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INTRODUCTION

Litzapp is a **Content Monetization Tool** for creators to **monetize** their **content instantly** on **multiple platforms**, including major social networks like Facebook, Twitter, and YouTube,



bypassing the high thresholds of follower/subscriber count and watch time that these platforms require for monetization. Litzapp isn't a social media platform itself but rather a tool for monetizing already established audience engagement and views on other platforms, like the views of family, friends, followers, or subscribers on social media.

Creators monetize their content via **Insertable Ad**—from Litzapp's ad network providers—and **Insertable Subscription/Purchase Paywalls**. Creators have a first-of-a-kind control over the placement of ads and paywalls within their content. Litzapp uses the same ad networks as major platforms like YouTube for effective monetization.

Creators produce content on Litzapp and share the content on platforms where they have social connections. This sharing is accompanied by image links designed to attract clicks from users, thereby directing the creators' connections to the content page or slide display on Litzapp. This process generates revenue for the creators through ad views and/or paywall purchases.

Litzapp is particularly beneficial for new YouTubers seeking to monetize their content, allowing for the placement of ads around their videos. The platform caters to a wide range of content types, including social media status updates, books, photos, videos, digital art, and articles. It allows for the monetization of both complete works and content that is still in progress, such as books that can be released chapter by chapter or piece by piece, like a TV series.

Litzapp sets a notably low ad revenue payout threshold of just \$5, compared to the higher thresholds of platforms like Google/YouTube and Facebook. While subscription/purchase payouts from Litzapp are instantaneous, the actual transfer duration depends on the processing time of the user's bank.

PROBLEM IT SOLVES

INSTANT MONETIZATION: Unlike other social media platforms that require content creators to have at least 10,000 followers (Facebook and Twitter–X), 600,000 minutes of total watch time (Facebook), 1,000 subscribers (YouTube), and 4,000 watch hours (YouTube) before enabling monetization, **Litzapp allows monetization upon sign-up**—which is **FREE**.

MONETIZATION CHANNELS: Litzapp offers monetization through **ads** from our **Ad Network providers** and **Insertable Purchase and Subscription Paywalls**. The ads are sourced from the **same Ad Network providers that major social media companies like YouTube use**, ensuring effective monetization of creators' content views.

MONETIZATION CONTROL: This is the **first of its kind anywhere**. Unlike other content aggregators that decide if and where to place ads in a creator's content, and put paywalls in certain sections of their system, Litzapp empowers content creators with the ability to:



- **choose if and where to place ads within their content, and**
- **impose paywalls over and within specific sections of their content.**

This level of granular control provided to content creators on Litzapp has never been done before anywhere. This is why Litzapp is the **Most Flexible Content Monetization Platform** out there.

PAYOUT THRESHOLD: It is as follows:

- Litzapp's **ad revenue payout threshold is only \$5**, in contrast to the thresholds of Google/YouTube (\$100) and Facebook (\$25).
- Payouts from **paywall payments are instant**. However, the time it takes for the creator to receive these payments depends on the processing time of the creator's bank.

INSTANT YOUTUBE MONETIZATION: New YouTubers, or those who have not yet reached the monetization threshold, as well as those who can no longer monetize their videos due to various issues, can monetize on Litzapp. This is achieved by **placing ads around their embedded YouTube videos on their Litzapp content pages**.

WIDE VARIETY OF CONTENT TYPES: Litzapp caters to a wide range of content types, including *social media status updates, books, photos, videos, digital art, articles, news, journals, school assignments, academic materials, property listings, job listings, product manuals, and any other form of content that people wish to access and monetize through ad placement or paywalls*. It allows for the monetization of both complete works and content that is still in progress, such as books released chapter by chapter, similar to the episodic release of TV series.

MONETIZATION OF EXISTING CONNECTIONS ON OTHER CONTENT AGGREGATORS:

Since Litzapp is strictly a CONTENT MONETIZATION TOOL, and NOT A SOCIAL MEDIA PLATFORM, content created on Litzapp has to be propagated on other content aggregators, especially social media platforms.

