc Spector (this one *is* Oscar Isaac) wakes up in a mental asylum. He's being called to by the orderlies. He obviously takes too long, since they start beating the shit out of him for 'disobedience'. He is taken from his room, showing he's sharing this asylum with Layla and Crawley.





WHAP



HERE, LEMME GIVE YOU A HAND.

UNGH!

He has a therapy session with Dr. Arthur Harrow. Marc is truly having none of it. He's done this before, it wasn't real then, and he cannot believe that it's real now. He attacks Harrow, knowing there won't be any real consequences. He's beat up and escorted out by the same orderlies as before.

That night, Marc plans an escape with Layla and Crawley. It's mostly a stealth mission, but he does have to fight the orderlies to get past them, a fight he wins. During the escape attempt, he stumbles upon a shaking sarcophagus. He opens it, revealing Steven on the other side, having just opened his coffin.

### **Episode Two: Overvoid**

We pick up exactly where the last episode left off. Marc and Steven immediately start trying to figure out what the fuck is happening, but they don't get a chance to, since the both black out.

Steven wakes up on the moon. The year is 3275. He is a pilot on the Moon Knight Squadron, a soldier in the ongoing war against the werewolf army. I think it could be cool if this whole sequence was animated in an anime style, but I'm not super married to the idea, it would still be cool in live action.







Meanwhile, Marc is reliving his origin: the expedition to Egypt with Layla's dad, meeting Layla for the first time, etc. This is our first introduction to Bushman, the man who killed Layla's dad and Marc, causing him to accept Khonshu's offer.

We cut between Marc and Steven as they each reach the end of their respective realities. For Marc, it's easy: he just has to go through the motions and recreate his origin. Meanwhile Steven has to suffer through the climax of a Star Wars movie. They do both manage, reuniting on the other side in the Overvoid, the realm that the Egyptian Gods live in. They decide that they need to find and talk to Khonshu, assuming that, if they are in the Overvoid, he's probably involved.



The journey through the Overvoid is treacherous as they travel along the Path of the Gods. They face a variety of Egyptian Mythology themed challenges and monsters that try to stop their journey.

They eventually reach Khonshu and confront him. He reveals that he was orchestrating the new realities for Marv and Steven, to allow the third alter to work as Moon Knight uninterrupted. Marc and Steven truly sever their connection to Khonshu.

He wakes up in his bed. He crawls out and heads towards the mirror, revealing Marc and Steven in there, looking at the body they apparently share with a third personality. In Spanish, Jake Lockley introduces himself.

### **Episode Three: Jake Lockley**

We open with a montage of Jake Lockley being Moon Knight. His suit resembles the predominantly black one from the comics. We see him mainly beating the shit out of people, though he is technically doing good. It's brutal, bloody and all on-screen, no cutting away this time. It should be noted that all of Jake's dialogue will be in Spanish with English subtitles: Marc and Steven are able to understand him, since he's them.





We return to the ending of the last episode. Marc and Steven get their first chance to talk to Jake. Turns out, Jake enjoys being Moon Knight and was fine listening to Khonshu, and he resents the other two for severing the connection without including him. Jake's general vibe is that he's kind of a psychopath, revelling in the violence: he's the alter Marc created to escape the guilt of the violence he was committing as a mercenary. Marc and Steven try to get him to see reason and relinquish control of the body to Marc (who wants to see Layla), but he refuses.

We find out that Jake's Moon Knight suit is practical, and not a gift from Khonshu. Marc and Steven are forced to watch him go on a mission, tracking down a sex trafficking ring. This is the majority of the episode, watching Jake in action and establishing his personality in comparison to the other two. However, he's now powerless without Khonshu. This is shown very clearly in the final fight against the sex traffickers: Jake fights like he still has increased invulnerability, tanking hits in order to get close, meaning he gets the absolute shit beaten out of him. Sure, he wins, but it leaves him in rough condition.

As Jake stitches himself up, Marc and Steven attempt to reason with him again. This time, they come to an agreement: Marc (living with Layla) and Steven (working at the museum) are allowed to live the civilian life while Jake becomes Moon Knight come nightfall. Jake relinquishes control to Marc.

Marc returns to Steven's apartment in London, where Layla has been living. Layla assumed there was some DID fuckery going on and doesn't hold his absence against Marc. Marc also introduces her to Jake.

We find out that Layla received a letter recently. It's composed like a ransom note and directly threatens both Marc and Layla's lives. It's signed by 'Bushman'.

#### **Episode Four: Bushman**

We open this episode with a full explanation of who Bushman is, courtesy of Marc, filling in any blanks the flashbacks in Episode 2 may have left. However, Bushman's mysterious reemergence has Marc not believing it: it's too cliché. He thinks he's still in a Khonshu-induced psychosis, though Layla tries to assure him that this is real.

The hunt for Bushman begins at a crime scene, a gory murder where the victim's face had been peeled off. Steven takes over as Mr. Knight (another practical suit in Jake's collection), acting as a police consultant. The officers are confused as to why he isn't Spanish anymore, to which Steven replies that he's been using Duolingo.

The bulk of the episode is Moon Knight and Layla following Bushman's trail. It feels like he's intentionally leaving clues for them to find him, but in a purposefully convoluted way. This also gives us opportunities to give Layla some cool moments and explore her dynamic with each of the alters.

They eventually find him. Moon Knight and the Scarlet Scarab fight Bushman, however it's not as simple as they thought. Turns out, he is the new Fist of Khonshu, summoning a suit similar to Midnight Man in the comics (*RIP Gapsard Ulliel*). He's strong and goes all out, easily overpowering the powerless Moon Knight and also Layla, though it is harder. Bushman captures Moon Knight, while Layla manages to escape.



#### **Episode Five: Escape**



The episode opens with Marc, Steven and Jake locked up. Bushman approaches them, but he doesn't say anything. Instead, Khonshu talks through him. He wants them to be his fist again: Bushman is too psychotic, even for him. Khonshu does have some form of moral code, which Bushman entirely lacks. The alters talk but decline: Marc and Steven know that they're life will be healthier without him. Khonshu warns them that Bushman has been literally dreaming of torturing him.

Meanwhile, Layla talks to Taweret. She wants her to do something to help save Marc, but she's unfortunately powerless in that department.

The rest of the episode focuses on one extended action sequence of Marc, Steven and Jake escaping. They each use their strengths to escape the compound, which is overrun by mercenaries under Bushman's command. Marc's level-headed efficiency helps him stealth past people, Steven's smarts help to guide through the compound, and Jake comes very in handy when they are forced to fight their way out. The episode ends on Jake taking on an entire army of mercenaries and winning, escaping before Bushman can return.

### **Episode Six: The Fist of Khonshu**

The final episode begins with Marc returning to Layla. Now that they know about Bushman's status as the Fist of Khonshu, they are able to better prepare for the fight. Marc, Steven and Jake know exactly what he can do and the limits of his powers, since they used to be theirs. They suit up and prepare for war.

Moon Knight and Scarlet Scarab return to Bushman's compound. He's waiting for them, delighting in the opportunity. He assures them that he won't bother capturing them to torture them this time: he's just going to kill them.

The fight begins. Once again, the powerless Moon Knight is taken out of the equation quickly, leaving Layla to 1v1 him. This is the time to showcase how badass the Scarlet Scarab is, though Bushman is a fierce fighter.

This is intercut with Marc, Steven and Jake having a quick meeting, especially as it looks like Bushman is about to overpower Layla and kill her. They reach out to Khonshu. Bushman freezes in place as Khonshu commandeers his body to talk to them.

Marc, Steven and Jake negotiate with Khonshu. They come to a new deal: they will return to being his Fist, but their relationship will be more like business partners, equals instead of the master/servant dynamic they used to have. Khonshu agrees, taking Bushman's powers away and restoring Marc's, the original suit covering him as it does. To seal the deal, Marc kills Bushman.

This is where we leave Marc, Steven and Jake: he and Layla are crime-fighting partners as the Moon Knight and Scarlet Scarab, taking Khonshu's advice and guidance but not forced to do everything he wants.

## **CAST**

- Oscar Isaac as Marc Spector/Moon Knight/Steven Grant/Mr. Knight/Jake Lockley
- May Calamawy as Layla El Faoly/Scarlet Scarab
- F. Murray Abraham as the voice of Khonshu/'Doug Perlin'
- Babs Olusanmokun as Raoul Bushman
- Pedro Pascal as 'Marc Spector'
- Lea Seadoux as Marlene Alraune
- Ethan Hawke as Arthur Harrow
- Antonia Salib as Taweret
- Shawn Scott as Bertrand Crawley

# Uncanny X-Men

(May 2026)

(Directed by James Wan)

Rated PG-13

## **PLOT**

*This is a movie I struggled to write. Not because I didn't know what it was going to look like, but because I knew exactly what it had to be. An X-Men movie has to deal with some pretty serious topics, on top of being very popular and important characters, so it felt like I had a lot on my shoulders.*

*The X-Men are obviously an allegory for discrimination. The original comics obviously paralleled the Civil Rights Movement, while the FoX-Men movies were more of a metaphor for LGBTQ+ struggles, going so far as to include a coming out sequence. However, in this day and age, I don't think a direct parallel is necessary. We are allowed to tell stories about minorities and marginalised communities in ways Marvel weren't allowed to tell stories about racism in the 60s. Instead, I want to focus on the ways minorities are discriminated against, taking a look at xenophobia in general, and frame the hatred of mutants as an additional form instead of a stand-in. I also think this makes for much stronger worldbuilding.*

*Speaking of worldbuilding, that's another struggle. I have to explain how mutants have existed this whole time without us knowing and why they are discriminated against right now. I didn't want this to feel abrupt: mutants just showing up and being immediately hated would feel cheap. So, for my*

*X-Men series, the hatred of mutants will be a more nuanced slow burn, with public opinion changing over time. They aren't legally oppressed, since people with powers are more or less considered heroes (though this does play into my overarching story for Phase Five). This movie focuses more on mutants at the centre of a Culture War, something that is unfortunately very relevant today.*

*This isn't super important, but I want it to be known that the trailer song, playing over our first looks at these versions of the characters, will be 'DNA' by Kendrick Lamar. Like, it's just too perfect, to the point where I can't be the only person who's had this thought. I think it could be Batman/Something in the Way or Superman/Punkrocker levels of generational.*

### **Act One**

We open with a history of mutants. We find out that mutants have existed throughout all of history, they've just been a rare occurrence, to the point where no one realised they were mutants, just people with superpowers. This is accompanied by what looks like a PowerPoint presentation, visualising the different time periods: soldiers in WW2 who would get shot then get straight back up, their peers thinking they were just lucky; kings and pharaohs in Ancient Egypt who were worshipped as godlike, but were likely just mutants and other examples. We pull back to reveal that it looks like a PowerPoint presentation because it is one: Professor Hank McCoy is in the midst of a history lesson. His class is young, made up of second or third graders, so the content is pretty basic and simple: we don't learn the nitty gritty details about mutants just yet.

*I like the idea of Hank being a jack-of-all-trades elementary school teacher, since despite primarily being a scientist he also loves the arts, literature and the like (thinking about it, this might not be how American elementary school works. In British primary schools you get one teacher per year who teaches everything. If this isn't how America works, then let's just say it's a carryover from Xavier being British). I also love the dichotomy of this outwardly monstrous person being loved and adored by children.*

The bell rings, and Hank dismisses his class. Suddenly, he gets an alert on his watch. He's not the only one: we get a comic panel edit showing Scott Summers, Jean Grey and Ororo Munroe, each spread around campus, receiving a similar alert.

We cut to Bobby Drake, asleep on his parents' couch. His mom wakes him up, and he slogs his way through his morning routine, talking with his parents. We find out that he's unemployed and has been since graduating high school a few years prior: he's currently aimless in life. He does have a date tonight, though.

We cut to Bobby on his date. He cleans up nice, and he's pretty charming, making some good jokes that make his date laugh. However, it quickly becomes clear that this guy has his life together in a way that makes Bobby *very* insecure.

The date is interrupted when they get mugged. The mugger holds the two at gunpoint. This is a highly tense situation, with Bobby pleading with the mugger to let them go. Right as it looks like the mugger's going to pull the trigger, Bobby sticks his hand forward and squeezes his eyes shut. When he opens them, he sees the mugger has been frozen solid, and his date looks horrified. Bobby doesn't know what to do, so he just starts running. He eventually bumps into someone: Jean Grey. She tells him that she can help if he comes with her.

She takes Bobby to the Blackbird. Scott is the first to introduce himself and also takes it upon himself to introduce Bobby to everyone else (he goes out of his way to establish that Jean is his girlfriend, a fact that he is very proud of. He and Jean are very affectionate with each other, constantly touching and kissing, and they have cute pet names for each other: he's 'Slim', she's 'Marvel Girl'). Bobby is obviously shocked to see the big blue furball piloting the jet, but he gets over it pretty quickly. The Blackbird passes through a Wakanda style force field, revealing Xavier's School for Gifted Youngsters. It's a pretty expansive campus with a lot of kids running about: it's clearly recess. My goal with Xavier's in general is to make it a functional school that could theoretically exist in real life, with enough staff to run it. A teacher clears the tennis courts as they open up, allowing the Blackbird to land in the hangar below. Professor Charles Xavier is there to greet them as they disembark.

