

## Credits

All research was done by Reddit user, \_KERO\_. I just reformatted the information.

[https://www.reddit.com/r/zelda/comments/6gg5zj/explaining\\_enemy\\_scaling\\_in\\_botw/](https://www.reddit.com/r/zelda/comments/6gg5zj/explaining_enemy_scaling_in_botw/)

[https://www.reddit.com/r/zelda/comments/7nf07l/explaining\\_weapon\\_scaling\\_in\\_botw/](https://www.reddit.com/r/zelda/comments/7nf07l/explaining_weapon_scaling_in_botw/)

## Hidden Point System

There is a hidden point bank that affects both enemy scaling and weapon scaling. The game keeps track of all monster kills in the game, up to 10 kills each. Any kill past 10 is meaningless. Only certain enemies will contribute to the hidden point bank. If an eligible enemy dies, you will gain points, whether or not you had any involvement in the death. You gain these points the moment the body disappears. If you teleport away before the body disappears, then it will not count.

Blights are unique in that each of their kill counters are capped at 2 kills: the first kill in the Divine Beast and the first kill in the DLC Illusory Realm.

Monk Maz Koshia is unique in that his kill counter is capped at 1 kill.

Dark Beast Ganon is unique in that his kill counter is capped at 1 kill, which is saved when you beat the game to get a star by your save file.

(+160)\*: Dark Beast Ganon

(+100)\*: Monk Maz Koshia

(+60)\*\*: Thunderblight Ganon (Vah Naboris only), Fireblight Ganon (Vah Rudania only), Waterblight Ganon (Vah Ruta only), Windblight Ganon (Vah Medoh only)

(+24): Silver Lynel

(+20): Master Kohga

(+16): White-Maned Lynel

(+12): Blue-Maned Lynel

(+10): Lynel, Guardian Stalker, Guardian Skywatcher, Molduga, Molduking

(+8): Silver Lizalfos

(+7): Silver Moblin, Guardian Turret, Guardian Scout IV, Igneo Talus, Frost Talus, Igneo Talus Titan, Black Hinox

(+6): Stone Talus (Rare)

(+5): Silver Bokoblin, Stone Talus (Luminous), Blue Hinox, Stalnox

(+4): Black Lizalfos, Fire-Breath Lizalfos, Ice-Breath Lizalfos, Electric Lizalfos, Guardian Scout III

(+3.6)\*\*\*: Black Moblin

(+3): Meteo Wizzrobe, Blizzrobe, Thunder Wizzrobe, Black Bokoblin, Sentry, Yiga Blademaster, Stone Talus, Hinox

(+2.4)\*\*\*: Decayed Guardian

(+1): Fire Wizzrobe, Ice Wizzrobe, Electric Wizzrobe

(+0): All other enemies

\* Only the first kill contributes points.

\*\* Any Blights fought in Hyrule Castle, do not count. Only the first kill in the Divine Beast and the first kill in the DLC Illusory Realm counts, maxing at 2 kills for each Blight.

\*\*\* Decimals are always rounded up when determining the point total but are otherwise calculated normally. i.e., killing two Black Moblins would increment the counter by 7.2, which would be rounded up to +8, but if ten Moblins were killed, it would correctly total 36 points instead of 40.

### Enemy Scaling Mechanics

Only certain enemy locations are selected to participate in enemy scaling. So, you will still be able to find locations for lower-tier enemies, such as regular Bokoblins, Blue Bokoblins, etc. scattered around the world, even if you have maxed out the enemy tiers. If you have reached a point threshold necessary to upgrade an enemy but the eligible enemy is currently on-screen, you need to deload and reload the enemy to see the change.

### Enemy Scaling Point Thresholds

Points needed for each upgrade:

0-->1: 58 points (58 total)

1-->2: 100 points (158 total)

2-->3: 71 points (229 total)

3-->4: 29 points (258 total)

4-->5: 200 points (458 total)

5-->6: 71 points (529 total)

6-->7: 29 points (558 total)

7-->8: 185 points (743 total)

8-->9: 58 points (801 total)

9-->10: 128 points (929 total)

10-->11: 272 points (1201 total)

### Normal Mode

0: Starting level

1: Bokoblins --> Blue Bokoblins

2: Moblins --> Blue Moblins

3: Blue Bokoblins --> Black Bokoblins

4: Lizalfos --> Blue Lizalfos

5: Black Bokoblins --> Silver Bokoblins; Blue Lizalfos --> Black Lizalfos

6: Blue Moblins --> Black Moblins

7: Lynels ---> Blue-Maned Lynels

8: Black Lizalfos --> Silver Lizalfos

9: Blue-Maned Lynels --> White-Maned Lynels

10: Black Moblins --> Silver Moblins

11: White-Maned Lynels --> Silver Lynels

#### Master Mode

0: Starting level

1: Blue Bokoblins --> Black Bokoblins

2: Blue Moblins --> Black Moblins

3: Black Bokoblins --> Silver Bokoblins

4: Blue Lizalfos --> Black Lizalfos

5: Silver Bokoblins --> Gold Bokoblins; Black Lizalfos --> Silver Lizalfos

6: Black Moblins --> Silver Moblins

7: Blue-Maned Lynels ---> White-Maned Lynels

8: Silver Lizalfos --> Golden Lizalfos

9: White-Maned Lynels --> Silver Lynels

10: Silver Moblins --> Golden Moblins

11: Silver Lynels --> Golden Lynels

#### Coliseum Ruins Scaling

There are 1 Lynel and 9 regular enemies in the Coliseum Ruins. The Lynel and the weapons held by the enemies in the Coliseum Ruins are unique in that they are independent of the normal scaling point system. Instead, the Lynel and the weapons are determined by the number of Divine Beasts you have completed.