Litzapp offers creators the ability to monetize their existing connections—family, friends, and followers—on other content aggregators by seamlessly sharing content on those platforms. The **shared links from Litzapp include the content's cover image**, so when they are posted on an external platform, the cover photo appears, **likely attracting clicks**. Clicking on the image transports the user to the creator's content page on Litzapp, where the creator can monetize views from family, friends, and followers through ads or purchases via paywalls.

For instance, when this is done via Facebook or Twitter, the creator's existing connections—family, friends, and followers—are likely to click on the image, perhaps assuming it might be a normal photo slide as is common on these platforms. However, instead of a photo slide, they are redirected to the creator's content page on Litzapp, where they can view ads, purchase content, or even subscribe to the creator's Litzapp account.



The beauty of monetizing existing connections via Litzapp lies in the fact that content creators don't need to put in extra work or incur expenses in marketing their content to new audiences. For example, if a creator has over 1,000 friends and followers on Facebook and Twitter, and can get at least 900 of them to view their content (such as status updates and photo dumps) on a daily basis, that creator is likely to make at least \$405 monthly from ad views alone. This is what makes Litzapp such a powerful content monetization tool.

MARKET ANALYSIS

For Litzapp's market analysis, considering it's a content monetization tool in the realm of social media and digital content, here are some relevant insights from the content monetization landscape in 2023:

1. Content Monetization Dynamics: Content monetization encompasses various methods, with advertising and affiliate marketing being the most common. In 2023, there's a significant focus on how creators utilize new technologies and monetization tools. Many creators blend premium and free content, often using platforms like Patreon alongside free platforms like YouTube. This indicates a thriving market for monetization tools that offer flexibility and control, which is a key feature of Litzapp.

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023>

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023#:~:text=Content%20monetization%20is%20the%20ability,are%20advertising%20and%20affiliate%20marketing>

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023>

2. Market Size and Growth: The content marketing industry, closely related to content monetization, is projected to be around **\$72 billion** by the end of 2023. This substantial market size suggests a large and growing opportunity for content monetization platforms. Additionally, **66% of marketers expect an increase in their content marketing expenditure in 2023** compared to 2022, indicating a growing market and increasing demand for effective monetization solutions.

<https://www.demandsage.com/content-marketing-statistics/#:~:text=Its%20industry%20size%20is%20projected,through%20rich%20insights%20and%20facts>

<https://www.demandsage.com/content-marketing-statistics/#:~:text=1,reach%20%2472%20billion%20in%202023>



<https://www.demandsage.com/content-marketing-statistics/#:~:text=10.%2066,in%202023%20compared%20to%202022>

3. Platform-Specific Insights: Key platforms like YouTube, TikTok, and Instagram have distinct monetization mechanisms. YouTube is popular for ad revenue and channel subscriptions, TikTok recently introduced a Creator Fund rewarding engagements, and Instagram offers monetization through ad revenue and features like the Instagram Live Badge. Each platform has unique requirements and limitations for monetization, which positions Litzapp advantageously as a tool that provides instant monetization without such barriers.

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023/#:~:text=YouTube%20has%20been%20creators%E2%80%99%20top.to%20their%20favorite%20content%20creators>

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023>

<https://blog.paysenger.com/content-monetization/guide-to-content-monetization-2023/#:~:text=Instagram%20is%20the%20go,access%20to%20Instagram%20Live%20Badge>

In summary, Litzapp operates in a growing market where content creators are increasingly seeking flexible and immediate monetization methods. The industry's growth, combined with the varied and sometimes restrictive monetization options on major platforms, presents a significant opportunity for Litzapp. Its unique selling propositions, such as low payout thresholds and the ability to monetize across various content types, cater to the evolving needs of content creators who are part of this expanding \$72 billion market.

BUSINESS MODEL

The Litzapp platform will generate revenue through the following channels:

- Ad Revenue
- Litzapp Fees: from content purchases, subscriptions to creator accounts, and donations to creators.
- Data Threshold Fees
- Email Fees
- Featured Sponsors

AD REVENUE: Litzapp receives 5% of the ad revenue earned by each creator. Additionally, Litzapp has a method to earn \$1 for every dollar a content creator makes from ad views. However, this method is disclosed only to trusted partners or under a Non-Disclosure Agreement (NDA).



