

## Code : Joker

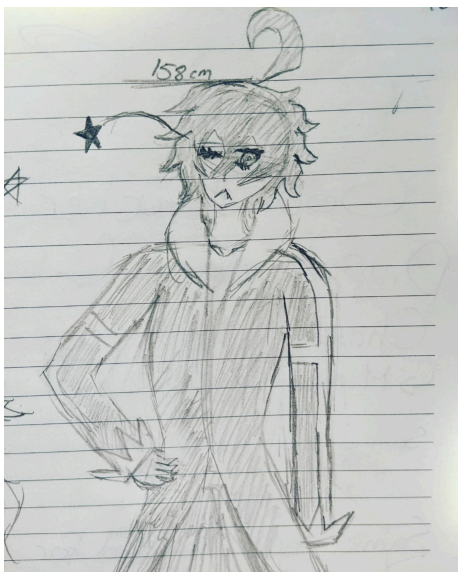
Name : Izaac [REDACTED]

Age : 16

Height : 163cm / 5'4

Weight: 180 kg (restrictors on) / 60kg (restrictors off)

Species: Demon [Data Expunged] Hybrid



## **Personality:**

A Boy who keeps to himself most of the time, he shows very little expression and is usually quiet, despite this, he is a sadistic child who possesses a chaotic personality, shows very little empathy for other people, unless you're someone he really cares about. He tends to get people around him in a lot of trouble due to his shenanigans.

His personality can sometimes flip, making more violent and psychotic.

## **Backstory/Lore:**

In this world, Ghosts and Spirits exist, and live everyday among us. Izaac is a In-training Spirit Hunter, a being that works for Death herself by making sure to continue the cycle death by helping the dead to pass on and by also killing Nefas, tall dark creatures born from a sinner's soul, devoid of individuality and any humanity, or by broader terms, demons.

Izaac was born from the forbidden love between a demon and a human bnyhm. A Child who has shown little to no emotion, never crying nor even laughing, and for that, people around him feared him, he wasn't human at all to them and so, they didn't treat him like one. But even so, he never hated his parents for giving birth to him, not his mother, or even his father.

When he was 15, he met Luna whilst hunting Nefas, she saved him, or at least tried to, and ever since then, he's grown very fond of her, much to his dismay.

(He also possesses some pretty girly features, even being mistaken for a girl a few times.)

## **Equipment:**

**Coat:** it is specially designed to survive through rough battles, it is fireproof and possesses a cool hoodie.

**Restrictor Bands:** Special bands on his wrists that both increase his weight by a factor of 3 and limit his Soul Power Output down to 60% . (I think a weird hamster used to wear something similar to these.)

**Mask:** A theatre mask that he keeps with him, it is highly durable and "sticks" to his face. It is a memento of someone he holds dear.

## **Soul Gear/Chaos Deck:**

He possesses what is known as a "Soul Gear", a weapon which got possessed by a "wisp", a spirit of incredible potential which shares its power with the holder, they can come in many

forms, in Izaac's case it's a deck of 52 + 2 cards which can be used for Spells, Traps, Familiar Invocation and Weapon Summoning.

When the battle starts, 5 cards will get drawn automatically and proceed to float in front of Izaac until he "activates" them, every 10 seconds, a new card will get drawn (meaning that they will get used up in about 8 mins), he can activate them by sliding them through a gauntlet that manifests on his right forearm. When a card gets "used" they get sent into the "cemetery", the only way to get them back is to draw every card in the deck, basically you have to wait. When that time comes, every card in the cemetery will then get shuffled back into the deck.

The cards can be thrown, placed on any surface or used from the hand, when they are placed, they create an "area of activation"

For a card to affect someone, they must be touched by it or be in the card's "area of activation range."

### Spell and Trap Cards:

- 2\*Seal : A Card that absorbs a source of power, when used on someone, it will absorb a fraction of their power.
- 3\*Warp : Card that teleports you where you throw it. This is the only card that is reusable, when multiple are in play, they get linked and can teleport things to each other.
- 4\*Explode : Creates a massive explosion. Has a chance to burn.
- 5\*ThunderFall: Brings down multiple lightning strikes upon itself. Has a chance to paralyze
- 6\*Bind : Immobilizes the enemy temporarily.
- 7\*Mirror : Creates a huge transparent wall that will send back attacks with twice their power, whether Physical or Special.
- 8\*Toxpikes : This Card summons large spikes that will do piercing damage. Has a chance to badly poison.
- 9\*SmokeBomb : summons a thick smokescreen which will hide even Izaac's Soul, making him basically undetectable.
- 10\*StatusDown : Gives a debuff to a random stat which will last for 10 minutes. (brings the capabilities of that stat down to 70%, getting hit twice will bring it to 50%, then to 35%, and finally to 25%)

These cards can be combined into "Pairs", "Triples" and "Quadruples", these are not limited to the same type of card.

