

East Central Forfeit Rules/Fines

Refusal to Play Forfeit

If a team chooses not to play a scheduled game for whatever reason but notifies the district and opposing team more than 24 hours before the game.

- Fee: \$250.00 Classic and Adult (Club invoiced by district)
- Fee: \$100.00 per academy team (Club invoiced by district)
- Depending on notification, the referee crew is to be paid by the home club.
- Game result will be recorded as a 1-0 victory for the opposing team.

No Show Forfeit

Team does not show up to the game without any pre-notification of intention to forfeit or contact is less than 24 hours before the game. Referees and opposing teams may be present.

- Fee: \$250.00 Classic and Adult plus FULL referee fees (No show team's club will pay the referees)
- Fee \$100.00 Academy per team (No show team's club will pay the referees)
- Only referees in attendance will be paid.
- Game result will be recorded as a 1-0 victory for the opposing team.

End of Season Forfeit

For instance, when a game at the end of the season is postponed due to weather or unplayable field conditions and there are no viable dates remaining within the season to reschedule the game.

A. If both teams agree to NOT PLAY:

- The district will set the scheduled game status as TBD.
- The game will go as "unplayed" and not have any weight in the standings.
- No fees are assessed to either team's club.

B. If only one team wishes to reschedule the game to a date past the typical end date of the season

- The game will go unplayed since both teams cannot agree to a playdate.
- The district will set the scheduled game status as TBD.
- The game will go as "unplayed" and not have any weight in the standings.
- No fees are assessed to either team's club.

Short Players at the Field Forfeit

For instance, when one team or both teams are short players at the field at game time. Minimum players required to start a game for one team are as follows:

GAME FORMAT	Minimum Players for a Team to Start Play
11 v 11 Game	7 Players
9 v 9 Game	6 Players
6 v 6 Game	5 Players
4 v 4 Game	3 Players

Both teams have less than the minimum number players

- Coaches should mutually decide before kickoff to one of the following options:
- Play the game with a predetermined small-sided number of players on the field. (6v6, 5v5, etc) Final game score will count as game result and be recorded with the district.

- Play a “Friendly” between the two teams. Game results will not count. Game will be rescheduled the same as if the game was “Weather Postponed.”
- Play a “Friendly” between the two teams. Game results will not count. Mutually agreed that the game will NOT be made up in the future. Notify the district to place the game as TBD in the schedule, the game will go as “Unplayed” and not have any weight in the standings.
- No game is played. Game will be rescheduled the same as if the game was “Weather Postponed.”
- **Referees should be paid by both teams with any of the above scenarios.**

One team has less than 7 players:

- The game will be recorded as a 1-0 victory for the team with at least 7 players.
- Coaches should mutually decide before kickoff to one of the following options:
- Play a “Friendly” between the two teams with a predetermined small-sided number of players on the field. (6v6, 5v5, etc.)
- Play a “Friendly” between the two teams, sharing players to make the game the most competitive.
- **Referees should be paid by both teams with any of the above scenarios.**

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