



Title of Lesson: Bullying	
Overview/Purpose: Students learn the importance of empathizing with others regardless of genre, background, or culture.	
Suggested Grade Level: Grades 7 - 8 Original Author: Kai's Edu	Standards Alignment: Click Here
Learning Target/s: what scholars should understand and be able to do	Develop positive interactions: empathy, respect, kindness, and fairness.
Pre-assessment: determine base knowledge, and what holes need to be filled in order for students to be successful at the current learning target/s	Bullying includes: <u>Cyberbully.</u> Sharing information or images that will have a harmful effect on the other person. <u>Verbal.</u> Offensive comments, insults, or jokes about

	<p>someone and their family because of their race, culture, religion, disability, or sexuality.</p> <p><u>Physical.</u> Hitting, kicking, pinching, spitting, biting.</p>
<p>Check for understanding: formative and informative checks to measure the progress of learning target/s</p>	<p>Bullying is a common problem and is unacceptable. It can have serious and long-term effects. Bullying is a physical and mental health issue, not just a harmless part of growing up.</p> <p>A bullied person can feel:</p> <ul style="list-style-type: none"> ● Depressed ● Scared ● Lonely ● Angry ● Embarrassed <p>Most people are not bullies. They are outnumbered. Working together we can help alleviate bullying in our school.</p>
<p>Materials needed:</p>	<p>Questioning: What should you do if you see a schoolmate being bullied?</p> <ul style="list-style-type: none"> ● Walk away and tell a teacher, parent, or whanau. ● Take them away from the bullies. ● Ask the bullied person to join in with you and your mates.
<p>Key Vocabulary:</p>	
<p>Lesson steps for teaching the lesson/activities</p>	<p>In this game we have people making choices. Be a good and kind person and your path will be easy to pick up your cubes. However, for the bullies, we make it harder. However, this gives the goodies an opportunity to also help the bullies and show compassion and empathy.</p> <p>In the game, we have an equal number of blue and orange cubes scattered around the board. Orange cubes are the bullies, the blue cubes are the goodies. The teams need to pick up their respective color cubes and take them to their home zone (safe areas). To win, the good team (blue) must also pick up bad (orange) cubes and take them to their home zone to 'convert' them to good people.</p> <ol style="list-style-type: none"> 1. All players start in the waiting room. They are randomly allocated a team colour. 2. Players may customize their profiles with emojis and hats.

	<ol style="list-style-type: none">3. Games start. Players need to activate their electromagnets.4. The Orange Team has obstacles in their way, which makes them slower.5. The Blue Team has the advantage.6. Working as a team, they pick up as many orange cubes as possible to convert them into good cubes.7. The team that collects the most cubes wins.	
Remediation:	Enrichment:	Additional Resources:

Kainundrum link to this lesson:

https://kainundrum.com/work/work--sSmzKY5MUv-I-_KqgCxrMOLLecjsG64y