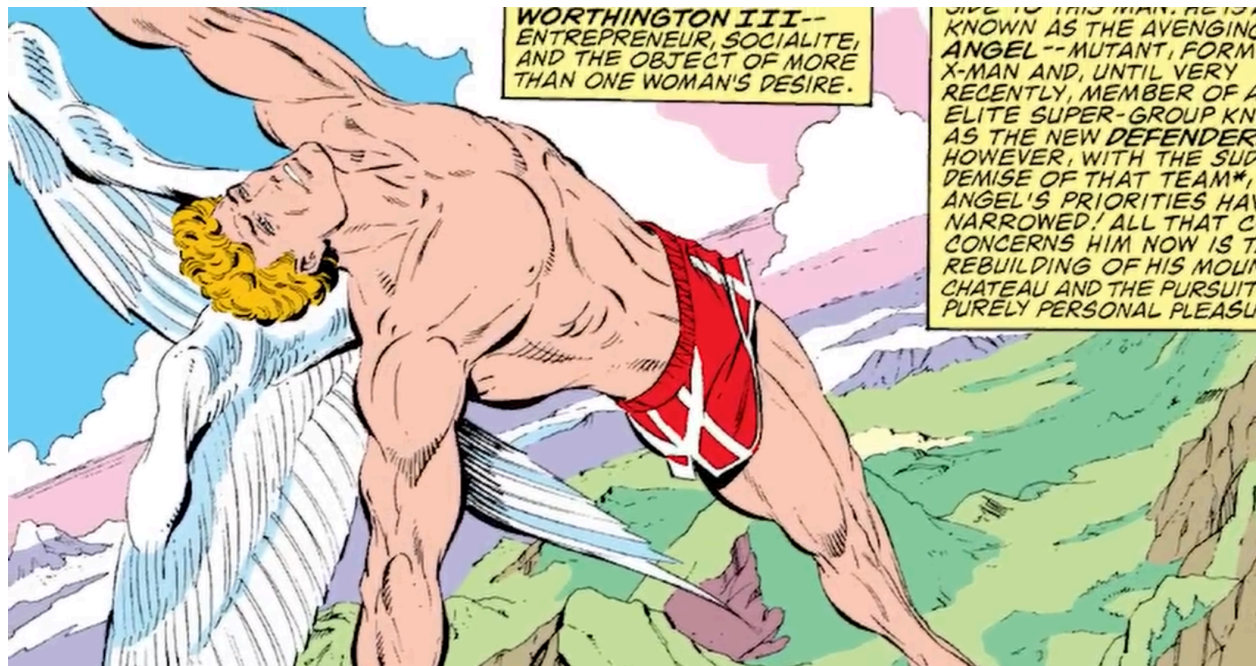


Xavier gives Bobby a personal tour of the facility. He also starts explaining what mutants are to both Bobby and the audience. Mutants arise due to the presence of the X-Gene. The X-Gene needs energy to activate. A different level of energy is needed per person: some people are born with it, some need an external source. Even then, it remains dormant until a moment of high stress or emotion. As such, mutants have remained rare throughout history. That is, until the Blip. The second snap done by the Hulk brought everyone who had the X-Gene back with enough energy to activate it, leading to a Mutant Boom.

*As a side note, we've seen this process happen before in Ms. Marvel. Kamala wasn't snapped, so her X-Gene wasn't activated until she put on the bangle, and then her mutant abilities manifested when Zoe almost got crushed. You could also use this to retcon Wanda and Pietro into being mutants, with their X-Gene being activated by the Mind Stone.*

Xavier founded the school to help mutants learn how to use, control and understand their powers. Obviously, it's children who stay at the school for extended periods of time, but they also allow adults to spend a few days learning their powers before reintegrating with society. This is what he offers Bobby.

We cut to the sky. We see something flying: a man with the wings of an angel. Warren Worthington III soars through the air, high above the clouds. He eventually lands in his father's penthouse. Warren Worthington II, a media mogul, is finishing up a broadcast of his news show. Warren II comes back and talks with his son. He's not outwardly antagonistic, but it's clear that he hates his son's angel wings, keeping him hidden so he doesn't reflect on the family.



We cut back to the X-Mansion. Scott is leading a session in the Danger Room, joined by Jean, Ororo and Hank. Bobby watches off to the side initially. Here we get a demonstration of what each of them can do: Hank is obviously very strong and athletic; Ororo can conjure storms and control the weather; Jean has telekinesis (shown with a pink glow/outline); and Scott has optic blasts. Scott especially is very proficient with his powers, using the kinetic nature of his blasts to zip around like that fight at the start of *X-Men '97*. Eventually, it's Bobby's turn. He tries using his powers, but it's not going particularly well. Scott coaches him through it, and eventually he starts to get the hang of it. He improves rapidly, to the point where he can afford to get cocky with it.





Afterwards, Bobby uses his newfound confidence with his powers to show off to a bunch of kids on recess. They are very enamoured by him, and Bobby revels in the attention. Off to the side, Xavier talks with Scott and Ororo. Xavier tells them that the power Bobby showed off in the Danger Room could have the potential to be Omega level, so implores Scott to handle the situation with care. He also assigns Ororo to help with his training, since she has experience with dealing with Omega level mutations. We get an insight into their dynamics: Scott is immensely loyal to Xavier; Ororo is basically an adopted daughter to Xavier; Scott is a little jealous of how close Ororo and Xavier are. Back with Bobby, he accidentally freezes an expensive looking ornament. Before it can hit the floor and shatter, Jean catches it with her telekineses.

We cut to President Thaddeus Ross. He's in a meeting with Senator Robert Kelly and Bolivar Trask, a scientist working at Damage Control. Together, they give him a presentation. In recent years, superpowered activity has increased. Ross doesn't think much of it: superheroes are nothing new. Kelly explains that, this time, there is no known origin for these powers: they pop up completely at random. Trask has a theory: these are part of a new race, emerging from humanity, of superpowered people, of Mutants. Trask has done some experiments, and discovered a shared gene between many cases. These mutants are basically walking bombs, with great power that they don't know about, just waiting to explode: they are a danger to the general public, and they need to be dealt with. Ross is swayed, convinced that mutants do in fact exist, but doesn't green light any preventive measures or anything.

We then cut to a Damage Control facility. It's similar to the one seen in *Wiccan & Speed* last part. We follow a guard as they move through the facility without fanfare. They reach a computer and start downloading some information onto a flash drive. They are confronted by a fellow guard, who calls out this behaviour as suspicious. They swiftly take the other guard down with assassin-like precision, before leaving the facility without any other issues. The guard shapeshifts back into the blue form of Mystique.



Mystique returns to the base of the Brotherhood of Mutants. Waiting for her are: Lorna Dane/Polaris, Mortimer Toynbee/Toad, St. John Allerdyce/Pyro, Fred Dukes/Blob and her wife Irene Adler/Destiny. We get a hint of their genuinely good chemistry: they seem to all like each other, being pretty friendly with each other. Mystique announces that they will soon no longer need to hide: she has found their leader.

We cut to Xavier using Cerebro. Suddenly, he feels a presence, someone he hasn't been able to read in a long long time: Mystique. Xavier knows she can block his powers after a lot of training, so she must want to be found. Xavier connects with her mind, opening a conversation with her.

Xavier: **"Where have you been all these years, Raven?"**

Mystique: **"Same as you, Charles. Hiding."**

Mystique reveals that she's found Erik. She offers Xavier a chance to join them again, to show the world who they are. Xavier turns her down, knowing that she wants to destroy the world, not join it. Mystique storms off and the link is cut off. Xavier realises that something has to be done.

### **Act Two**

Xavier summons Scott, Jean, Ororo, Hank and Bobby to his office. He gives them a rundown of the situation: a group of rogue mutants are planning to free a dangerous prisoner, one who has the potential to cause great damage. He needs them to stop them. This isn't something they've ever done before, having only done recruitment missions to this point, but they've all done plenty of training in the Danger Room. The exception is Bobby: Xavier says he's fine to decline if he feels it's too much for him, but he does believe has incredible potential. Bobby accepts, and the team heads for the Blackbird. It's important to note that they aren't wearing proper costumes.

The Blackbird lands a distance from a Damage Control facility. Xavier emphasised that this mission needed to be stealthy, with as low a profile as possible, so they're sneaky about it. Jean quickly scans the minds of all the guards: everything seems to be in order, so they wait. Soon the

Brotherhood arrive, and it's clear that they are not on a stealth mission. Polaris, Toad, Pyro and Blob come storming in, decked out in full costumes. The X-Men jump into action against the Brotherhood, and it's clear they aren't fully prepared. They're scattered, despite Scott trying to get them into formation, and the Brotherhood have ways of nullifying them: Blob isn't affected by Scott's optic blasts, Pyro melts Bobby's ice, etc. Eventually, Scott realises that they aren't actually trying to get into the base: they're a distraction. He tells Jean to quickly scan the minds of everyone in the base.

Jean searches through the minds of all the guards. She eventually finds a group under attack by a person she can't read. We watch from the perspectives of each of the guards as Jean watches, swapping between them as they each get knocked unconscious by Mystique. Jean comes back to reality and tells Scott that they're already in. Scott hurries as deep into the facility as he can as quickly as possible, using his beams for extra momentum and movement options. He's too late though: Mystique has already freed the prisoner. He's an older man, about the same age as Xavier. He's fully unconscious, despite Mystique's attempts to wake him. She speaks into a communicator, telling the Brotherhood to go for Plan B. Mystique drags the prisoner back into his cell, locking them both in, Scott unable to reach them. Blob crashes in from the roof, creating a clear path up and out for Polaris to grab the cell with her magnetism and lift it out, though this is clearly a struggle for her. The Brotherhood escape, successful.

Erik Lensherr wakes up in the Brotherhood's base. He's greeted by his old friend Mystique. She explains that he's been imprisoned for nearly 3 decades. He asks how the world's changed: Mystique says that, for the most part, it's only gotten worse. But she does have some likeminded people he needs to meet. Mystique introduces him to the rest of the group as the **'First and greatest leader the Brotherhood has ever had.'** Everyone is ecstatic, having heard many great stories about him.

Lorna introduces herself last. She's a bit apprehensive, clearly holding something back, until Mystique encourages her. Lorna reveals that she's Erik's granddaughter. It's a bittersweet reveal: Erik is obviously happy to meet her, but it really hammers home how much he's missed. Erik hugs his granddaughter, and starts to learn what's been happening while he's been gone. It starts light-hearted at first: he learns about new technologies, entertainment, even some events from previous movies, like the Statue of Liberty being refurbished. The Brotherhood also decide to give him a codename to fit in: Lorna quickly settles on Magneto. It turns darker when Mystique informs him of the darker side of the world. While legally minorities are in a good position, public opinion is low. The most recent issue is the topic of aliens living on Earth, with Ross' legislation supporting them making him actively unpopular, but it also extends to racism, homophobia and especially transphobia (which Mystique feels especially empathetic about, considering her powers and gender-fluid nature). Mutants will never be accepted: their only options are to keep hiding, be exterminated, or strike first. Mystique rescued him because she knows that Erik is the only man with the power, will and mindset to keep mutantkind safe. She also shows him a new suit, the classic red armour and helmet, telling him that in this day and age, the people will accept anything done by men in stupid outfits.

We return to our heroes. The ride back in the Blackbird is a little tense, since they blatantly lost. Scott and Ororo don't want to face Xavier, but Jean comforts them, and Bobby keeps things light with jokes. The most affected is Hank: when Jean and Scott relayed that it was a blue shapeshifter they were up against, he figures out what's going on immediately, and does not hesitate to confront Xavier when the Blackbird lands.

Hank confronts Xavier in his office privately. He demands to know why he wasn't told that their enemy was Mystique. Xavier explains that it risked complicating the mission. Hank then asks if he knew Erik was alive. His silence speaks volumes. Hank wants Xavier to reveal his history with their new enemy to the rest of the team, but Xavier requests that Hank keep it secret for longer, just to make the mission easier. Hank agrees reluctantly.

Hank returns to the rest of the team, who are all hanging out together. Bobby comes up with the idea that they should have fun codenames, just like their new enemies seem to have.

Bobby: **"I'll be Iceman, obviously. 'Cos I'm cool as hell. What about you, Scott?"**

Scott: **"I don't know."**

Jean: **"C'mon, Slim. Give us something."**

Scott: **"Alright, then... uh, Sharpshooter?"**

Bobby: **"Wow, that's terrible."**

Scott: **"You asked!"**

Jean: **"Ooh, how about Cyclops! Your visor kinda makes it look like you've got one eye!"**

Scott: **"Yeah, I like that. What about you, Jean?"**

Jean: **"I have been thinking about it, but I haven't got anything good. Like... Brain Woman? I don't have great powers to come up with a name for."**

Scott: **"What if you were just Marvel Girl?"**

Jean: **"That's a little egotistical, don't you think?"**

Scott: **"I think it suits you perfectly."**

Bobby: **"Great! So we've got Iceman, Cyclops and Marvel Girl. How about you, big blue?"**

Hank: **"I feel I'll have a hard time convincing anyone to call me anything other than Beast."**

Bobby: **"Beast is an awesome name, I dig it. And you Ororo?"**



Ororo: "...**Storm.**"

Bobby: "**Great, Storm, cool!**"

Scott: "**What, so 'Storm' is a cool name but not 'Sharpshooter'?**"

Bobby: "**Well, yeah. Storm sounds like a powerful force of nature, Sharpshooter just sounds like a normal guy, like you don't even have powers. Plus, 'Storm' comes with a great catchphrase: 'There's a storm coming...'**"

Ororo: "**I will not say that.**"

At this time, Xavier emerges from his office.

Bobby: "**And here's our fearless leader! 'Professor X'!**"

Xavier: "**Excuse me?**"

Jean: "**We're doing codenames.**"

The conversation switches to picking a team name. Bobby laments that all the good names are taken (Avengers, Defenders, Guardians, etc.). Scott is the one who pitches X-Men.

Then, Scott and Ororo butt heads over what to do next. Scott wants everyone back in the Danger Room to train more so they don't get beat again. Ororo reasons that they weren't beat, they were outsmarted. She wants to find them quickly and catch them off guard. She asks Xavier to search Cerebro for literally anything, and he says he'll look into it.

They all split up: Scott goes to the Danger Room to train alone, Hank goes to teach a class, Ororo heads to her room to meditate. This leaves Bobby and Jean. Bobby notices that Jean has been drawing for the extent of the conversation, so he asks to see it. Jean reveals that she had a similar thought to him, but regarding the Brotherhood's costumes rather than their codenames. She shows him a sketch of the five of them dressed in pretty comic accurate looking suits, though quickly doodled and not particularly detailed: a point is made of showing that Bobby's hypothetical costume is white and red. Bobby tells her they look great, but would rather his be black and red instead...