This means that if Litzapp, once it gains traction, were to have at least 5,000 content creators, each making around \$405 per month (as previously analyzed in this document), Litzapp would be earning \$2,025,000 per month, based on the \$1 for every dollar a content creator makes from ad views.

LITZAPP FEES: The Litzapp system imposes Litzapp Fees on both content buyers and content creators for every transaction conducted on the platform, including content purchases, subscriptions to creator accounts, or donations to creators. These fees are charged in two ways:

1. Constant Charge
2. System Percentage Charge

Please note that the administrative side of the Litzapp system is designed to allow the system administrator to change the amount of the Constant Charge and the percentage of the System Percentage Charge at any time.

- **Constant Charge:** This is a fixed fee that the Litzapp system charges the content buyer. Currently, the Constant Charge is set at 50 cents. The buyer will be charged \$0.50 for any transaction on the Litzapp system.
- **System Percentage Charge:** This is a percentage of the amount received by the creator that Litzapp retains. At present, the System Percentage Charge is 3% (three percent) of any amount paid to the creator. While this rate is subject to change, the maximum it is intended to be raised to is 5%.

System Fees

Constant Charge

0.50⌵

System Percentage

3.00⌵

Update

DATA THRESHOLD FEES: Litzapp currently provides content creators with 6 MB of free storage. If a content creator wishes to upload more than 6 MB of data to Litzapp, they will be required to pay a monthly data storage fee. The current data storage fees for Litzapp are as follows:

- 1 GB: \$0.95 per month
- 10 GB: \$1.85 per month



- 20 GB: \$2.85 per month
- 30 GB: \$3.85 per month
- 40 GB: \$4.85 per month
- 50 GB: \$5.85 per month

Please note that the way the system is currently built, the system administrator’s account can at any time:

- Add more data threshold tiers, and
- Modify or delete existing data threshold tiers

Storage Tiers

Name	Threshold	Price	Prompt (File Larger than Threshold)	Prompt (Extra File will break Data Threshold)	Date Created	Modify	Delete
1 GB Tier	1.00000000	\$0.95	The file you are trying to upload is larger than your storage space. Click the button below for instructions on increasing your storage space.	Uploading this file will exceed your current storage limit! Please click the button below for instructions on increasing your storage space.	Tue, May 16, 2023 2:11 PM	Edit	Delete
10 GB Tier	10.00000000	\$1.85	The file you are trying to upload is larger than your storage	Uploading this file will exceed your current storage limit!	Tue, May 16, 2023 2:28 PM	Edit	Delete

EMAIL FEES: When content consumers make a purchase, subscribe, donate, track, or sign up for updates, they are listed in the respective tables on the content creator's dashboard. This allows the content creator to view all users engaging with their content, except for those who only view ads without taking any additional action on the creator’s work or account.

However, the content creator cannot access the emails or contact information of these engaging users. They can only view their names, country, and any other information pertinent to that specific table.

To communicate with these individuals, the content creator can utilize the Litzapp emailing system.



The Email Fee system on Litzapp is currently structured to allow 1,000 email dispatches for \$1. This system enables content creators to decide the number of email dispatches they would like based on the pricing, where \$1 equals 1,000 Email Dispatches.

The content creator simply inputs the monetary amount they are willing to spend, and the system automatically calculates the corresponding number of emails they will receive, as illustrated in the snapshot below.

To proceed with your email send, kindly acquire the required number of Email Dispatches below.

Please input the desired dollar amount you wish to pay in the designated price box below. The amount you enter will determine the quantity of email dispatches you will purchase. Kindly note that only whole numbers such as 1, 3, or 4, etc., are allowed in the price box. Decimals like 0.5, 3.8, or 6.34, etc., are not permitted.

\$1 = 1000 Email Dispatches.

\$ 10 = **10000** Email Dispatches

PURCHASE EMAIL DISPATCHES \$10

Please note that the content creator has the option to use all of the purchased email dispatches in a single email send, or to spread them out over a series of email sends. The choice is entirely up to the content creator.

We plan on doing an SMS version of this system.

FEATURED SPONSORS: The section of the Litzapp homepage below the search box features an infinite scroll, presenting content in sets, one at a time. When the homepage loads, the first set is displayed. As the user scrolls to the end of this set, another set loads, and this continues indefinitely.

