

Enmass Rework

Size	STR Exceptionals (stacks up to 5)	AGI Inferiors (stacks up to 3)	Weapon Damage Taken	Weapon Damage Dealt	Penalty to hit
3x	+1	+1	-0	+2	-1
4x	+2		-0	+4	-2
5x	+3	+2	-1	+6	-3
6x	+4		-1	+8	-4
7x	+5	+3	-2	+10	-5