#### Normal Mode

0-1 Divine Beasts

- Lynel: Lynel Sword, Lynel Bow, Lynel Shield
- Black Bokoblin: Soldier's Broadsword, Soldier's Shield
- Black Bokoblin: Soldier's Claymore
- Black Bokoblin: Soldier's Spear
- Black Moblin: Soldier's Broadsword, Soldier's Shield
- Black Moblin: Soldier's Claymore
- Black Moblin: Soldier's Spear
- Black Lizalfos: Soldier's Broadsword, Soldier's Shield
- Black Lizalfos: Soldier's Claymore
- Black Lizalfos: Soldier's Spear

2 Divine Beasts

- Blue-Maned Lynel: Mighty Lynel Sword, Mighty Lynel Bow, Mighty Lynel Shield
- Black Bokoblin: Knight's Broadsword, Knight's Shield
- Black Bokoblin: Knight's Claymore
- Black Bokoblin: Knight's Halberd
- Black Moblin: Knight's Broadsword, Knight's Shield
- Black Moblin: Knight's Claymore
- Black Moblin: Knight's Halberd

- Black Lizalfos: Knight's Broadsword, Knight's Shield
- Black Lizalfos: Knight's Claymore
- Black Lizalfos: Knight's Halberd

### 3 Divine Beasts

- White-Maned Lynel: Savage Lynel Sword, Savage Lynel Bow, Savage Lynel Shield
- Black Bokoblin: Royal Broadsword, Royal Shield
- Black Bokoblin: Royal Claymore
- Black Bokoblin: Royal Halberd
- Black Moblin: Royal Broadsword, Royal Shield
- Black Moblin: Royal Claymore
- Black Moblin: Royal Halberd
- Black Lizalfos: Royal Broadsword, Royal Shield
- Black Lizalfos: Royal Claymore
- Black Lizalfos: Royal Halberd

### 4 Divine Beasts

- Silver Lynel: Flameblade, Savage Lynel Bow, Savage Lynel Shield
- Black Bokoblin: Flameblade, Royal Shield
- Black Bokoblin: Great Flameblade
- Black Bokoblin: Flamespear
- Black Moblin: Thunderblade, Royal Shield
- Black Moblin: Great Thunderblade
- Black Moblin: Thunderspear
- Black Lizalfos: Frostblade, Royal Shield
- Black Lizalfos: Great Frostblade
- Black Lizalfos: Frostspear

## Master Mode

### 0-1 Divine Beasts

- Blue-Maned Lynel: Lynel Sword, Lynel Bow, Lynel Shield
- Silver Bokoblin: Soldier's Broadsword, Soldier's Shield
- Silver Bokoblin: Soldier's Claymore
- Silver Bokoblin: Soldier's Spear
- Silver Moblin: Soldier's Broadsword, Soldier's Shield
- Silver Moblin: Soldier's Claymore
- Silver Moblin: Soldier's Spear
- Silver Lizalfos: Soldier's Broadsword, Soldier's Shield
- Silver Lizalfos: Soldier's Claymore
- Silver Lizalfos: Soldier's Spear

### 2 Divine Beasts

- White-Maned Lynel: Mighty Lynel Sword, Mighty Lynel Bow, Mighty Lynel Shield
- Silver Bokoblin: Knight's Broadsword, Knight's Shield
- Silver Bokoblin: Knight's Claymore
- Silver Bokoblin: Knight's Halberd

- Silver Moblin: Knight's Broadsword, Knight's Shield
- Silver Moblin: Knight's Claymore
- Silver Moblin: Knight's Halberd
- Silver Lizalfos: Knight's Broadsword, Knight's Shield
- Silver Lizalfos: Knight's Claymore
- Silver Lizalfos: Knight's Halberd

### 3 Divine Beasts

- Silver Lynel: Savage Lynel Sword, Savage Lynel Bow, Savage Lynel Shield
- Silver Bokoblin: Royal Broadsword, Royal Shield
- Silver Bokoblin: Royal Claymore
- Silver Bokoblin: Royal Halberd
- Silver Moblin: Royal Broadsword, Royal Shield
- Silver Moblin: Royal Claymore
- Silver Moblin: Royal Halberd
- Silver Lizalfos: Royal Broadsword, Royal Shield
- Silver Lizalfos: Royal Claymore
- Silver Lizalfos: Royal Halberd

### 4 Divine Beasts

- Golden Lynel: Flameblade, Savage Lynel Bow, Savage Lynel Shield
- Silver Bokoblin: Flameblade, Royal Shield
- Silver Bokoblin: Great Flameblade
- Silver Bokoblin: Flamespear
- Silver Moblin: Thunderblade, Royal Shield
- Silver Moblin: Great Thunderblade
- Silver Moblin: Thunderspear
- Silver Lizalfos: Frostblade, Royal Shield
- Silver Lizalfos: Great Frostblade
- Silver Lizalfos: Frostspear

## Weapon Modifiers

Weapons can have modifiers. There are 3 categories: weapons, bows, and shields. These are the available modifiers for each category.