Xavier hooks up to Cerebro. He knows he won't be able to find Mystique or any of the actual new Brotherhood, but maybe he'll be able to find some sort of hint, since he technically doesn't know the extent of the Brotherhood's operation. He doesn't find anything pertaining to the Brotherhood, but he does find something interesting: Warren Worthington III. Warren Worthington II is a major public figure, but Xavier had no idea that his son was a mutant.

Xavier listens in on him, and finds Warren listening in on his father. His father is not alone: he's talking to Senator Robert Kelly and Bolivar Trask. They are bartering for a spot on his show so they can expose the existence of mutants. While the appeal of breaking this news is juicy enough for Warren II to consider it, they seal the deal with a healthy amount of cash. Warren II lets Kelly and Trask out, allowing Warren III to emerge from hiding. He asks his father to at least consider a pro-mutant viewpoint, since Kelly and Trask are sure to be exclusively hateful.

Xavier exits Cerebro, knowing what he must do. He can't let mutants be revealed on the terms of Trask and Kelly. He calls the Worthington Company, and offers to be on the show as a mutant expert.

We cut to the intro for Warren II's news show. *I don't know what it would be called, News Blast or something? Whatever, it doesn't matter that much.* The intro fades away to show Warren II hosting, Xavier sat to his left and Kelly sat to his right. Warren II introduces his guests as we pull out to reveal each of the X-Men in the audience, in the classic baseball cap disguises, except Beast who can't blend in: he's there, but off to the side where no one can see him. Warren III also watches from a distance.

Warren II briefly introduces the concept of mutants, then hands it over to Xavier, the world's leading expert, to provide more details. Xavier emphasises that mutants are human, just with an additional gene, the X-Gene. This X-Gene has always existed, and mutants have been around throughout history. They aren't new, and they aren't dangerous.

Kelly quickly counters this idea. Sure, they may have been around in small numbers, but there has been an explosion since the Snap. Kelly has Trask bring up statistics, showing a peak in superpowered crime and destruction recently. He pinpoints some specific examples of people catching fire, spitting acid, stuff like that.

Kelly: **"These mutants walk among us, and they can explode at any moment. They are undeniably a danger."**

Xavier: **"Are these people actually criminals? Or is damage control locking innocents away out of fear?"**

Kelly: "They are controlling damage, as they are supposed to. Who cares what the difference is? If we keep these people on the streets, then they are a danger to the American people, to our children?"

Xavier: "If we start locking up 'dangerous' mutants, then where do you stop? What happens when your facilities are full of these so-called 'living bombs'? I'm in the business of educating these people, teaching them how to use and control their power effectively, allowing them to reintegrate into society."

Kelly: "So you agree that mutants need to be controlled?"

Xavier: "I believe they should be *assisted*, not chained. And I have done so successfully for many years. Compassion is a viable option."

Kelly: "If you've known about mutants for so long, then why was the information a secret? Why are the American people only finding out about them now?"

Xavier has no answer.

Warren II: "That is an excellent point, actually. Why did you keep mutants a secret for so long?"

Xavier doesn't even get the chance to answer this time. Instead, the booming voice of Magneto rings out from a PA system.

Magneto: "Simple. Because it's humanity's nature to fear what they don't understand."

The roof comes off. Magneto flies down. He doesn't touch the ground, hovering in perfect view of the cameras. The X-Men try to spring to action, but the metal armrests on the seats twist and trap them, along with the entire audience. They glow with a yellow power signature, just like X-Men '97.



Magneto: "You are all so desperate to feel threatened. To fulfill your quota for hatred. You'll take any group who dares to be different and immediately try to subjugate them in a futile quest to feel superior. I've seen it myself, time and time again. That time is over. We are Homo Superior. You can call us Mutants if you wish. It is accurate, in a way. We are the next step in evolution. In comparison, you humans are nothing more than Neanderthals. It's good that you're already scared of us. You should be."

With that, Polaris carries Toad, Pyro and Blob through the roof. Beast leaps into action and launches himself at Magneto, knocking him off balance enough for his grasp on the metal seats to drop. The rest of the X-Men leap into actions, fighting the Brotherhood. The civilians try to escape. The battle between the X-Men and the Brotherhood causes a lot of damage, bringing a lot of the building down. This is where Warren III jumps into action, swooping in to save some civilians from debris. He also saves his father, before leaving him.

Here are some major beats from the fight:

- Magneto makes a comment to Xavier about him not being able to erase all of this. Scott and Jean overhear this.
- Polaris wavers a bit as she sees innocent people in danger and distress.
- Ororo gets trapped under rubble, triggering her claustrophobia.
- Bobby gets overconfident and it blows up in his face spectacularly.
- Beast is finally spotted by the people, and they are all clearly afraid of him.



The Brotherhood get away, having demonstrated their point wonderfully. The X-Men recover, joined by Warren III. He wants to escape his father and be a mutant without judgement, so joins them as they return to Xavier's.

We transition with a montage demonstrating the news cycle. It's clear that the world's first exposure to mutants has gone very badly, with the media almost universally portraying mutantkind as a whole as dangerous, using the Brotherhood as an example. It also groups the X-Men in with the Brotherhood, not once mentioning that the two groups were fighting.

We return to President Ross, meeting once again with Kelly and Trask. This time, Kelly and Trask have undeniable public proof that mutants are an issue that needs to be dealt with, and more and more support from the people. Ross promotes Trask to the head of Damage Control and green lights their proposed solution: Project Sentinel.

Back at Xavier's, the team is breaking down. While they are all together, Scott confronts Xavier about what Magneto meant about erasing this. It's clear Xavier doesn't want to answer the question, but he eventually relents. He explains it all.

Xavier was a part of the original Brotherhood of Mutants in the early 2000s, alongside a young Hank. He resonated with Erik's reasoning, and they were genuine freedom fighters, liberating oppressed mutants. Over time though, Erik grew more extreme, and things blew up in a very public manner. It was all over the news, exposing mutants, painting them as a massive threat to humanity. This was before Tony Stark announced he was Iron Man as well, so it was even more of a shock to the system to the general public. The event resulted in Erik being captured and the Brotherhood disbanding. Not wanting mutants to suffer, Charles used Cerebro to wipe the minds of everyone on Earth, making them forget that mutants exist. The sheer power of this action He set up a secret school to give mutants a safe haven, keeping them from danger by keeping them out of the spotlight.

This proves controversial with the X-Men. No one's really sure what to do with this information, so they all just split up.

Scott and Jean retreat to their room. Scott's having a major crisis of faith: his leadership has failed spectacularly twice now, and his idol is clearly not as morally perfect as he thought. Jean builds him back up, reminding him that he isn't at fault for any of the two missions, and the fact that he doubts Xavier makes him an even better leader. She finishes off by showing him a costume, looking like her doodles earlier. She's got one for herself too, as well as ones for the whole team.

Warren talks with Ororo. She talks about being under the rubble, how it's the most powerless she's felt in a long time. Warren relates, talking about how he's never really felt power under his dad's thumb. Ororo bigs him up, telling him that he's free now, calling him an **"Angel"**.

Warren: **"That means a lot coming from a goddess."**

Bobby locks himself in the Danger Room. He sets the Danger Room to an Omega Level simulation. He tries to take it on by himself, but quickly gets overwhelmed. He's rescued by an optic blast, right before Scott shuts the simulation down. Scott asks him what he's doing. Bobby reveals that he heard Xavier say that he might be an Omega Level mutant, and after failing so spectacularly, he wanted to prove to himself that he was worth something. He's spent his entire life being a screw up, and now that he finally has the chance to be better, he's still screwing it up. Scott lets him finish, then explains what being an 'Omega-Level Mutant' actually means: it's not about being the most powerful or the best, it's about their being no upper-limit to their power. It's all about potential. Bobby doesn't have to be perfect or the best right now, but he *can* be, and that's what's important. Scott restarts the simulation at a lower level, and guides him through it, reframing Bobby's mindset from feeling the need to prove himself all the time.

We return to Xavier. He's making his way to Cerebro: he's going to erase everyone's minds again. Hank stops him on his way, the rest of the team standing behind him. Hank says that he doesn't want to be complicit anymore. Xavier explains his motive behind this decision: he knows that the entire fate of mutants hangs in the balance, and this first impression will make their lives impossible. Humans, especially those in power, will never respect them, and they'll never be equals: they will always be seen as dangerous.

Scott: **"We just have to prove them wrong."**

Xavier asks them to move. Ororo is the one that blows up at him.

Ororo: **"We can't keep hiding. The longer we do, the more we tell all these kids, all these people, all these mutants that they are dangerous. It can only make their lives harder. A life of secrecy isn't a worthwhile life."**

Xavier asks them to move again. Ororo storms off, the rest of the team following her. Hank goes last, giving one last plea to Xavier not to do it. Ororo fully leaves the premises, flying off into the distance, saying that she's tired of hiding. Though the rest don't follow, they resonate with her reasoning a lot.

Xavier hooks up to Cerebro hesitantly. Though he remains silent, it's clear that he has some doubts in his decision, it's written all over his face. Before he begins wiping minds, he checks something first. Sure enough, Erik is in there. Just like Raven, he can block Xavier if he wants, so it only means one thing: he wants to talk.

Xavier connects with Erik's mind.

Erik: **"I figured you show up sooner or later. You're going to try again, aren't you?"**

Xavier: **"If I don't, we'll never know peace."**

Erik: "You're only delaying the inevitable, Charles. No matter how mutants reveal themselves, they will always feel threatened. And they should: *we are* a threat. You said it yourself in that original paper, all those years ago: we are Homo Superior. We are at the top of the food chain. We're a threat to their dominance, to their ego."

Xavier: "That's what you intend to do, is it? Dominate humanity? You'll start a war, and you'll never be able to win. All you'll do is subject every mutant for generations to come to fight."

Erik: "The war has already started, Charles. Irene saw it. The humans are building something, a Mutant Killer. I'm going to destroy it. I have the power to win this war. And I intend to."

Xavier: "All you'll do is prove them right. They'll just come back with more force, unless you plan on genociding humanity."

Erik: "Better than us."

Xavier is stunned.

Xavier: "Do you *hear* yourself, Erik? You're no better than them, consolidating all of humanity into one image of hate, just as they do mutants. You're right, *we are* at war, but it won't be a war we win with violence, it'll be one we win with *compassion*, with showing the good people that mutants are worth defending from those that can't be convinced."

As he gives this speech, Xavier realises that he was wrong. Erasing mutants again isn't the right way to go, and it never was. Sure, it started rough and the fight will be hard, but it's a fight worth fighting, especially since he has people willing to fight.

Erik: "Their Mutant Killer is in production at Cape Citadel in Florida. I intend to destroy it and those responsible. I hope you and your soldiers will join me."

Xavier: "Count on it."

Xavier exits Cerebro. He reaches out to Scott, Jean, Hank, Bobby and Warren, though he's saddened to feel that Ororo is out of range. He gives them a single message: "To me, my X-Men!"

Xavier apologises profusely and explains the mission, while Jean hands out the outfits she's made. Jean made Bobby both a black and a white variant just in case: Bobby picks the black one, leaving the white one (with some height adjustments) to be worn by Warren. At the same time, both the X-Men and the Brotherhood of Mutants make their way to Cape Citadel, a military base being used by Damage Control.



Act Three

Magneto leads the Brotherhood, descending on Cape Citadel. He's flying, lifting a metal platform that the rest of the Brotherhood is standing on. They are shot out of the air by an optic blast. The X-Men beat them there, standing outside of the base.

Magneto: **"I hope Charles has sent you here to join me."**

Cyclops: **"None of these people have to die, Erik."**

Magneto: **"God, you sound just like him. You don't get to call me Erik. Call me Magneto."**

Cyclops: **"Alright then, *Magneto*. Stand down."**

Marvel Girl: **"None of the people in here are bad, or evil. They don't want to do any harm."**

Magneto: **"I don't care what they *want*. I have been at the mercy of men 'just following orders' for too long. They will be complicit in a genocide if we don't intervene."**

Cyclops: **"We can just destroy whatever it is they're making."**

Magneto: **"And when they make another?"**

Cyclops: **"We'll destroy it again."**

Magneto: **"That's awfully naive."**

Cyclops: **"Maybe."**

And with that, the X-Men and the Brotherhood fight again. I don't have any specifics for the fight, other than it ending in a stalemate. Eventually, Cyclops grows tired of the fight. He starts to deliver a speech about how by fighting each other they are making no progress, they're just proving the humans right, they need to unite and stand together for the sake of all mutants. I want to write the speech, but I think I'm all speeched out at this point.

Cyclops' speech becomes narration as we cut to the streets of New York City. Storm reveals herself as a mutant, and encourages others to join her. People do: plenty of mutants march alongside her. It's not just mutants either: inspired by the act, people of colour, gay couples, trans people join the march as well. Some Skrulls shapeshift into their real forms and join as well. There are also some white, straight, cis allies that join as well.

Back at Cape Citadel, Cyclops finishes his speech. It resonates somewhat with the Brotherhood, especially Polaris. Before anyone can do anything though, the roof of the base opens up. Out flies an army of Sentinels. They fly over them. Destiny knows exactly where they are going: New York.





The mutant parade watches as the Sentinels fly above them. We see the Sentinels' UI as it detects mutants, locking onto them. Thankfully, before any damage can be done, both the X-Men and the Brotherhood enter the scene. This is the true climax of the movie, the X-Men and the Brotherhood teaming up to destroy the army of Sentinels and protect the parade. Storm rejoins the X-Men and they all do some damage. A specific moment I want is Bobby activating his full ice mode or whatever it's called, finally fulfilling his potential.

All of the Sentinels are eventually destroyed, and both the X-Men and the Brotherhood are applauded. Seeing the crowds, not just mutants but humans, genuinely appreciate their work changes something in Magneto. He doesn't vocalise it, but we see his face soften. The Brotherhood escape without a word, though Polaris stays behind to join the X-Men. The X-Men stand together, revelling in the applause before they too are forced to flee since Damage Control is approaching.

