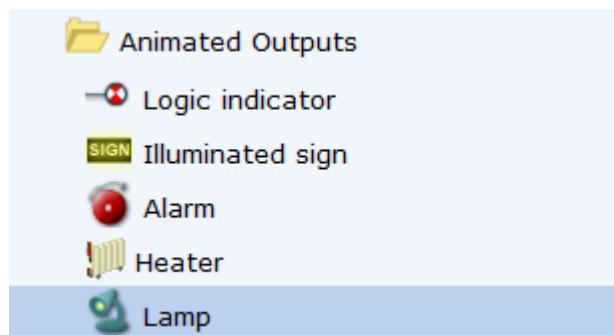


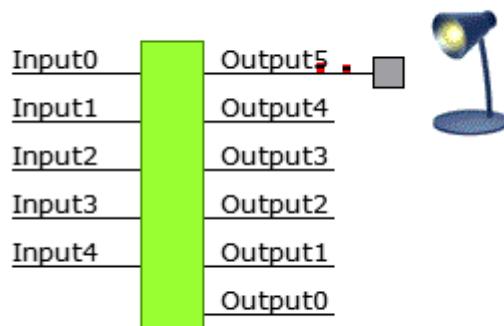
## Task 1- Flickering Tree Lights

### Step 1



Open Animated objects and find a lamp

### Step 2



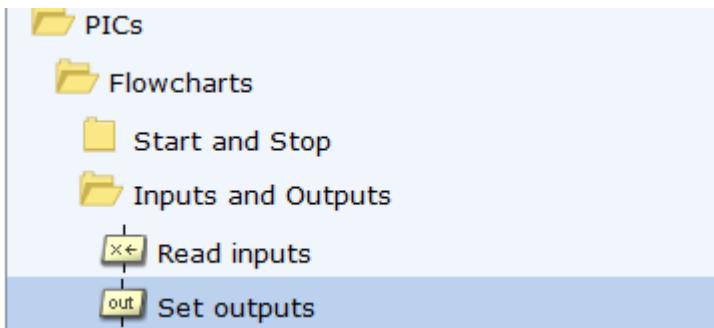
Drag the lamp and attach it to Output 5

### Step 3

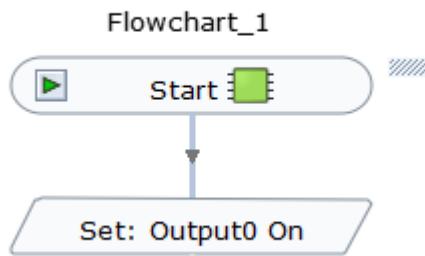


Drag a **Start** to the white workspace

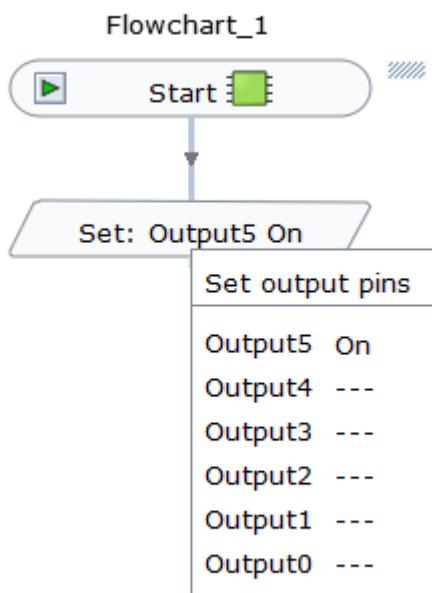
## Step 4



Drag a **Set outputs** to the bottom of the Start and connect them.