### White/Blue Modifiers

- Attack Up + # (Weapons/Bows)
- Shield Guard Up + # (Shields)
- Durability Up (Weapons/Bows/Shields)
- Critical Hit (Weapons)

### Yellow Modifiers

- Attack Up + # (Weapons/Bows)
- Shield Guard Up + # (Shields)
- Durability Up + (Weapons/Bows/Shields)

- Long Throw (Weapons)
- Quick Shot (Bows)
- Five-Shot Burst (3-Shot Bows)

Boomerangs and elemental rods, despite being in the “weapons” category, cannot get Long Throw.

All equipment have unique ranges of Attack Up, Shield Guard Up, and Durability Up numbers. Check out this link for a full spreadsheet of values. (You can click the tabs at the top of the screen in the spreadsheet.)

[https://docs.google.com/spreadsheets/d/1NqJoQxZQJ\\_8UCLStiqGwgAOPN1V0Z9uCoq9IW\\_LYGKo/pubhtml](https://docs.google.com/spreadsheets/d/1NqJoQxZQJ_8UCLStiqGwgAOPN1V0Z9uCoq9IW_LYGKo/pubhtml)

### Weapon Scaling Mechanics

Weapons tend to upgrade in this fashion.

No Modifier --> White/Blue Modifier --> Yellow Modifier --> Stronger Variant (if applicable)

However, the elemental rods, the Swallow Bow/Falcon Bow, and the Zora Spear/Silverscale Spear break this rule.

Elemental Rods and Swallow Bow/Falcon Bow

Weaker Variant (No Modifier) --> Weaker Variant (White/Blue Modifier) --> Stronger Variant (No Modifier) --> Weaker Variant (Yellow Modifier) --> Stronger Variant (White/Blue Modifier) --> Stronger Variant (Yellow Modifier)

Zora Spear/Silverscale Spear

Zora Spear (No Modifier) --> Zora Spear (White/Blue Modifier) --> Zora Spear (Yellow Modifier) --> Silverscale Spear (White/Blue Modifier) --> Silverscale Spear (Yellow Modifier)

Only certain weapon locations are selected to participate in weapon scaling.

- Weapons in treasure chests.\*
- Almost all weapons in Lomei Labyrinth Island.
- Almost all weapons in Hyrule Castle.
- Weapons held by upgradable enemies.
- Weapons on the ground nearby an upgradable enemy. (The enemy goes to pick up this weapon if they see Link.)
- Weapons held by Guardian Scouts in “Test of Strength” shrines.
- Weapons attached to Hinoxes and Stalnoxes.
- Weapons held by a few elemental Lizalfos scattered around the world.

\* Treasure chests on Eventide Island, treasure chests from the Nintendo Switch news articles, treasure chests containing Champion weapons, and treasure chests in the DLC Divine Beast do not participate.

In Master Mode, many flying platforms were added, and certain flying platforms have treasure chests. Flying platform treasure chests on the Great Plateau start off with white/blue modifiers. Everywhere else except the Great Plateau, these flying platform treasure chests start off with yellow modifiers. These weapons will also participate in weapon scaling and will upgrade if applicable.

Weapons obtained from shops or NPC's can't have modifiers. This is especially important for the Hylian Shield, since you only have 1 chance to obtain the Hylian Shield from the treasure chest in Hyrule Castle.

Some weapons are randomly selected to have white/blue modifiers, independent of the normal weapon scaling progress. Here are some examples.

- Tree Branch held by a Bokoblin on the Great Plateau.
- Lightning Rod held by an Electric Wizzrobe near Faron Tower.
- Soup Ladles and Pot Lids held by enemies.
- Rusty weapons on the ground (that are not in Hyrule Castle).
- Throwing Spears near enemy camps on the path between the Great Plateau and the Dueling Peaks.

And strangely, there is a Lizalfos in Hyrule Castle that always carries a Knight's Broadsword and Knight's Shield with white/blue modifiers.

