

Improvement Checklist

- My internet connection is stable and I will be able to play League of Legends smoothly.*

- CSing:** I can get at least 95% of the maximum amount of CS (42 out of 44) while left to my own devices, and achieve at least 80% (85 out of 107) of the maximum CS against a lane opponent. [1](#)
 - Step 1:* I can get at least 95% of the CS (42 out of 44) with full runes and masteries, no lane opponents, and normal items.
 - Step 2:* I can get at least 95% of the CS while moving and last hitting only.
 - Step 3:* I can get at least 95% of the CS while doing the above and alternating between pushing and freezing the lane.
 - Step 4:* I can get at least 95% of the CS while doing the above with a bot in my lane.
 - Step 5:* I can get at least 95% of the CS while doing the above with no runes, masteries, or items.
 - Step 6:* I can get at least 95% of the CS while doing the above and checking the minimap every 5 seconds or between every last hit.
 - Step 7:* I can get at least 95% of the CS while doing the above and trying to make the minion deaths alternate on both sides so that there is only one minion dying at any time.

[Source—Elyndar's Guide to CSing](#)

 - I am capable of farming under my turret while losing as little minions as possible, and fully grasp the technique of doing so.
 - I am capable of farming under my turret while being actively pushed in by my lane opponent.
 - I am capable of using both waveclear abilities and auto attacks to farm under my turret effectively.

- Creep Wave Management:** I can properly control my creep waves and monitor the enemy's creep waves in order for me to push and harass properly.
 - I understand the even and uneven minion wave rules. [1](#), [2](#)
 - I am capable of freezing a lane using all three methods of freezing. [1](#)
 - I understand how to reset a lane and break a freeze.
 - I am capable of pushing a lane, and know how to both slow push and shove a lane.
 - I understand when to push lanes to pressure other objectives on the map.

- Laning Phase:** I am capable of properly laning and punishing my lane opponent.
 - I understand how and when to CS during the laning phase. [1](#)
 - I can harrass and trade with my lane opponent.
 - I can punish my lane opponent for positioning mistakes and can abuse CD timers.
 - I can harrass my lane opponent while they are CSing. [1](#)
 - I can punish my lane opponent while I am winning lane using any method. [1](#)
 - I know how and when to all-in my lane opponent.
 - I understand how and when to roam. [1](#)
 - I can properly create a lead and snowball off of my laning phase. [1](#)
 - I understand “how” to lose lane; I can adjust my playstyle when I am not winning.
 - I can follow up on my jungler’s ganks on a consistent basis.
 - I understand how to end the laning phase.
 - I ping whenever my lane opponent is not in their lane.
 - I will ping multiple times if I know where my lane opponent is/where they are headed if it is important.
 - I ping whenever my team does not have vision of my lane opponent.
 - I know when to recall, and avoid overstaying.
 - Unless I am absolutely safe while doing so and know where the enemy jungler is, I will not overextend.
 - I can apply footsies to League of Legends and use them in my laning phase. [1](#)

- Warding/Map Control:** I can ward and control the map efficiently, as well as deny the enemy team of vision.
 - I constantly ward during laning phase.
 - I constantly ward throughout the entire game.
 - I buy at least one vision ward every game.
 - I know where I should ward whenever I am trying to gain vision.
 - I can maximize the efficiency of every ward that I place.
 - I always ward before I push my lane.
 - I can use information gathered from wards to make deductions on where the enemy team is and where they are headed, especially the jungler.
 - I will ping if I see a valuable piece of information on the enemy team’s location on the map.
 - I can manipulate the enemy team’s actions via map control.
 - I will deny as much vision as I possibly can from the enemy team.
 - I understand when to buy a sweeping lens.
 - I understand when to buy a farsight orb.
 - I always upgrade my trinket at level 9 when I want to upgrade my trinket.
 - I understand how to avoid facechecking bushes.
 - I do not facecheck bushes unless I absolutely have to.

- Map Awareness:** I am aware of what is happening throughout the entire map and can evaluate and use this information to my advantage.
 - I consistently check the minimap during laning phase on a regular basis.
 - I consistently check the minimap post-laning phase on a regular basis.
 - I consistently check the minimap throughout the entire game.
 - I check the map every 5-10 seconds.
 - I will ping if I see an important piece of information on the minimap.
 - I will ping if there is anything important about what is happening around the map to my teammates.
 - If I see the enemy jungler during laning phase, I will ping.
 - If I have probable reason to believe that the enemy is taking baron/dragon/rift herald, I will ping. I will do this even if I do not know for sure that the enemy is doing any of these objectives.
 - If I know where the enemy jungler is, I will inform my team. (ex: "sej bot side")
 - If I know where someone who is roaming is headed, or where the enemy jungler is headed, I will inform my team. (ex: "lb inc top")
 - I will ping multiple times if the information I am conveying is particularly important.
 - That being said, I will not obnoxiously ping-spam when it is unnecessary to do so, so that my teammates respect the information that I am pinging.