We get another montage of the news cycle. A lot of the major news outlets are neutral to negative, with Kelly giving a lot of interviews painting the whole Mutant Pride parade as a terrorist group, describing it as a 'riot'. But Social Media paints a different story. There's a lot of people on the side of the mutants, showing disdain for Damage Control, and mutants feeling comfortable enough to be mutants publicly.

We return back to Xavier's. Bobby and Lorna both show off their powers to a group of enamoured kids, having fun while being very competitive. Scott and Jean watch on, heckling lightly and laughing while cuddling.

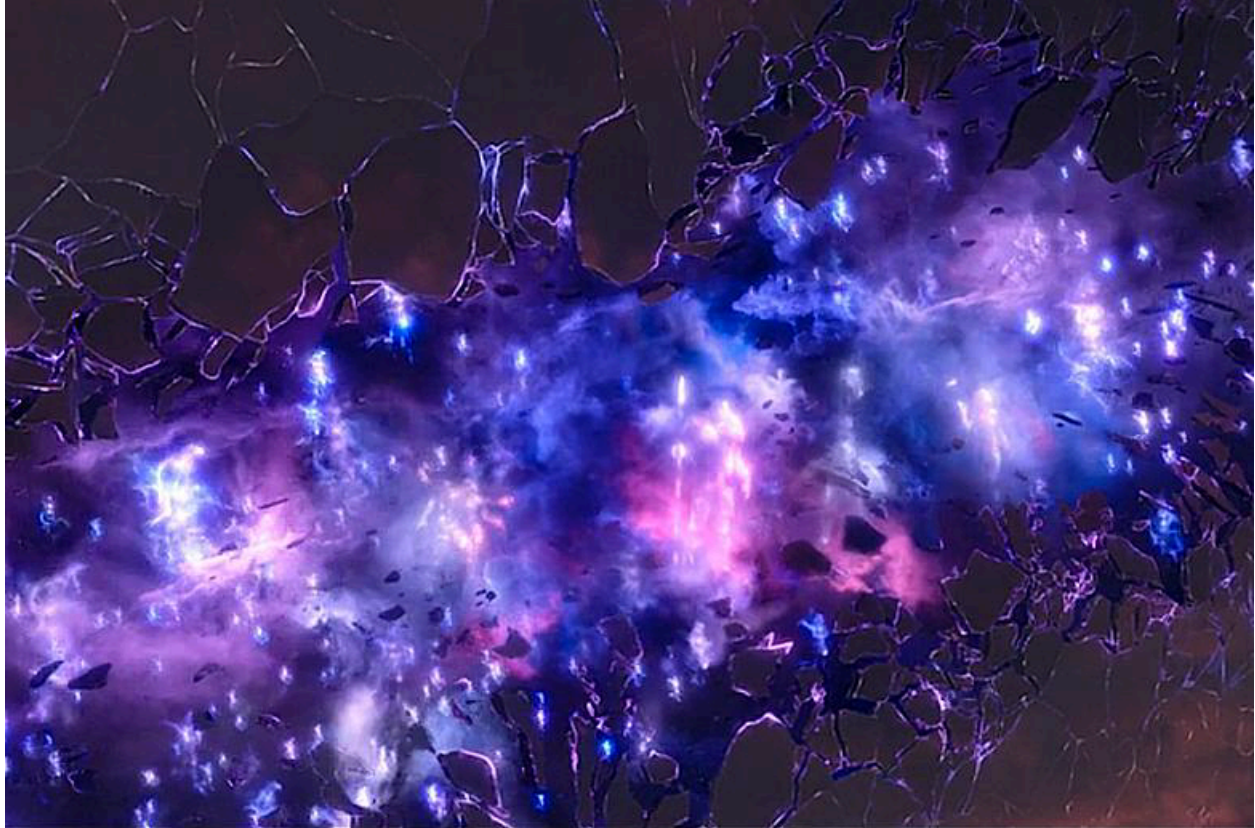
Ororo decides to leave Xavier's. She wants to find her independence, while also using her powers for good around the world. She says goodbye to the rest of the team, though promises that she will eventually be back.

She's not the only one leaving: Hank decides to leave too. He's joining S.W.O.R.D, acting as a liaison between them and Xavier's now that mutants are public knowledge (as a side note, S.H.I.E.L.D and S.W.O.R.D have known about Xavier's the whole time, they just respected his wishes to keep it secret. This is what Maria Hill was talking about in the Ms. Marvel Season 2 post-credits scene). His decision is partially motivated by his complicity in Xavier's dubious morality for so long. Hank says goodbye to his students in an incredibly bittersweet scene, since they all love him so much.



We return to the Brotherhood in their base. Magneto knows that Damage Control will stop at nothing to find them. With the rest of the Brotherhood inside, he magnetically holds the entire base, lifting it all the way into space in a grand display of power. Their base was Asteroid M the whole time.

The movie ends on Xavier in Cerebro once again. We fly by a bunch of silhouettes of mutants, resembling many future members of the X-Men and popular mutants to the comics, kind of like the Spider-Man villain Easter eggs at the end of No Way Home. There's definitely a Wolverine, a Nightcrawler, a Colossus, a Rogue, etc. He finds a young mutant child, clearly in danger. We cut to black after one last **"To me my X-Men!"**



Instead of the promise that the X-Men will return, we get a declaration that:

#### THE X-MEN ARE HERE TO STAY

#### CAST

- Fabien Frankel as Scott Summers/Cyclops
- Naomi Scott as Jean Grey/Marvel Girl
- Jessica Allain as Ororo Munroe/Storm
- Jacob Bertrand as Bobby Drake/Iceman
- Sam Richardson as Hank McCoy/Beast
- Nicholas Galitzine as Warren Worthington III/Angel
- Tom Hollander as Charles Xavier/Professor X
- Liev Schrieber as Erik Lensherr/Magneto
- Sofia Boutella as Raven Darkholme/Mystique
- Constance Wu as Irene Adler/Destiny
- Mikey Madison as Lorna Dane/Polaris
- Moises Arias as Mortimer Toynbee/Toad
- Nicholas Hamilton as St. John Allerdyce/Pyro
- Paul Walter Hauser as Fred Dukes/Blob
- Rob Lowe as Senator Robert Kelly
- Jason Bateman as Bolivar Trask
- Cary Elwes as Warren Worthington II
- Harrison Ford as President Thaddeus Ross

In the sole post-credits scene, we return to Asteroid M. Magneto talks with Mystique. He explains his minor change in heart: while he still does not believe that Co-existence is possible, especially considering who is in power, he does not believe that destroying humans is necessary. Instead, he intends to start a safe haven for mutants, run by mutants, where they can live peacefully and freely. Mystique disagrees, but does not tell him. Instead, she finds Destiny. She tells her wife that she still believes that humanity sucks: she's seen time and time again over her centuries of existence that they

are incapable of redemption. Destiny then tells her about a vision she's been having recently, of a very powerful girl. Mystique suggests that it's time they go rogue.

THE BROTHERHOOD OF MUTANTS WILL RETURN

# The Brotherhood of Mutants

(June 2026)

(Directed by Noah Hawley)

Rated TV-14

## PLOT

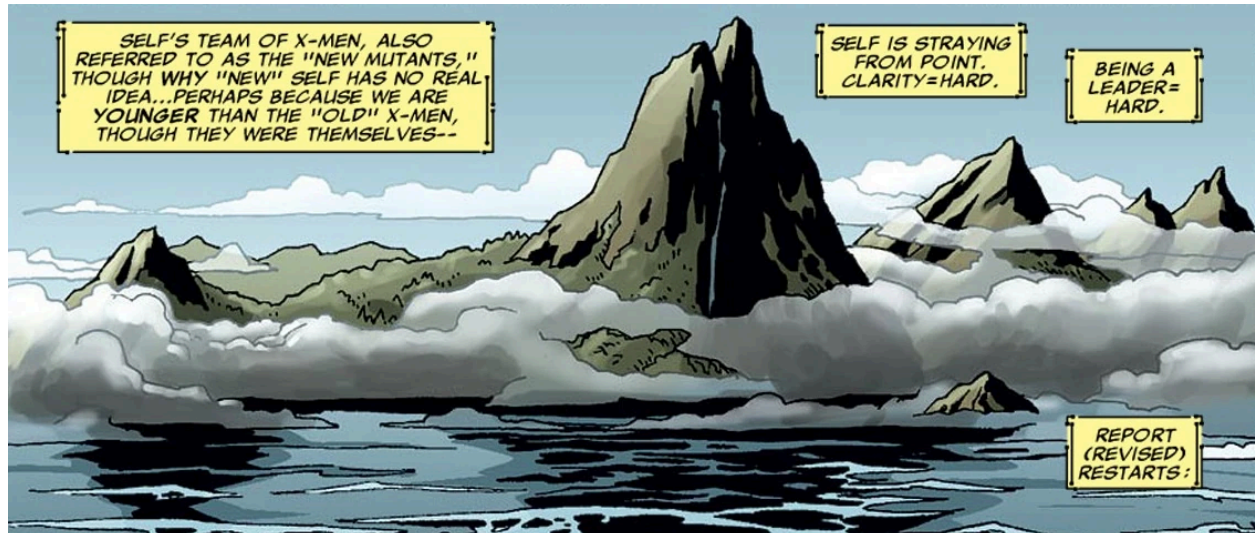
*This is basically just expanding on the backstory shown in Uncanny X-Men. I thought that it would be too cool of a story to only tell and not show, so here we are.*

We open in the late 1990s. Charles Xavier, in his mid-30s, is travelling the world with his first student Hank McCoy, around 18-20. They are searching for people like them, people with what Xavier coined the X-Gene in his PhD project. They find exactly what they are looking for: a man named Telford Porter introduces them to the Brotherhood.

He teleports them to the Brotherhood's hideout. He introduces each of the members: Raven Darkholme & Irene Adler (you should know who these are), Shen Xorn (healer with a star for a head, wears a helmet to contain it: if he doesn't, he will explode) and Eileen Harsaw (able to disrupt electromagnetic waves and technology). Saved best for last is their leader, Erik Lensherr. The Brotherhood have been a group fighting for mutant justice since Erik escaped Auschwitz, though he appears in his 30s due to Xorn's powers.

We get a montage of the Brotherhood going on missions, liberating mutants from imprisonment and squalor, assisted by Charles being able to track them down remotely (though not as well without Cerebro). This montage spans years, also tracking the developing bond between Erik and Charles, while also showing the differences in their ideologies, their relationship growing more and more contentious after the initial period of best friendship.

The montage ends in the early 2000s. Charles senses a very high concentration of mutants on the island of Genosha. However, there is also something weird, some kind of disturbance or interference with the signals, like there is an entire absence of space in the middle of the island.



Vanisher teleports the entire Brotherhood to the island of Genosha. However, he can't get very far inland, presumably due to the same interference that affected Charles. They figure out that it probably has something to do with the massive facility in the centre of the island. We find out a little about Genosha: it was an island nation that fell to ruin sometime in the 20th Century after a civil war, leaving it apparently abandoned, though it seems someone has already taken advantage of that.

The Brotherhood infiltrate the base, each using their powers in cool ways to assist. Charles realises that almost every single worker is a mutant, working as slaves. Eventually however, they get caught by some sort of weird, fucked up mutated person: the Ani-Mator. Charles notes that he wasn't born a mutant. On top of being unnaturally strong, the Ani-Mator was originally a scientist that specialised in neutralising mutants (on top of whatever the disturbance is weakening all mutant abilities), so he manages to beat them all and capture them.





Charles is singled out. While the rest are placed in the holding cells, he is brought to the boss of the operation: Cameron Hodge. He is a human, dedicated to eradicating mutants, having studied them and come to the conclusion that they will lead to the destruction of the human race. He mentions studying Charles' research as part of it, but that's not what he wants him for. He reveals a gigantic pyramid/spire: this is what's been causing the disturbance. They've been studying it for a while, and have come to the conclusion that it's some sort of artificial intelligence, a living computer: this is the Phalanx. They believe it has the power to systematically erase mutants from the face of the Earth. Since it's alive, they need Charles' telepathy to wake it up. To help, Hodge gives Charles Cerebro to boost his powers. If he doesn't cooperate, the entire Brotherhood will die, and Hodge will spread news of the existence of mutants.

Meanwhile, Erik breaks free from his cell, rescuing everyone else as well. They go to rescue Charles, coming face to face with the Ani-Mator again. This time, the fight goes different, with Erik being much more ruthless. Telford splits off from the group to get the mutant slaves off the island.

They reach Charles, but it's too late: the Phalanx has been activated. Erik quickly kills Hodge, though Charles pleads for him not to. Charles tries to put the Phalanx back to sleep, with Eileen joining to try and help, but they can't undo what's already started. Xorn knows what has to be done: his star will be enough to destroy the Phalanx, but it will kill him. Erik doesn't want to leave him behind, but they have no choice. Erik thinks that maybe, just maybe, his powers of magnetism might be enough to contain the blast and keep Xorn alive. Telford manages to get the rest of them out of there. We pull out and watch as the entire facility is consumed by an explosion.

We could get a scene of Erik being recovered and captured by the government, but I don't think it's totally necessary, since it's already implied by the plot of *Uncanny X-Men*.

In the aftermath, Hodge's files on the news of mutants' existence leak to the press. Worldwide, fear of this new superpowered race grows, especially in a pre-Iron Man world. Xavier decides to use Cerebro to erase mutants from the minds of the general population. This decision proves controversial with the rest of the Brotherhood, causing them to disband: only Hank stays with Xavier. He returns to his mansion in Westchester, choosing to turn it into a school for mutants, a safe place for them to exist.

Cut to black.

