

THE ARCINDIE EXPO AND CHAO GAMES SHOWCASE SUBMISSION GUIDE 2026

Hedgehog Technical Institute 2025

Submitting a project / Creating a booth.

For those looking just to submit a direct trailer to either event, please skip this section.

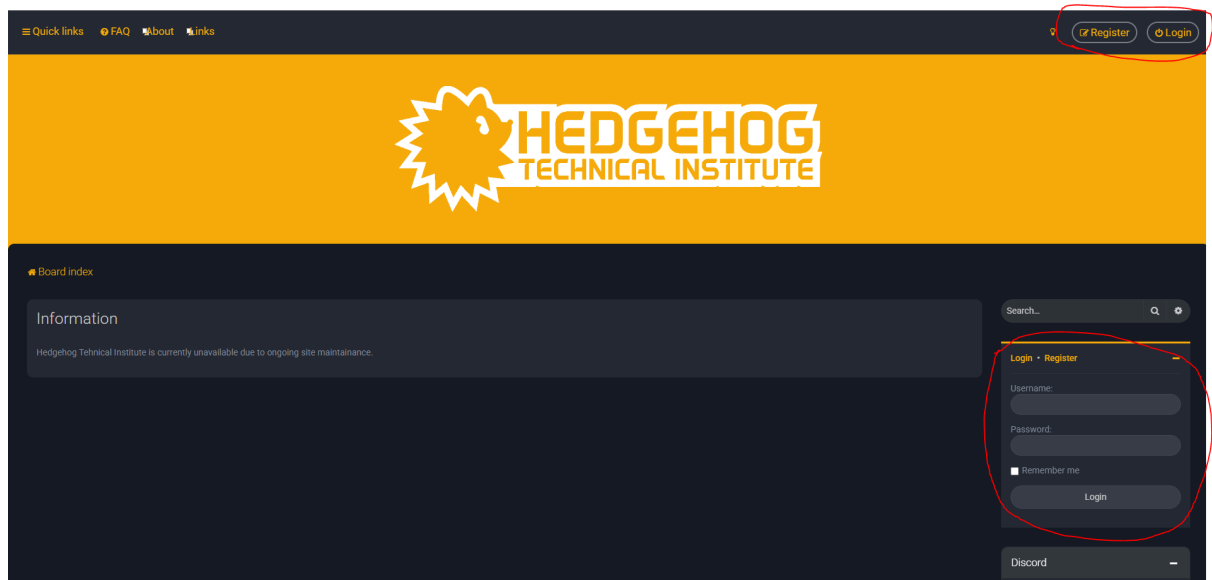
Deadlines

Fangame booths for Chao Games Showcase must have an uploaded demo build uploaded by **October 25th 2026**.

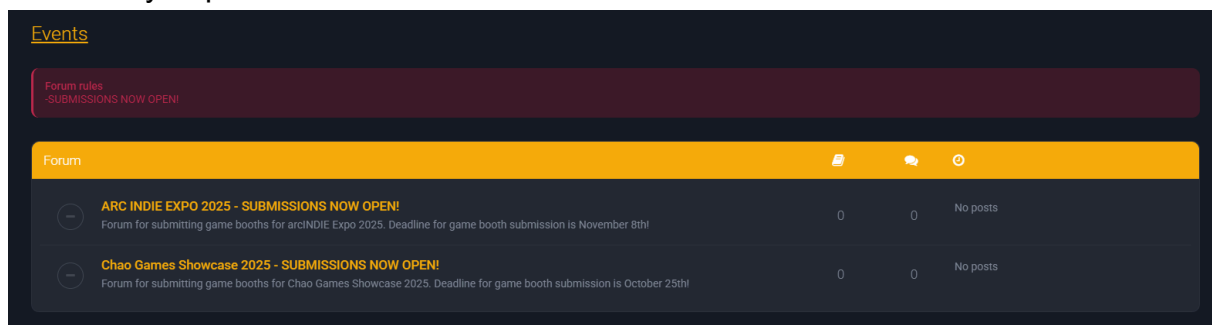
Indie Game booths for ARC-INDIE must have a demo build uploaded by **November 8th 2026**.

