

BYLAWS

This is the League of Legends League 2. The purpose of this league is the game play of fantasy football for highly active fantasy football players wishing to compete in a dynasty league format bearing relation to the NFL and My Fantasy League (MFL) model.

1. League Composition

There will be a total of 14 teams in the League of Legends. Your team name and picture must be a former Heisman winner.

2. League Dues

(A) Each Franchise must pay the League of Legends in the amount of \$30 per year, due on or before March 1st of each year or on a date set by the Commissioner. The league uses LeagueSafe to hold the league's funds. **For the first year you will be paying for the first two seasons and payment is due when you join!**

(B) Owners who leave the league in good standing will be reimbursed any future league fees paid once a replacement owner is found and the new owner has paid their league fees.

(C) All fees collected for any one season will go into the prize pot for that season minus the cost for MFL fees or other necessary fees of the league. In the event the league dissolves, all yearly fees for seasons not played shall be refunded.

(D) Trades involving future any future draft picks cannot be ratified unless the owner of the pick being traded has paid their league dues for that year.

3. Prize Money

The following is the yearly accounting based on 14 teams x \$30 = \$420

\$70 (MFL fees)

\$230 1st

\$90 2nd

\$30 3rd

Total: \$420

Each new league year a thread will be posted showing who has paid for that season and any following season, it is the responsibility of each owner to manage their team finances.

4. Roster Requirements

(A) Active rosters will be limited to 27 players during the season with 2 injured reserve players. The only exception to this is during the rookie draft/offseason where the active roster will be increased to 30.

(B) Franchise. Each owner is solely responsible for compliance with all roster requirements. This includes maintaining enough players at each position to be able to submit an adequate starting lineup.

(C) Injured Reserve. Up to 2 players can be placed on Injured Reserve and shall not count against the roster limit of 27. Only players listed by MFL as (I), (S) can be placed on IR. Players placed on IR must be removed from IR once they are no longer listed as on Injured Reserve by the MFL software. Teams will be unable to submit a lineup until non IR players are reactivated. Injured reserve players must be reactivated by the 15th February of each year. Failure to do so will see the commissioner drop the players into the free agent pool if there is not enough room in the owner's active roster.

5. Annual Rookie Draft Order

(A) The order for the Annual Rookie Draft shall be determined by use of the same criteria used to determine Playoff seeding..

(B) The playoff teams will be ranked #1 to #6 based on the following criteria:

(1) Overall Winning Percentage

(2) Total Points Scored

Top 5 Teams will be done by Overall Winning Percentage. The sixth spot will be a wildcard spot for total points.

Non-Playoff Teams will have draft positions determined by potential points

7. Annual Rookie Draft

(A) On a date set between June and July of each year, and or at a time subsequent to the NFL Rookie Draft, the league shall hold an annual rookie draft of 4 rounds. The Commissioner shall set the schedule for the start of the Annual draft and give owners a minimum of two week's notice of the commencement of the rookie draft.

(B) All rounds of the Annual Rookie Draft shall proceed in an "ordered" sequence, not serpentine sequence.

(C) The Annual Rookie Draft will allow franchises 8 hours for each draft pick. The clock will pause during the hours of 12am to 7am ET. Failure to submit a draft pick to the league in the allotted period of time will result in the pick in question being pushed back one full round (12 places). The offending franchise will also be placed on auto draft for the remainder of the draft. The commissioner shall have discretion to modify this penalty in the event the offending owner shows cause.

(D) "Draft eligible players" shall be defined as any player that may have been drafted according to the NFL guidelines, but excludes players that did not declare in a timely manner or meet any other NFL qualifications for that year's draft. All "draft eligible" players, whether drafted by a NFL team, or not, shall be eligible for the league draft (See Player Eligibility Rule that is controlling).

8. Starting Lineup

The starting lineup submitted by League owners each week during the regular season must comply with the following provisions:

1-2 Quarterbacks, 2-5 Running backs, 2-5 Wide Receivers, 1-2 Tight End

Total Starters: 10

9. Regular Season and Playoffs

(A) There is a 13 week regular season. The schedule is determined randomly by the MFL software.