## CAST

- Jonathan Bailey as Charles Xavier

- Oliver Jackson-Cohen as Erik Lensherr
- Miles Caton as Hank McCoy
- Sofia Boutella as Raven Darkholme
- Constance Wu as Irene Adler
- Donnie Yen as Shen Xorn
- Pete Davidson as Telford Porter
- Lili Reinhart as Eileen Harsaw
- Timothy Olyphant as Cameron Hodge
- Mackenzie Crook as Frederick Animus/Ani-Mator

## She-Hulk: Attorney at Law (Season 4)

(July 2026)

(Created by Jessica Gao)

Rated TV-14

### PLOT

*This is the last season of She-Hulk. If you've been keeping up, you know the drill by now.*

OK, so, last season I hinted that Nicholas Trask was working for someone: this season would reveal that it was Count Nefaria, a formidable crime boss with an insane vaguely European accent. He would be the overarching villain for this season.

This season's Bruce Banner appearance would have him be a bit... sick. He's clearly still feeling the effects of taking the Gamma Bomb in my *Brave New World* in Part 4. This isn't super significant in this, but it's there.

This season's cameo episode would be none other than Kamala Khan/Ms. Marvel, because I truly cannot help myself. She's visiting Nakia and Zoe and is overjoyed to be teaming up with She-Hulk.

This show would also feature the live-action debut of the Great Lakes Avengers. I specify live-action because (while I didn't mention it before) the GLA would have an animated show identical to the one pitched by [Nando v Movies](#) because it is truly incredible. The show would have its first season in 2025 and its second season this year, introducing Squirrel Girl. The cast would be the same pitched by Nando with the exception of Squirrel Girl: they are all listed immediately down below.

### CAST

- Tatiana Maslany as Jennifer Walters/She-Hulk
- Ginger Gonzaga as Nikki Ramos
- Josh Segarra as Augustus 'Pug' Pugliese
- Renee Elise Goldberry as Mallory Brook
- Steve Coulter as Holden Holliway
- Yasmeen Fletcher as Nakia Bahadir
- Laurel Marsden as Zoe Zimmer
- Stephanie Beatriz as Jazinda
- Betty Gilpin as Louise Grant/Blonde Phantom
- Jon Gabrus as Matt Hawk/Two-Gun Kid
- John Michael Higgins as John Goodman (No Relation)
- Andy Daly as Buck Bukowski
- Patti Harrison as Jill Stevens
- Jameela Jamil as Titania
- Seth Green as Howard the Duck
- Jason Mantzoukas as RT-Z10
- Mark Ruffalo as Bruce Banner/The Hulk
- Glenn Howerton as Count Luchino Nefaria
- Iman Vellani as Kamala Khan/Ms. Marvel
- Andy Samberg as Craig Hollis/Mr. Immortal
- Jonathan Groff as Dr. Val Ventura/Flatman
- Annie Murphy as Ashley Crawford/Big Bertha
- Lamorne Morris as DeMarr Davis/Doorman
- Maitreyi Ramakrishnan as Doreen Green/Squirrel Girl

## West Coast Avengers

(September 2026)

(Directed by John Francis Daly & Jonathan Goldstein)

Rated PG-13

## PLOT

*I picture this film being a comedy. However, I am not as funny as this movie would need to be. The comedy in this movie would be mined from the character's chemistry, which I can't really replicate in this summary format. This write-up feels barebones since none of the characters really have arcs, but I don't think they need them since it's a comedy: the priority is being funny not emotional. And also I can't think of any good character arcs.*

### Act One

We open on the Hollywood sign. Simon Williams walks down the street. *I don't know how the Wonder Man show ends, so for the sake of this movie, he is well known but not a super famous megastar, and he isn't a superhero. My prediction for the show is that the director gives him the powers in order to make the movie more method. This movie has him still afraid of his powers.* He is ambushed by a group of people in what look like Iron Man suits: these are the Raiders. He doesn't want to use his powers against them, so he just runs. He's rescued by Ant-Man, the Wasp and Shang-Chi, sent here by order of S.W.O.R.D. These three have been running missions together recently, knowing each other from the Avengers and all living in San Francisco. They scare the Raiders off, and tell Simon to come with them.



We cut to Jennifer Walters, Attorney at Law. She is giving legal counsel to Colonel James Rhodes, who is still neck deep in the legal complications of Stark Industries, especially after the damage caused by his Skrull imposter. Rhodey gets a message from Jimmy Woo, telling him that it's time to enact the West Coast Initiative.

Cue title card: **'WEST COAST AVENGERS'**

Rhodey and She-Hulk arrive at the S.W.O.R.D base at the same time Scott, Hope, Shang and Simon do. Woo is there to greet them, alongside Monica Rambeau and Hank McCoy, who already work for S.W.O.R.D. This is our team, at least for now.

Woo gives a rundown of what the situation is. The West Coast has seen an uptake in super crimes recently, all from people wielding some variation of Stark Tech. The chaos at Stark Industries has allowed for the technology to spread, allowing anyone to get their hands on it. However, Woo believes that there is a single origin, a supplier doling out the technology. The West Coast Avengers job is to find the origin and destroy it.

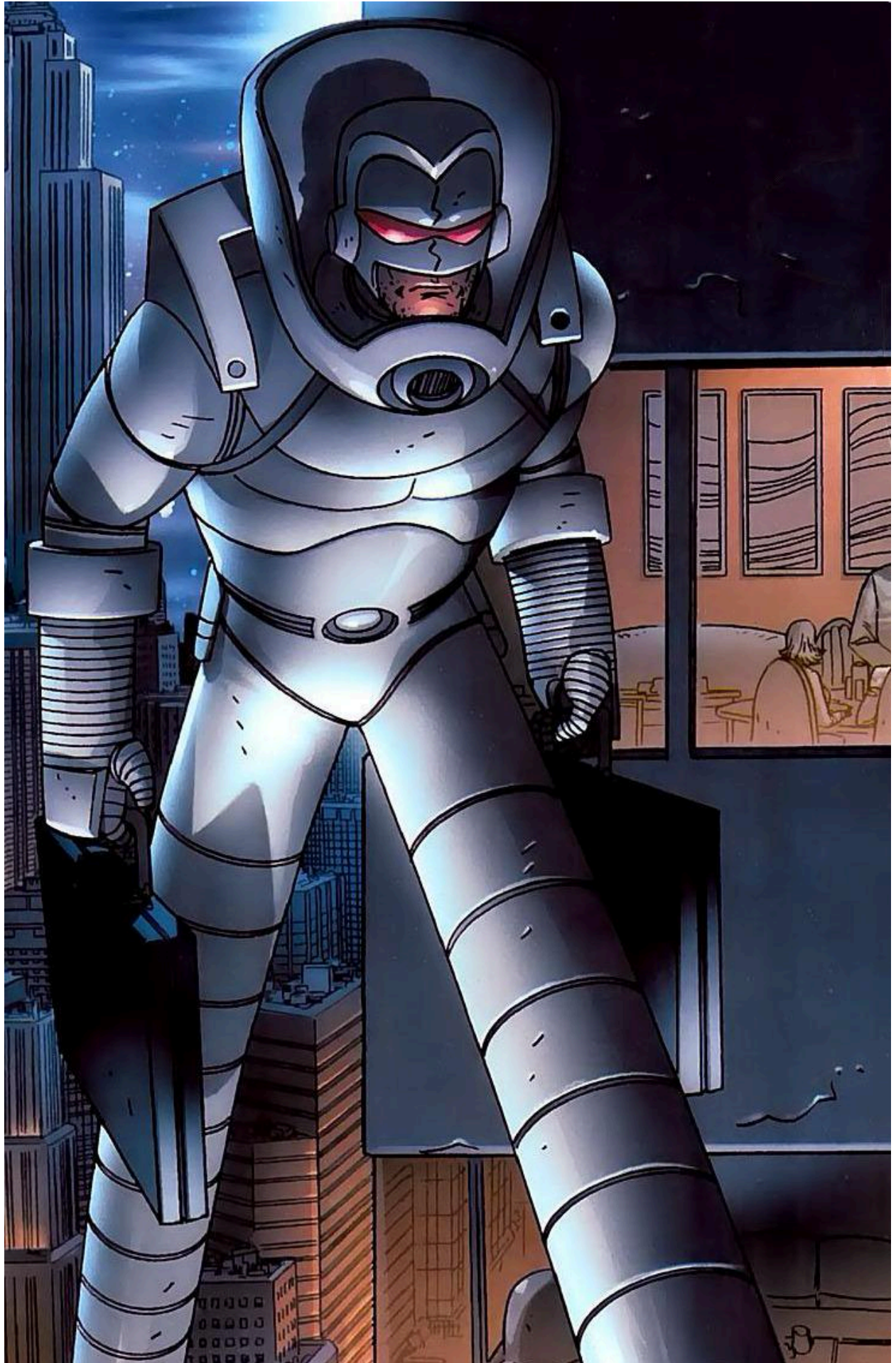
Shang: **"Does there really need to be 8 of us?"**

Woo: **"Would you rather be the underdogs? A little overkill didn't hurt anybody."**

This would be a running joke throughout the film: the team members constantly questioning if it's even worth them all being there.

Woo reveals that they have been tracking a criminal known as Stilt-Man who is using Stark Tech. The mission is for them to take Stilt-Man down and interrogate him, once again leading to questions about the necessity of the whole team.





The team finds Stilt-Man, and while he puts up a fight, he obviously loses the 8v1. Before they can interrogate him, he's shot by a sniper. The team quickly finds the shooter: Taskmaster. Taskmaster is able to take them all on, somehow already prepared for all of them, using the most efficient way of disabling them. He captured Simon and Beast and takes them with him.

The remaining team run an analysis on Stilt-Man's suit, tracing it to Hammer Industries. At least they have a lead.

## **Act Two**

The West Coast Avengers interrogate Justin Hammer. Unfortunately, Hammer doesn't know anything: he's genuinely clean, hoping to stay in the government's good graces. This is mostly just a comedic scene where Sam Rockwell gets to flex. In this scene, he mentions his rebellious daughter, Justine.

We cut to Wonder Man and Beast. Taskmaster hands them over to his employer: Justine Hammer herself. They are in a warehouse, this clearly being an underground operation rather than a corporate one. Taskmaster takes his money and leaves. Justine forces Beast to work on a weapon: an Ionic Bomb, using the energy coursing through Simon. Justine gets word that the rest of the WCA are investigating Hammer Industries: she says she'll handle it.

As the West Coast Avengers are returning to the S.W.O.R.D base in a Quinjet, they are attacked by a squadron of Maulers. These are bigger, tankier Iron Man type suits, bigger than War Machine's. The Quinjet is brought down, and the West Coast Avengers try to take the Maulers head on but they are actually outnumbered. Things are looking dire until one Mauler is torn completely in half (acting as the reveal the Maulers are just drones) by Hercules. He was sent by Woo, who said that he thought they might need backup (in reality, Woo just forgot to invite him the first time). Hercules joins them, and they take out the rest of the Maulers.



They all return back to the S.W.O.R.D base. The S.W.O.R.D scientists are analysing the technology to try to get any leads they can, leaving the West Coast Avengers to just sort of hang around. We get some fun character interactions.

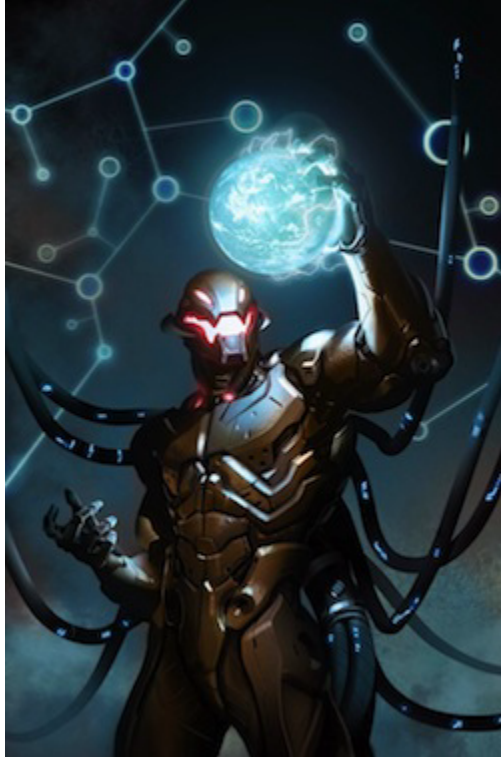
Rhodey and Hope discuss being replaced by Skrulls. This is one of the film's more earnest moments, as the two help each other unpack the trauma of losing so much of their lives. Rhodey has another earnest moment with Monica. I think it's reasonable that Rhodey knew Monica's mother, so they talk about her, especially since Rhodey knew her in her final years while Monica was blipped. Back to the more light-hearted bits, Hercules and She-Hulk spend a lot of time flirting hard, and Monica and Scott reminisce with Jimmy Woo about their respective adventures with him. Hercules, Scott and Shang also bond over their daddy issues. We also get a scene of She-Hulk and Wasp passing the Bechdel Test by discussing the Bechdel Test, through a sly fourth wall break from Jen. *I don't want She-Hulk to be breaking the fourth wall all the time like Deadpool, especially because she isn't the main character and it would definitely be distracting. She can do it a little, though.*

Back with Wonder Man and Beast, Hank is in the midst of building the bomb. Him and Simon are bonding pretty well, establishing the iconic friendship from the comics. Beast is actually building the bomb, since Justine is too smart to be fooled by him faking it, but subtly incorporates a tracking beacon into it, tuned into S.W.O.R.D's frequencies.



S.W.O.R.D are able to track it: they are in the middle of nowhere in Missouri. The West Coast Avengers head out to stage a rescue. The base is underground, defended by legions of drones of varying models: some smaller and faster, some larger and tankier, some ranged attackers, etc. They take them on and find Wonder Man and Beast, rescuing them.

On their way out, they come face to face with the actual head of the operation, the person above Justine: Ultron. It suddenly dawns on all of the West Coast Avengers how truly fucked they all are. Ultron goes ham on them all, and they truly get their asses handed to them. They barely escape, but as they do, Ultron hits Wonder Man with a beam of some sort. They get on to the Quinjet, but there's an uneasy feeling that Ultron is letting them escape.



In the Quinjet, they figure out that Simon is leaking ionic energy, and he will very soon explode. They don't have time to get to the S.W.O.R.D base, so Woo guides them to a safe house they can stay in, though he warns them that it isn't a proper base or anything, and he seems reluctant about the whole thing.