### Weapon Scaling Point Thresholds

**Bold** = Weapon transformation.

34 Points:

Torch-->Torch (Blue)

51 Points:

Hunter's Shield-->Hunter's Shield (Blue)

Fisherman's Shield-->Fisherman's Shield (Blue)

Emblazoned Shield-->Emblazoned Shield (Blue)

Boko Shield-->Boko Shield (Blue)

67 Points:

Torch (Blue)-->Torch (Yellow)

Boko Club-->Boko Club (Blue)

Boko Bat-->Boko Bat (Blue)

Boko Spear-->Boko Spear (Blue)

Traveler's Shield-->Traveler's Shield (Blue)  
Boko Bow--->Boko Bow (Blue)

84 Points:

Traveler's Sword-->Traveler's Sword (Blue)  
Fire Rod-->Fire Rod (Blue)  
Ice Rod-->Ice Rod (Blue)  
Lightning Rod-->Lightning Rod (Blue)  
Traveler's Bow-->Traveler's Bow (Blue)

101 points:

Rusty Broadsword-->Rusty Broadsword (Blue)  
Moblin Club-->Moblin Club (Blue)  
Traveler's Spear-->Traveler's Spear (Blue)  
Boko Spear (Blue)-->Boko Spear (Yellow)  
Boko Shield (Blue)-->Boko Shield (Yellow)

112 Points:

Traveler's Claymore-->Traveler's Claymore (Blue)  
Boko Bat (Blue)-->Boko Bat (Yellow)

117 Points:

Boko Club (Blue)-->Boko Club (Yellow)  
Boko Bow (Blue)-->Boko Bow (Yellow)  
Hunter's Shield (Blue)-->Hunter's Shield (Yellow)  
Fisherman's Shield (Blue)-->Fisherman's Shield (Yellow)  
Emblazoned Shield (Blue)-->Emblazoned Shield (Yellow)

134 Points:

Boomerang-->Boomerang (Blue)  
**Fire Rod (Blue)-->Meteor Rod**  
**Ice Rod (Blue)-->Blizzard Rod**  
**Lightning Rod (Blue)-->Thunderstorm Rod**  
Iron Sledgehammer-->Iron Sledgehammer (Blue)  
Rusty Claymore-->Rusty Claymore (Blue)  
Moblin Spear-->Moblin Spear (Blue)  
Traveler's Spear (Blue)-->Traveler's Spear (Yellow)  
Traveler's Shield (Blue)-->Traveler's Shield (Yellow)  
**Boko Shield (Yellow)-->Spiked Boko Shield**

151 Points:

Traveler's Sword (Blue)-->Traveler's Sword (Yellow)  
Traveler's Bow (Blue)-->Traveler's Bow (Yellow)



Swallow Bow-->Swallow Bow (Blue)

156 Points:

Traveler's Claymore (Blue)-->Traveler's Claymore (Yellow)

167 Points:

**Boko Club (Yellow)-->Spiked Boko Club**

**Boko Bat (Yellow)-->Spiked Boko Bat**

Cobble Crusher-->Cobble Crusher (Blue)

Rusty Halberd-->Rusty Halberd (Blue)

**Boko Spear (Yellow)-->Spiked Boko Spear**

Phrenic Bow-->Phrenic Bow (Blue)

**Boko Bow (Yellow)-->Spiked Boko Bow**

Lynel Bow-->Lynel Bow (Blue)

Spiked Boko Shield-->Spiked Boko Shield (Blue)

178 Points:

Farming Hoe-->Farming Hoe (Blue)

Moblin Club (Blue)-->Moblin Club (Yellow)

184 Points:

Rusty Broadsword (Blue)-->Rusty Broadsword (Yellow)

**Fire Rod (Yellow)-->Meteor Rod (Blue)**

**Ice Rod (Yellow)-->Blizzard Rod (Blue)**

**Lightning Rod (Yellow)-->Thunderstorm Rod (Blue)**

189 Points:

**Traveler's Claymore (Yellow)-->Soldier's Claymore**

201 Points:

**Traveler's Sword (Yellow)-->Soldier's Broadsword**

Spiked Boko Club-->Spiked Boko Club (Blue)

Spiked Boko Bat-->Spiked Boko Bat (Blue)

Double Axe-->Double Axe (Blue)

**Traveler's Spear (Yellow)-->Soldier's Spear**

Throwing Spear-->Throwing Spear (Blue)

Spiked Boko Spear-->Spiked Boko Spear (Blue)

Moblin Spear (Blue)-->Moblin Spear (Yellow)

**Traveler's Bow (Yellow)-->Soldier's Bow**

Spiked Boko Bow-->Spiked Boko Bow (Blue)

217 Points:

**Traveler's Shield (Yellow)-->Soldier's Shield**

223 Points:

Soldier's Claymore-->Soldier's Claymore (Blue)  
Iron Sledgehammer (Blue)-->Iron Sledgehammer (Yellow)  
Rusty Claymore (Blue)-->Rusty Claymore (Yellow)

234 Points:

Soldier's Broadsword-->Soldier's Broadsword (Blue)  
Boomerang (Blue)-->Boomerang (Yellow)  
Lizal Boomerang-->Lizal Boomerang (Blue)  
Soldier's Spear-->Soldier's Spear (Blue)  
Lizal Spear-->Lizal Spear (Blue)  
Soldier's Bow-->Soldier's Bow (Blue)  
Lizal Bow-->Lizal Bow (Blue)  
Lynel Bow (Blue)-->Lynel Bow (Yellow)  
Kite Shield-->Kite Shield (Blue)

245 Points:

Silver Longsword-->Silver Longsword (Blue)  
**Moblin Club (Yellow)-->Spiked Moblin Club**

