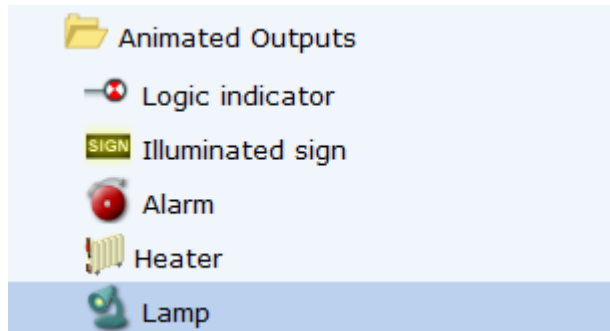


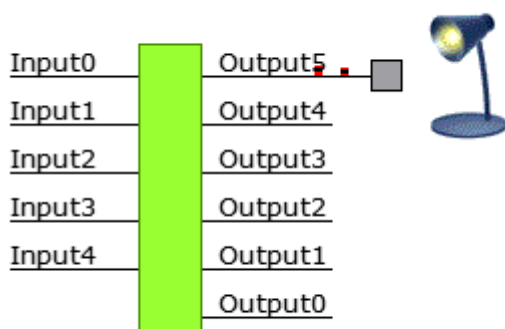
Task 1- Flickering Tree Lights

Step 1



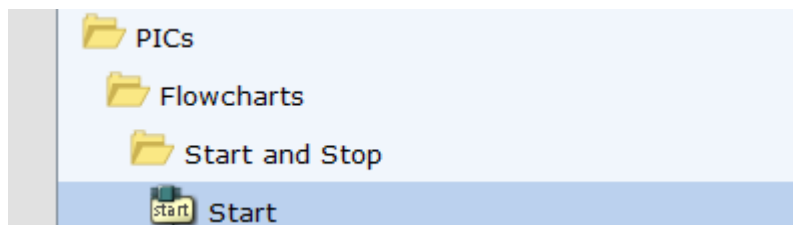
Open Animated objects and find a lamp

Step 2



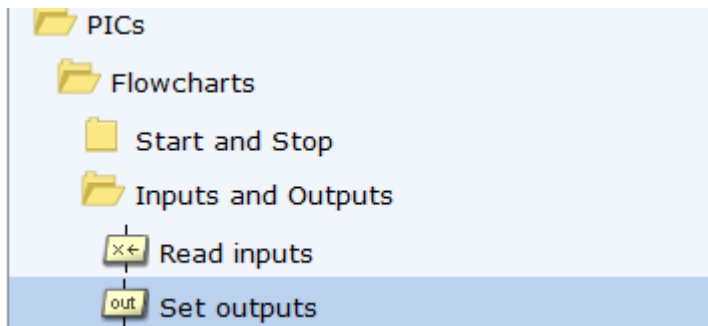
Drag the lamp and attach it to Output 5

Step 3

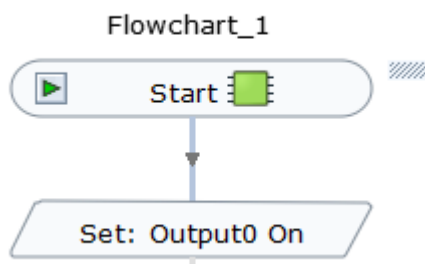


Drag a **Start** to the white workspace

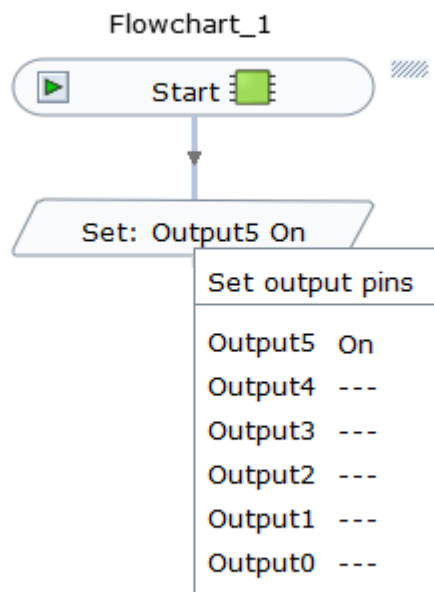
Step 4



Drag a **Set outputs** to the bottom of the Start and connect them.