Each set includes

1. An advertisement from our ad network partners
2. Five (5) content items
3. A horizontal sliding carousel showcasing our sponsors

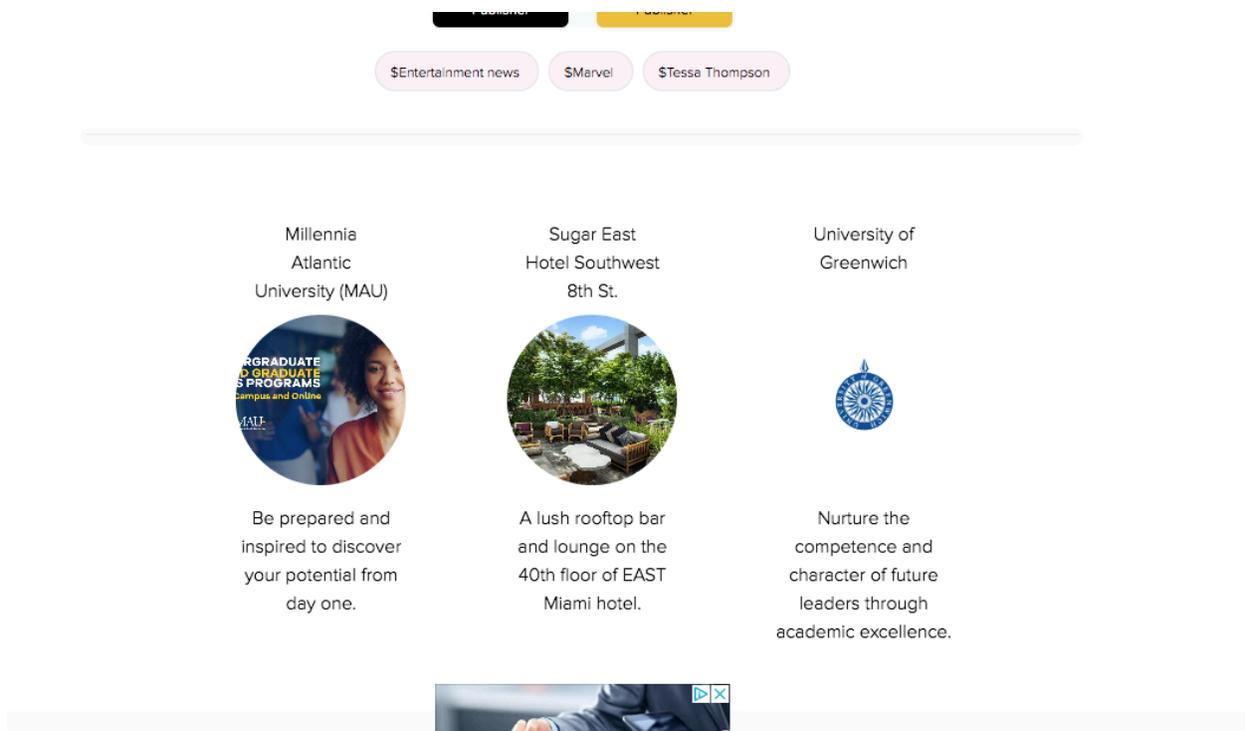


The horizontal sliding carousel in each set contains six sponsor slots, showing three (3) at a time on desktop and two (2) at a time on mobile. Currently, each carousel in every loaded set can display a different set of six (6) sponsors, meaning each loaded set will showcase a distinct group of six (6) sponsors from another set.

On Litzapp, despite the infinite scroll, there are six (6) sets of carousels, each containing six (6) sponsor slots, totaling thirty-six (36) sponsor slots on the homepage. Once the continuous loading of sets has cycled through these thirty-six (36) slots, the sequence repeats, starting again with the first set of six (6) sponsor slots, followed by the second set, and so on.

The carousel sets are arranged in a hierarchy numbered from 1 to 6. Sponsors who wish to have their brands or products displayed in higher-ranked sets will be required to pay a higher fee. Additionally, sponsors desiring placement in the earlier slots within a carousel set will also incur a higher charge.