251 Points:

Eightfold Blade-->Eightfold Blade (Blue)  
Feathered Sword-->Feathered Sword (Blue)  
Zora Sword-->Zora Sword (Blue)  
Meteor Rod (Blue)-->Meteor Rod (Yellow)  
Blizzard Rod (Blue)-->Blizzard Rod (Yellow)  
Thunderstorm Rod (Blue)-->Thunderstorm Rod (Yellow)  
Forest Dweller's Bow-->Forest Dweller's Bow (Blue)  
Spiked Boko Shield (Blue)-->Spiked Boko Shield (Yellow)  
Lizal Shield-->Lizal Shield (Blue)

267 Points:

Gerudo Scimitar-->Gerudo Scimitar (Blue)  
Spiked Boko Club (Blue)-->Spiked Boko Club (Yellow)  
Fishing Harpoon-->Fishing Harpoon (Blue)  
Spiked Boko Spear (Blue)-->Spiked Boko Spear (Yellow)  
**Swallow Bow (Blue)-->Falcon Bow**  
Spiked Boko Bow (Blue)-->Spiked Boko Bow (Yellow)  
Soldier's Shield-->Soldier's Shield (Blue)  
Shield of the Mind's Eye-->Shield of the Mind's Eye (Blue)

278 Points:

Cobble Crusher (Blue)-->Cobble Crusher (Yellow)  
Spiked Boko Bat (Blue)-->Spiked Boko Bat (Yellow)  
Giant Boomerang-->Giant Boomerang (Blue)

284 Points:

**Lynel Bow (Yellow)-->Mighty Lynel Bow**

301 Points:

Soldier's Broadsword (Blue)-->Soldier's Broadsword (Yellow)  
Lizal Boomerang (Blue)-->Lizal Boomerang (Yellow)  
Soldier's Claymore (Blue)-->Soldier's Claymore (Yellow)  
Farming Hoe (Blue)-->Farming Hoe (Yellow)  
Spiked Moblin Club-->Spiked Moblin Club (Blue)  
Soldier's Spear (Blue)-->Soldier's Spear (Yellow)  
Rusty Halberd (Blue)-->Rusty Halberd (Yellow)  
Zora Spear-->Zora Spear (Blue)  
Spiked Moblin Spear-->Spiked Moblin Spear (Blue)  
Lizal Spear (Blue)-->Lizal Spear (Yellow)  
Soldier's Bow (Blue)-->Soldier's Bow (Yellow)  
Phrenic Bow (Blue)-->Phrenic Bow (Yellow)  
Mighty Lynel Bow-->Mighty Lynel Bow (Blue)  
Lizal Bow (Blue)-->Lizal Bow (Yellow)  
Silver Shield-->Silver Shield (Blue)  
Lizal Shield (Blue)-->Lizal Shield (Yellow)  
Guardian Shield-->Guardian Shield (Blue)

312 Points:

Golden Claymore-->Golden Claymore (Blue)

317 Points:

Golden Bow (Blue)-->Golden Bow (Yellow)

323 Points:

Silver Longsword (Blue)-->Silver Longsword (Yellow)

334 Points:

Eightfold Blade (Blue)-->Eightfold Blade (Yellow)  
Zora Sword (Blue)-->Zora Sword (Yellow)  
Gerudo Scimitar (Blue)-->Gerudo Scimitar (Yellow)  
Feathered Edge (Blue)-->Feathered Edge (Yellow)  
Guardian Sword-->Guardian Sword (Blue)  
Frostblade-->Frostblade (Blue)  
Double Axe (Blue)-->Double Axe (Yellow)

Ancient Axe-->Ancient Battle Axe (Blue)  
Great Frostblade-->Great Frostblade (Blue)  
Feathered Spear-->Feathered Spear (Blue)  
**Spiked Boko Spear (Yellow)-->Dragonbone Boko Spear**  
Guardian Spear-->Guardian Spear (Blue)  
Forest Dweller's Bow (Blue)-->Forest Bow (Yellow)  
Silver Bow (Blue)-->Silver Bow (Yellow)  
Falcon Bow-->Swallow Bow (Yellow)  
Mighty Lynel Bow-->Mighty Lynel Bow (Blue)  
Gerudo Shield-->Gerudo Shield (Yellow)  
**Lizal Shield (Yellow)-->Reinforced Lizal Shield**

345 Points:

**Spiked Boko Bat (Yellow)-->Dragonbone Boko Bat**

351 Points:

**Spiked Boko Club (Yellow)-->Dragonbone Boko Club**  
**Lizal Boomerang (Yellow)-->Lizal Forked Boomerang**  
**Swallow Bow (Yellow)-->Falcon Bow (Blue)**  
**Spiked Boko Bow (Yellow)-->Dragon Bone Boko Bow**  
**Spiked Boko Shield (Yellow)-->Dragonbone Boko Shield**

356 Points:

Eightfold Longblade-->Eightfold Longblade (Blue)  
Great Thunderblade-->Great Thunderblade (Blue)

