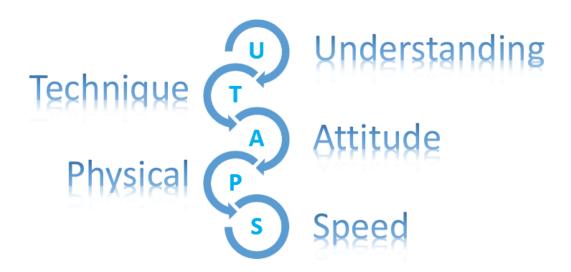


Player Assessment Criteria & Methodology



Player assessments are on-going throughout the duration of the players participation in the program, with coaches required to update assessment scores at various points throughout the year based on their observations. Coaches observations are based on their work with players during training and games.

Paradise Soccer Club employs two methods for assessing players;

Player Ranking - This is the primary tool used across all age groups for assessing players and determining team assignments. Players current ability to impact the game is assessed relative to their piers using a five level player ranking system;

- AAA Above Above Average
- AA Above Average
- A Average
- B Below Average
- BB Below Below Average

Player Profiling - Players progress is tracked across the following criteria; Understanding, Technique, Attitude, Physical, Speed, Social, Emotional, Mental. This is introduced at U10 to help with the onset of tiering, and is continued for U11 and U12 where players are often moving up and down tiers after each season. Also after U11 and U12 seasons NLSA requires recommendations for the Talented Pathway for these ages and so Player Profiling helps inform those decisions. For U10 to U13 Profiling will be used at stage 2 instead of rankings, and at stage 4 in addition to ranking. Profiling also allows coaches to note details related to psychological, social and emotional characteristics that may be helpful when making decisions in the best interest of each player's developmental needs.

PARADISE SOCCER CLUB - PLAYER ASSESSMENT PROCESS

Key Stages of Ongoing Assessment;

- Stage 1 Fall
 - U10/U11 Assessments Player Rankings Only
 - U12 to U18 Tryouts Player Rankings Only
- Stage 2 Indoor Assessments
 - o U7 to U9 Player Rankings Only
 - U10/U11 Player Profiling Only
 - U12 PYL Player Profiling Only
 - U12/13 Metro Player Profiling Only
- Stage 3 Spring
 - U7 U11 Assessments Player Rankings Only
 - U12+ Metro Tryouts Player Rankings Only
 - PYL Trials Player Rankings Only (on as needed basis)
- Stage 4 Summer
 - U7 to U18 Player Rankings
 - U10 to U13 Updates to Stage 2 Player Profiling

The Player Assessment process provides the coach with an objective process for analysing the players' performance levels and stage of development. It is an extremely useful tool for creating balanced teams at younger ages, and eventually helps in determining players' level of play within tiered leagues as well as recommendations for the talented pathway. However no system of this type is perfect. Ultimately discretion must be afforded to those trained professionals leading the Fall and Spring Assessment/Tryout and team selection process. They will use the results of the ranking as their primary tool but not the sole determining factor in an holistic approach to selection decisions. Profiles will be referenced and coaches input considered.

Player Assessment scores are considered personal information and are not for public viewing. A parent may request feedback based on the assessment and the coach may provide information solely relating to that specific player and their assessment scores.

See Next Page for an insight into each of our assessment criteria.





Player Assessment Criteria - Descriptions

Key Competencies	U = Understanding	T = Technique	A = Attitude	P = Physical	S = Speed
Developmental Players A Score of 3 (Developed) indicates that generally the following competencies are in place	PARTNERSHIPS 1v1, 2v1 and 2v2 concepts of possession (for example timing of release of a pass, when to dribble vs pass) and progression (eg passing into space versus feet based on situation) and defending in pairs. Basic Group concept of Triangles of support. Basic Team Principles of Attack & Defence.	Short passing, running with the ball with the head up, dribbling, control of ball on the ground	In the game (emotional responses to situations eg refs decisions, being fouled, missed opportunitie s) and out of the game (training ethic, behaviours, respect)	Physical literacy ABC - Agility, Balance & Coordinatio n Ability to move 360 degrees, and change direction fluidly.	Speed over short distances 5 yards, and medium to long distances 10 yards +
Competitive Players Only In addition to the above Developmental Competencies a score of 4 (Refinement) indicates that generally the following competencies are in place	TEAM Understands Team Principles of Attacking and Defending eg Positioning on the field relative to teammates and opponents in both attack and defense. Grasps group concepts ie defensive shape within their unit. Also understands roles and responsibilities as they apply to positions eg Full backs getting forward to attack but also back to defend.	Passing - Variety in techniques and distance. On the ball techniques at pace and under pressure, varied control of the ball to escape pressure with 1st touch (aerial)	Competitive edge on the field, physical in the duel or challenge	Ability to sustain aerobic exercise, and to repeatedly execute the movements required within their role in the game	Speed Enduranc e (ability to execute repeated sprints)