### Summons:

King

♥ Claw Gauntlets and Grievous, the claws are retractable.

♠ Throwing Spear, it will explode on contact when thrown.

- ♦ Big F Sword, it has cloth around its grip, it can be swung around with that.
- ♣ Giant Hammer, it possesses fire jets.

Queen

- ♥ Dual Blaze Guns, they can be charged up for a stronger blast.
- ♠ Sniper, it has amazing range and can pierce even the toughest of armor.
- ♦ Dual Daishou Swords, they can throw beams of fire.
- ♣ Staff, it can be divided in two and can stretch.

Jack

- ♥ Guitar, the more you play it, the more firepower it will channel, really good for whacking.
- ♠ A Giant Screw, it floats and has amazing piercing power.
- ♦ Thousand Shards, a collection of crimson razor sharp floating gems.
- ♣ Frisbee, it possesses a really elastic body and can bounce a lot.

Ace : The Ace cards summon Imp Familiars, small demons, each one brings something different to the table and are part of a hivemind. Each one can use a weapon too.

- ♥ Can shoot fireballs
- ♠ This one is speedy and possesses wings.
- ♦ It has razor sharp claws
- ♣ This one is physically the strongest, it possesses large fists.



Joker Red: This can be unlocked by using every weapon with succession.

A Giant Scythe, it possesses a gear which rotates its blade for easier slashes.

It can slice through reality and dimensions.

Its reach is much larger than it appears.

Wielding it lets Izaac remotely control every other weapon on the field



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## **Fighting Styles:**

Mixed Martial Artist

-Has a Preference for Taekwondo, Karate and Capoeira

Can Basically Use Any weapon

-Likes Bladed weapons and Firearms

Despite knowing all these fighting styles, he can also get really wild and fight in an unorthodox way, like throwing or kicking swords at you, use dirty tricks or even fight like a wild animal.

## **Skills/Powers/Abilities:**

### **Soul:**

The Soul is something everyone has, but only a select few can use it, Izaac is one of them, able to freely bend it to his will.

With the usage of his Soul, he can reinforce his body, giving him a boost in all of his stats and senses, this also allows him to interact with spirits.

- **Soul Sense:** He can by default sense other beings around him and can even gauge their power, this also allows him to see ghosts and spirits.
- **Veil:** The aura around Izaac surrounds his body forming a skin tight barrier, protecting him at all times.
- **Release:** This lets out his aura out of his body in a burst, reinforcing all physical abilities.
- **Conceal:** This ability is one that stops the leakage of Izaac's aura, hiding his presence completely, perfect for stealth.
- **Shape:** He can change the nature and form of his own soul, allowing it to cut, pierce or hit bluntly.
- **Point:** Can concentrate his soul's power on a singular point of his body, highly increasing the attack and defense of this specific part while sacrificing his veil.
- **Expansion:** This allows Izaac to expand his own soul onto other objects, giving them greater durability and effectiveness. This can also be combined with "point" and "shape".

**Toxic Resistance:** His body is resistant to poisons and venoms.

**Sharpened Senses:** Pretty self explanatory.

**Naturally Superhuman:** Even without the use of Soul, he still possesses incredible physical capabilities.

**Devil Dance:** He is able to imitate any move he has seen, can even do so in the heat of battle, it only takes a few minutes to master a fighting style he has seen. He can even find a way to counter his opponent's fighting style with this.

**Time Resistance:** Time Stopping or controlling powers have less of an effect on him, he can still move for a few seconds within frozen time.

### **Soul Eater:**

Upgrade from “Eater”

If he eats a part of an opponent, he’ll effectively be able to copy their powers and replenish a bit of power, he could eat a tail, arm, blood, or even their soul.

The more he has eaten, the longer and more effectively he’ll be able to use their powers.

He doesn’t need to eat a body part for Soul Eater to work, it can work just as well if he eats a special based attack from the opponent.

He can eat an opponent’s soul just by fighting, his body will absorb a small fraction of any special attack that hits him and it will also absorb the traces of Soul in the air that people leave during a fight, these methods are way less effective however, his power does not replenish from these either.