367 Points:

Forest Dweller's Sword-->Forest Dweller's Sword (Blue)  
Thunderblade-->Thunderblade (Blue)  
**Soldier's Claymore (Yellow)-->Knight's Claymore**  
Giant Boomerang (Blue)-->Giant Boomerang (Yellow)  
**Soldier's Spear (Yellow)-->Knight's Halberd**  
Throwing Spear (Blue)-->Throwing Spear (Yellow)  
Fishing Harpoon (Blue)-->Fishing Harpoon (Yellow)  
Forest Dweller's Spear-->Forest Dweller's Spear (Blue)  
Spiked Moblin Spear (Blue)-->Spiked Moblin Spear (Yellow)  
**Lizal Spear (Yellow)-->Enhanced Lizal Spear**  
**Lizal Bow (Yellow)-->Strengthened Lizal Bow**  
Kite Shield (Blue)-->Kite Shield (Yellow)  
Reinforced Lizal Shield-->Reinforced Lizal Shield (Blue)  
Guardian Shield (Blue)-->Guardian Shield (Yellow)

373 Points:

### **Cobble Crusher (Yellow)-->Stone Smasher**

378 Points:

Golden Claymore (Blue)-->Golden Claymore (Yellow)  
Spiked Moblin Club (Blue)-->Spiked Moblin Club (Yellow)  
Great Flameblade-->Great Flameblade (Blue)

384 Points:

**Soldier's Broadsword (Yellow)-->Knight's Broadsword**  
**Gerudo Scimitar (Yellow)-->Moonlight Scimitar**  
**Soldier's Bow (Yellow)-->Knight's Bow**

401 Points:

Dragonbone Boko Club-->Dragonbone Boko Club (Blue)  
Lizal Forked Boomerang-->Lizal Forked Boomerang (Blue)  
Lynel Sword-->Lynel Sword (Blue)  
Guardian Sword (Blue)-->Guardian Sword (Yellow)  
Flameblade-->Flameblade (Blue)  
Dragonbone Boko Bat-->Dragonbone Boko Bat (Blue)  
Lynel Crusher-->Lynel Crusher (Blue)  
Ancient Battle Axe (Blue)-->Ancient Battle Axe (Yellow)  
Serpentine Spear-->Serpentine Spear (Blue)  
Zora Spear (Blue)/Scalespear-->Zora Spear (Yellow)  
Dragonbone Boko Spear-->Dragonbone Boko Spear (Blue)  
Enhanced Lizal Spear-->Enhanced Lizal Spear (Blue)  
Guardian Spear (Blue)-->Guardian Spear (Yellow)  
Dragon Bone Boko Bow-->Dragon Bone Boko Bow (Blue)  
Mighty Lynel Bow (Blue)-->Mighty Lynel Bow (Yellow)

412 Points:

Eightfold Longblade (Blue)-->Eightfold Longblade (Yellow)

417 Points:

Forest Dweller's Sword (Blue)-->Forest Dweller's Sword (Yellow)  
Moonlight Scimitar-->Moonlight Scimitar (Blue)  
Strengthened Lizal Bow-->Strengthened Lizal Bow (Blue)  
Soldier's Shield (Blue)-->Soldier's Shield (Yellow)  
Shield of the Mind's Eye (Blue)-->Shield of the Mind's Eye (Yellow)  
Dragonbone Boko Shield-->Dragonbone Boko Shield (Blue)

423 Points:

Knight's Claymore-->Knight's Claymore (Blue)  
Great Frostblade (Blue)-->Great Frostblade (Yellow)

434 Points:

Knight's Broadsword-->Knight's Broadsword (Blue)

**Vicious Sickle (Yellow)-->Demon Carver (Master Mode Only)**

Frostblade (Blue)-->Frostblade (Yellow)

Knight's Halberd-->Knight's Halberd (Blue)

**Spiked Moblin Spear (Yellow)-->Dragonbone Moblin Spear**

Knight's Bow-->Knight's Bow (Blue)

Gerudo Shield (Blue)-->Gerudo Shield (Yellow)

445 Points:

**Spiked Moblin Club (Yellow)-->Dragonbone Moblin Club**

451 Points:

Great Thunderblade (Blue)-->Great Thunderblade (Yellow)

Falcon Bow (Blue)-->Falcon Bow (Yellow)

Reinforced Lizal Shield (Blue)-->Reinforced Lizal Shield (Yellow)

456 Points:

**Eightfold Longblade (Yellow)-->Edge of Duality**

467 Points:

Moonlight Scimitar (Blue)-->Moonlight Scimitar (Yellow)

Lizal Forked Boomerang (Blue)-->Lizal Forked Boomerang (Yellow)

Lynel Sword (Blue)-->Lynel Sword (Yellow)

Thunderblade (Blue)-->Thunderblade (Yellow)

Stone Smasher-->Stone Smasher (Blue)

Drillshaft-->Drillshaft (Blue)

Feathered Spear (Blue)-->Feathered Spear (Yellow)

Enhanced Lizal Spear (Blue)-->Enhanced Lizal Spear (Yellow)

Lynel Spear-->Lynel Spear (Blue)