The following image represents an illustration of a carousel set as viewed on a desktop:



You can also view the carousels by going to the Litzapp homepage (<https://litzapp.com/>) and scrolling down to view them.

Currently, the table below illustrates how Litzapp charges sponsors on a monthly basis for each slot position in each carousel set.



Set Position	Slot Position	Per Month	Set Position	Slot Position	Per Month
1	1	\$500	2	1	\$440
1	2	\$490	2	2	\$430
1	3	\$480	2	3	\$420
1	4	\$470	2	4	\$410
1	5	\$460	2	5	\$400
1	6	\$450	2	6	\$390
3	1	\$380	4	1	\$320
3	2	\$370	4	2	\$310
3	3	\$360	4	3	\$300
3	4	\$350	4	4	\$290
3	5	\$340	4	5	\$280
3	6	\$330	4	6	\$270
5	1	\$260	6	1	\$200
5	2	\$250	6	2	\$190
5	3	\$240	6	3	\$180
5	4	\$230	6	4	\$170
5	5	\$220	6	5	\$160
5	6	\$210	6	6	\$150

In total, Litzapp expects to generate \$11,700 per month based on the current slot prices, as detailed in the table above.

TRACTION

Currently, we have 132 content creators on the platform, despite having done little to no marketing and having launched just over a month ago.



We found 161 records

Search 10

1 2 3 4 5 >

Date Created	Date Publisher Status	Name	Email	Phone	Country	Timezone	Items	Ads Enabled	Total Data Used:	Data Thresh Tier
2023-11-12	2023-11-12	First Name Jamine Last Name Ortiz	jamine_ortiz@litzapp.com	6307566965	Philippines	Asia/Manila			0.03	Free T

We currently utilize only Facebook, Twitter, and LinkedIn for posting. All of our content creators have been sourced from LinkedIn. The image above, dated November 14th, 2023, displays 161 content creators; however, about 29 of these accounts are system test accounts, leaving the rest as actual content creators. With adequate funding for marketing, we believe we can attract at least 1,000 content creators within a month.

MARKETING AND SALES STRATEGY

Here are key components of the Marketing and Sales Strategy for Litzapp:

1. Advertising on LinkedIn and Other Job Boards: Considering that we have already acquired 132 content creators without spending money on LinkedIn, it stands to reason that running a \$70 per day campaign on LinkedIn could lead to gaining at least 3,000 content creators in a month, with at least 1,000 of them becoming active on the platform.

Additionally, we can advertise on other job boards to attract more people seeking platforms where they can monetize their skills and/or content.

2. Target Audience Identification: Identify primary users, such as content creators across various platforms like YouTube, TikTok, Instagram, and bloggers. Understand their challenges with current monetization options.

3. Digital Marketing Campaigns: Utilize social media advertising, SEO, and content marketing to reach potential users. Create compelling content that showcases how Litzapp solves monetization challenges.

4. Partnerships and Collaborations: Partner with influencer networks and active content creators on Litzapp. Collaboration with popular creators can serve as powerful testimonials and case studies.



5. Referral Programs: Implement referral programs that incentivize current users to refer other content creators. The referral program system has already been written down, and we will begin to implement it next year.

6. Email Marketing: Utilize targeted email campaigns to reach content creators who have expressed interest in monetization tools. This approach likely involves purchasing data and employing paid email services.

7. Webinars and Online Workshops: Host educational webinars and workshops to educate creators about content monetization and the benefits of using Litzapp. I will target schools nationwide.

COMPETITIVE ANALYSIS

The following is a competitive analysis for Litzapp, focusing on its positioning in the content monetization market in 2023:

1. YouTube: YouTube remains a dominant player in video content monetization. It offers various monetization opportunities through ads, sponsorships, affiliate marketing, YouTube Premium, Super Chat, and channel memberships. However, YouTube has stringent requirements for monetization and creators do not retain full control over ad placements and copyright usage.

2. TikTok: TikTok has rapidly grown as a platform for short-form video content. It offers the TikTok Creator Fund and Creativity Program, allowing creators to earn based on video performance and views. TikTok is known for its discoverability, which makes it easier for creators to go viral and monetize their content. However, monetization through TikTok requires meeting certain follower and view count thresholds.