(B) Six teams make the playoffs.

(C) Week 14 will have the 3 v 6/4 v 5. Seed 1 and 2 will have a bye.

(F) Week 15 will be based on bracket play. They will not be re-seeded

(G) Week 16: Championship Game

(H) In case of a tie between two or more teams for playoff seeding, the MFL Standings Setup tiebreakers will be used:

(1) Standing Sort Criteria #1: Overall Winning Percentage;

(2) Standing Sort Criteria #2: Total Points Scored;

(I) Regular season ties count as ties. If there is a tie in a playoff game then the tie shall be broken by the use of the highest scoring non-starter of each team, and then, if necessary the second highest scoring non-starter and so on until the tie is broken.

10. Scoring

(A) Scoring shall be listed in the MFL Scoring Setup on site. It will be standard PPR with big play incentives but also TE premium. 1.5 points per reception and .125 for every 1 yard

(B) Scoring results are provided by the MFL website software and are final and not subject to appeal.

(C) MFL Statistic Corrections: shall be applied automatically and may change the result of games as the corrections are applied by MFL. No games are "final" until all corrections are updated by MFL.

11. Waiver Wire

(A) This league uses a combination of Blind Bidding and First come first serve for free agent acquisitions. Blind bidding pickups will be held each Wednesday of this leagues free agency periods, this is where owners use their "team funds" to bid on a FA, with the highest bid winning the free agent.

(B) Waiver claims are initially handled with Blind Bidding on Tuesdays/Thursdays/Saturdays @ 10AM.

(C). In the off season, Waivers will then reopen at a date to be decided by the commissioner after the conclusion of the rookie draft and will remain open until the commencement of the regular season.

12. Trades

(A) Trades will be allowed at any time during the off-season and during the season. THERE IS NO TRADE DEADLINE.

(B) Trades involving a player that has already played his weekly match cannot be accepted until after the full set of matches have been played.

(C) Trading of future picks will be allowed only for 1 year. Owners who are trading a future pick, no matter which round must have paid their dues for that year, those teams receiving the pick and are not trading a pick they own, do not have to pay their dues for that year.

(D) The league website is used to send and accept all formal trade offers.

(E) The Commissioner reserves the right to reject a trade deemed to be “not in the best interest of the league.” This shall be defined as any transaction that is based on fraud, mistake, collusion, team dismantling, changed circumstances from the time of the offer, or would severely jeopardize the overall competitiveness of the league as a whole or the teams involved.

(F) Trading Mistakes: Franchises are urged to reverse any transaction that occurs as the result of a “mistake of fact,” “mistake of understanding,” “change of circumstances from time of offer,” or “mistake of software,” by another franchise. “Mistake” does not encompass carelessness, negligence, the lack of research, failure to read the confirmation screen, greed, change of heart, past trading patterns, or other reasons.

(G) Trades may be made only for players and draft picks. Trades for cash, future considerations, for players to be named later, with reservations, or future considerations are not allowed.

13. League Commissioner

The League Commissioner shall serve a continuous term, only to be terminated by resignation or by a vote by the league owners. The commissioner shall act in the Best Interests of the League in all decisions and shall not act out of personal or team interest in matters regarding the League.

Duties of Commissioner:

Act as a trustee for the Franchise-Owners concerning the holding and disbursement of all money collected pursuant to this Charter;

Follow and interpret the rules of this Charter in a fair and just manner toward all Franchise-Owners and to provide timely decisions concerning disputes or interpretations;

Make such changes as are necessary to follow the intent of the Charter in providing a fair playing of the game;

To provide timely action concerning MFL software updates and other routine League needs.

To regulate and settle disputes concerning all League matters.

To answer league related business e-mails from Franchise-Owners within a reasonable time;

To reply to posts in the site message forum area dealing with interpretation of rules, rule changes or league business.

