

Strike Out The Stigma 2019
Effective Rules
[CLICK HERE FOR SCHEDULE](#)

Tournament Rules:

Teams:

- Players must be at least 12 years old and sign a waiver prior to each game commencing (Field Administrators will ensure this, however it is the responsibility of each team member to make sure they've signed).
- Players under 18 years of age must have their waiver signed by their supervisor or guardian.
- Teams must have at least 2 members on their team who identify as she/her.
- Teams must have a minimum of 9 and a maximum of 10 players on the field at one time.

Equipment:

- Players are not permitted to wear steel toes or steel cleats.
- Players are permitted to use only aluminum bats with USSSA stamp.
- Bats must be shared by both teams
- Players are responsible for providing their own equipment such as gloves, bats, *sliders, *practice equipment, *batting gloves, *helmets. (*these items are not required)

Game Play:

- Games will run for 90 minutes, with the last inning beginning at 75 minutes.
- At one hour and a half the game drops dead i.e. the play does not continue after 90 min.
- Teams/Players commit to not stalling game play to benefit their chances at winning.
- Mercy rule: if the opposing team is ahead by 15 runs or more by inning 5.
- 7 home run maximum per team per game, every home run to follow will be considered an out.
- Teams can only put four individuals identifying as he/him in a row at bat i.e. people identifying as she/her must be rotated evenly through the batting line up.
- Teams will do a coin toss, winner decides if they want field or at bat first.

Scoring:

- Wins count for 2 points, ties for 1 point, losses 0 points.
- In the event of a tie, the team with the most runs will advance .
- Finals will be between the teams with the most wins or most runs in the event of a tie.

All rules are derived from or a continuation of SPN Slo Pitch Rules which this tournament is governed by

Field Rules:

- No littering
- No alcohol, marijuana, or smoking permitted
- No defamation of property
- No unruly or offensive behaviour
- No puncturing the ground

- You Are Collective has the right to remove any team, player, or spectator from the tournament and event if they disobey rules and/or guidelines or through just cause.