

Official Rules – IDP DYNASTY DRAFT IN MAY

- Roster Size: 50 in season (55 off season) + 15 IR spots 5 TS spots
- Number of Owners: 12 Owners you may own one team in the league
- Rookie Draft Start Date: Yearly in early June
- Draft Timer: 6 Hours shuts off 6 hrs at night. (see calendar)
- Fees: \$60/yr
- Due Date: March 1
- League held on MYFANTASYLEAGUE.COM
- Standings: Win Loss Record (overall winning %)
- Divisional Realignment: 3 Divisions (a manager may ask for a division reshuffle but it can only happen every three years.)

ANNUAL FEES

Payment is due each year on or before March 1. It is collected via leaguesafe. All owners will pay one year in advance to allow auto trades. Payment will be required for owners who trade future picks.

STARTING LINEUPS 11 Offense & 11 Defense

1/2QB, 1-5RB, 3-6WR, 1-4TE (Flex QB RB WR or TE) --11 total starters

1-4DT, 2-4DE, 3-5LB, 1-3CB, 2-4S (11 total starters)

IR RULES

Each team may have up to 15 IR spots. Players must be on MFL and NFL actual IR lists to qualify. Each IR player must be placed on their regular season roster by Feb 1 of each year. Penalty for not meeting this deadline will result in 25 less BBID bucks during the regular season. You can trade an IR player. It will be up to the new owner to place that player on IR or not. You can drop an IR player during the season and place a new player in that IR roster spot. If the NFL returns the player to an active status so must you. If the NFL keeps them inactive your player will be inactive. We will rely on MFL software to update player's status

STANDINGS

Our league will determine a teams standing by overall winning %. In other words each owners wins/loss record.

TIEBREAKERS

Our in season tie breaker will be total points and H2H matchup. If these do not break the tie the commish will add all starting defensive players together for each team as the final tie breaker.

MISSED LINEUP

1st offense remain in the league. Additional missed lineups may result in removal and no refunds.

Commissioner will set a lineup prior to game time Sunday or as soon as the commissioner notices a missed lineup. Prior week's players will be used with the exception of "bye" week players. They will be replaced with FantasyPros highest ranking player owned by the team. NO PLAYERS WILL BE DROPPED to make a lineup. If you have one RB and they are on bye you will be without a RB for that spot. Thursday players will be exempt and not used in your lineup. This rule must exist because we do not want teams skipping lineups on Thursdays and setting them on Sundays only to use this to an advantage.

WAIVERS

This league will have the following waiver periods

1. Off-Season (Trades allowed/No Waivers) - This will start at the end of December yearly and will run until the conclusion of the annual rookie/free agent draft. There will be no Blind Bid or FC/FS waivers during this period. Rosters will be expanded to 56 players during this period and trading will be allowed.

2. Pre-Season (Auction Waivers and Trades allowed)- Pre-Season auction waivers will start on the first Thursday following the conclusion of our rookie/free agent draft and will end close to the start of the NFL season. Each team will be given \$200 BBid bucks to be used at their discretion. All auctions will be conducted on MFL using proxy bidding. Only the highest current bidder will see the proxy amount placed on the player. All other owners will see the current price on the player. In order to transfer the player to another owner the proxy bid must be exceeded. Players will be won after holding the highest proxy bid for 18 hours. There is no limit on the number of auctions an owner may start other than having sufficient auction dollars to cover nominations. Minimum opening bid will be \$1.

3. In-Season (BBID, FC/FS, Trades allowed) - In-Season waivers will begin the first Wednesday after week 1 at 9 PM ET and will continue through the fantasy playoffs. Each team will be given \$200 BBid bidding bucks to be used at their discretion for the In-Season waiver period. Minimum bid will be \$0. FC/FS waivers will begin Wednesday after BBID runs and be available for the rest of the week until the start of the Sunday NFL games or (1 pm est.) Rosters will remain at 50 players.

Once a player is dropped he will not be available until the next BBID waiver run process. He will not be on FCFS immediately.

No blind bid money will carry over to the next year or next period. For example if you have \$35 left on your pre-season bidding bucks your balance is erased when the IN-season BBID begins so everyone is on an even playing field once again for the season.

ALL PLAYERS after our rookie/FA draft in June will be considered Free Agents and available for BBID Waivers. Our BBID during the season will be conditional bidding and run weekly on Wednesday FCFS will begin later that day. Please see calendar for times.