3. Thinkific: Thinkific is a platform designed for monetizing through online courses. It provides tools for designing, marketing, and selling courses, as well as community building. This platform is more niche, focusing on educational content creators and infopreneurs. It represents a segment of the market that is more specialized compared to general content monetization platforms.

4. Instagram: Instagram is a major platform for content monetization, especially among influencers and celebrities. It offers monetization through ads, merchandise sales, and the Instagram Live Badge. Instagram's vast audience reach makes it a lucrative platform for brand collaborations and sponsorships.



5. Other Monetization Options: Besides these platforms, content creators are increasingly looking at monetizing through online communities, services like coaching and consulting, digital marketing strategy, and creating personalized content. These methods provide a more direct and controlled way of monetization, which is a significant shift from traditional ad-based models.

In summary, Litzapp's competitive landscape includes major platforms like YouTube, TikTok, Instagram, and niche platforms like Thinkific. While platforms like Patreon, Thinkific, YouTube, TikTok, Facebook, and Twitter have their strengths, they also face limitations, such as stringent monetization requirements or a focus on specific content types. Patreon and Thinkific, for instance, do not offer their creators the chance to earn revenue through an ad-based model, and subscriptions on these platforms are not tailored to individual creator accounts.

This situation presents an opportunity for Litzapp to distinguish itself by offering instant monetization, revenue generation through insertable ads, low payout thresholds, monetization via insertable paywalls, control over ad placements and paywall insertions, a wider range of content types, and the ability to monetize connections across multiple content platforms. This approach caters to a market of content creators seeking flexibility and immediacy in monetization.

TEAM

The Litzapp team is presently composed of two (2) people:

1. **Michael Oifoghe Eigbadon:** That's myself, the author of this proposal. I am the founder and serve multiple roles including Chief Executive Officer, General Operations Manager, Product Concept Creator, Product Manager, and Financier, encompassing various administrative responsibilities.
2. **System Developer:** We have a single system developer who constructed the system under my guidance and vision.

FINANCIALS

Here are my financial projections based on the following revenue generation channels:

- Ad Revenue
- Litzapp Fees: from content purchases, subscriptions to creator accounts, and donations to creators



Lit App

- Data Threshold Fees
- Email Fees
- Featured Sponsors

Ad Revenue: If we succeed in attracting at least 5,000 active content creators who maintain 900 ad views daily, thus earning \$405 monthly (as previously analyzed), Litzapp is expected to generate **\$2,025,000 monthly** solely from ad revenue. This would establish ad revenue as Litzapp's highest-earning channel. With an appropriate marketing budget and the right strategy, achieving 5,000 active content creators in 6 months on Litzapp should be feasible.

The monthly estimate of \$405 is derived from::

The amount you can earn from AdSense depends on various factors like the click-through rate (CTR), cost per click (CPC), and the type of content. However, we can make a rough estimate based on some typical values.

1. Click-Through Rate (CTR): This is the percentage of visitors who click on an ad. The average CTR for AdSense is around 1-2%, but this can vary widely.

2. Cost Per Click (CPC): This is the amount you earn each time a visitor clicks on an ad. The CPC can range significantly based on your content and audience, with an average of about \$0.20 to \$2.00.

3. Page Views/Visits: You mentioned 900 visits per day.

Assuming each visit results in one page view, that's 900 views per day, or about 27,000 views in a 30-day month.

Now, let's do a calculation with average values:

- CTR = 1.5% (a middle value in the typical range)

- CPC = \$1.00 (a middle value in the typical range)

- Page Views = 27,000

The total number of clicks per month = Page Views x CTR = 27,000 x 1.5% = 405 clicks.

Total Earnings = Number of Clicks x CPC = 405 x \$1.00 = \$405.

So, with these average values, you might expect to earn around \$405 per month. But remember, this is a very rough estimate. Your actual earnings could be higher or lower depending on your specific CTR, CPC, and other factors such as the type of ads and audience demographics.

Please note that Google AdSense is one of the several ad networks that we use.