Silver Shield (Blue)-->Silver Shield (Yellow)

478 Points:

Knight's Claymore (Blue)-->Knight's Claymore (Yellow)

Lynel Crusher (Blue)-->Lynel Crusher (Yellow)

Great Flameblade (Blue)-->Great Flameblade (Yellow)

484 Points:

Strengthened Lizal Bow (Blue)-->Strengthened Lizal Bow (Yellow)

**Mighty Lynel Bow (Yellow)-->Savage Lynel Bow**

501 Points:

Knights Broadsword (Blue)-->Knights Broadsword (Yellow)  
Guardian Sword+-->Guardian Sword+ (Blue)  
Dragonbone Boko Bat (Blue)-->Dragonbone Boko Bat (Yellow)  
Dragonbone Moblin Club-->Dragonbone Moblin Club (Blue)  
Ancient Battle Axe+-->Ancient Battle Axe+ (Blue)  
Zora Spear (Yellow)-->Scalespear (Blue)  
Dragonbone Boko Spear (Blue)-->Dragonbone Boko Spear (Yellow)  
Dragonbone Moblin Spear-->Dragonbone Moblin Spear (Blue)  
Guardian Spear+-->Guardian Spear+ (Blue)  
Knights Bow (Blue)-->Knights Bow (Yellow)  
Dragon Bone Boko Bow (Blue)-->Dragon Bone Boko Bow (Yellow)  
Forest Dweller's Shield-->Forest Dweller's Shield (Blue)  
Lynel Shield-->Lynel Shield (Blue)  
Guardian Shield+-->Guardian Shield (Blue)

517 Points:

Flameblade (Blue)-->Flameblade (Yellow)  
**Gerudo Shield (Yellow)-->Radiant Shield**

534 Points:

**Knights Claymore (Yellow)-->Royal Claymore**  
Forest Dweller's Spear (Blue)-->Forest Dweller's Spear (Yellow)  
Gerudo Spear-->Gerudo Spear (Blue)  
**Enhanced Lizal Spear (Yellow)-->Forked Lizal Spear**  
Lynel Spear (Blue)-->Lynel Spear (Yellow)  
Savage Lynel Bow-->Savage Lynel Bow (Blue)  
**Reinforced Lizal Shield (Yellow)-->Steel Lizal Shield**

545 Points:

Stone Smasher (Blue)-->Stone Smasher (Yellow)  
**Lynel Crusher (Yellow)-->Mighty Lynel Crusher**

551 Points:

**Knights Broadsword (Yellow)-->Royal Broadsword**  
**Lizal Forked Boomerang (Yellow)-->Lizal Tri-Boomerang**  
**Lynel Sword (Yellow)-->Mighty Lynel Sword**  
**Strengthened Lizal Bow (Yellow)-->Steel Lizal Bow**

556 Points:

Edge of Duality-->Edge of Duality (Blue)

567 Points:

Dragonbone Boko Club (Blue)-->Dragonbone Boko Club (Yellow)

Guardian Sword+ (Blue)-->Guardian Sword+ (Yellow)  
Ancient Battle Axe+ (Blue)-->Ancient Battle Axe+ (Yellow)  
Serpentine Spear (Blue)-->Serpentine Spear (Yellow)  
Silerscale Spear (Blue)-->Silerscale Spear (Yellow)  
Guardian Spear+ (Blue)-->Guardian Spear+ (Yellow)

**Soldier's Shield (Yellow)-->Knight's Shield**

Forest Dweller's Shield (Blue)-->Forest Dweller's Shield (Yellow)  
Dragonbone Boko Shield (Blue)-->Dragonbone Boko Shield (Yellow)  
Guardian Shield+ (Blue)-->Guardian Shield+ (Yellow)

578 Points:

Royal Claymore-->Royal Claymore (Blue)  
Dragonbone Moblin Club (Blue)-->Dragonbone Moblin Club (Yellow)

584 Points:

**Knight's Bow (Yellow)-->Royal Bow**

Radiant Shield-->Radiant Shield (Blue)  
Steel Lizal Shield-->Steel Lizal Shield (Blue)  
Lynel Shield (Blue)-->Lynel Shield (Yellow)

601 Points:

Royal Broadsword-->Royal Broadsword (Blue)  
Lizal Tri-Boomerang-->Lizal Tri-Boomerang (Blue)  
Mighty Lynel Sword-->Mighty Lynel Sword (Blue)  
Mighty Lynel Crusher-->Mighty Lynel Crusher (Blue)  
Knight's Halberd (Blue)-->Knight's Halberd (Yellow)  
Dragonbone Moblin Spear (Blue)-->Dragonbone Moblin Spear (Yellow)  
Forked Lizal Spear-->Forked Lizal Spear (Blue)  
**Lynel Spear (Yellow)-->Mighty Lynel Spear**  
Steel Lizal Bow-->Steel Lizal Bow (Blue)

634 Points:

Edge of Duality (Blue)-->Edge of Duality (Yellow)  
Royal Bow-->Royal Bow (Blue)

651 Points:

Savage Lynel Bow (Blue)-->Savage Lynel Bow (Yellow)

