## **Garbage Collection**

## What is "garbage"?

```
LinkedList<Dillo> allDillos = new LinkedList<Dillo>();
allDillos.add(new Dillo(10, true));
new Dillo(15, false);
Dillo littleD = new Dillo(5, false);
allDillos.add(littleD);
allDillos.remove(0); // remove item at index 0
```

## What Generates Garbage?

```
object Main extends App {
  // compute the average of positive numbers in a list
  val temps = List(67, 45, 0, 66, -21, 50)
  val posTemps = temps.filter(t => t > 0)
  val avgTemp = posTemps.sum / posTemps.length
  println(avgTemp)
}
```

```
object Main2 extends App {
11
         // same computation as Main but organized separately
12
         val temps = List(67, 45, 0, 66, -21, 50)
13
14
         def avgPos(data: List[Int]) = {
15
            val posTemps = temps.filter(t => t > 0)
16
           posTemps.sum / posTemps.length
17
18
      <u></u>}
         val avgTemp = avgPos(temps);
19
20
```