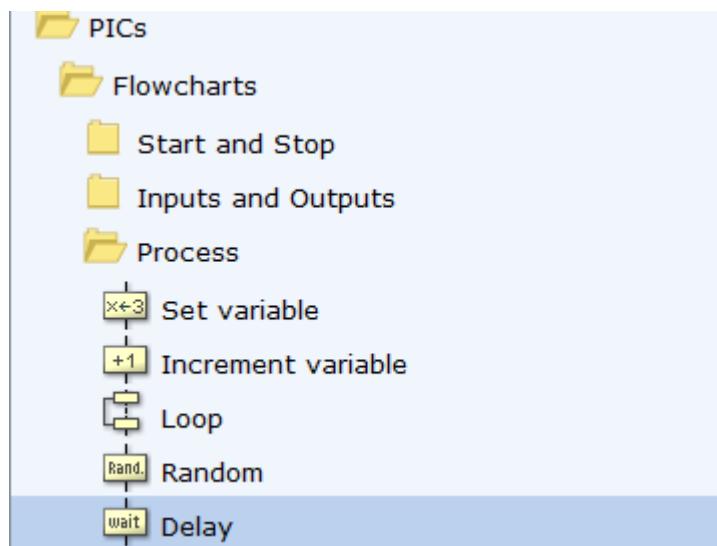


## Step 5

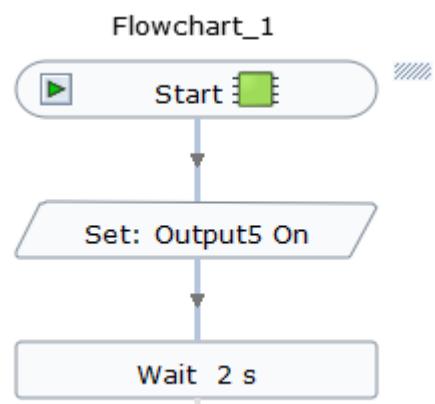


Click on **Output0** and change them to match the view above

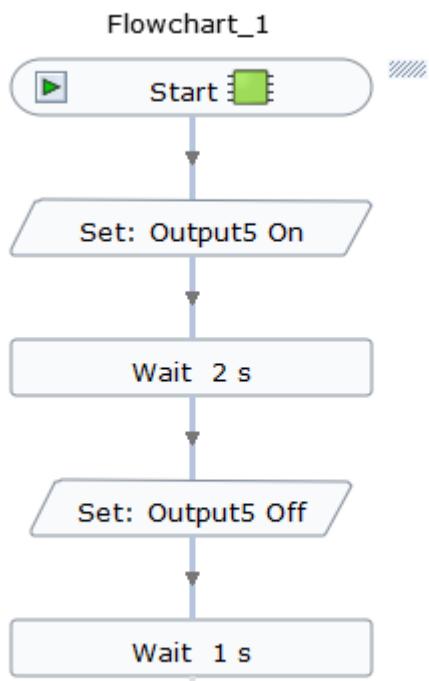
## Step 6



Drag a **Delay** and connect it to the bottom of Output5. Change the delay to 2 secs

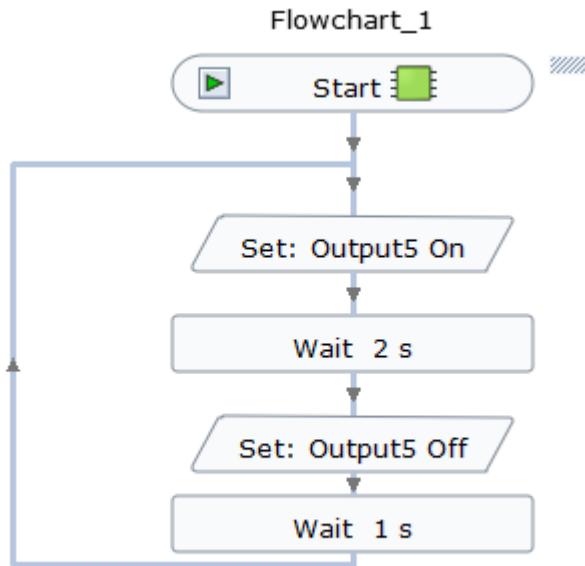


## Step 7

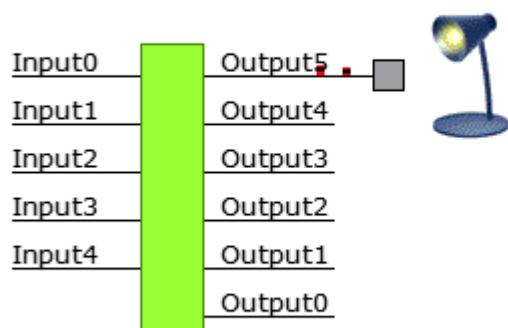


Add another **Set Outputs** and **Delay**. Change these to turn Output5 Off after waiting 1 second

## Step 8



Connect the delay to the top to create a loop. Step 9  
Click the play button and watch the lamp.



## Task 2- Red light on with button

