Attendees

- 1. Aidan Curley
- 2. Anrich Potgieter
- 3. David Bouret
- 4. Lukasz Kosmaczewski
- 5. Richard Garcia
- 6. Thien Liu
- 7. Uzayr Parak

Agenda

- 1. Jira estimation
- 2. Sprint Planning
- 3. CSS and look and feel
- 4. Group Project Update

Notes

Requirements

Uzayr made contact with the client and presented the GERKIN requirements for final signoff.

Translations

- Lukasz has continued working on the language selection within Flask and is working towards a button within the interface to allow language switching.
- Due to the complexities of the language functionality, we should focus on only a few critical pages.
- David will be taking a look at the babble library along with Lukasz to troubleshoot the issues experienced in getting the language functionality functioning.
- Prior to merging in the language branch, we will need to merge the main branch into

Testing

- The behave tests are not running within the docker environment and we need to troubleshoot this so that we can run tests for demonstration purposes.
- Why we used GERKIN and behave to write

Application

- The application has been updated to ask a user to confirm when they want to delete their account.
- The user is now able to edit their details and we are validating all of the fields.
- If you register a new user they have to accept the user policy. When clicking on the user policy they are taken to the GitHub docs page.
- There is a potential to update the password, this is however nice to have.

Presentation

- The file portal only allows 50MB uploads, we need to speak to Doug about whether we can add a link to a YouTube video.
- Aidan will record a rough video of the demonstration
- All content for the presentation completed by the 10th of February 2022

Presentation

- The presentation should consist of a PowerPoint deck of up to 10 slides that describes:
- The project milestones,
- Summarises plans and sprints,
- Current status of the project
- A plan (and budget) to get to final implementation
- Academic references that support your project decisions.

Demonstration

- A light-weight demonstration model/ simulation of your toy that:
- Demonstrates that you have met the requirements listed in part 1
- Delivers a user experience that is accepted and approved by your customer
- Provides evidence of testing with a list of bugs and planned mitigations
- Academic references that support the features and facilities included in the demonstration.
 - Add GitHub URL to the main page of the transcript

- Add Github code URL to the readme.
- Readme must consist a list of all requirements.

Jira

- The remaining user stories and tasks that need to be added to another sprint.
- Adian has an idea to go online and find an HTML5 game and embed that into the game page and use that as a sample and placeholder, in the future sprints we are going to hook up the game.
- Lukasz mentioned that he may be able to put something together in javascript for the game.

Next Steps

- Update the size of the images in the documentation
- Update the user documentation to include the added edit and delete functionality.
- Aidan and Anrich to troubleshoot running the testing within the docker environment.
- Have a look at the presentation transcript and leave a few comments about the headings and whether
- Anrich to record a presentation of the Jira functionality and write a transcript from there.
- Rich to look at the user documentation after Wednesday
- Lukasz to work on basic game and translation.
- Find academic references for Benefits of user testing, testing strategies in agile development, why agile and why scrum.
 - We should put some reference to verification and validation in our presentation. Unit tests Vs user
 acceptance tests
- Someone to take a look at the CSS Perhaps match this to the theme of the presentation.

Next Meeting Agenda

- Finalise presentation
- Next meeting Sunday at 7 PM