

Asylum Brewing League Rules

Asylum Pinball League Season 7 will consist of 10 weekly meetings at Asylum Brewing in Anaheim on Thursday nights at 7:45 PM. Each qualifying round will consist of 5 games of group match play. Groups will be drawn at 7:45 with a few minutes' leeway given to those that notify the TD in advance.

September 18
September 25
October 2
October 9
October 16
October 23
October 30
November 6
November 13
December 4
December 11- Finals

Players will be put into groups of 3 or four. Late players will not be accommodated after round 1 finishes.

For the first game of the night, the player listed first by the Matchplay software must choose the game. (There is no deferring to choose a position in the first round). From then, player 2, player 3 and player 4 play their assigned positions. After the first game, the lowest scoring player then chooses either the next game or their playing position, then the third lowest scoring player, then the second lowest scoring player, then the game winner.

Depending on their finishing position in a game, players receive 7,5,3 or 1 points. In a 3 player group, scoring is 7,4,1.

DO NOT PLAY EXTRA BALLS. Plunge any extra balls you earn and step away from the machine. Plunging shenanigans or split-second timing of when you take your hands off the game won't be tolerated.

The league meets for 10 weeks, You will drop your 3 worst weeks. This ensures that people can make enough meetings.

At the end of the season, the top 8- depending on turnout- will advance to playoffs. These will consist of PAPA style match play rounds of 4 players per round with 4,2,1,0 scoring. Each group will play three games, with the highest seed choosing all the games/positions before the playoff round begins.

High seed in the group gets to pick either game or position 3 times, with subsequent seeds following. The high seed may defer to pick position rather than game.

League Finances are here:

<https://docs.google.com/spreadsheets/d/1V-9Pwh4d1mamn22uhnYQaoQNfMD00P7GmjcLAp901oU/edit?usp=sharing>

THERE ARE NO CASH PAYOUTS THIS SEASON. THE \$30/\$60 FEE OFFSETS THE COST OF THE PINBALL MACHINE GRAND PRIZE. There will be trophies per usual. The game will be raffled off at finals. You can earn tickets by:

Joining the league -10 tickets
Attending a meeting- 1 ticket
Attending all meetings - 1 ticket
Perfect score in a four player group - 1 ticket
4th in B or A division- 1 ticket
3rd in B or A division- 2 tickets
2nd in B or A division- 3 tickets
1st in B division- 4 tickets
Grand Champion- 5 tickets

Tickets will be labelled with their owners' names and be deposited into the drawing container to be kept on site.

The League will be conducted in accordance with the [IFPA rules](#). All decisions by the TD are final.

Game lineup subject to change