- Communication:** I can properly convey information to my teammates. [1](#)
 - I will only make comments that are conducive to our victory and always avoid making any unnecessary comments. I will abide by [this flowchart](#).
 - I will let my jungler know if a bush surrounding my lane is warded, or any teammate who wants to roam to my lane.
 - I inform my team whenever someone uses a summoner spell, especially flash. I will also inform them if my lane opponent has used their ultimate. I can also mention their spell timers if I want to.
 - I will politely inform my team of decisions that I want to make, or of strategies that I want to perform, so as to reduce the probability of misunderstanding.
 - I will ping any decisions that I make.
 - If a ping makes a message I am sending clearer, I will ping.
 - I do not ping spam for the sake of ping spamming or use pings that are not necessary.
 - I am not rude to my teammates.
 - I am respectful and polite to my teammates.
 - I do not rage, flame, or insult my teammates.
 - I do not act condescending or make degrading remarks towards my team, even if I am frustrated with them.
 - I understand that everyone on my team is a human being first and a player second, and I treat them with courtesy and kindness.
 - I do not blame my team.
 - I do not call my team out on their mistakes.
 - If I am offering my teammate advice, I will politely inform them on what they could have done better and teach them in a positive learning environment.
 - If my teammate asks a serious question, I will answer honestly with the most helpful information I can give them.
 - I stay positive towards my teammates and never act pessimistically.
 - I will inform my team if I am tilted.
 - If I am angry or tilted, I will not shotcall or say anything that is not absolutely necessary in chat.
 - If my teammate is angry or tilted, I will try to ameliorate their frustration. If this is not an option, I will politely ask them to stop talking.
 - If my teammate is tilting another teammate, I will politely ask them to stop.
 - I do not spam the chat.
 - I understand that I do not have to reply to any provocatory remarks in either team chat or all chat.
 - I will not reply to provocatory remarks.
 - I avoid engaging in shit-talking arguments/battles.
 - I understand that muting is always an option and I will not hesitate to mute anyone whose messages are causing a negative impact on my performance.

- Judgement:** I actively think all of my decisions through and consider their consequences. [1](#)
 - I itemize properly and change my build if necessary in any given game.
 - I do not overstay and ping when we are grouped to avoid overstaying.
 - If I am part of my team's backline, I do not stand in front of my frontline. If I am the frontline, I do not stand behind my backline. I know how to position properly.
 - As a general rule, I do not take decisions that have less than a 50% chance of working. If my gut feeling is that it is too risky, it probably is.
 - I am capable of spotting a bait. If I think something is a bait, I will under no circumstances take it, and inform my teammates of my intuition.
 - I do not facecheck bushes.
 - I think through all of my actions before doing them.
 - I think about what the enemy is attempting to accomplish and attempt to counteract that effort. [1](#)
 - Even if I disagree with a decision, if the majority of my team commits to a major decision, I do not hesitate to commit as well.
 - I do not second guess my decisions. If I hesitate, I understand that I will probably forfeit the window of opportunity that my action has.
 - That being said, I understand when to disengage.
 - If the majority of my team requests for me to stop doing something, I listen to them.
 - If I am shotcalling, I attempt to make decisions that have the highest amount of reward for the lowest amount of risk.
 - I only call baron or dragon if I am confident that we will be able to take it.
 - I pay attention to death timers, cooldowns, Champion levels, and summoner spells.
 - When I engage on an enemy, I take into account everything they have at their disposal that they could use to win the fight prior to engaging on them.

- Teamfighting:** I understand all of the elements of a teamfight, and can perform them. [1](#), [2](#)
 - I understand when and how to properly engage a fight.
 - I do not attempt to fight a teamfight while at a numbers disadvantage unless I have a very good reason for doing so.
 - If the enemy has AoE abilities, I do not clump or huddle together with my team.
 - I do not split off from the rest of my team while we are grouped.
 - I position correctly according to my role in my team.
 - I go in at the right time according to my role in my team.
 - I am mindful of the enemy teams' cooldowns, and take advantage of them.
 - I pay attention to the builds of the enemy team and adapt my teamfighting strategies as such.
 - I understand how to disengage a fight.
 - I understand who to focus at any given point in a teamfight.
 - I know who to peel for on my team.
 - I always adapt my teamfighting strategy depending on the state of the game.

- Mentality:** I maintain a positive attitude and mentality and can react correctly to tilt.
 - My mentality is playing to improve. I understand how to have this mentality. [1](#), [2](#), [3](#)
 - I do not care whether I lose or not, so long as I improve.
 - I do not let myself get overwhelmed over instances such as losing streaks or feeders. [1](#)
 - I understand that in order for me to truly improve, I have to truly, honestly try my best. [1](#), [2](#)
 - I understand the hierarchy of competence and can apply it to my learning. [1](#)
 - I understand the inchworm concept and can apply it to my learning. [1](#)
 - I can control my salt and frustration. [1](#)
 - I can understand when I am tilted and I can take measures to counteract it. [1](#), [2](#), [3](#)
 - I understand that there is no such thing as elo hell and my teammates are not keeping me from climbing. [1](#), [2](#)
 - I fully accept that my teammates judging me purely based on my performance is a fact of the game. I do not get angered by this. [1](#)