They land in the middle of a suburban street. They knock on the door and an old man answers. He seems confused for a second, but his grandson Peter Quill calls through, saying that they're with him.

Monica and Hank quickly get to work on draining Simon's ionic energy while we catch up with Star-Lord. He explains that when he landed on Earth, S.W.O.R.D contacted him: Jimmy Woo said he was on retainer, but this is the first call he's gotten in the 2 years he's been home, and he's very excited since he's been feeling a bit bored recently. Monica and Hank manage to extract the ionic energy from Simon, holding it in the ionic bomb that Hank has now finished.

We get another round of character interactions, now that Wonder Man and Beast are back and Star-Lord has joined. Peter asks if the team has a leader yet, because he has a lot of experience leading teams. This triggers a debate between all of them as they each think they would be the best leader. Shang and Simon talk about Trevor Slattery, since they both know him. Monica talks about her experience in the other universe, especially since there was a different Beast there. Hercules and She-Hulk also bone: we don't see it, but we do hear it, as does everyone else in the house; they are *very* loud.

We also get a series of flashbacks explaining how Ultron got here. This version started from the Ultron head seen in possession of Damage Control in *Spider-Man: Homecoming*. It was purchased in an auction by Hammer Industries and placed into storage before being eventually found by Justine. The head activated enough to hypnotise her into doing his bidding, including building him a new body. Justine is still under mind control.

Speaking of Justine, in present day she suits up in her own set of armour, the Crimson Cowl. She leads a squad of Raiders and Maulers to attack the Quill house, with them also being able to track the bomb. They catch the WCA off guard, causing them to defeat them easily. Justine takes the bomb and flies off. During the fight though, it's Hercules who's able to notice that Justine is mind controlled, having a lot of experience with enchanting magic and being able to know the signs. The WCA are forced to recuperate quickly, knowing Ultron won't hesitate.





Act Three

Ultron himself sets the ion bomb up in Dodger Stadium, flanked by Justine and an army of drones. The WCA get there quickly and lead an evacuation effort before fully focusing on fighting.



The fight is mainly an excuse to show off how cool each of these characters are, while also combining their powers for fun team-up moves. It also showcases Ultron as a truly menacing threat: since our heroes are so comedy-focused in this movie, Ultron wouldn't be as wisecracking as he was in *Age of Ultron*. Tension is built in the fight with a literal timer placed on the ion bomb, counting down like in *24*.

Justine is removed from the fight by Ant-Man and the Wasp. Scott has experience dealing with a daughter around her age, and his paternal energy helps her break free from Ultron's control. Since Justine built Ultron's new body, she's able to help shut it down, assisting Hank and Monica. When they do shut him down, Hercules and She-Hulk team up to destroy what's left of his body.

All that's left is the Ionic Bomb. Unfortunately, it's too far along, pulsing with ionic energy, so they can't shut it down. Simon steps up, realising that he's the only person who can stop it. He absorbs all of the ionic energy, flying into the sky, sacrificing himself and exploding. The Ion bomb reabsorbs all of the energy, basically resetting it: so long as they don't trigger the timer again, the day is saved (maybe we get a gag of Star-Lord or Ant-Man nearly dropping it).

We cut to a few weeks later. Simon's funeral is implied to have happened off-screen, if only because I think it would be too much of a bummer for this comedy movie. Instead, we see the West Coast Avengers, including Jimmy Woo, going out to dinner. They toast to Simon's memory, so we don't just entirely ignore it on screen. Woo reveals that the reason why he assembled the team for what initially seemed like a basic mission was just because he was lonely. It's lucky he did though, because Ultron would have annihilated them all individually. Scott pitches a fight against the real Avengers for charity or just for fun; Shang-Chi asks to be put with the real Avengers, while She-Hulk suggests they start with a fight against the Great Lakes Avengers (only met by a resounding 'who?'). We fade to black as the conversations continue.

## CAST

- Don Cheadle as Col. James Rhodes/War Machine
- Simu Liu as Xi Shang-Chi
- Paul Rudd as Scott Lang/Ant-Man
- Evangeline Lilly as Hope Van Dyne/The Wasp
- Tatiana Maslany as Jennifer Walters/She-Hulk
- Teyonnah Parris as Monica Rambeau/Photon
- Brett Goldstein as Hercules

- Yaya Abdul-Mateen II as Simon Williams/Wonder Man
- Sam Richardson as Hank McCoy/Beast
- with Randall Park as Jimmy Woo
- with Hunter Schafer as Justine Hammer/Crimson Cowl
- and Chris Pratt as Peter Quill/Star-Lord
- James Spader as Ultron
- Scott Adkins as Tony Masters/Taskmaster
- Nick Kroll as Wilbur Day/Stilt-Man
- Sam Rockwell as Justin Hammer
- Gregg Henry as Grandpa Quill

In a mid-credits scene, Beast studies the Ion bomb. Through analysing the wavelengths or something else sciencey, he starts to come to the conclusion that Wonder Man might be alive, his essence still existing in ionic form. *This is the other reason I didn't want to show Simon's funeral: I didn't want to mine any emotion from a death I fully intend on reversing, since it would be cheap and hollow.* Cut to black.

#### THE WEST COAST AVENGERS WILL RETURN

The post-credits scene is purely for comedy. It's a fun scene of Katy and Luis meeting, neither being able to stop talking.

# Eternals (Season 2)

(October 2026)

(Created by Chloe Zhao)

Rated TV-14

## PLOT

*This is once again very short. Don't get me wrong, I do think I like Eternals the movie, I'm just not super interested in writing the Eternals as characters. I do think I've come up with a good general idea though, it's a shame that's all that's here, but hey-ho, I'm only human.*

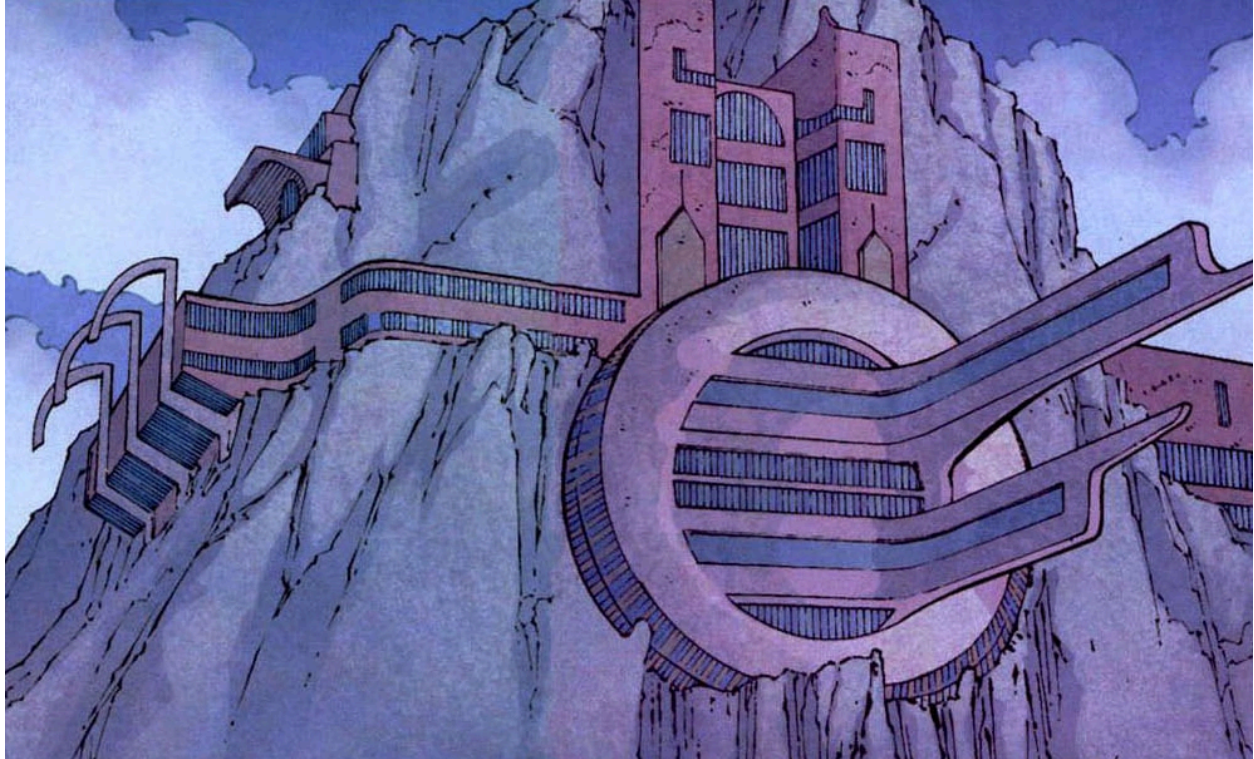
### Episode One: Olympia

We open in the depths of space, before panning down onto a planet: '**OLYMPIA**'. We watch as the Domo descends on the planet. Inside the Domo, we are reintroduced to Druig, Makkari and Thena, as well as Eros and Pip the Troll. Eros quickly establishes that this is his home.

They land on the surface and are quickly greeted by three figures: A'Lars and Sui-San, Eros' parents, and Zuras, the leader of the colony. It's revealed that Olympia is a refuge for Eternals from across the Universe: for example, Eros and his family escaped Titan as it fell.

They give our heroes a tour of Olympia. It's a true utopia, a literal perfect society. During this tour, we find out that, since last season, Druig and Makkari are properly together. We also get a grasp on Eros' personality: he's fun-loving and carefree, a little bit of a womaniser and lacks responsibility.





Meanwhile, Sersi, Phastos and Kingo are imprisoned in the World Forge, being held in stasis. They get woken up by a servant of the Celestials: Arishem is ready to see them.

Arishem tells them what will happen. Earth is to be judged, to see if it is valuable enough to keep alive. If Earth is deemed unworthy, then it will be raised, another egg will be implanted and the incubation will begin again. It is up to Sersi, Kingo and Phastos, the Eternals responsible for saving Earth from the Emergence, to defend it. Here, he introduces the concept of the Fulcrum: the one being above the Celestials, the one who created them, the one who Earth will be judged on behalf of.

Back on Olympia, Thena slowly has a realisation. The society here is *too* perfect and utopian. It's like the Axiom in *WALL-E* or the real Good Place in *The Good Place*. Eternals are immortal, and they've lived a perfect life for centuries, rendering them placid. They also live totally in fear of the Celestials.

Thena finds this out when she starts asking for help in reaching the World Forge so they can find the others. No one cares that they are in danger: the threat of Arishem is too great for them. Thena calls them all out for being cowards, and gives a big speech attempting to galvanise them. It does not work, all it does is get her, Druig and Makkari imprisoned by Zuras for 'threatening the peace'.

### **Episode Two: Peace**

The episode opens with Druig, Makkari and Thena attempting to escape. They fail though, shut down by Zuras, who demonstrates his immense powers, which include: strength, speed, flight, force blasts, fire, electricity, force shields, levitation and others.

Back on the World Forge, Sersi, Kingo and Phastos begin planning their defence. They are given access to some sort of device or room that allows them to see the people of Earth and their memories in order to collect evidence. The first thing they do is check on their loved ones: Sersi checks on Dane (maybe he's doing some Black Knight shit, maybe not though, maybe he's just chilling), Phastos checks on Ben, and Kingo checks on Sprite (who is living a normal life).

They search through Earth's history for the best of it. We get a combination of recreations of major positive innovations and the greatest of human good deeds as well as archival footage from past projects as additional evidence of goodness.

Back in Olympia, Eros has a change of heart. He was inspired by Thena's speech, it having made him realise that he's spent his centuries of life doing nothing: he watched as Titan fell, watched as his brother killed half the universe without doing anything, and he can't keep going like this. He attempts to appeal to his parents and Zuras to help Thena, Druig and Makkari rescue their friends. It falls on deaf ears, though.

Instead, he does something proactive for the first time in his life and breaks Thena, Druig and Makkari out of prison. They escape Olympia on the Domo, charting a course for the World Forge.

### **Episode Three: The Defence**

The episode opens with the Domo flying through space. It is attacked by a group of space pirates, and we get a full blown action scene of Thena, Druiq and Makkari taking them out, as well as showcasing how Eros can be used in a fight.

On the World Forge, Sersi, Kingo and Phastos begin drafting their defence. They each start to plan out their arguments, bounce ideas off each other, raise different pieces of evidence they could use. This is more of a fun, laid back scene to showcase their chemistry, maybe leave some room for improv.

The Domo arrives outside the World Forge. Now, all they have to do is get in. They try to come up with a plan to break in, but Thena, Makkari and Eros aren't super strategically minded and while Druiq is more of a support he isn't Phastos level smart. They come up with something, and while their plan goes well for a while, they are eventually caught. It's fine though: Arishem *wants* them here.



Druiq, Makkari, Thena and Eros are led to Sersi, Kingo and Phastos. Our Eternals reunite, while Eros stands off to the side awkwardly. We get a few specific interactions that I'm sure someone who likes these characters more than me would be able to come up with. Feeling a little lonely, Eros calls Pip (who was unconscious when they escaped due to mass alcohol consumption), who teleports to him to keep him company.

Arishem reveals that the trial will begin shortly, and that the rest of the Eternals will also be given a chance to defend Earth. He also reveals who the prosecutor will be, the Champion fighting against Earth: Ikaris.

#### **Episode Four: The Prosecutor**

This episode focuses entirely on Ikaris, who, if you forgot, did not kill himself in the last season, flying past the sun instead of into it. We open on him still flying through space. He doesn't stop until his eyes close and fades from consciousness.

He wakes up on the planet Aedi, nursed to health by the benevolent Aedians. Sure, he would have survived anyway, but they didn't know that.



Ikaris spends some time on Aedi. A lot of them are enamoured by his superpowers, so he impresses them by showing off. They teach him how to cook, how to play their games and Ikaris starts enjoying himself. This must have been what Sersi felt for humanity. However, his guilt is too overwhelming. Whether it's guilt for failing his mission or guilt for trying to destroy a planet or even guilt for leaving his comrades, he isn't sure. Either way, he can't handle staying here, and leaves in the middle of the night with no fanfare.