To maintain or delegate a posting thread in the site message forum area as a warning concerning owner inactivity, requesting owners post their reasons for not logging onto the site, failing to submit weekly lineups, failure to respond to trade offers, failure to vote in polls, possible roster violations, or other matters that may indicate the possible need for owner replacement.

Powers of Commissioner:

Interpret this Charter in the best interests of the League in manner to maintain the integrity of the League.

Act as a fair and impartial arbiter acting in good-faith concerning any disputes between franchise owners taking into account: (a) the written Rules; (b) past precedent; (c) statements of all Parties to the dispute; (d) principles of fairness; and (e) the best interests of the League.

To decide, determine, approve or organize: position eligibility questions, starting lineup requirements, team names, league structure, playoff-seeding, rule violations, conduct violations, scoring results or other matters necessary to the function of the League.

Approve all trades and transaction;

To contact, notify and warn players about conduct not in the best interest of the League;

To levy penalties against teams for repeatedly violating rules of this Charter.

To correct errors of mistake or inadvertence made by Owners. (Example: MFL software drops player not intended to be dropped by Owner).

The Commissioner shall have the power to appoint a Vice Commissioner initially, to assist him in any duties.

In the event that the Commissioner resigns or is otherwise unable to perform his/her duties, the Vice Commissioner will assume the role of the Commissioner for the remainder of the season or until the Commissioner is able to resume his/her duties, whichever occurs first. At the Commissioner's discretion, the Vice Commissioner may be given any of the powers of the Commissioner or may act as a Committee for any League matter.

14. Expected Owner Conduct

(A) General Sportsmanship: By participating and your commitment to the League, you agree to abide by the general sportsmanship rules set forth in these rules and fantasy games in general. You further agree use "best efforts" to reasonably settle issues and to accept and abide by the rulings and the decisions of the League and/ or the Commissioner. If an owner does not comply with the sportsmanship rules as defined in these official rules, League may disqualify that person from participating in League.

(B) Collusion: The League does not permit two or more owners in the same league to work together to better one team at the expense of another (for example, making one-sided trades, one team dropping highly-rated players so the other team can pick them up, etc.) If it is discovered that two or more owners are colluding, the League may disqualify any person(s) from participating in the League.

(C) Inappropriate League Communication: Owners will always be courteous to the League at all times. The League Message Boards, League News area, League e-mail Address and Chat Room are available for you to communicate with other league owners. Please refrain from posting or sending messages that could be construed as offensive to other owners. Inflammatory or taunting acts will not be tolerated. If the League Commissioner, in his sole discretion, determines that someone is engaging in inappropriate league communication, the League may disqualify that person from participating in the League.

(D) Participation: Due to the nature of this game, owners are expected to participate on a regular basis in keeping current on the League message forums, timely submission of line-ups, responding to trade offers, voting in polls, or other matters of necessity to the League. Failure to do so may result in scoring penalty or disqualification from participating in the League.

15. Owner removal/termination

(A) Failure to pay dues as per these bylaws.

(b) Dishonesty, intentional disruption, general failure to participate, or for continuing and repeated violation of the rules of the bylaws.

(C) Failure to participate in Draft: The failure to participate in the annual draft shall be grounds for “emergency” action to protect the best interests of the League including the immediate appointment of a Trustee to manage the team.

(D) Failure to submit a lineup for TWO weeks during the course of one season without notifying the league commissioner beforehand;

(E) Failure to provide contact information or to respond to e-mail from the Commissioner, Vice Commissioner concerning any official league inquiry concerning participation or rules violations;

16. Disputes

(A) Franchise-Owners are requested to attempt to resolve disputes by contacting the other Parties involved and trying to settle the matter prior to involving the League. If possible, find and appoint a mutually agreeable arbitrator to decide the matter.

(B) As a last resort, the Parties may request Commissioner Action to resolve the problem.

(C) Owners agree to follow the appeal procedures outlined by these bylaws and to honor the decisions of the Commissioner or the League once final.

(D) The purpose of giving Owners extensive appeal rights is to prevent Owners from quitting due to not being able to have their dispute heard fairly.

17. We will be using league safe and group me. GROUPME IS MANDATORY.