

Marineford NPC doc

All NPCs with unknown stats are NPC controlled. All NPCs with known stats and information are player controllable.

This is not a Boss Fight. Players can fight as many opponents they want to, in as many different threads as they want. Don't forget to keep injuries and fatigue in mind.

Admirals

1. Fleet Admiral Apollo
2. Fleet admiral Caesar

Note: The Fleet Admirals won't be engaging in fights in this part

3. Admiral Shirowane

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

4. Admiral Gureinu

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???

Willpower	???
Total	???

5. Admiral Kurosame

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

Shichibukai

6. Tsar

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

7. K.K. - Ong Ong no mi

- Uses Sound as a weapon
- The sounds he creates using his guitar, or the instruments on his body can have various effects, like fire, lightning or explosions!
- Attack names are based on Classic metal songs.

Stats	Value
Stamina	150
Strength	150
Speed	150
Dexterity	200
Willpower	100
Total	750

8. Kubo

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

9. Mitsuko - Magu Magu no mi

- Uses Destructive Magma attacks
- May even use hardened magma to attack

Stats	Value
Stamina	200
Strength	150
Speed	150
Dexterity	150
Willpower	150
Total	800

10. Sela

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

11. Era Gale

- a. Fights with a fencing sword and various dials

Stats	Value
Stamina	100
Strength	100
Speed	150
Dexterity	200
Willpower	150
Total	700

Vice Admirals

All Vice Admirals are incredibly powerful Marine officers. They know Busoshoku and/or Kenbunshoku to some extent. Players can ask NPC san to give stats for other unlisted Vice Admirals also.

12. Vice Admiral Boarden - Fireworks Devil Fruit

Stats	Value
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Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

13. Vice Admiral Tomoe - Best Swordswoman in the World

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

14. Vice Admiral Krorko - Pearl devil Fruit

Stats	Value
Stamina	???
Strength	???
Speed	???
Dexterity	???
Willpower	???
Total	???

15. Vice Admiral Colt - Sharpshooter

- a. An old man with long smooth straight grey hair reaching to the back of his heels.

Wears a fancy cafe bistro outfit. Has no facial hair. A very kind old man with his eyes constantly closed. Until the midst of battle he opens them and his speed is unmatched even in the marines.

- b. Uses a pair of pistols with long barrels.
- c. Uses Haki coated precise pistol shots. Keeps his distance from opponents.

Stats	Value
Stamina	50
Strength	50
Speed	250
Dexterity	200
Willpower	150
Total	700

16. Vice Admiral Zena

- a. A female giant that wields a long spear as a weapon.
- b. Mastery in crowd control.
- c. She is a ruthless woman in her prime. In fact, she will sometimes even talk with an attitude to the Admirals.
- d. Likes to always be in combat so is given broken masts as throwing spears.

Stats	Value
Stamina	200
Strength	200
Speed	100
Dexterity	100
Willpower	100
Total	700

17. Vice Admiral Midas

- a. A 100 foot giant with surprising speed.
- b. Due to his massive size naturally strong but very light on his feet.
- c. Prefers to fight using stomping techniques.

Stats	Value
Stamina	150
Strength	150
Speed	200
Dexterity	50
Willpower	100
Total	650

18. Vice Admiral Dove/Raven

- A skypeian female with broad wings. Having a split personality completely changing who she is. Stumbling even slightly makes her shift in personalities. From a nimble and kind woman who fights with fast swipes to a strong arrogant woman who fights with strong forceful strikes.
- Uses Observation haki

Stats	Dove	Raven
Stamina	100	100
Strength	100	200
Speed	200	100
Dexterity	100	100
Willpower	150	150
Total	650	650

19. Vice Admiral Voakes - Ember Devil Fruit

- Ember Devil fruit is a Logia.
- VA Voakes has weak armament Haki.

Stats	Value
Stamina	100
Strength	140

Speed	100
Dexterity	130
Willpower	130
Total	600

20. Vice Admiral Talia - Master of Rokushiki

- a. Deep red hair, emerald green eyes and a brave, confident attitude. Somewhat flirty.
- b. Master of all 6 Rokushiki and weak armament haki
- c. Attacks:
 - i. Rokushiki attacks
 - ii. Rokugan

Stats	Value
Stamina	100
Strength	120
Speed	120
Dexterity	150
Willpower	110
Total	600

Rear Admirals

Players can create their own Rear Admirals, or ask NPC san to create one for them. Their stats range **between 400 and 500** usually, and they may have some knowledge of Rokushiki. They are unlikely to have Devil Fruit powers.

Captains, Commanders, Lieutenants

Players can freely create lower ranking officers, or ask NPC san to create some for you. Their stat ranges will usually be as follows:

1. Captain: **300-400**
2. Commander: **250-350**

3. Lieutenant: **200-300**

These officers may have interesting weapons, but seastone might be unlikely.

Soldiers

Players can freely create generic soldiers having stats ranging **between 50-200**. These soldiers may have generic marine weapons like swords, pistols or rifles. Some may even have hand cannons or be operating mounted cannon turrets.