We get a montage of him helping out across the galaxy. He's saving people from natural disasters, helping rebuild communities, almost becoming the Superman Phastos' son mistook him for. Through it all though, he is still burdened by guilt.

Eventually, he is contacted by Arishem. He is given the opportunity to be Earth's prosecutor, finally fulfilling his duty. This is it, a chance to redeem himself in the eyes of Arishem. He accepts.

Ikaris is given access to the same memory machine thing from Episode 2. He uses it to scan for the Earth's greatest atrocities. Maybe we learn more into archival footage from villains in previous projects as opposed to, y'know, recreating real life atrocities.

That brings us back to the present, right as the episode comes to an end.

### **Episode Five: Judgement Day**

This episode centres entirely on the Trial of Earth. Each Eternal gets their chance to plead their case for Earth.

Kingo's argument focuses on art. He cites the great artists, writers, musicians, filmmakers, etc. of history, showing that so many humans choose to spread joy, dedicating their lives to it. Even if they aren't very good at it, with Kingo also citing the billions of people who create art casually, for fun, for no monetary or material gain.

Makkari's argument focuses on humanity's willingness to help their own weak, people who can't defend themselves. The obvious example is Earth's abundance of superheroes, but also doctors and nurses and first responders and firefighters and even normal people who dedicate their lives to caring for their disabled relatives.

Thena's argument focuses on humanity's tenacity, their inability to give up. Earth led the charge in the fight against Thanos, and some of the greatest heroes in the galaxy beyond Earth were born on Earth, like Captain Marvel and Star-Lord, the founder of the Guardians of the Galaxy.

Druig's argument focuses on humanity's capacity for love. Druig has a greater understanding of the human mind than perhaps anyone in Earth's history. He talks about how endearing it is that so many of them seek companionship beyond a biological need to reproduce, how they like making each other happy and spending time with each other.

Phastos' argument focuses on innovation, how humanity always strives to evolve. He cites the great scientists and what they've brought to the world in a relatively short timespan, only a few millennia. He also piggybacks off Druig's argument, knowing the love of a human firsthand.

Sersi delivers the closing argument, combining all of the previous arguments into one, speaking with a genuine passion and love and appreciation of the human race developed over centuries.



Now it's Ikaris' turn for the counter-argument. He tackles each point one by one, dismantling each. He talks about how art in the modern day is almost purely driven by greed, with casual artists driven out and accessibility decreasing. The world is becoming less and less accessible to disabled people, on top of the growing mutant wave becoming more and more ostracised as the days go by. Their capacity for love is at least equal to their capacity for hate and war. Many of their innovations were driven by a desire for destruction or capital gain rather than an actual desire to improve.

The trial is over. Now they await a decision. Sersi goes up to Ikaris: all she asks is if he truly believes what he said. Ikaris does not answer her.

The episode ends with Arishem revealing that Earth has been condemned: the Eternals have failed. Fulcrum will unleash its cleansing power, a race of creatures known as the Horde, to raze Earth's population. Before the Eternals can mope too much, Eros manages to give a rousing speech, saying how it isn't over yet: they can fight off the Horde on Earth. Using Pip's power of teleportation, they all (Ikaris included) head to Earth as the Horde approaches.

#### **Episode Six: Jack**

The Eternals watch as the Horde reaches Earth. It lands as an egg, with legions of bug-like creatures emerging. We get a full demonstration of all the Eternals' powers as they fight them off. Maybe Dane and Sprite return to help them too.



Zuras arrives as back-up too, along with some of Olympia's forces: Eros finally managed to get through to them. Zuras unleashes the full extent of his immense power in a moment where it looks like the Horde might win.

However, it's still not enough. The Horde literally cannot be stopped, only held back. A never ending number of them emerge from the egg, and it's possible they may never stop. It's then that an idea planted at some point earlier in the series (perhaps on Olympia or just in a small character moment) comes back up: Eternal culture believes that when an Eternal truly dies, they get a chance to meet Fulcrum. Ikaris chooses to sacrifice himself, letting himself be consumed by the Horde.

Ikaris wakes up the Vestibule, the realm Eternals go where they die. He walks through the door to find a bar. The bartender introduces himself as Jack and offers him a drink. Ikaris realises that this is Fulcrum, or some form of them. Ikaris manages to convince him that Earth is worth saving: sure, greed and destruction and war and evil is a major aspect of humanity, but the greatest aspect of humanity? Their constant need to become better, to improve, to redeem themselves. Eventually, greed and war and evil will lose, and good will win. Ikaris realises that this is what Sersi lived about humanity, and what he grew to appreciate about other cultures across the universe. Jack likes his argument and calls off the Horde. Jack tells Ikaris that he has two options: reincarnate, or walk through the door to the afterlife. Ikaris chooses the afterlife.



Through the door, Ikaris reunites with Gilgamesh and Ajak. He apologises to Ajak, breaking down in her arms. She forgives him: he succeeded in their mission in the end, after all. We fade to white.

The Horde has retreated entirely. The Eternals realise Ikaris was successful. Over the next few days, Sersi, Phastos and Kingo return to their lives: Sersi at work with Dane, Phastos at home with his family, Kingo on set. Meanwhile, Druig, Makkari and Thena return to Olympia alongside Eros, helping the society evolve, training them to become heroes that help across the universe, finally giving them purpose. And with that, we cut to black.

## CAST

- Gemma Chan as Sersi
- Richard Madden as Ikaris
- Kumail Nanjiani as Kingo
- Brian Tyree Henry as Phastos
- Lauren Ridloff as Makkari
- Barry Keoghan as Druig
- Angelina Jolie as Thena
- Harry Styles as Eros/Starfox
- Patton Oswalt as the voice of Pip the Troll
- Stephen McKinley Henderson as Zuras
- Don Johnson as A'Lars
- Julia Nickson as Sui-San
- David Kaye as the voice of Arishem
- Jason Sudeikis as Jack
- Haaz Sleiman as Ben
- Lia McHugh as Sprite
- Kit Harrington as Dane Whitman
- Don Lee as Gilgamesh
- Salma Hayek as Ajak

In the post-credits scene, we return to Sersi and Dane at home. They hear someone land on their balcony outside. They head out to find Sam Wilson, Captain America. He offers them membership to the Avengers.



SERSI AND THE BLACK KNIGHT WILL RETURN

# Black Panther: Shadows of Wakanda

(November 2026)

(Directed by Ryan Coogler)

Rated PG-13

## PLOT

*I don't have a lot to say about this one. This is a movie that felt necessary (both because obviously a new Black Panther is needed as well as how it enforces the larger narrative) more than me having a super cool idea for it, though I do think my idea is good and honestly I think it might be at least a little accurate to what the real Black Panther 3 will look like.*

### Act One

We open in the country of Ghudazan, on the border of Wakanda. Ghudazan is in the midst of an ethnic war. Currently, a group of civilians are being herded up by a militia. Thankfully, the Black Panther comes to the rescue. She takes the militia out and takes the refugees to a camp on the border of Wakanda. Notably, one of these refugees is portrayed by Denzel Washington.

Shuri returns home. She's been living with Nakia and her nephew T'Challa since the last movie, having not returned to Wakanda since *Wakanda Forever*. She's been helping Nakia raise T'Challa, using her genius intellect to be an additional teacher and mentor.

Meanwhile, M'Baku is the acting king of Wakanda. He's a solid, stable leader, though there are some who do not respect him for being a member of the Jabari Tribe, questioning where his loyalties truly lie.

The rest of our core cast are Okoye, Ayo, Aneka and Everett Ross. Since being removed from the Dora Milaje, Okoye has become the head of the Agents of Wakanda, a spy network that handles international missions, sometimes using the Midnight Angel suits; the rest are members of the Agents. We meet them in the middle of a mission in the US.

We return to the Ghudazan Refugee Camp. Denzel Washington's character gathers everyone's attention. He introduces himself as Achebe. *As a side note, I am like 90% certain that this is who Denzel will be in BP3. He's definitely going to be the main villain, anything less would be a waste. Achebe was described by his creator Christopher Priest as inspired by the Joker, Hannibal Lecter and Hans Gruber, which feels right up Denzel's alley. Plus, Achebe is closely tied to Mephisto, a character who was just introduced in Ironheart, a show Ryan Coogler produced. I'd be very shocked if Achebe wasn't the main villain of Black Panther 3.* He gives a speech, radicalising the Ghudazanians, turning them against Wakanda, saying that they have the power to end the ethnic war and choose not to. He provides them all with weaponry, joining an army he already has, and leads them towards the Wakandan Capital.



M'Baku is holding a council in the Wakandan Throne Room when Achebe and his army burst in. He demands M'Baku hand over the throne to him peacefully, or else lethal force will be used. He cites Wakanda letting its neighbours down as his reason, clearly showing M'Baku's weakness as a leader. M'Baku engages him in conversation, but he's clearly just stalling him, since he's already contacted Shuri, sending her a subtle recording of what's going on.

Eventually, Shuri bursts into the Throne Room, fully suited up as Black Panther. She told M'Baku to only call her in case of an emergency, and this the first time he's ever called her, so she came immediately. She starts to fight Achebe, but things go south quickly when Achebe reveals his mystical powers. Sure, Vibranium is basically magic, but it's no match for actual magic. Achebe strips her of her armour and tosses her out of the window and into the Wakandan wilderness. He has M'Baku thrown in jail and takes the throne for himself.

## **Act Two**

Shuri is unconscious. She sees flashes of all the family she's lost: her father, her mother and her brother, even her cousin. We aren't going to CGI resurrect Chadwick Boseman, so T'Challa's bits will be archival footage and maybe a body double we don't see the face of. It's mostly Ramonda and T'Chaka, with a little bit of Killmonger. She wakes up stranded in the middle of the Wakandan wilderness, with no armour or tech. She realises she has to survive all by herself.

Meanwhile, Nakia contacts the Agents of Wakanda, leaving T'Challa II with a babysitter as she leaves for the US. She catches them up, having seen the video M'Baku recorded and assuming Shuri failed since she obviously hasn't come back. Ross has a sneaking suspicion that the CIA might be involved: it certainly wouldn't be out of character for them to find an uprising in an 'enemy' country, especially one as valuable as Wakanda.

Back with Achebe, he comes down into the jails to taunt M'Baku, just to give Denzel some space to flex. After he leaves, we find out that W'Kabi, who was imprisoned after the first movie, is down here too, within talking distance of M'Baku.



Back with Shuri, we showcase her survival skills. Even if she is without her tech, she's still a genius and very capable. She also still has the powers of the Heart-Shaped Herb, showcased when she's forced to fight a lion.

Back with the Agents of Wakanda, they are in the process of infiltrating the CIA. Ross interrogates Valentina, though she doesn't give anything up. He wasn't expecting her to, anyway: he's just distracting her so the others can retrieve the files on Achebe. They reconvene back at their base of operations.

We see flashbacks to Achebe's origin as they read his file aloud. He was once a simple Ghudazan farmer. After caring for some rebels, they razed his farm and stabbed him 32 times. He miraculously survived, and each of the rebels were soon found dead to 32 stab wounds exactly. He also razed all of their homes to the ground: limited footage in the CIA's possession shows what looks like him creating the fire with his hands. We also find out that he was responsible for starting the Ethnic War in Ghudazan, also funded by the CIA.

The Agents of Wakanda get in contact with Riri Williams. She probably told at least one of them or Shuri about her dealings with the Hood, so they know that she might be able to help with this new mystical enemy. She ends up being extremely helpful: she recognises the markings on Achebe's skin as the same ones Parker Robbins had. Achebe made a deal with Mephisto.

We return to Shuri, getting a montage of her survival as she makes her way back towards Wakanda's capital. This is intercut with a montage of M'Baku and W'Kabi plotting and preparing to escape jail.



We then get the full action sequence of M'Baku and W'Kabi escaping. Just like Shuri, they are equipment-less, so it's a demonstration of raw strength, especially on M'Baku's part. They manage to get out, fleeing from the capital after grabbing some of their stuff, straight into Shuri's path. Shuri is able to use what M'Baku grabbed to contact Nakia and the Agents of Wakanda.

They all meet up in a safe location, far from the Wakandan capital. The agents catch Shuri, M'Baku and W'Kabi up on Achebe's dark magic and Mephisto connection. They try to come up with a plan, but struggle: he's already proven to be strong against Vibranium, and he has the numbers to just overpower them. Shuri realises what they must do, though she hates the idea.

Shuri leads the rest of them to the coast, where she gets Namor's attention. He sends someone up to escort them down to Talokan. Namor is waiting to greet them with open arms, though he does carry a smug demeanour that makes you want to punch him in the face, which Shuri nearly does, but manages to remain diplomatic. They explain the situation, and Namor is more than happy to help, almost suspiciously so, at least from the Wakandans perspective.

Achebe sits on the Wakandan throne as time freezes around him and Mephisto appears before him. Here, we reveal that, similar to Hans Gruber, Achebe's seemingly noble motivations (liberating the people of Ghudazan) is total and complete bullshit; Mephisto just wants to cause chaos by destabilising a powerful country. Mephisto tells Achebe that there's one more thing he has to do to ensure Wakanda's total destabilisation: find and kill the last heir, the late King T'Challa's son.

We get a little downtime in Talokan for the heroes to have a breather. We for sure get a scene between Okoye and W'Kabi, since they are ex-lovers. Shuri also confronts Namor, asking why he's so willing to help them now. Namor reveals that he truly has no ulterior motives: he genuinely respects Shuri and feels guilt for killing her mother. Shuri still doesn't fully trust him, but they are more or less on good terms, for now at least. Also, at some point Shuri either makes a new suit or M'Baku retrieved her old one during the escape, whichever makes more sense.

The Wakandans meet up with the major figures Talokan. Together, they draft a plan for the liberation of Wakanda.

### **Act Three**

The forces of Talokan arrive in Wakanda, staging a large-scale assault on the capital, arriving with a tsunami. However, they have boats prepared to get civilians out of their: this is just a way to keep Achebe's army occupied.

