



PRIMLAND

Primland is a fun and easy-to-follow in-world tutorial designed to teach newcomers how to build and create content. Visitors teleport into a colorful region inspired by the game CandyLand.

At the welcome landing point, you'll click to get initial info, and then walk the multicolor path, stopping at signs and activities along the way to learn how to build in OpenSimulator using the in-world build and scripting tools.

Info on Primland: <https://www.avacon.org/blog/resources/primland/>

You can visit Primland on the AvaCon Grid.

Hypergrid jump to: <http://grid.avacon.org:8002>

Region name: **Primland**

Primland is complemented with our "Introduction to Building in OpenSimulator" web-based building curriculum on the AvaCon site. Use links on the right-side panel to navigate.

<https://www.avacon.org/blog/introduction-to-building-in-open-simulator/>

You will also find at this link the Primland sharing and Creative Commons usage, and a list of the many people whose work went into making these building resources.

Intro to Building Tutorial Video Series created by Marcus Llewellyn:

<https://www.youtube.com/playlist?list=PLGbtH2-0P-U2WBxIDxEU2LO0ZmZOSVP>

Host your own Primland on your grid!

Download the Primland OAR here:

<https://drive.google.com/open?id=1ZT92lG4viRI4rlj4UZQQaDDatp043bSx>

If you download the OAR, we would love to hear how you are using Primland and if you want to contribute content or help us update and expand these resources for others!

Please email us at tech@avacon.org with any questions about Primland or other content created by AvaCon, Inc.

Many thanks to all who have contributed text, images, videos, 3D content, or open-source items over the years to make this great resource for new builders!