SNLL Draft Procedures

- 1. Prior to the draft (after sign-ups and tryouts), the number of Major and Minor League teams will be decided.
 - a. SNLL will have a maximum of 10 teams per Major and Minor League divisions.
 - i. If the number of players exceeds the available spots on teams, the board will determine if additional players will be requested to move up a league or to be sent down a league.
 - 1. Example: 124 total players try out or are included in the blind pool. The board shall determine the quantity of teams (ten) with four players being relocated to another league. This can either be by sending four players up to the Majors, or by sending four players back to Machine Pitch (or any combination therein).
- 2. Manager/Coach Selection:
 - a. Team Assignments for Manager/Coaches.
 - i. Managers and Coaches must first be approved by the Board of Directors.
 - ii. Should there be more applicants than positions available the Board will select the Manager/Coach using the following criteria in no particular order:
 - 1. Years of prior managing/coaching experience
 - 2. Ratings
 - 3. Recommendations
 - b. After the Board selects the new Manager/Coaches they will be assigned to the vacant positions.
- 3. Once a thorough tryout program has been completed, all teams shall draw for Draft Position from "out of a hat", beginning with the last place team from the preceding season, and progressing in reverse order up to the 1st place team from the preceding season, until all teams have selected a draft position. A new expansion team will draw for draft position prior to any returning team. In the event of more than one expansion team, a coin flip shall determine which expansion team draws first. The number that is drawn by each team shall be their draft position for the 1st round. In each subsequent round, the draft order shall be reversed.
 - a. Example: 6 teams. Team A draws #1 and drafts in 1st position during round 1. Team B draws #6 and drafts in 6th position during round 1. In round 2, Team B drafts in the 1st position and team A drafts in the 6th position. [1-6, 6-1, 1-6, etc.]
- 4. Major teams can have a maximum of 8 players of league age 12. Minor teams can have a maximum of 8 players of league age 10. For Minor League draft purposes all players above 10-years old shall be considered 10 years old. Minor League team rosters shall not exceed 12 players.
- 5. Automatic/Protected Selections and Options will be as follows:
 - a. An automatic/protected selection will be allowed for each son/daughter of the Manager and 1st Coach of record.
 - b. Managers/Coaches without kids in the league shall be allowed to automatically select a nephew/niece or grandchild.

- c. Managers must notify Player Agent/Draft Coordinator of the name of their 1st Coach of record PRIOR TO THE 1st TRYOUT DATE in order to use the coach's automatic/protected selection.
 - i. Note: Managers/Coaches shall be required to use automatic/protected selections unless, prior to the draft, they specifically note that their child is not protected and that child attends any tryout. If the child does not attend any tryout (for any reason), that child will be selected according to the Automatic/Protected selection requirements below.
- d. Automatic/protected selections shall be automatically selected and weighted by age as follows:
 - i. Majors
 - 1. 12 years old 1st round
 - 2. 11 years old 2nd round
 - 3. 10 years old 3rd round
 - ii. Minors
 - 1. 10 years old 1st round
 - 2. 9 years old 2nd round
 - 3. 8 years old 3rd round
 - 4. 7 years old 4th round
 - iii. Note: If multiple protected players are the same age, the second (or third) player will be automatically selected in the next lower draft position available.
 - 1. Example: Minor League Protected child A is 8 years old (This child will be automatically selected in the 3rd round). Protected child B is also 8 years old (This child will be automatically selected in the 4th round).
- e. **Non-protected** Brother/Sister Combinations (Second Sibling) selection of a drafted player shall be protected and must be selected two rounds following the selection of the first sibling.
 - i. Example: Child A is drafted in round 4. Child B (sibling of child A) is automatically selected in round 6.
- 6. Any player who has played in a league shall be drafted into the same league, unless, due to age, he/she is required to move to a higher league.
 - a. Example: Player A played last year in Majors. This year player A shall be drafted in the Majors.
- 7. Any 11-year-old player remaining at the end of the Major League Draft must be chosen in the Minor League Draft (see #6). All 12 year olds will be drafted into the Majors. The Player Agent after all considerations are made, shall have the right to assign any 12 year old players to teams should they not be selected into the draft.
 - a. 10 year olds that attend one of the Major League tryouts, and are not selected by a Majors roster, will be added to the eligible players selected in the Minors. These 10 year olds are not required to attend the Minor League tryouts and will not be added to the Minor League Blind Pool.
- 8. Blind Pool: Any non-protected player who is unable to attend one of the tryout days will be assigned a number and added to a blind pool for placement.

- a. All players attending the tryouts will be selected to teams prior to any player from the blind pool being selected for placement on a team.
- b. After all the players that attended the tryouts are selected to teams, the remaining roster space will be filled with players from the blind pool.
- c. Players included in the blind Pool will be selected by an "out of a hat" draw by a board member (who is not a coach) and placed on the team with the next draft selection.
 - i. If the player drawn is of a league age that the team drawing has met its maximum number of players for, the team shall continue to draw until a player is drawn that is of an age in which that team has roster space (see #4 above).
- d. Selections from the blind pool will proceed until the rosters are full and no additional players are available.
- 9. When an expansion team is needed, but a Manager or Coach has not been designated, it would be in the best interest of the League to have a Major Manager/Coach draft the Minor League team, and a Minor Manager/Coach draft the Major League team (after attending respective try-outs).
- 10. Trading players is prohibited
- 11. Filling vacancies on teams
 - a. Major League rosters shall be maintained at a minimum of 9 players.
 - b. To fill a vacancy due to a player quitting, injury, or disciplinary action, Major teams are assigned a player from the Player Pool. The first team needing to fill a vacancy shall be assigned the first eligible player from the Player Pool list. Second on the list, and so forth. All selections from Player Pool are subject to player age limitations; i.e. teams may not fill a vacancy with a 12-year-old if they already have eight 12-year-olds on the roster.
 - c. If there are no players available in the Player Pool, then teams may select an 11 or 10 year old player from the Minor Leagues. Within 14 days of a vacancy, the manager must name 3 players from the Minor League and give to the Player Agent in writing. After the Player Agent approves the list, replacement players will be contacted in order from the list, to fill vacancies on the Major team roster. If all 3 Minor players refuse invitations, the manager must submit 3 more names to the Player Agent within 5 days.
 - d. NOTE: If requested to move up, Minor league players should be encouraged to do so. A player who refuses to move up with one team may not move up with another team during that season.

12. Secrecy

a. Players shall never be told the position in which they were drafted. Drafts are closed to the public. Only Managers and their Coach, President, Vice-President, Draft Coordinator, Player Agent and Secretary shall be present (other support staff if approved by the President).

IN THE EVENT AN ISSUE IS NOT SPECIFICALLY ADDRESSED IN THE LOCAL RULES OUTLINED ABOVE, NATIONAL RULES APPLICABLE TO THE PARTICULAR SITUATION WILL APPLY.