**Healing Factor:** Izaac possesses extremely impressive regenerative abilities, able to heal from even the most major of wounds. Cannot regrow new limbs.

### **Shadows/Schatten:**

Black Shadows with red glow that he can make appear on his body, despite being solid, they also appear to be kind of liquid.

These are extremely tough, they can protect his body or even be used as a weapon, they can shapeshift to create tendrils, claws, spikes, etc.

They can also cover other surfaces and weapons.

His eyes turn red whenever he activates these.

With the usage of shadows, some of his abilities can receive an upgrade:

**Boosted Healing:** His regeneration receives an upgrade, he can regenerate at a much quicker pace and can grow new limbs in less than a second.

**Shadow Soul Flames:** When combining his shadows and firepower, it will turn into this. These flames are much stronger, they can go both hot and cold, ignore all normal defenses and burn even your own soul.

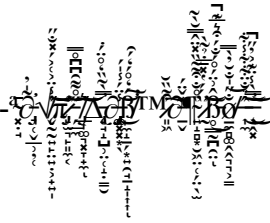
The downside is that using this too much will leave burns on his own body, burns that take much more time to heal. Which is why Izaac uses this in short bursts.

**Shadow Cards:** His cards can also be enveloped in Schatten, with it they all can get a boost in power and effectiveness

## Shadow Form:

He can gain a boost in all stats if he covers his entire body with shadows  
This form can be quite hard to control as he can lose his sanity with this.

And Then there's hjckanm---



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## Devil Jester Soul:

A form that can be brought out after having used Schatten for a total of 30 minutes.  
While in this form, his hair will turn white and 2 red flames will appear on his head as if they were horns, furthermore his mask will turn black.

All stats boosted even further.

Can still use all other abilities.

New Abilities Acquired:

### World Eater: Upgrade from “Soul Eater”

He can forcefully absorb aura from everything around him, collecting it all in a ball of energy, which he will then eat.

(This means he could absorb aura from contestants outside of the fight.)

**Shadow Trick:** Upgrade from “Shadows”

- They can separate from his body.
- Can make flying projectiles from shadows.
- Can use shadows to eat your soul by touching you.
- Speed, Strength, Durability and Precision augmented.

**HellFire:** His Flames have become hotter and more powerful.

Weapon Upgraded:

**True Chaos Deck:** Upgrade from “Chaos Deck”

All cards become much stronger.

This form will last only for a total of 10 minutes.

Shadow Powers will temporarily disappear after the time limit is reached.

## **Strength Feats:**

Normal Form:

- Prettier than most girls.
- Survived a 100 story building collapsing on top of him
- Killed a thousand Nefas in mere seconds.
- Sliced a mountain top off with a single Sword Slash.
- Shattered the ground with his Big Sword, opening up the earth for a length of around half a kilometer.
- Stole an Sentient Skeleton’s Cowboy Hat
- Can Burn Away a hundred trees in a second (Not that he would, but he can)
- Caught multiple bullets at the same time.
- The Limit to his Soul Supply is unknown, it’s been even compared to a “Bottomless Ocean”
- Can throw his cards at a speed of around mach 500
- Is Abnormally Lucky



### Shadow Form:

- Sliced the moon in half
- punched God (didn't really hurt 'em though)
- Although he's not quite as fast as light, he can still keep up with light speed attacks.
- The force of a single swing of his sword was able to blow off a mountain top
- Potential to bend space and reality

### Devil Jester Soul:

- A single shard from "Thousand shards" can punch a hole through steel.
- Once took an attack comparable to a nuke.
- Flames melted a giant steel sword in a second.
- Almost destroyed an artificial dead dimension during a fight.

### **Weaknesses:**

- Being a Demon means that he's weak to Holy Tools, be it Blessed Weapons, Holy Water or Holy Powers. Having Holy tools doesn't mean it's an automatic win for you though.
- When fighting a weaker opponent, he'll deliberately give himself a handicap or just not fight seriously.
- He is reckless, not caring of getting hurt if it means he can get a good hit in.
- The Powers he replicates with Soul Eater are not perfect copies and are also temporary.
- Chaos Deck is a versatile weapon, but it also relies on luck, whatever he gets is randomized.
- His soul is naturally weaker against Water, Ground and Rock type attacks.
- His Soul supply might seem unlimited (it's not really, but it's quite big), but he can still overexert his own vessel.
- Shadow Form can make him lose control and attack whoever.