Litzapp Fees: At present, it's challenging to forecast the earnings from Litzapp Fees, which come from content purchases and subscriptions, without a significant number of active content



creators. However, it is more profitable for content creators to encourage their consumers to either purchase their content or subscribe to their Litzapp accounts. Assuming we have 5,000 active content creators, and if a fifth of them – 1,000 – manage to make sales of up to \$2,000 per month, then Litzapp's potential earnings would be as follows:

- Litzapp Constant Charge: At \$0.50 per transaction, if each selling creator averages 20 transactions per month and there are 1,000 selling creators, Litzapp could earn **\$10,000 per month** from constant charges.
- Litzapp System Percentage Charge: With a rate of 3%, Litzapp would earn \$60 from each creator who makes \$2,000 per month. Therefore, if 1,000 active creators are selling up to \$2,000 per month, Litzapp could be making **\$60,000 per month**.

Therefore, in total, Litzapp should be generating **\$70,000 per month** in Litzapp Fees from 1,000 selling creators.

Data Threshold Fees: An active creator on Litzapp aiming to earn approximately \$405 from ad revenue and \$2,000 from sales will likely exceed the 6 MB of free storage space provided to every content creator. Consequently, it is anticipated that every active content creator on Litzapp will subscribe to at least 1 GB of storage space, costing \$0.95 per month. Therefore, if all 5,000 active creators opt for the 1 GB storage space, Litzapp would be making a minimum of **\$4,750 per month**.

Email Fees: To maintain contact with content consumers who buy their content, subscribe to their Litzapp account, track their account, donate to their work, or sign up for updates, it's likely that most active creators, particularly sellers, will purchase Email Sends on Litzapp. Assuming that 4,000 active creators spend approximately \$10 each month on Email Sends to communicate with their content consumers, Litzapp should generate at least **\$40,000 per month** from email fees.

Featured Sponsors: Based on the analysis conducted in the Business Model section of this pitch deck, Litzapp is expected to generate **\$11,700 per month**, according to our current sponsor slot prices.

Litzapp's Projected Total Monthly Earnings: Therefore, Litzapp's projected total monthly earnings, following a sustained six-month marketing campaign, should be:

Revenue Channels	Monthly Earnings
Ad Revenue	\$2,025,000
Litzapp Fees	\$70,000
Data Threshold Fees	\$4,750
Email Fees	\$40,000
Featured Sponsors	\$11,700



TOTAL EARNINGS	\$2,151,450
ANNUAL EARNINGS	\$25,817,400

FUTURE VISION

Chat: We are exploring additional methods of monetizing content through Litzapp, particularly via chat. We plan to implement this in a unique way that has not been done before. The details of this plan will be revealed only under a signed non-disclosure agreement (NDA). The chat system we intend to create is expected to generate significant revenue for both content creators and Litzapp.

Products and Services: Products and Services: We are currently building a system that will enable creators to sell their merchandise and skills on the Litzapp platform. This will assist creators in generating additional revenue from consumers who wish to purchase their merchandise or hire them for specific content creation tasks. This feature is scheduled for release three weeks from today, November 29th, 2023.

Increase in Sponsor Fees: We plan to raise the monthly fees for featuring sponsors' brands and products on the Litzapp homepage.

Featuring Sponsor Brands in Other Parts of Litzapp: Beyond the homepage, we aim to feature sponsor brands in other sections of the Litzapp system. This will be done as seamlessly and tastefully as it has been on the homepage.

CLOSING

Litzapp: Empowering Creators, Transforming Monetization

In a world where content is king, Litzapp stands as a revolutionary tool, breaking down the barriers to content monetization. We've seen how Litzapp provides instant access to monetization, empowering creators with unprecedented control over their earnings, regardless of their follower count or platform restrictions.

As we look ahead, our vision is clear: to be at the forefront of the content monetization revolution, expanding our reach and capabilities, and continuously adapting to the evolving digital landscape. With Litzapp, every creator has the potential to turn their passion into profit, instantly and effortlessly.

Join us in this journey as we redefine what it means to monetize content. With your support, we'll not only grow Litzapp but also empower a new generation of content creators who are eager to share their stories, talents, and visions with the world.



Thank you for considering Litzapp as not just a platform, but a movement towards a more equitable and accessible digital ecosystem for creators everywhere.