

ENCOUNTER 1 (EL 7, lvl 4):

- Battle butler
- Croupier
- Henchling
- Raptors 1-3 (R1, R2, R3)
- Clever girl (also a raptor)

ROUND 1

- R2 charges and pounces Henchling (hit, miss, crit [fail], miss, miss)
deals 9 damage to Henchling
- R3 charges and pounces Croupier (miss, miss, miss, miss, miss)
- Clever girl charges and pounces Croupier (hit, miss, miss, miss, miss)
deals 8 damage to Croupier
- Battle butler 5 foot steps, attacks R3 (hits)
deals 10 damage to R3
- R1 charges and pounces Henchling (miss, hit, miss, hit, miss)
deals 10 damage to Henchling
- Henchling moves up 5 feet, Uses Whirlwind attack
against R1 (crit [hit]) deals 34 to R1
R1 dies
against R2 (miss)
- Croupier moves back, drinks potion of shield

ROUND 2

- R2 attacks Henchling (miss, miss, miss, miss, miss)
- R3 attacks Battle Butler (hit, crit[fail], miss, miss, miss)
deals 12 damage to Battle Butler
- Clever Girl attacks Battle Butler (hit, miss, miss, miss, miss)
deals 8 damage to Battle Butler
- Battle Butler attacks R3 (hit)
deals 9 damage to R3
- Henchling attacks R2 (miss)
- Croupier throws card at Clever Girl (miss)

ROUND 3

- R2 attacks Henchling (miss, miss, miss, miss, miss)
- R3 attacks Battle Butler (hit, miss, miss, hit, miss)
deals 15 damage to Battle Butler
Battle Butler falls unconscious at -5
- Clever Girl attacks Croupier (miss, autofail, miss, miss, miss)

- Battle Butler rolls to stabilize (fails)
goes to -6
- Henchling attacks R2 (crit[fail])
deals 17 damage to R2
- Croupier gives potion of cure mod wounds to Battle Butler
Clever Girl provoked (miss)
Battle Butler heals 15 hp

ROUND 4

- R2 attacks Henchling (hit, hit, hit, miss, miss)
deals 20 damage to Henchling
- R3 attacks Battle Butler (miss, miss, miss, miss, miss)
- Clever Girl attacks Croupier (miss, miss, miss, miss, miss)
- Battle Butler attacks R3 (miss)
- Henchling moves down, uses whirlwind attack
against Croupier (miss)
against Clever Girl (crit[hit]) deals 33 damage
against Battle Butler (miss)
against R2 (hit) deals 13 damage
R2 dies
- Croupier moves back, throws card at Clever Girl (crit[fail])
deals 10 damage to Clever Girl
Clever Girl dies

ROUND 5

- R3 attacks Battle Butler (miss, miss, miss, miss, miss)
- Battle Butler attacks R3 (miss)
- Henchling moves down, attacks R3 (crit[hit])
deals 32 damage to R3
R3 dies

END COMBAT

ENCOUNTER 2 (EL 4, lvl 4)

- Battle Butler
- Croupier
- Henchling
- Dire Ape 1-2 (DA1, DA2)

ROUND 1

- Battle Butler charges DA1 (crit[hit])
deals 19 damage to DA1

- Henchling charges DA1 (hit)
 - deals 22 damage to DA1
 - DA1 dies
- DA2 moves over to Croupier, attacks (miss)
- Croupier moves over, throws a card (hit)
 - DA1 provoked (miss)
 - deals 10 damage

ROUND 2

- Battle Butler delays his turn
 - Henchling charges DA2 (miss)
 - Battle Butler moves up, attacks DA2 (hit)
 - deals 11 damage to DA2
 - DA2 attacks Battle Butler (miss, miss, miss)
 - Croupier throws a card at DA2 (crit[hit])
 - deals 20 damage to DA2
 - DA2 dies
- END COMBAT

lvl 12 playtest. CR 14 encounter (3 spinosauruses)

(Scott's notes)

- Initiative order-
- Henchling
- Spinosaurus 1 (S1)
- Fighter (Iconic 12)
- Battle butler
- Spinosaurus 3 (S3)
- Croupier
- Spinosaurus 2 (S2)

Round 1

- Henchling moves an attack S2, roll 22, hit touch AC, deals 33 damage (single attack)
 - S3 was adjacent, took 4 damage (also touch AC)
- S1 full rounds fighter: hits & grabs (nat 20 on grapple), hit, hit. Deal 27 on bite, 12, 12 on claws
- Fighter, grappled, full rounds (-2 on rolls) S1. Longsword: Hit, Miss, Hit Offhand: Hit Miss
 - Deals 32 damage between all attacks.
- Butler steps up, p. attacks piranha strike S2. S2 is flat footed. 2 hits (1 would not have hit if not ff)
 - Crit threat & confirm. Damage: 22, 23, & Crit of 52. (Total 97 damage). Lowered crit range did not factor into it.
 - Fighter declared as master. Service meter 10.

S3 makes 3 attacks against henchling and hits all. Fails grapple only because of a nat 1.

Deals 18, 21, 22 (total 61)

Croupier activates boots of speed, moves back and provokes 2 times. 1 hit. Dealt 18

Used card, wild card for king. Hit with 33. Deals 27 (forced crit via suicide king)

S2 hits all 3 attacks against butler. Grapples successfully. 63 damage total from S2 to butler.

Round 2

Henchling full attacks S2. Hits 2/3. 2 hits (30 & 37).

Kills S2. Deals 8 damage to adjacent S3.

S1 free action drops the fighter. Full rounds. Misses bite (can't grapple).

Hits 2 claws. Deals 37 total damage.

Fighter full rounds S1. Hit twice (1 crit), other misses. Deals damage (total) 50.

Butler (service meter 8) full attacks. Hit 2 miss 1. If service was 10, would have hit with last atk.

Deals 23 & 23 (total 46).

S3 full rounds the henchling. All attacks hit. Deals 58 total. Grapples successfully.

Croupier moves, 2 card attacks against S3. 2 crits (due to class features).

31 & 31 damage. 62 total damage to S3.

Round 3

Henchling drops sack, quick fingers draws an arrow. Improvised weapon mastery.

Full attack. 2/3 hits. Deals 7 and 10 (total 17 damage).

S1 full attacks fighter. Hits bite and grapples.

Misses all other attacks ONLY because of +4 to AC from the master. Deals 21 damage.

Fighter (grappled, -2 attacks), full attacks. Hits 3 primary, 1/2 offhand hits.

Deals: 18, 19, 16, & 13. Total of 66. Kills (overkills by 51) S1.

Butler swift (serving two master) declares henchling his master, move and single attacks S3, hit.

Deals 16 damage to S3

S3 swallows whole the henchling.

Croupier full rounds- 6 card attacks (hasted) against S3. 2/6 hits. 2 critical hits.

Deals 27, 26 (crits). Total of 53 to S3.

Henchling, swallowed whole. Hits S3 twice from the inside with his arrow.

Deals 10 & 10 to S3. Total 20 damage. Kills S3.