

Dead Doc

Players

Killing_You

Shade939

Welp, rip me.

Also, I didn't expect to be the Miller. Looks like Shade figured it out pretty quickly, so there's that.

Shade is going to even the playing field probably. Scum thinks they have an easy win thanks to Miller's death.

I imagine so. Who is scum, out of curiosity?

Cat5 and GenCam.

Ooh, that's a good team. I think Shade's going to be Town's best chance of winning this game.

Ironical, then, that he's the next one to join me. Welcome! :v

I had Category 5 as a likely suspect. He's reluctant to commit to helping Town and making the suggestions I made for this game as Town that he usually makes first. Still, didn't have a good teammate to put him with, but GenCam does work by process of elimination. Alp is helping out a good bit, so it'd be between Nodfan and GenCam.

Really, don't think that would eliminate Nodfan as being partnered with him actually.

Yeah, I was looking forward to you pulling through as Town MVP. You were doing pretty well. Right now, I hope Alp and Nodfan don't fall for whatever GenCam and Cat5 have planned.

Games fairly heavily rigged in Mafia's favor to start with, at best I was hoping for a 50% chance of getting a Scum player today. Can't say I entirely miss having to make a fairly desperate guess of who Mafia would be today.

Low player counts do be like that. But hey, the cop's still alive, and it's possible he decided to investigate someone else.

They can just counterclaim him. They only need a single mislynch and they win now, although Mojo might not even have copped a Mafia player.

I'm probably betting on Alp figuring things out, or Mojo copped Category 5 last night if the game doesn't end today.

On a fun note, Category 5's first day 2 post is using a strategy based around controlling the narrative, by setting the frame of reference for why Mafia killed me ahead of time, and trying to distance himself from it before Town forms their initial opinion.

Also, the classic mafia tell of talking about the NK holds true here. You remember how you almost immediately stated ChopBam had been janitored last game KY?

Oof. I remember.

Aha! Good show Mojo!

Although, *technically* GenCamo could counterclaim, but that's not a 100% guarantee that the others will buy into it.

Yeah, although, simply stating you were waiting on Mojo to make his "fake" claim first so you have more info on Mafia would justify a late Cop claim now. That's really where the 50% chance to catch Scum today happens, and is a good outcome for Town then, it would actually be lower if the miller was still alive, which is why I think it favors the Mafia too heavily.

I will be disappointed if that counter claim goes unchallenged and is believed though. Also, in what scenario does a Mafia KY try to save the cop at the last minute, when doing nothing is more beneficial than acting, I think he wouldn't have changed his vote.

Looking at it on a reread, Gencamo's claim is sketchy as hell. It reads as opportunistic to me.

Category 5 would have made more sense to counterclaim, since a Cop isn't claiming he's Mafia. And Gencamo would probably have better luck convincing Nodfan of him being a Cop than Alp, so innocent cop report on him or just a guilty report since they only need 1 mislynch.

True, but Mojo's latest post seems pretty sketchy in and of itself, and I'm predicting Cat5 or GenCamo will pick it apart for their ends.

It still remains a fact that Mojo is claiming GeneralCamo is scum based on his report, and GeneralCamo counterclaimed him just like a Scum member would try to do, supporting his claim with his own actions. Plus GeneralCamo couldn't resist his snide comment that Mojo was a bad lynch yesterday, only to turn around now and do a complete 180?

Best thing would be for Mojo to have claimed early yesterday, so the counterclaim would have enough time to sort out if Maifa even bothered with the risk.

Also, I should have self protected. :V Clearly I'm not selfish enough. ;P

Also, in this setup, as long as the Cop outs at least one Scum, then his job is done, and why would the Mafia kill the real Cop when they're claiming to be a fake Cop?

I'm assuming you're giving the win to Mafia? I don't think Category 5 being responsible for a tied vote on his teammate makes much sense here.

Nothing can stop a nightkill, so the next day would start with 2 scum and 1 town. This is GG, I'm certain.

As for the setup, I think it's fine, personally. This is just what happens when Town has some n00bs and the scum team is vets. Identical to my first Mafia (although that game had more RNG because of vote ties).

I think it's fine without the miller actually. The counterclaim alone is a good enough way for the Mafia to get around the Cop without the possibility of the Cop report also being wrong. Things would be completely different with a 1/3 chance that it's the Miller instead of Mafia. The Mafia wouldn't even need the counterclaim.

Of course, would the Mafia have counterclaimed without an experienced player though?

Good question. Better question: Would the CC be as effective if GenCamo or Cat5 was Town? Or even with you alive. Mojo's in a pickle, and I think a townie that's a vet would be able to suss out the truth.

To be fair, Mojo did get counterclaimed by a player he says is Scum. :V And you know the Mafia is going to counterclaim the cop. Town got really lucky with that Counterclaim, in this scenario it more confirms the likelihood that Mojoman is being counterclaimed than anything.