Meanwhile, the Wakandans storm up to the Throne Room. They burst in, immediately seeing that Achebe has T'Challa II captive. He threatens to kill him if they take one more step. The only reason he hasn't yet is because he's a sadistic fuck who wanted Shuri to watch her nephew die. None of the Wakandans move: instead, Namor flies in through the window to attack him.

Shuri and Namor fight Achebe together while everyone else takes on Achebe's army. Shuri and Namor's fighting styles are very rushdown, head on attacking focused which Achebe is able to counter with his magic, though he is still outnumbered.

Eventually, Achebe realises that he won't take them down head on. Instead, he goes for the kill on T'Challa. As Shuri watches him rush to kill her nephew, it feels like everything moves in slow motion. Then, when everything and everyone grinds to a halt around her, she realises that it was moving in slow motion. Mephisto appears before her. He offers her a deal: he can remove Achebe's power, which will kill him instantly and save her nephew's life, in exchange for servitude. Shuri is tempted, *god* is she tempted, she's lost so much of her family already, she can't lose him to. The fact that she even entertains the idea snaps her out of it though. Instead, she starts doing some math: calculating the distance Achebe is from T'Challa, the speed he's moving at, how fast she can move, etc. She essentially has free reign to plan this moment as meticulously as possible. She declines Mephisto's offer.

Mephisto: **"Fine, your funeral. Or, well, *his* funeral."**

Mephisto disappears and time resumes. Shuri launches at Achebe, tackling him before he reaches T'Challa. Namor helps, impaling him with a trident. Shuri and Namor team up to wail on him, ending with Namor severing him in half. He's still alive, Mephisto's power keeping him immortal, but he can't do anything: he's lost. Shuri spots Mephisto in the reflection of the window.

Mephisto: **"Well played, Black Panther."**

He snaps his fingers and his power leaves Achebe, killing him instantly.

Back in the US, Valentina is informed that Achebe's coup failed. She's a little bummed out, but Wakanda was merely a bonus: the real plan is still in action.

Shuri, Nakia & T'Challa finally return to Wakanda permanently. Nakia gives T'Challa a tour of his true home for the first time.

Shuri and Namor part on mostly good terms. Her respect for him has increased greatly, and Wakanda and Talokan are allies for now.

The film ends on Shuri overlooking a cliff, the same Killmonger died on, watching the sunset. She's finally home.



Cut to black.

## CAST

- Letitia Wright as Shuri/Black Panther
- Lupita Nyong'o as Nakia
- Danai Gurira as Okoye
- Winston Duke as King M'Baku
- Daniel Kaluuya as W'Kabi
- Florence Kasumba as Ayo
- Michaela Coel as Aneka
- Dominique Thorne as Riri Williams/Ironheart
- Tenoch Huerta Mejia as Namor
- Mabel Cadena as Namora
- Alex Livinalli as Attuma
- Martin Freeman as Everett K. Ross
- Divine Love Konadu-Sun as T'Challa II
- with Julia Louis-Dreyfus as Valentina Allegra de Fontaine
- with Sacha Baron Cohen as Mephisto
- and Denzel Washington as Achebe
- Michael B. Jordan as N'Jadaka/Erik Killmonger
- Angela Bassett as Ramonda
- John Kani as T'Chaka

# Deadpool Saves Christmas

**(December 2026)**

**(Directed by Shawn Levy)**

**Rated TV-MA**

## PLOT

*I kind of hate how much I enjoyed writing Deadpool for this. Like, I really don't think it reflects well on me as a person, even worse than posting to Reddit semi-regularly.*

We open on a black screen. Deadpool begins narrating.

Deadpool (VO): **"To quote the late, great Mariah Carey, every year on November 1st when she's released from cryofreeze, 'I don't want a lot for Christmas'. Well, I do. What I actually want for a Christmas is an EGOT, so I can rub it in Martin Scorsese's dumb eyebrows. But I'm more than willing to settle for some cold hard cash."**

We watch as Deadpool, fully suited up, walks into a very, *very* sketchy bar.

Deadpool (VO): **"I know, I know, I ended the last movie as a hero. But being a hero doesn't pay the bills. That movie *did* make a billion dollars, but I didn't see any of it! I have a family to provide for this Christmas. Well, kinda. Anyway, who gives a shit about character development anyway? You guys are comic book fans, you should be used to the status quo. No one wants to see a movie or Special Presentation or whatever the fuck they're calling this thing of me being a goodie two-shoes, they want to see an anti-hero being violent."**

He heads inside the bar and meets with a mysterious hooded figure who speaks with a clear German accent that they are trying to hide. They offer him a large sum of money to kill someone. They don't name him, but they describe him as jolly, bearded, and living in the North Pole. Deadpool, who doesn't believe in Santa Claus, assumes this is a coincidence.

Deadpool returns home to Vanessa. We find out that their relationship, while truly loving and healthy, has been growing a little stale. Deadpool starts calling around, hoping to find someone to help him: Colossus, Negasonic Teenage Warhead, Yukio, Wolverine, Gambit, even Peter decline, ranging from a polite no to just hanging up immediately. The only person who says yes is Dopinder. Deadpool makes a joke about feeling like the producers making this ~~movie~~ Special Presentation with how many people are refusing to show up.

Deadpool and Dopinder arrive in the North Pole, Dopinder somehow driving his taxi. Deadpool tells him to stay behind as the getaway driver. Deadpool heads towards the coordinates he was given and finds... Santa's Workshop. Wade starts to believe a little. He's spotted by a few elves: he should have worn a white suit, or at least covered the red one in cocaine. Or white paint, but he was more likely to find cocaine.

The elves ring alarm bells, calling for the comrades to take up arms against this intruder. Deadpool sighs and pulls out his katana. Mariah Carey's 'All I Want For Christmas Is You' plays over the fight scene of Deadpool fighting the elves. The elves all have Christmas and toy themed weapons: candy cane swords, Jack-in-the-box grenades, Nerf guns with real bullets, super soakers filled with acid, stuff like that. Deadpool wasn't expecting them to be so aggressive, but quickly matches their freak. He massacres them all in a bloody scene, all to the tune of the song.

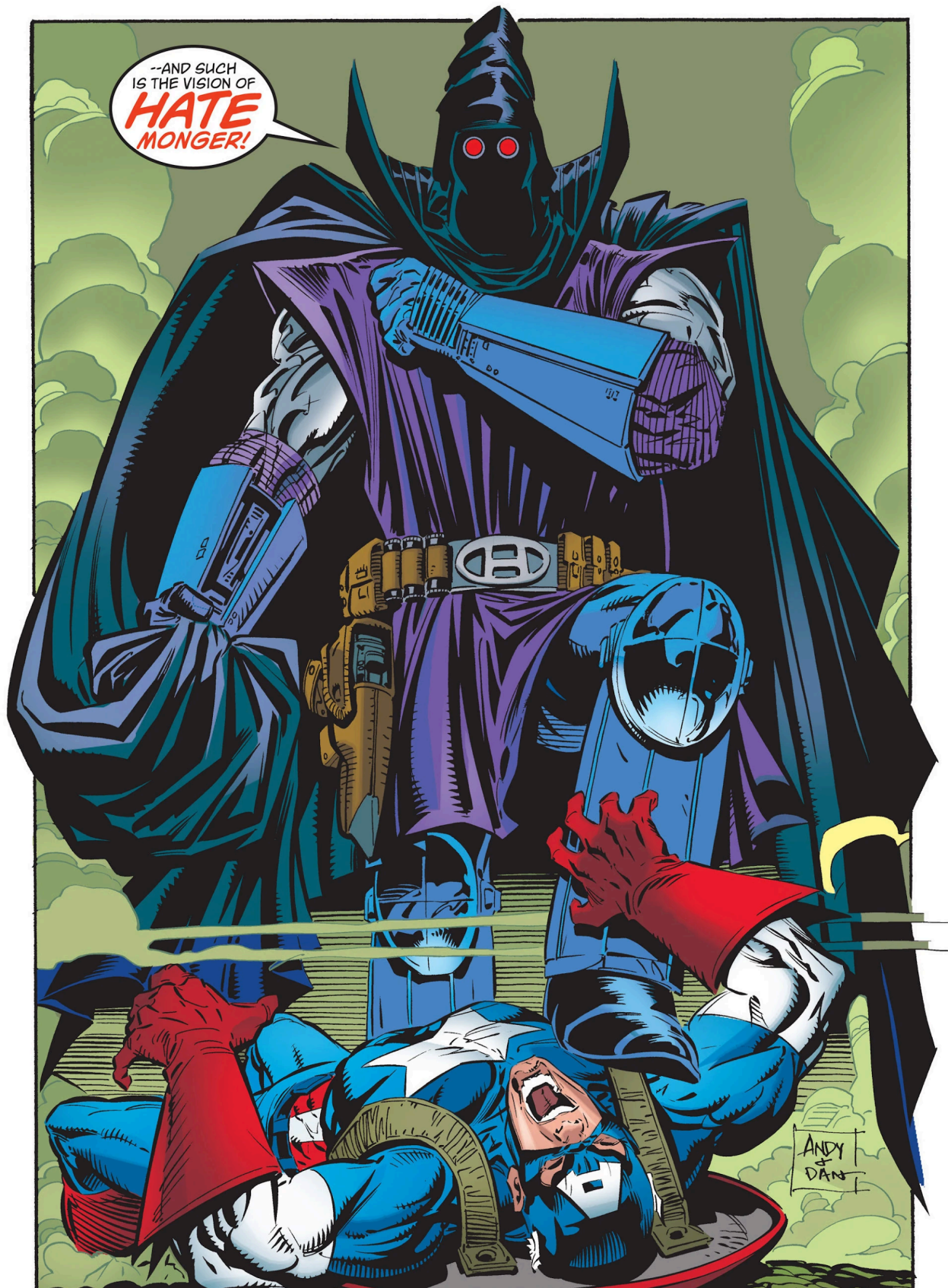
He clears them out and enters the workshop, coming face to face with the one, the only, Santa Claus. He's played by Nick Offerman, which will come up in some Mera jokes from Deadpool. Santa offers Deadpool the chance to leave. Deadpool chooses to shoot him instead. Santa catches the bullet.

Santa has the ability to control snow, teleport, and pull literally anything out of his bag. All in all, Deadpool is so unbelievably fucked. The fight ends with Deadpool losing his head.

Deadpool: **"Yeah, I definitely believe now."**

Santa asks who sent him. Deadpool answers honestly: he doesn't know, but he did have a German accent. Santa knows exactly who this is: the Hate-Monger. He explains that the Hate-Monger is a clone of Hitler and Santa's nemesis, number one on the Naughty List. He's always wanted rid of him, and now he has a chance: Deadpool can get him in. He's able to tell that Wade is more Nice than Naughty at this point, so offers him a chance to help.





Deadpool: **"I've always wanted to kill Hitler.** (He cocks his gun). **Looks like woke's back on the menu, boys."**

They are also joined by Mrs. Claus, played by Lucy Lawless, resulting in at least one Xena: Warrior Princess joke. Before they leave, Santa gives Wade free reign to the workshop, and he comes out stacked with new holiday themed gear.

They all get into the sleigh, which Dopinder drives. Deadpool, Santa and Mrs. Claus have a bit of banter on the journey over. Specifically, Deadpool flirts hard with Santa.

Deadpool: **"So, do you only swing that way to win the Emmy, or..."**







Deadpool sets up a meeting with the Hate-Monger to lure him in. Deadpool distracts him with conversation and quips, allowing Santa and Mrs. Claus to jump him. The three of them quickly dispose of him, only for it to be revealed that the Hate-Monger is actually one of many clones of Hitler. The final fight is Deadpool and the Clauses massacring an army of Hitler's. Merry Christmas.

In the aftermath, Santa offers Deadpool the chance to have his Christmas wish granted for being such a good sport. Deadpool mentions that his relationship, despite being romantically strong, has been feeling a little stale lately...

The film ends with a foursome between Wade, Vanessa, Mr and Mrs. Claus. It's shot in an over-the-top cheesy way, straight out of an 80s movie, as explicit as Disney will let it be. I want to make it very clear that Deadpool and Santa specifically have sex with each other, and Deadpool bottoms.

Deadpool: **"Woo! We're for sure winning that Emmy!"**

We fade to black as they fall back into bed together. That's not quite the end though.

Deadpool (VO): **"So now all that's left is the GOT. I've been doing some research, and I think the only Oscar we have a shot at is the Cheer Moment. I mean, they gave that shit to TJ's equally problematic sibling. All we need to do is stuff this thing full of sweet, sweet cameos and all those bots will cream their pants. That leaves the Grammy and the Tony. Sounds like all we need is a big musical number starring Tony-winning Hugh Jackman..."**



And so the credits roll over a full-blown Greatest Showman style musical number, starring Hugh Jackman as Wolverine, James Marsden as Cyclops, Patrick Stewart as Professor X, Ian McKellan as Magneto, Alan Cumming as Nightcrawler, and honestly anyone from the original X-Men cast who agrees to do this, plus all of Deadpool's supporting cast like Colossus and Peter (Negasonic would probably be there but obviously wouldn't be singing and dancing). Hell, throw in Taron Egerton and Zac Efron as Wolverine variants who do literally nothing but sing and dance. I don't know, I think it would be hilarious.

## CAST

- Ryan Reynolds as Wade Wilson/Deadpool
- Nick Offerman as Santa Claus
- Lucy Lawless as Mrs. Claus
- Karan Soni as Dopinder
- Morena Baccarin as Vanessa Carlyle
- Bill Hader as Hate-Monger/Adolf Hitler

In a post-credits scene, the dance number has come to an end. Deadpool gets a call.

Deadpool: **"Hello? Yes, this is he... they got rid of it? Why?... That's such bullshit!"**

He tosses the phone away.

Deadpool: **"Goddamnit. Now we just better hope those fucking Muppets don't release a new movie so we might have a shot at Best Original Song. Fuck!"**

Cut to black.