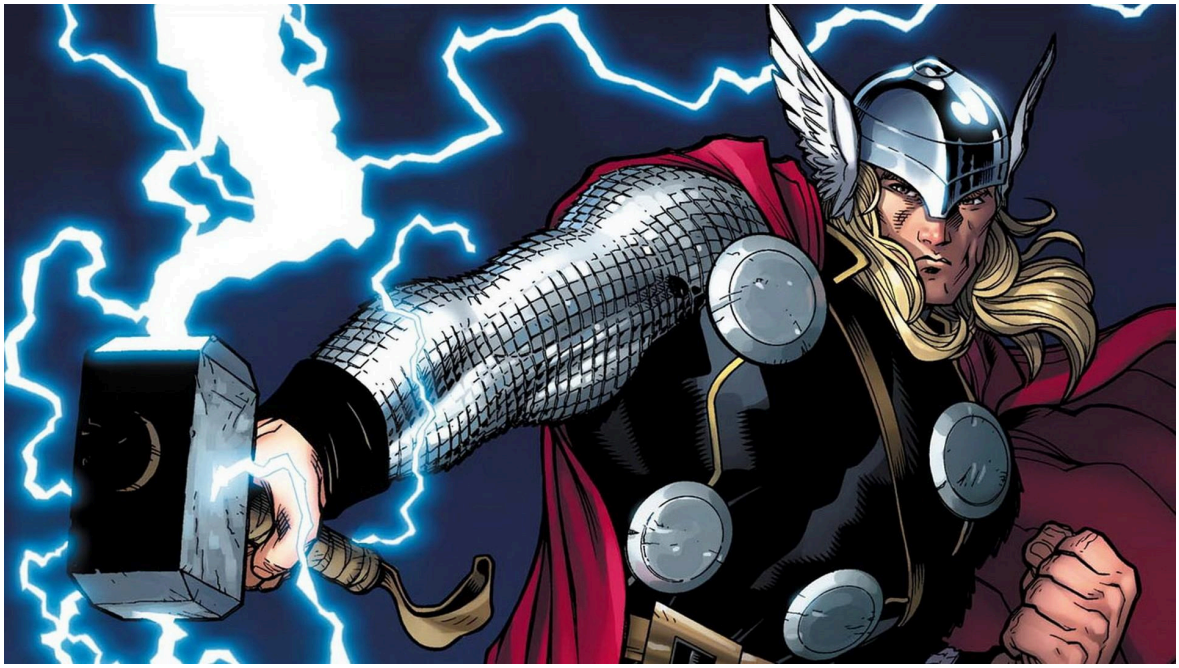
The Mighty Thor



- **Aspects**

High Concept: *The God of Thunder!*
Trouble: *Protector of the Nine Realms*
Other: *I say thee nay!; For Asgard!; Epic family issues*

- **Skills**

+5 Physique
+4 Fight, Shoot
+3 Athletics, Provoke, Will
+2 Contacts, Drive, Rapport, Resources
+1 Empathy, Investigate, Lore, Notice, Stealth

- **Stunts**

Asgardian Physiology (4): Your might is the stuff of legends. Add +4 to Physique and +2 to Fight when brute strength is a factor. You also gain Armor:4 vs physical stress from kinetic, cold/heat and energy sources.

- **Special Effects:** Physical Recovery, Inflict a Condition
- **Drawback:** *Easily Enchanted*
- **Collateral Damage:** Nobody puts the Odinson in a corner. You can either erase a moderate consequence, inflict one on an opponent, or create a 4-shift area attack as long as you are flashily damaging the scenery in the process. This action usually requires a brief monologue or catchphrase while being performed.

Mjolnir(4): Only the worthy may lift the hammer of Thor. In your hands, the hammer allows for **Weapon: 2** attacks using Fight or Shoot. It will also return to your hand as soon as possible when thrown, at a rate of 2 zones per Exchange. Additionally, you may use the hammer to fly (use Athletics for any tests involving flight).

- **Special Effects:** Area Attack, Forced Movement
- **Drawback:** *Force of Nature*
- **Collateral Damage:** When wielding the Uru hammer, you have the power of the elements in your hands. You can cause zone-wide buffeting winds or lightning, or use the hammer to loudly destroy anything less durable than itself (which isn't much), provided it's not defended by an enchantment or force-field. This usually leaves a smoking crater and/or massive property damage behind it's wake, so use this effect sparingly.

- **Refresh:** 1
- **Physical Stress:** OOOO
- **Mental Stress:** OOO

Consequences:

- **Mild (2):**
- **Mild (Physical, 2):**
- **Moderate (4):**
- **Severe (6):**

Background/Origin:

http://marvel.wikia.com/Thor_Odinson_(Earth-616)