656 Points:

Royal Claymore (Blue)-->Royal Claymore (Yellow)

667 Points:

Demon Carver-->Demon Carver (Blue) (Master Mode Only)



Guardian Sword++-->Guardian Sword++ (Blue)  
Ancient Battle Axe+++>Guardian Battle Axe++ (Blue)  
Drillshaft (Blue)-->Drillshaft (Yellow)  
Mighty Lynel Spear-->Mighty Lynel Spear (Blue)  
Guardian Spear+++>Guardian Spear++ (Blue)  
Frostspear-->Frostspear (Blue)  
Steel Lizal Bow (Blue)-->Steel Lizal Bow (Yellow)  
Knight's Shield-->Knight's Shield (Blue)  
Radiant Shield (Blue)-->Radiant Shield (Yellow)  
**Lynel Shield (Yellow)-->Mighty Lynel Shield**

701 Points:

Mighty Lynel Crusher (Blue)-->Mighty Lynel Crusher (Yellow)  
Forked Lizal Spear (Blue)-->Forked Lizal Spear (Yellow)  
Steel Lizal Shield (Blue)-->Steel Lizal Shield (Yellow)  
Guardian Shield+++>Guardian Shield++ (Blue)

734 Points:

Mighty Lynel Sword (Blue)-->Mighty Lynel Sword (Yellow)  
Ancient Battle Axe++ (Blue)-->Ancient Battle Axe++ (Yellow)  
Thunderspear-->Thunderspear (Blue)  
Royal Bow (Blue)-->Royal Bow (Yellow)  
Mighty Lynel Shield-->Mighty Lynel Shield (Blue)

751 Points:

Royal Broadsword (Blue)-->Royal Broadsword (Yellow)  
Lizal Tri-Boomerang (Blue)-->Lizal Tri-Boomerang (Yellow)

767 Points:

**Knight's Halberd (Yellow)-->Royal Halberd**  
Gerudo Spear (Blue)-->Gerudo Spear (Yellow)  
Guardian Spear++ (Blue)-->Guardian Spear++ (Yellow)  
Knight's Shield (Blue)-->Knight's Shield (Yellow)  
Guardian Shield++ (Blue)-->Guardian Shield++ (Yellow)

784 Points:

Guardian Sword++ (Blue)-->Guardian Sword++ (Yellow)

801 Points:

Royal Guard's Sword-->Royal Guard's Sword (Blue)  
Royal Guard's Claymore-->Royal Guard's Claymore (Blue)  
**Mighty Lynel Crusher (Yellow)-->Savage Lynel Crusher**  
Mighty Lynel Spear (Blue)-->Mighty Lynel Spear (Yellow)

Flamespear-->Flamespear (Blue)

834 Points:

Demon Carver (Blue)-->Demon Carver (Yellow) (Master Mode Only)

Royal Guard's Bow-->Royal Guard's Bow (Blue)

851 Points:

**Knight's Shield (Yellow)-->Royal Shield**

Mighty Lynel Shield (Blue)-->Mighty Lynel Shield (Yellow)

867 Points:

**Mighty Lynel Sword (Yellow)-->Savage Lynel Sword**

Savage Lynel Crusher-->Savage Lynel Crusher (Blue)

Royal Halberd-->Royal Halberd (Blue)

Frostspear (Blue)-->Frostspear (Yellow)

901 Points:

**Mighty Lynel Spear (Yellow)-->Savage Lynel Spear**

917 Points:

Royal Shield-->Royal Shield (Blue)

951 Points:

**Mighty Lynel Shield (Yellow)-->Savage Lynel Shield**

967 Points:

Savage Lynel Spear-->Savage Lynel Spear (Blue)

Thunderspear (Blue)-->Thunderspear (Yellow)

Royal Guard's Bow (Blue)-->Royal Guard's Bow (Yellow)

989 Points:

Savage Lynel Club (Blue)-->Savage Lynel Club (Yellow)

1001 Points:

Royal Guard's Sword (Blue)-->Royal Guard's Sword (Yellow)

Savage Lynel Spear-->Savage Lynel Spear (Blue)

1023 Points:

Royal Guard's Claymore (Blue)-->Royal Guard's Claymore (Yellow)

1034 Points:

Flamespear (Blue)-->Flamespear (Yellow)

Royal Shield (Blue)-->Royal Shield (Yellow)

Savage Lynel Shield-->Savage Lynel Shield (Blue)

1067 Points:

Royal Guard's Spear-->Royal Guard's Spear (Blue)

1101 Points:

Royal Halberd (Blue)-->Royal Halberd (Yellow)

1167 Points:

Savage Lynel Spear (Blue)-->Savage Lynel Spear (Yellow)

Royal Guard's Shield-->Royal Guard's Shield (Blue)

Savage Lynel Shield (Blue)-->Savage Lynel Shield (Yellow)

1406 Points:

Royal Guard's Shield (Blue)-->Royal Guard's Shield (Yellow)

1506 Points:

Hylia Shield-->Hylia Shield (Blue)

1868 Points:

Hylia Shield (Blue)-->Hylia Shield (Yellow)