

10th Edition 40k Escalation League

Game Universe Franklin - Wednesdays @ 5PM - Starting July 5th

Game Specifications

1. The first two weeks will start at 500 points, which is about the size of a combat patrol box. The next two weeks after that will have the points limit increased to 1,000, next two weeks after that increasing to 1,500 then finally capping in the last two weeks at 2,000 points.
2. There will be some restrictions on what units can be brought initially.
 - a. No vehicles until the 1,000 point limit is reached.
 - b. No flyers until the 1,500 point limit is reached.
 - c. No Lord of War units until the 2,000 point limit is reached.
3. Players will be assigned their opponents by staff, and will play one league match per weekly event.
4. Staff will be keeping track of matches played, victories, and points awarded.

Pay In, Points and Prize Support

1. Entry Fee: \$20
 - a. Free entry with any purchase of a full-price combat patrol.
2. Prizes will be awarded based on points accrued during the weekly events. Here's how you get points:
 - a. 3 points - Bringing a Fully Painted Army to a Game
 - i. 1 point awarded if only your Warlord is painted
 - ii. 2 points if you have your Warlord, and at least one other unit painted
 - b. 2 points - Game Victory
 - c. 1 point - Killing the enemy Warlord
 - d. 1 point - Game loss
3. Prizing is as follows:
 - a. Every entrant will receive a free set of Warhammer dice.
 - b. 1st place will receive a gift card with \$10 per entrant into the league.
 - c. 2nd and 3rd place will receive a gift card with \$5 per entrant into the league.