TRADE DEADLINE

Three days prior to W14. See league calendar for exact time.

PLACEHOLDERS

All players must be in the MFL system in order to be picked up during FCFS or BBID waivers. There are no placeholders allowed.

ANNUAL ROOKIE DRAFT/FA DRAFT 5 Rounds

Each year in June we will hold a rookie draft for the rookies entering the NFL. A team may choose free agent players.

Teams can participate in as many rounds as they choose (0-5 rounds). A team may need to create roster space for the draft pick to stay within our leagues roster requirement. Any players dropped will be locked and available during the first preseason waiver run.

A thread on our MFL site will be made to "Declare your draft complete." Once you post in this thread you may not re-enter the draft. The commissioner will begin removing your remaining draft picks. If you time out during rounds 4 or 5 you will not be able to re-enter the draft. Your draft will be COMPLETE. If you time out during the draft in rounds 1-3 the draft will continue and you will be able to post your pick in a message thread as soon as you arrive. Because teams may be predrafted after you or do not see your choice it may be necessary for you to submit a 2nd choice.

The initial round's draft order will be in reverse order of previous years standings from the previous regular season with total points being tie breakers for the first 6 draft spots. If this does not break the tie we will use reverse order of potential points.

Rookie 1:07 will go to the winner of the 5th place game giving those teams a reason to battle that week. The other spots will go in order of how you placed in the playoffs. 1st place gets 1.12 2nd place 1.11 etc. The order will remain for all the rounds.

PLAYOFFS Begins W15 Championship Bracket / Consolation Bowl Bracket

Top 6 teams based on our standings will be placed in the 6 teams playoff bracket with H2H matchups. Should there be a tie we will use our standings setup tiebreaker listed above under STANDINGS SETUP...ie. If a tie exists in a playoff game (unlikely since we use decimal scoring) we will resort to highest scoring player on the starting rosters of the two teams who carry the tie. If that continues to warrant a tie regular season overall total points will be the last tie breaker.

The 6 teams are then seeded according to their VP total.

Top 2 teams earn a 1st round bye. Seed 3 vs 6 and 4 seed vs 5.

After week 1 playoffs, (week 15) seed #1 will play the lowest seed remaining.

Consolation Bowl- Remaining 6 teams will be placed in the Consolation Bowl based on regular season standings. Ties will be broken based on standings above. Winner will receive draft pick 2.13

RULE CHANGES

Addendums to the league rules will require a passing vote of 100% in season and a passing vote of 7 in the off season. In season is identified as 1 week prior the first NFL game yearly.

TANKING / COLLUSION

Each week all teams **MUST** submit a complete roster with their best players. A league vote may or may not be needed to determine tanking. This cannot be tolerated and we must protect the integrity of the league. You may be asked to leave the league without a refund if you do not submit your best lineup weekly.

REPLACEMENT OWNERS

Anytime we have more than 1 opening the league commissioner may decide to hold a dispersal draft for the open teams. The commish has the right to offer current owners the option to join the dispersal. If a team is in poor condition it may be necessary to discount a team. The new owner can assume the current mini banner free of charge. If the new owner would like to request a new mini banner this will come at a fee provided by the graphics creator.

PAYOUTS

$\$60 \times 12 = \720 minus MFL software fees leaves \$650 for payouts.

- 1st \$330
- 2nd \$220
- 3rd \$100
- CBowl winner - 2.13 rookie pick

Refund Policy: An owner may request a refund. It will be the commissioners goal to approve refunds to owners who leave if they have draft picks intact (at least rounds 1-2) and the team is resellable for full fees. Any discounts needed to sell the team will reduce the amount returned to the previous owner.

Absence from the League- If you are missing from the league for 30 days (during the off season) or if you have not checked in 3 days prior to any draft date you may be replaced without notice. The commish has the discretion to refund you your league dues less any amount needed to discount your team if it could not be sold in full. **IN SEASON** activity level requires you checking in once weekly and submitting your best lineup. The commish may set your lineup if she notices a missed lineup on Sunday prior to the NFL start time, but if this should occur twice in one season you **MAY** be replaced without notice and without refund of **ANY** amount paid toward league fees. It is your responsibility to manage your team. If you have emailed me during a difficult time exceptions can be made, but must be approved by the commish and/or league.