Booths can be edited at any stage until the end of events on **November 25th**.

1. Submitting a booth is incredibly easy through our official [forum](#). The first thing you will need to do there is log in or sign up for a new account.



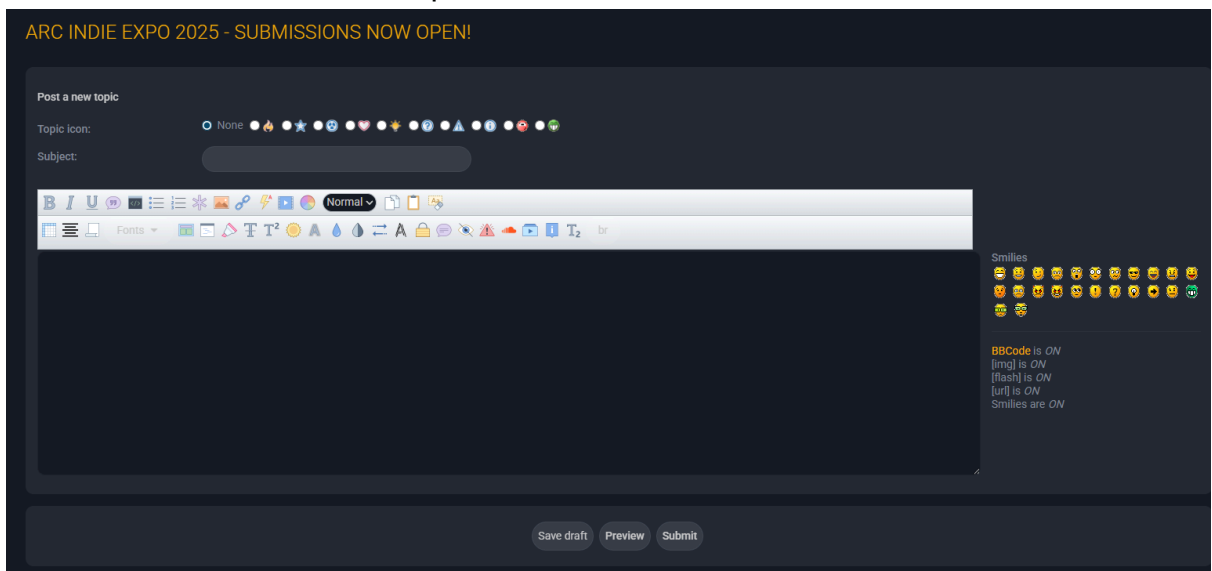
2. Once you have signed in head over to the [events section](#) and select the forum for the event you plan to submit for.



3. Select the new topic option.



4. Here you will see a white text entry field. **This will allow you to edit your booth.** Give it a title (subject) and write about your project. Use the icons above the field to format your booth and give it a presentational flair. Our Forum uses BBCode which the icons insert into the post.



Use the 'PREVIEW' button for a live view of what your booth will look like to the public when it goes live.

5. Beneath the Post section there is a tab that allows you to upload files to your post. Please use this to upload your demo/project files alongside any screenshots you want to appear in the booth. We recommend you use the 'PLACE INLINE' button to add the files directly into the booth instead of always being at the bottom.

Submitting a direct trailer and the promotional material form.

To complete your booth submission or to submit a trailer for the direct presentation you will need to complete this form:

["arcINDIE and Chao Games Showcase Direct and Promotional Material" 2026 form](#)

For those submitting a trailer please follow the trailer guidelines below:

- Submitted trailers should aim to be between 30 seconds and 2 minutes long.
- Please upload 1080p, 60fps videos preferably without team/game logos at the start or beginning.
- Please submit a logo, preferably with a transparent background alongside your trailer

The deadline for submitting trailers is the **18th of October 2026**.

For those submitting a project booth please provide the following promotional materials

- A 256x256 or 512x512 cover image which we can use as an icon for your booth's page.
- Feel free to provide as many gameplay screenshots as you like.

The deadline for submitting promotional material is the same as for the booths.