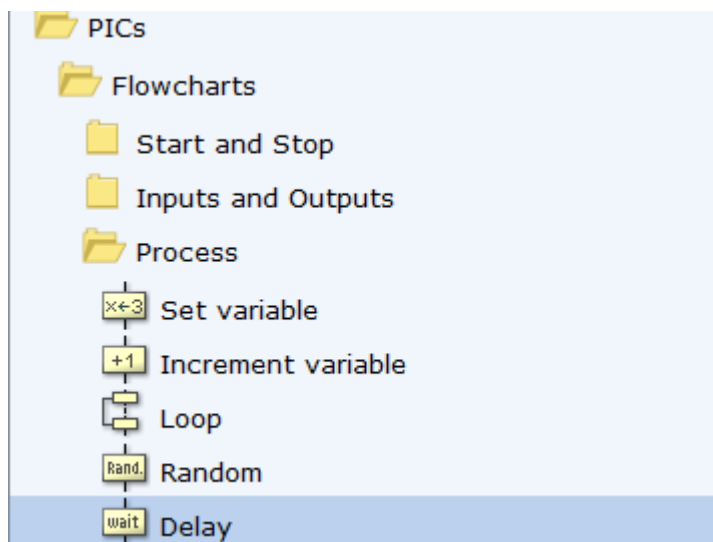


Step 5



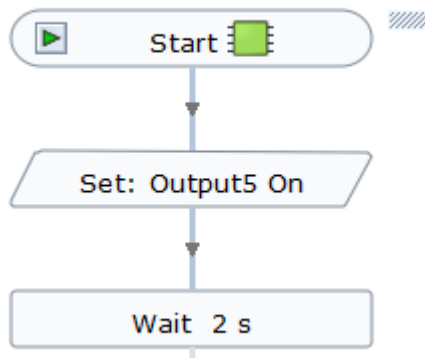
Click on **Output0** and change them to match the view above

Step 6

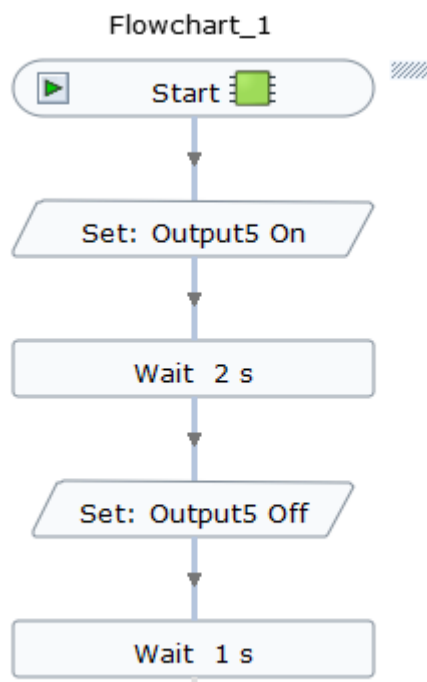


Drag a **Delay** and connect it to the bottom of Output5.
Change the delay to 2 secs

Flowchart_1

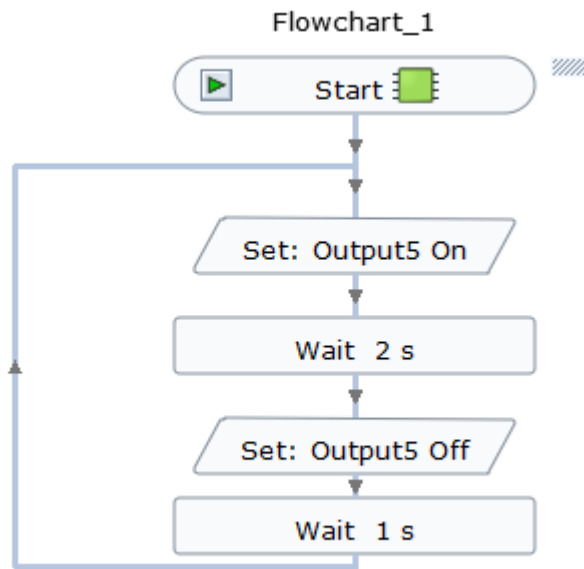


Step 7

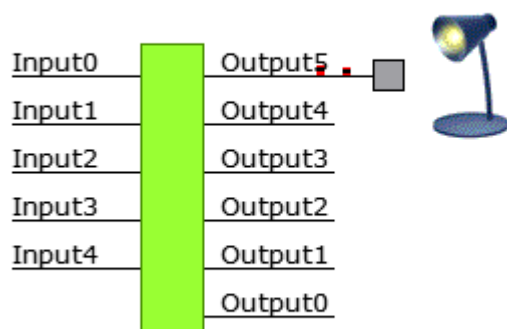


Add another **Set Outputs** and **Delay**. Change these to turn Output5 Off after waiting 1 second

Step 8



Connect the delay to the top to create a loop. Step 9
Click the play button and watch the lamp.



Task 2- Red light on with button

